

# **INTERCOMM**

## **PL/1**

### **PROGRAMMERS GUIDE**



**ISOGON  
CORPORATION**

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## PL/I Programmers Guide

### Publishing History

<u>Publication</u>	<u>Date</u>	<u>Remarks</u>
First Edition	April 1974	This manual corresponds to Intercomm Release 6.0.
Second Edition	February 1991	This manual corresponds to Intercomm Releases 9.0 and 10.0.

### NOTES:

The following enhancements are for Release 10 only:

- 3-byte MSGHBMN number
- INTSORT (in-core table sort) service routine
- Dynamically loaded programs above the 16M line
- Direct calls via INTLOAD from loaded programs to user subroutines
- DWSSNAP Facility (online debugging/DSA snaps)
- VSAM data set access under Dynamic File Allocation (DFA)
- Subsystem message flushing
- GETDATE macro.

The following are desupported under Release 10:

- AMIGOS file access method
- DISAM file access method
- PL/I-F compiler.

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## PREFACE

Intercomm is a state-of-the-art teleprocessing monitor system executing on the IBM System/370 family of computers and operating under the control of IBM Operating Systems (MVS/370, XA and ESA). Intercomm monitors the transmission of messages to and from terminals, concurrent message processing, centralized access to I/O files, and the routine utility operations of editing input messages and formatting output messages, as required.

The PL/I Programmers Guide explains the organization of Intercomm from the application programmer's point of view and illustrates the procedures for creating PL/I application programs and integrating them into the Intercomm environment.

Syntax used in describing the coding of JCL or application program statements is:

- { } A pair of braces indicates the presence of a choice: code elements contained within the braces represent alternatives, one of which must be chosen. The braces are not to be coded.
- [ ] A pair of brackets indicates an optional parameter which may be omitted depending on access requirements as described in the accompanying text. The brackets are not to be coded.
- A parameter consisting partially or solely of lower case letters represents the generic (Intercomm) name of the value. The programmer must substitute the actual name used for defining the data area within the specific program.

As a prerequisite to this manual, it is assumed that the user is familiar with the Intercomm Concepts and Facilities Manual. The following manuals describe in further detail facilities referenced in this manual:

- Message Mapping Utilities
- Utilities Users Guide
- Store/Fetch Facility Users Guide
- Dynamic Data Queuing Facility
- Page Facility
- Operating Reference Manual: "Message Management"  
"File Management"



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## Chapter 1

### INTRODUCTORY CONCEPTS OF ON-LINE SYSTEMS

#### 1.1 INTRODUCTION

The objective of most on-line systems is to reduce the time factor from source of input data to the results of data processing. Typical on-line systems applications in the business environment are:

- Data Collection

Transactions may be edited partially on receipt, batch totals may be transmitted and verified, but the bulk of processing of the collected data takes place in the batch mode off-line.

- Inquiry/Update Systems

Transactions are processed immediately to retrieve and/or update information in an on-line data base.

- Message Switching

Transactions consist of administrative data to be rerouted to other terminals in the system.

On-line systems are characterized by a mode of operation which is nonscheduled and transaction-oriented. An operator at a terminal remote from the data processing center enters a transaction (unit of work) by transmitting a message over communication facilities. Each individual transaction is processed immediately, as opposed to batch systems, where transactions are accumulated for processing on a periodic basis (monthly, daily, etc.).

Online systems are designed to satisfy a response time requirement which is the elapsed time between a request for processing of an input message from a terminal to receipt of an acknowledgement, or response to that input message (completion of a transaction).

#### 1.2 THE ON-LINE SYSTEM ENVIRONMENT

Typical on-line message processing application programs operate on one transaction at a time as they come in from terminals. Application programs are usually designed to process only one type of transaction, and the whole environment can be said to be transaction oriented. Input messages can be processed as received, in any order, and the files to be referenced should not be read from beginning to end for each transaction. Instead, the records in files are accessed directly, either through a specific key or some form of cross-reference look-up.

A few applications might require some sequential or list processing of a file, and while this is possible, message processing times for such applications would tend to be high.

Figure 1 shows a computer system schematic depicting a memory layout with an on-line system such as Intercomm, operating in a region or address space as a job under an operating system such as IBM's MVS. The on-line system has its own Transaction Monitor which schedules the activation of transaction processing according to the varying demands in message traffic.

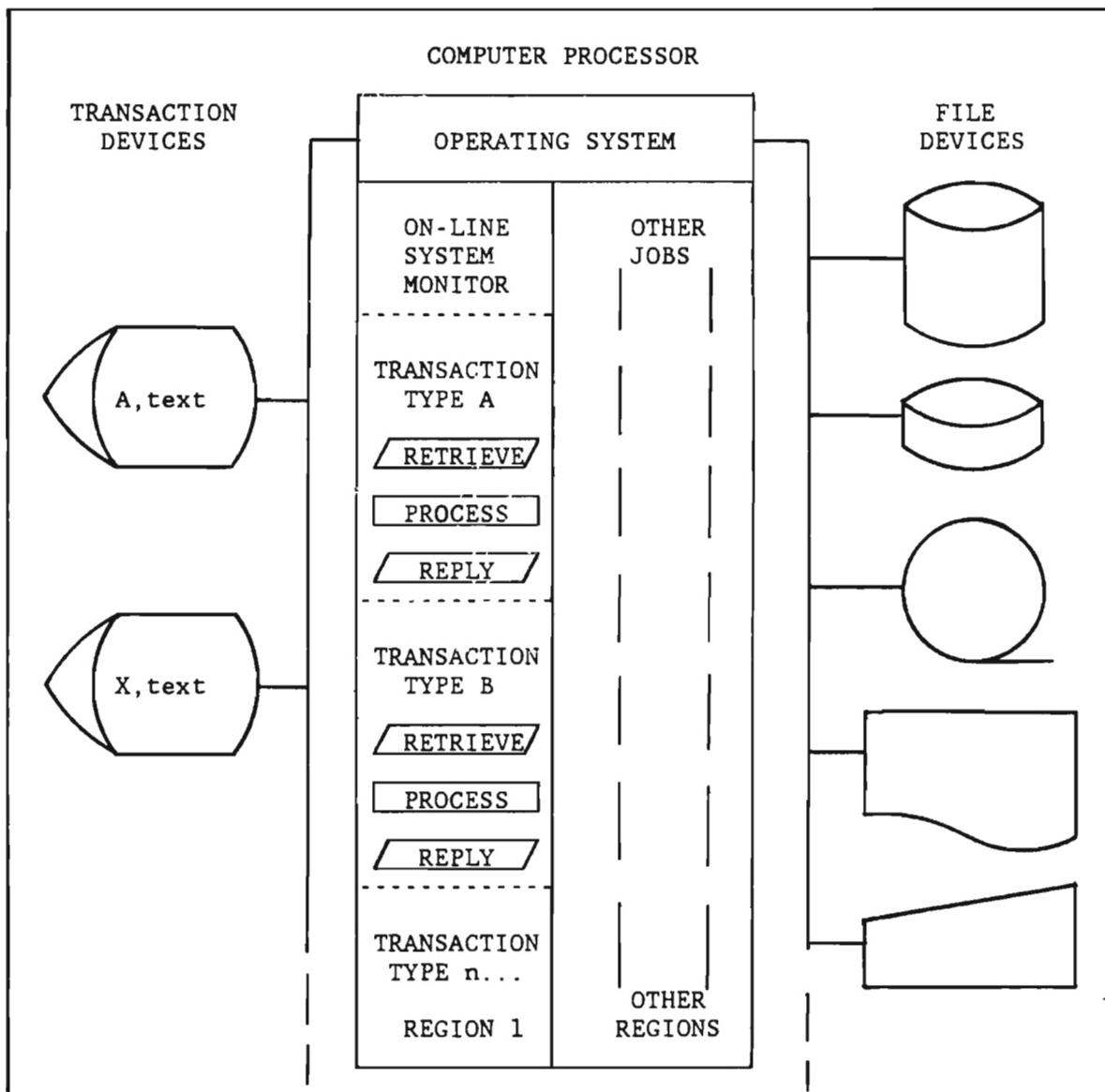


Figure 1. On-line Transaction Processing in a Multiprogramming Environment

The transaction processing programs do not conduct input or output operations with the terminals. This function is provided by the on-line system, which reads input messages from terminals and saves them (queues them) until the appropriate processing program can be activated (scheduled). The message is then retrieved from the queue and passed directly to the processing program by the Monitor. The processing program then requests the Monitor to queue its output response message, and the Monitor handles the terminal output function.

### 1.3 BATCH ENVIRONMENT VS. ON-LINE ENVIRONMENT

The classical batch processing system flow of input/process/output can be expanded to include message queuing and retrieving in the on-line environment. However, the typical on-line application program need only be concerned with actual transaction processing, because the on-line system does the rest. Figure 2 summarizes some of the differences between batch and on-line environments.

Batch	Online
Scheduled input	Unscheduled input
Single-application job	Multiple-application job
Delayed processing of transactions in batches by type	Immediate processing of individual transactions by type
Transaction input, processing, and output controlled by processing program logic	Terminal input/output events are asynchronous to the processing program

Figure 2. Differences Between Batch and On-line Environments

#### 1.4 SINGLE-THREAD VS. MULTITHREAD PROCESSING

In the on-line environment, the logical path of a program in execution is called a thread. A single-thread system processes one message at a time. However, in a multiple application environment, message volume is such that all message traffic could not be adequately serviced in a single-thread mode. Large queues (waiting lines) tend to develop because messages arrive faster than they can be processed. To alleviate this problem and improve system throughput, the delay time in the processing of one message waiting for an I/O operation may be used for simultaneously processing another message. In this way, several message processing logic paths, or threads, may be active at once. This is referred to as multithreading.

Multithreading is coordinated by the Transaction Monitor, and, depending on message traffic, can occur between two or more programs or within a single program.

To illustrate this, let us assume that we have two transaction processing programs, A and B, and that three messages have arrived for processing; two A-type transactions and one B-type transaction. Programs A and B both require access to records in a file, affording an opportunity for some processing overlap or multithreading. Multithreading would occur between programs A and B if while program A is waiting for file retrieval, program B is activated by the Monitor to carry out its message processing. However, if program A were reentrant, that is, written in such a way that it could handle more than one thread at a time, then multithreading could also occur within program A. This means that while reentrant program A is waiting for a file retrieval for the processing of one message, it may be activated again to carry out the parallel processing of a second, or nth, message. Figure 3 illustrates these concepts.

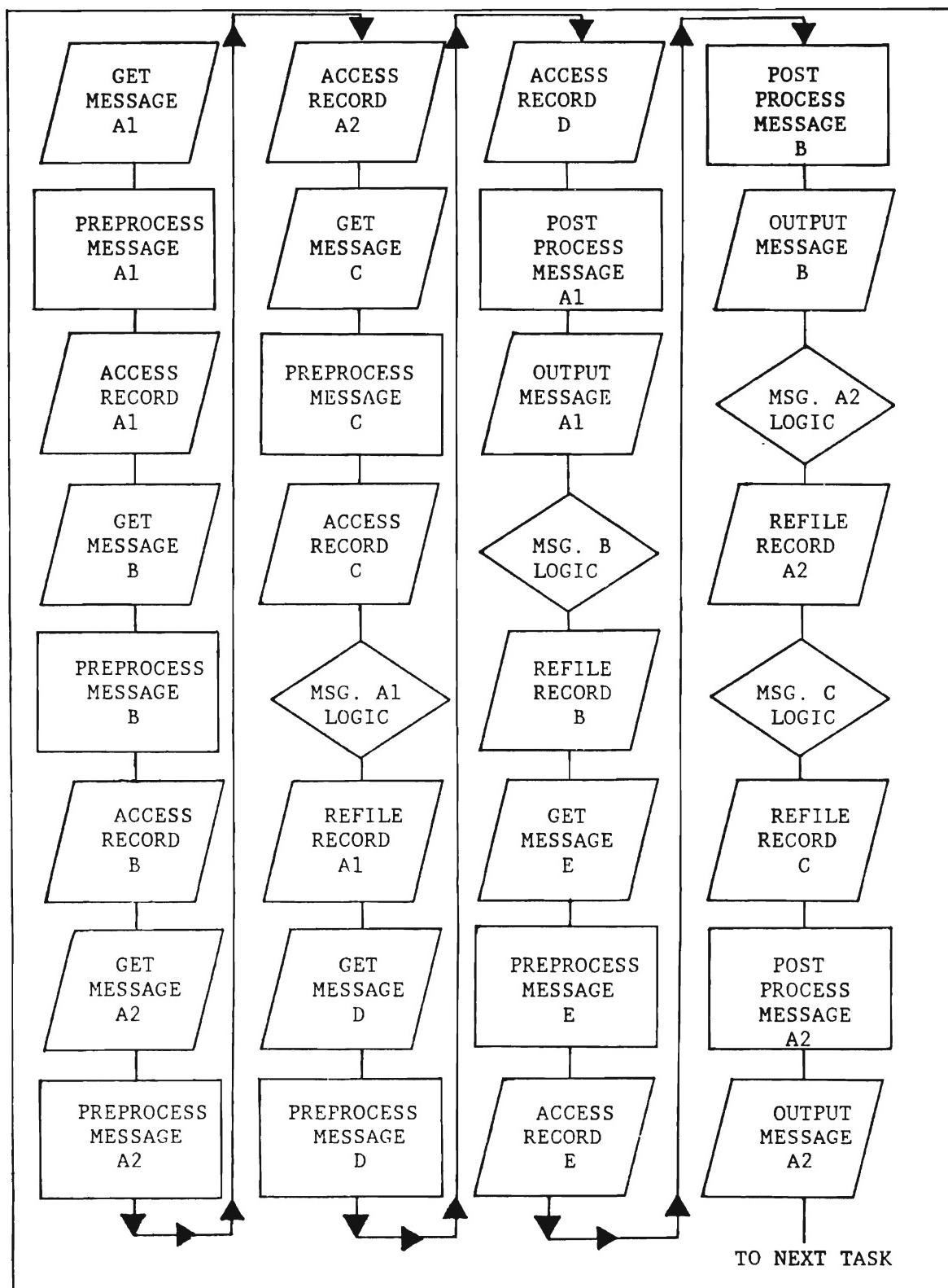


Figure 3. Multithreading in an On-line Environment

### 1.5 PROGRAM FUNCTIONS IN THE ON-LINE ENVIRONMENT

An on-line system consists of programs to serve four different functions:

- Line Control and Terminal Control
  - Servicing input requests from the various terminal types including transmission error recovery
  - Directing output to the various terminal types including transmission error recovery
  - Intercepting and storing messages to non-operational devices, and retrieval of messages when devices become operational
  - Translation of messages to and from terminal transmission code and EBCDIC code for processing
- Message Processing Control
  - Queuing new input messages until the associated message processing program is scheduled for execution
  - Scheduling message processing programs to obtain best system throughput for message traffic
  - Controlling multithread operation for concurrent processing of several messages
  - Centralizing data file accesses to eliminate redundant operations and provide exclusive control over records during file updates
- Systems Operation Control
  - Security checking functions to restrict certain transactions to specific operators and/or terminals, and to prevent access to unauthorized functions/files.
  - Logging (journaling) of all message traffic
  - Checkpointing, Message Restart, File Recovery and Backout-On-The-Fly (dynamic file backout) facilities
  - Cancellation of message processing programs when a program check or program loop occurs
  - Collect and display system statistics
  - Display and modify system status

- Message (Transaction) Processing
  - Editing text data from terminal input, including format conversion and content editing of individual fields
  - Retrieval and updating of data from on-line files or data bases
  - Preparation of response (output) messages to terminals
  - Queuing of response messages for output to terminals

#### 1.5.1 Monitor Control Functions

The Intercomm System provides complete facilities for:

- Line control and terminal control
- Message processing control
- Systems operation control

#### 1.5.2 Application Processing Functions

Transaction processing logic lies within the coding domain of the application programmer. Intercomm provides the following message and file handling support:

- Format conversion and editing of input fields
- Centralized control of data files
- Format conversion and placement of constant and variable information in response messages and terminal displays
- Queuing of messages (for the same or another terminal, or another application)

The installation-dependent application logic functions then need include only the following:

- Content editing of individual input message fields
- Retrieval and updating of data from on-line files
- Selection of individual fields for the output message(s)



## Chapter 2

### MESSAGE PROCESSING AND CONTROL UNDER INTERCOMM

#### 2.1 THE INTERCOMM ENVIRONMENT

Intercomm operates under MVS as a job in a region or address space. The job is loaded at the beginning of on-line operations and continues to operate until the terminal network is closed down. Intercomm contains many system programs and application subsystems. Intercomm system programs include the Monitor and other subprograms to handle such things as terminal and peripheral I/O operations. Subsystems are message processing application programs activated by the monitor. The term "subsystem" includes both application-oriented message processing programs written by users and Intercomm system command processing and utility programs. The Intercomm region contains the execution module itself plus dynamically allocated storage or work space, as illustrated in Figure 4.

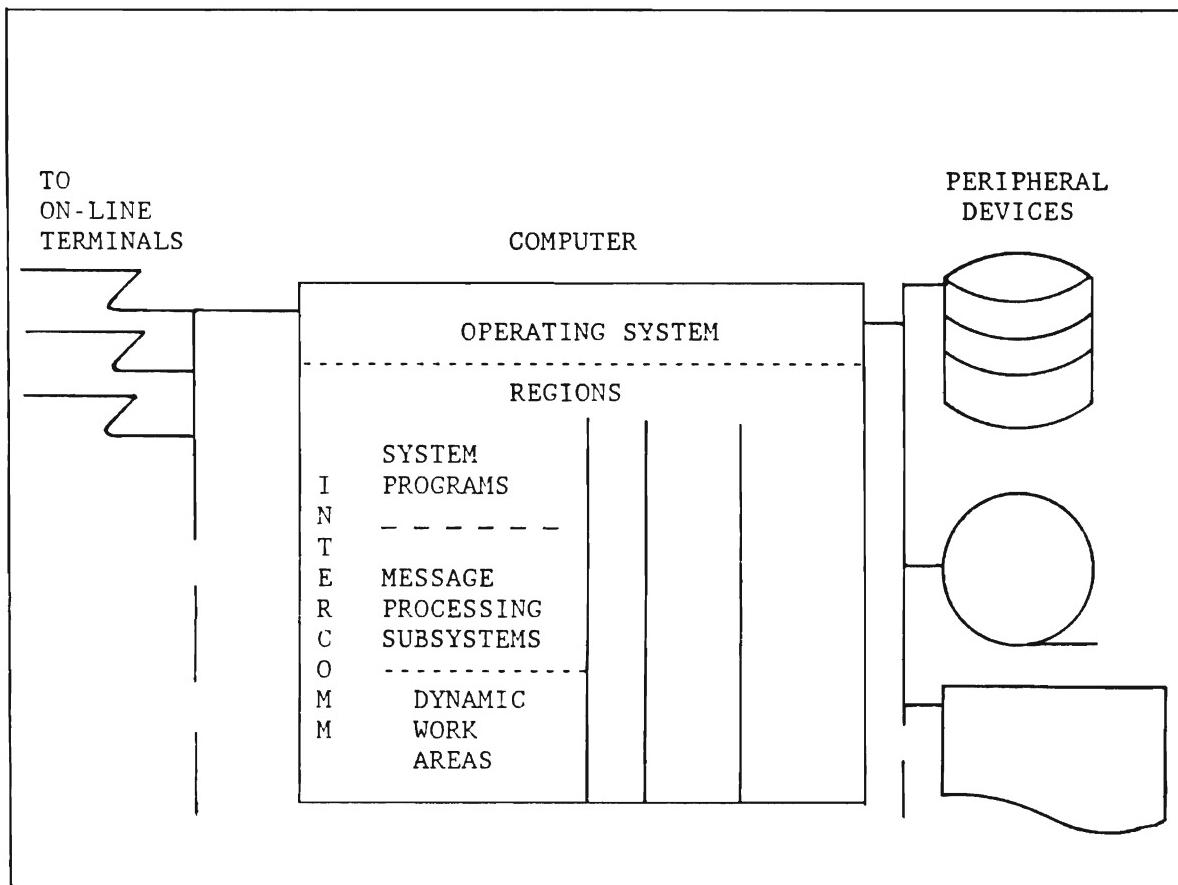


Figure 4. The Intercomm Environment

The system programs are time- or event-driven; the subsystems are message-driven. The Intercomm Monitor calls system programs to handle events and exceptional conditions as they occur, for example, terminal and peripheral I/O interrupts, time-dependent processing, excessive message traffic, and system operator commands.

A subsystem, on the other hand, is called by the system monitor when there are messages queued for it, and it has been scheduled for execution. Subsystems, while executing, can call user subroutines or call system programs to perform services, such as accessing data files and queuing messages for output or additional processing by other subsystems. Figure 5 shows that called system programs and user subroutines will always return to the calling subsystem (or subroutine), just as the subsystem itself, executing as a subroutine of Intercomm, must always return to the system monitor that originally activated it.

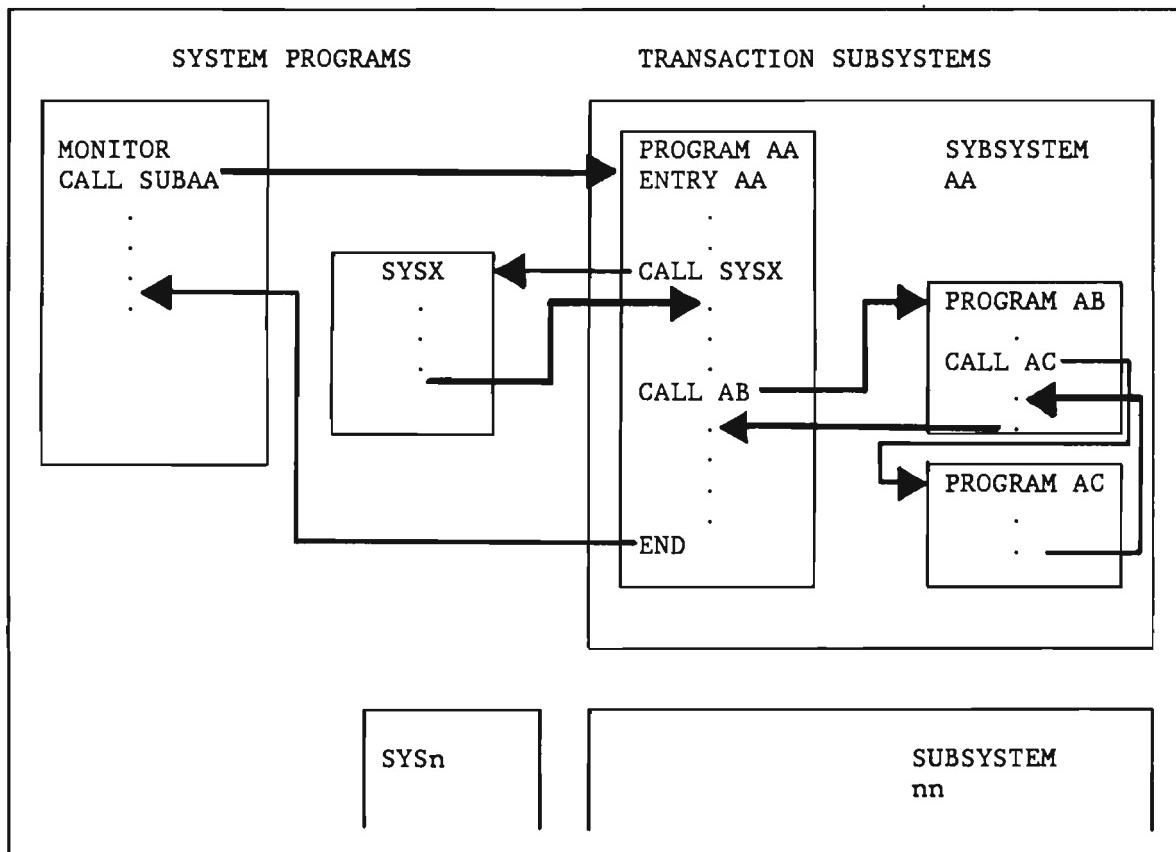


Figure 5. Intercomm Control Sequence

## 2.2 SYSTEM COMPONENTS

On-line system component programs are often categorized as resident or nonresident, system or user, but typical on-line terminology also distinguishes between Front End and Back End system components.

### 2.2.1 Front End

The Front End communicates with and monitors all terminals in the network. It receives and sends messages, checks validity, performs security checking if specified, and accomplishes appropriate code translation. The Front End communicates with the Intercomm message processing Back End via input message queuing and output message dequeuing routines. Although Intercomm has its own VTAM Front End, it can also interface with other software Front Ends such as TCAM and BTAM.

### 2.2.2 Back End

The Back End accomplishes all message processing control, system operation control, and processing of individual messages. It is, essentially, the "director" of the entire on-line system operation.

The Front End and the Monitor portion of the Back End are always resident, whereas message processing subsystems can be any combination of resident and loadable. (See Figure 6.) The decision to make a message processing subsystem permanently resident, or loadable, is based upon the trade-offs between response time, frequency of use, and total system core storage requirements.

### 2.3 SYSTEM PROGRAMS

Intercomm system programs are written in Assembler language and include the Monitor, File Handler, high-level language interface routines to maintain reentrancy, and message processing service routines.

The Monitor interfaces with the Front End via message queues and controls the processing of messages by subsystems. It is essentially a traffic director, analyzing message traffic and scheduling subsystems based upon traffic volume and priority criteria. The Monitor has four key components:

- The TP queuing interface, which communicates with the Front End to dequeue input messages or to queue output messages created by subsystems.
- The Subsystem Controller, which schedules, loads and activates the application subsystems, and performs clean up processing when the subsystem returns.
- The Dispatcher, which controls the execution of all events in the system to accomplish multithreading.
- The Resource Manager, which allocates/deallocates and controls dynamic resources (such as core storage) used by system and application programs.

The File Handler is the central Intercomm routine where all peripheral I/O service for data files is controlled. The File Handler issues OPENS, CLOSEs, GETs, PUTs, READs, and WRITEs via the operating system data management facility. Subsystems merely call an appropriate File Handler routine. Therefore, all access methods supported by Intercomm are available to any subsystem program, regardless of the programming language used. The File Handler maintains a single set of control blocks for each file defined to it via standard Job Control Language Data Definition statements, and all programs share this one set of control blocks. Intercomm can control overlapping of peripheral I/O processing, as well as provide standardized error analysis. A file is usually opened only once during an on-line session: at system startup (optional), or if not, then at the time the first I/O is requested. Since files can be accessed concurrently by different subsystems, an exclusive control feature is provided to eliminate difficulties arising when two or more subsystems (or subsystem threads) attempt to update the same record at the same time.

Language interface routines are described in Chapter 3.

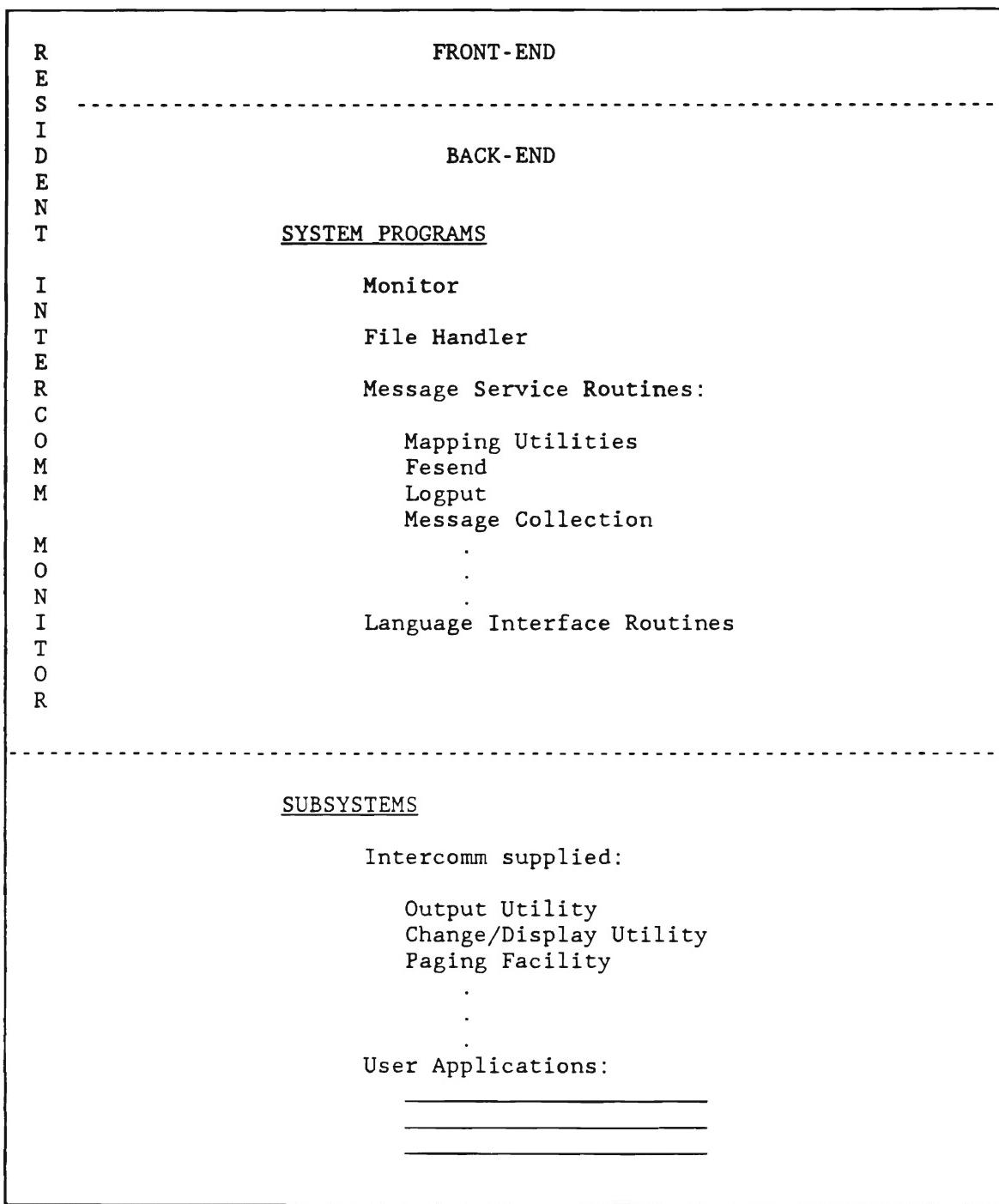


Figure 6. Intercomm System Components

The basic message processing service routines are:

- FESEND--which passes an output message to the Front End for transmission to a terminal.
- LOGPUT--which copies a message onto the system log whenever called by a system program or user subsystem.
- MESSAGE COLLECTION--which handles the queuing and dequeuing of all messages destined for subsystems.

Intercomm provides service routines to convert terminal-dependent input messages to a terminal-independent form for application processing. This transformation includes removal of terminal-dependent control characters and conversion of numeric data fields to fixed decimal or binary form, if required. Similarly, for output messages, service routines provide transformation from terminal-independent results of application subsystem processing to terminal-dependent messages for transmission. This includes insertion of terminal-dependent control characters, conversion of numeric fields to character format, if required, and inclusion of title information, if specified. Each of these routines function via user-specified descriptions (tables) of input and output message formats. These service routines are:

- Message Mapping Utilities

This is a set of service routines called by an application program to perform the device-dependent transformations specified by the user for both input and output messages. Validity checking, conversion, justification and padding/truncation of data fields is also performed. This utility also executes output message disposition (queuing/spooling), if requested.

- Edit Utility

This is a service routine called by the Monitor to process input messages, performing device-dependent transformations, and field validity checking, conversion and padding according to user-specified editing characteristics.

- Output Utility

This is a service routine executing as a subsystem to process output messages by performing device-dependent transformations, and then pass the messages to the Front End.

For detailed documentation of these facilities, see Message Mapping Utilities and the Utilities Users Guide.

Other service routines of the Intercomm system for processing requests associated with special subsystem design requirements are:

- Store/Fetch

This facility allows a subsystem to save and retrieve a temporary or permanent data string identified by a user-defined key. One or more subsystems can access each stored data string. (See Store/Fetch Facility.)

- Dynamic Data Queuing (DDQ)

This facility allows a subsystem to save and retrieve a set of related data strings (a data queue) identified by a user-defined name. One or more subsystems can access each DDQ which may be transient or permanent. A DDQ may also be used for collecting messages destined for another subsystem, a printer, or even a batch program. (See Dynamic Data Queuing.)

- CRT Page Facility

This facility allows a subsystem to write a set of output messages to a CRT terminal-oriented Page Data Set. The first message of a set is also sent to the Front End automatically. The terminal operator may then enter commands processed by the Page subsystem to retrieve and browse through the pages of a set of output messages. (See Page Facility.)

- Data Base Management System Support (DBMS)

This facility consists of separate service routines for each supported DBMS (IDMS, System 2000, Model 204, ADABAS, TOTAL, DL/I, or a user DBMS), which allows access to the DBMS from Intercomm. (See the Data Base Management System Users Guide.)

- Dynamic File Allocation (DFA)

This facility allows a subsystem to create (allocate) and/or access a sequential data set, or to access a VSAM data set, specifying its DSNAME as part of subsystem logic, rather than with execution JCL. (See Dynamic File Allocation.)

- Signed-on Operator-Id Checking

When executing under the security control of the Intercomm Extended Security System, a subsystem may call a service routine (SECUSER) to determine the user-ID of the operator at the terminal from which the transaction to be processed was entered. (See Extended Security System.)

#### 2.4 SUBSYSTEMS

Intercomm-supplied subsystems are written in reentrant Assembler Language, and include the Output Utility, the Change/Display Utility, the Page Browsing Subsystem and many command processing subsystems.

The Output Utility allows a programmer to specify predefined report and display formats so that simply constructed output messages from a subsystem can be expanded, columnized, headed and subheaded, and displayed upon different types of devices without concern to the subsystem creating the message. Output Utility display formats can be changed without program modifications.

The Change/Display Utility allows simple inquiry and file maintenance via predefined keyword input messages from terminals causing access to data files defined by tables. The Display Utility is used in conjunction with the Output Utility to produce varied report or display formats.

The Page Facility processes commands from CRT-type terminals to browse through a file of output display screens created by the PAGE system program. Subsystems make use of this feature by calling the page storage program during message processing. The terminal operator interacts with the Page Facility directly.

Command processing subsystems process Intercomm standard messages to accomplish the start/stop of system functions, message switching between terminals, displaying and changing the status of system control parameters, display of statistics, etc. The commands and text syntax are described in System Control Commands.

User-supplied subsystems accomplish application-dependent message processing. Each may call any Intercomm service routine or user-supplied subroutine, and may be written in COBOL, Assembler or PL/I.

##### 2.4.1 Reentrant vs Nonreentrant Subsystems

In an interactive on-line environment, the probability is very high for more than one terminal operator to enter concurrent requests to be processed by the same subsystem. To accomplish the multithreading of concurrent requests, application subsystems should be coded as reentrant, that is, variable data is defined as AUTOMATIC and processed in a dynamic storage area (DSA) obtained for the exclusive use of one processing thread. Since PL/I manages its own storage depending upon variable characteristics and attributes, an interface is provided which obtains a unique area of storage (from Intercomm administered core pools) for each iteration (thread) of each PL/I subsystem. The storage area is passed to the PL/I program for use as an ISA (Initial Storage Area). Further details of this interface, and program coding requirements are described in Chapter 3.

## 2.5 INTERCOMM TABLES

Intercomm is a generalized on-line system monitor, requiring information about specific operating characteristics of a particular installation. This information is supplied in the form of tables generated with Intercomm macro instructions. Application programmers are usually not involved in defining the Intercomm tables, except for table specifications which pertain to their own applications. The basic tables controlling message processing are as follows:

- Front End Verb Table (BTVRBTB)

A table listing all valid transaction identifiers (verbs), and relating them to the subsystem required for message processing. There is one entry per verb, defined via a BTVERB macro.

- Front End Network Table

Tables describing the terminal network (relating individual devices to five-character station identifications), device hardware and operating characteristics, and output message queuing specifications.

- Back End Station Table (PMISTATB) and Device Table (PMIDEVTB)

Tables describing terminal identifications and device-dependent characteristics to the Message Mapping Utilities and/or the Edit and Output Utilities.

- System Parameter List (SPA)

A table describing system-wide operating characteristics. This table may be extended to include installation-defined table entries, accessible to all user subsystems and subroutines (see Chapter 8). This table is generated via the SPALIST macro.

- Data Set Control Table (DSCT)

A table generated by the File Handler describing on-line data sets. Information in this table is derived from JCL and file control (FAR) parameters at execution startup time.

- Subsystem Control Table (SCT)

A table listing the program properties (reentrancy, language, entry point, etc.), message queue specifications (core and/or disk queues), and scheduling (resident or loadable, concurrent message processing limits, priority, etc.) for each subsystem. There is one entry per subsystem, defined via a SYCTTBL macro.

The above listed tables are described in detail in the Operating Reference Manual. Additional tables describe detailed functions for the system programs, service routines and utilities.

## 2.6 INTERFACING WITH THE INTERCOMM MONITOR

Each message processed by Intercomm consists of a 42-byte header prefix, plus application-oriented message text. The message header is prefixed to each input message by the Front End and is analyzed by the System Monitor for all message processing control. The particular fields of the header which control message routing are Receiving Subsystem Code (MSGHRSC) and Receiving Subsystem Code High-Order (MSGHRSC). This two-byte code is initialized by the teleprocessing interface when it constructs the header from the verb supplied at the beginning of the message text. The Front End Verb Table relates user verbs to their corresponding subsystem codes via coding of BTVERB macros (see Basic System Macros) in a user member USRBTVRB copied into the system BTVRBTB which contains the Intercomm system verbs.

All subsystems are defined to Intercomm by an entry in the Subsystem Control Table (SCT). There is one entry for each subsystem which defines the program's general characteristics, scheduling requirements and message queuing specifications. Each subsystem must be assigned a unique two-character subsystem code for message routing. Definition of Intercomm system subsystems for utility and command processing is provided in the released member INTSCT.

The Subsystem Control Table entry for each user subsystem is defined using the SYCTTBL macro which is coded in a user member USRSCTS copied into the system INTSCT at assembly time. A full description of the macro may be found in the Intercomm Basic System Macros manual.

Many installations assign the responsibility of coding the Subsystem Control Table entries for individual user subsystems to the application programmer. At other installations, the Intercomm System Support Manager performs this task. In either case, the SYCTTBL macros must be coded with care, as there is one table controlling all user and system subsystems in operation when Intercomm is executing.

The most significant SYCTTBL macro parameters for PL/I subsystems are:

- LANG=RPLI

For reentrant PL/I subsystems (REENTRANT coded for OPTIONS on mainline PROC statement); LANG=PLI if nonreentrant.

- SBSP-xxxxxxxx or LOADNAM-xxxxxxxx (for dynamic load)

Specifies the subsystem entry, that is, the main PROC name of the PL/I subsystem (SBSP), or the load module name (LOADNAM).

- SPAC-nnnnnn

Specifies for PL/I subsystems, the amount of ISA the interface routine PREPLI should acquire, clear to binary zeros, and pass to the PL/I initialization routine (PLICALLB) for each message being passed to this subsystem (program DSA size, plus DSA sizes of called user PL/I subroutines, plus 2000 bytes). Use PL/I compiler STORAGE option to determine DSA sizes.

- PL1LNK={BASED }  
{NONBASED}

Indicates whether the parameters passed by Intercomm to the PL/1 subsystem are to be in the non-standard 'BASED' form, whereby the program expects to receive them in the form of dummy arithmetic scalars, or whether the program expects the parameters in the form of Locator/Descriptors for standard character strings (default). Further details of program linkage techniques are described in Chapter 3.

- TCTV=nnn

Expected maximum processing time (in seconds) in a high-volume environment before the subsystem is assumed to be looping, or in an extended wait for file or data base access, and should be timed out. Considerations for this value depend on subsystem processing such as data base access, file updates, number and type of file accesses, exclusive control for file updates, number of output messages created, enqueue lock-out possibilities, etc.

- MNCL=nn

Specifies the maximum number of concurrent threads that can be executed through this specific subsystem during a high activity period (when more than one operator enters transactions routed to this subsystem).

- RESOURC=name

This parameter is used to control concurrent access to a resource (file, table, data base, etc.) across several subsystems in one Intercomm region. The name is also coded for the ID parameter of a RESOURCE macro (coded before all SYCTTBLs in the SCT) which identifies the shared resource and the maximum concurrent subsystem threads that may be activated for that resource. Note that the maximum share count coded on the RESOURCE macro overrides the combined MNCL value for all the subsystems "naming" that resource. An internal enqueue is issued (no time-out). While using this feature will affect response time during peak activity, it does not affect the TCTV for a subsystem, which goes into effect after shared control of the resource is granted.

## 2.7 INTERCOMM MESSAGE HEADER

The Intercomm message header is constructed by the Front End for each message when it arrives from a terminal. New messages created within the subsystem must be prefixed with the standard forty-two-byte header format, which is constructed by copying the input message header to an output message area and then altering appropriate fields. Figure 7 lists the names and formats of all the fields in the message header, and describes their contents and changeability.

Field Name	Length	Description	Alter Legend*
MSGHLEN	2	Length of message including header (binary number)	Y
MSGHQPR	1	Teleprocessing segment I/O code: 02/F2-full message; 00/F0-header segment; 01/F1-intermediate segment 03/F3-final (trailer) segment	N
MSGHRSCH	1	High-order receiving subsystem code	Y
MSGHRSC	1	Low-order receiving subsystem code	Y
MSGHSSC	1	Low-order sending subsystem code	M
MSGHMMN	3	Monitor message number assigned by Message Collection (binary)	N
MSGHDAT	6	Julian date (YY.DDD)**	N
MSGHTIM	8	Time stamp (HHMMSSTH)	N
MSGHTID	5	Terminal identification (originating terminal on input messages, destination terminal on output) or Broadcast Group name	Y
MSGHCON	2	Reserved area	N
MSGHCON+1 (MSGHRETN)	(1)	Subsystem return code (for log code X'FA' entries only)	N
MSGHFLGS	2	Message indicator flags	N
MSGHBMN	3	Front End message number-Rel 10 (binary)	N
MSGHSSCH	1	High-order sending subsystem code	M
MSGHUSR	1	Reserved***	L
MSGHADDR	2	Used for special processing by the Front End (MSGHBMN - Rel 9)	N
MSGHLOG	1	Log code (see Figure 11)	L
MSGHBLK	1	Reserved area	N
MSGHVMI	1	Verb or message identifier interpreted by receiving subsystem as required, and by FESEND	Y

Figure 7. Intercomm Message Header Fields (Page 1 of 2)

**\* Alter Legend:**

Y - Must be filled in for intersubsystem message switching and output messages passed to FESEND (MSGHVM1 should be set to X'57' or X'67', as appropriate, for output messages passed directly to FESEND)

M - Should be filled in for user's own information (required by Intercomm for message restart/file recovery and Log Analysis)

N - Do Not Touch (must be copied from input to output message header area)

L - May be modified for user codes based on subsystem logic

\*\* The period represents a one-byte message thread number (for resource management and/or message restart purposes).

\*\*\*MSGHUSR is used by Intercomm modules as follows:

1. If the BTVERB macro for the input verb has HPRTY=YES coded; contains a C'P' to request priority queuing for the subsystem. The user may move a C'P' to this field to request priority queuing for output messages to a terminal (via FESEND) or to another subsystem (via Message Collection).
2. For messages to be processed by the Edit Utility, contains a C'F' to indicate that the input message was from a 3270 CRT and contains SBA sequences.
3. For output messages to a switched async device (Teletype, Dataspeed 40, and 2740); a C'B' requests disconnect after transmitting the output message.
4. For output messages to a switched Teletype or Dataspeed 40 device; a C'X' requests using the alternate call-list for the next input message (as described in the BTAM Terminal Support Guide).
5. For output messages discarded by the Front End, a C'F' indicates the message was flushed by command, a C'Z' that it was discarded by the VTAM OTQUEUE user exit (Rel 10 only).

If none of the above considerations are applicable, the subsystem may use this field for messages queued to other user subsystems, or for special logging information. The LOGPRINT utility always prints the value coded in this field (in hexadecimal).

Figure 7. Intercomm Message Header Fields (Page 2 of 2)

### 2.7.1 MSGHQPR and MSGHVMI Fields

In general, a PL/1 application subsystem does not need to be concerned with the MSGHQPR field, unless processing long input from a Teletype or similar device where message input may be segmented. In this case, the DDQ Facility must be used to store and forward the input message segments. Otherwise, input messages from the Front End always contain a QPR of C'2'. Both MMU and the Output Utility set the QPR to X'02' for output messages unless the Output Utility finds it necessary to segment an output message, in which case a segment code is used. The various uses of the MSGHVMI field for input and output message processing may be determined from the index references to this field at the end of this manual.

## 2.8 INTERCOMM MESSAGE FLOW USING MESSAGE MAPPING

The interaction of Intercomm system components, tables and subsystems with the Message Mapping Utilities (MMU) is summarized in Figure 8; the path of one input message and its corresponding output message is traced, and the numbered arrows in the diagram correspond to the numbered paragraphs below.

- 1 The Front End reads an input message and prefixes a 42-byte control header containing routing information, time, date, originating terminal and message length. The message is then queued for subsystem processing by Message Collection.
- 2 The System Monitor schedules the subsystem and retrieves the message based upon the Subsystem Control Table (SCT) scheduling criteria.
- 3 The message is passed to the subsystem.
- 4 Input in terminal-dependent format is transformed to a terminal independent form by a call to a Message Mapping Utility (MMU).
- 5 The subsystem performs message processing logic, requesting I/O service functions from the File Handler or Data Base Manager interface.
- 6 The subsystem creates one or more terminal-dependent output messages by calling MMU.
- 7 The subsystem passes the message formatted by MMU to the Front End by a call to FESEND (unless MMU is asked to perform this function).
- 8 The subsystem returns control to the System Monitor, passing a return code indicating normal completion or an error condition.

In the Intercomm multithread environment, this same sequence of events is carried out concurrently for many messages.

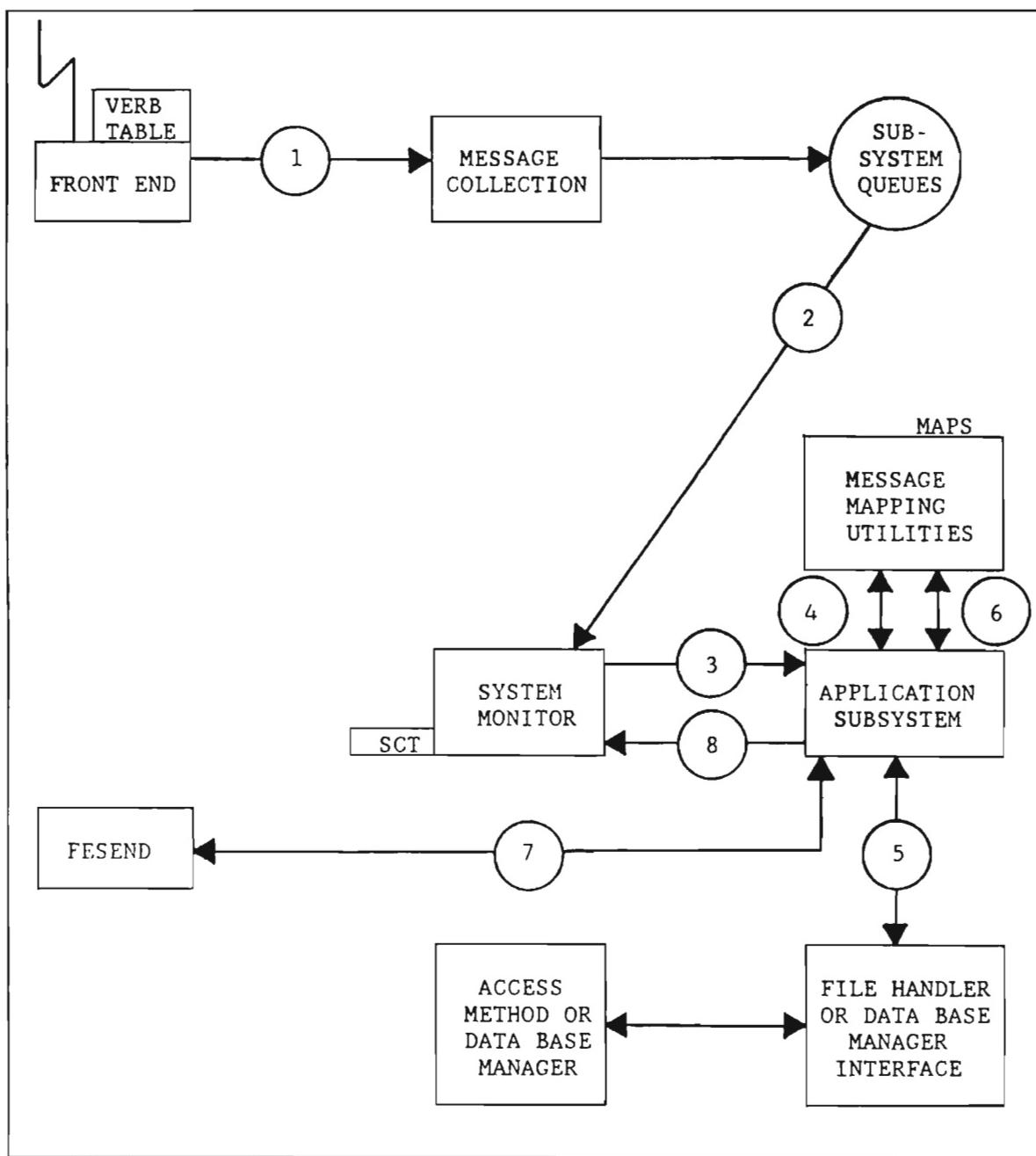


Figure 8. Intercomm Message Flow Using Message Mapping

## 2.9 INTERCOMM MESSAGE FLOW USING EDIT AND OUTPUT

The path of one input message and its corresponding output message is traced in Figure 9; the numbered arrows in the diagram correspond to the numbered paragraphs below.

- 1 The Front End reads an input message and prefixes a 42-byte control header containing routing information, time, date, originating terminal, and message length. The message is then queued for subsystem processing by Message Collection.
- 2 The System Monitor schedules the subsystem and retrieves the message based upon the Subsystem Control Table (SCT) scheduling criteria.
- 3 The Edit Utility is called (if required) and the input message is edited according to the Edit Control Table (ECT).
- 4 If Editing is not successful due to invalid input data, the Edit Utility optionally creates an error message for the originating terminal and queues it for the Output Utility by calling Message Collection. The subsystem is not activated.
- 5 If Editing is successful, the edited message is passed to the subsystem. If editing is not required, the unedited message is passed directly to the subsystem.
- 6 The subsystem performs message processing logic, requesting I/O service functions from the File Handler or Data Base Manager interface.
- 7 The subsystem creates one or more output messages and queues them for the Output Utility by calling Message Collection (COBPUT).
- 8 The subsystem returns control to the System Monitor, passing a return code indicating normal completion or an error condition.
- 9 The System Monitor schedules the Output Utility and passes the output message(s) to it for processing.
- 10 The Output Utility performs formatting, if specified in the message header, according to entries in the Output Format Table (OFT), finally passing the message to the Front End via a call to FESEND.
- 11 The Output Utility returns to the System Monitor.

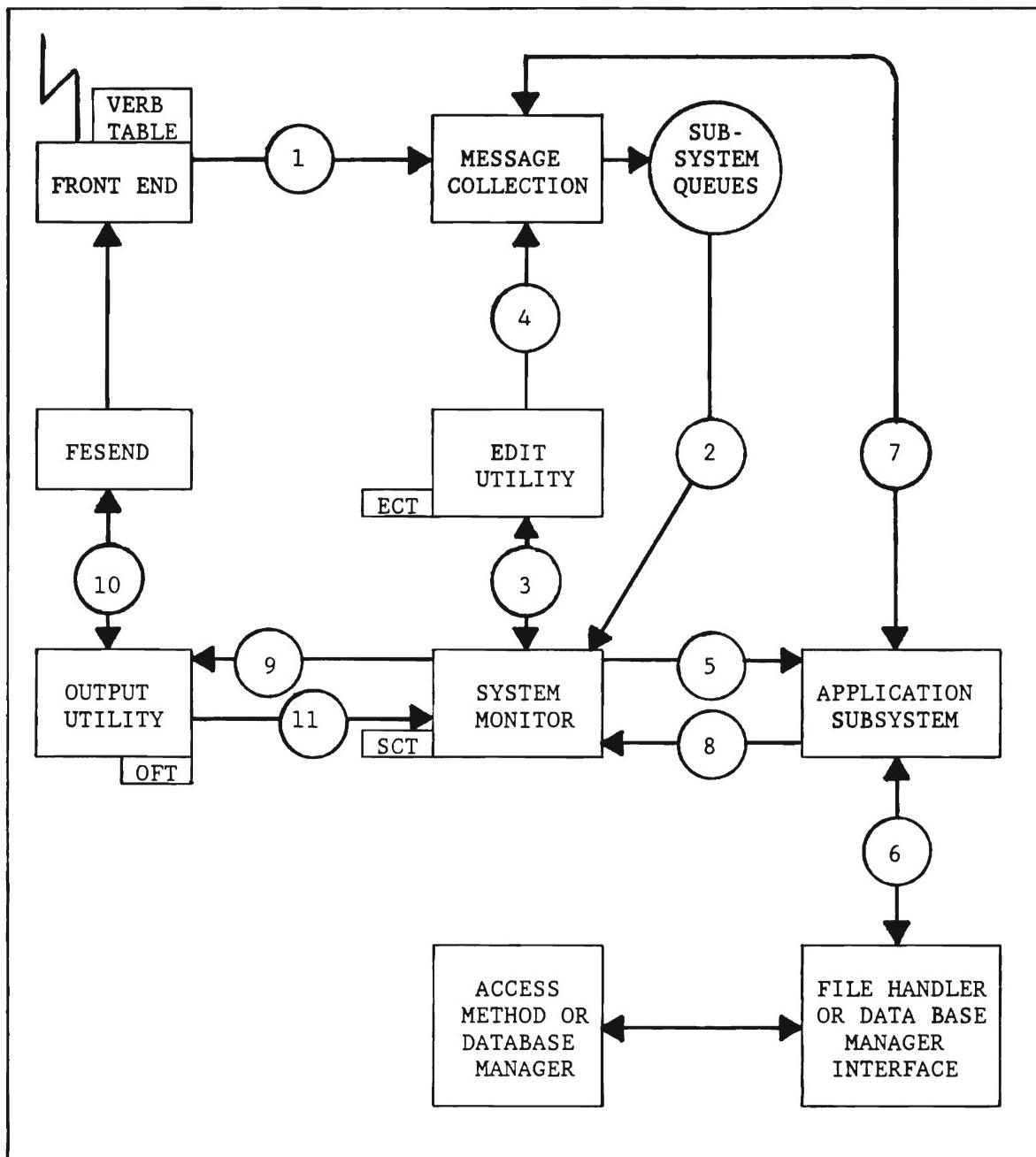


Figure 9. Intercomm Message Flow Using Edit and Output

## 2.10 THE INTERCOMM SYSTEM LOG

The Intercomm system log (INTERLOG) provides system journaling and maintains a historical record of all traffic within the system. Complete documentation of performance during on-line processing is thus provided, along with system control for restart/recovery.

Message traffic is recorded at the time of entry on a subsystem queue, and at the time message processing begins and ends within each subsystem. Subsystems may make user entries on the system log by calling an Intercomm system program (LOGPUT).

An installation may suppress some or all log entries, depending on its own requirements. The system log is optionally used at Intercomm system restart time to restore message traffic within the system at the time of failure. The logging entries are blocked and written to a variable-length sequential data set which may reside on disk or tape.

Log entries are in one of two formats: HT--42-byte message header and full text, as the message arrives from a terminal and is queued for a subsystem, or queued for a terminal; or HO--header-only entries, to mark progress through the system or error conditions.

Log entries are identified by a code in the MSGHLOG field of the message header. The time and date stamps (MSGHTIM and MSGHDAT) in the message header are updated for each log entry.

Progress of a message through a specific subsystem, or through the Front End, is indicated by the same Monitor Message Number (MSGHMMN) in each log record (01-30-FA or F2-F3). Complete progress of a message, from the first processing subsystem to final transmission, is indicated by the same Front End Message Number (MSGHBMN). The log may be printed completely or selectively via the Intercomm off-line utility LOGPRINT, described in the Operating Reference Manual.

A timing analysis utility (Log Analysis), which is supplied with Intercomm, may be used off-line to produce a report of message queuing and processing time. Statistics for messages by terminal, verb, subsystem, and/or system totals are provided. See the Operating Reference Manual.

The logging entries may be input to user-written batch programs to provide performance analysis in detail, such as traffic vs. network configurations, accounting routines, etc.

Figure 10 illustrates the log entries for one input message and a corresponding output message generated via the Output Utility. Number 6 appears only if executing in Test mode, since there is no Front End.

For live or simulated mode Intercomm, two additional entries are an F2 log code (HT) when the message is queued for the Front End via FESEND (appears in place of the 40 log entry between the 30 and FA entries), and an F3 log code (HO) when the message was transmitted by the Front End. Logging of the message to be transmitted (log code F2) occurs before final Front End processing (idles insertion, New Line to SBA sequence conversion, etc.).

If Message Mapping is used and the message is passed to the Front End via FESEND (Figure 8), only the log entries numbered 1, 2, and 4 appear for each message processing thread, with the FESEND log entry (log code 40 or F2) appearing in place of log entry 3. Log entries 3, 5, and 7 represent the additional processing for a message passed to the Output Utility (receiving code U).

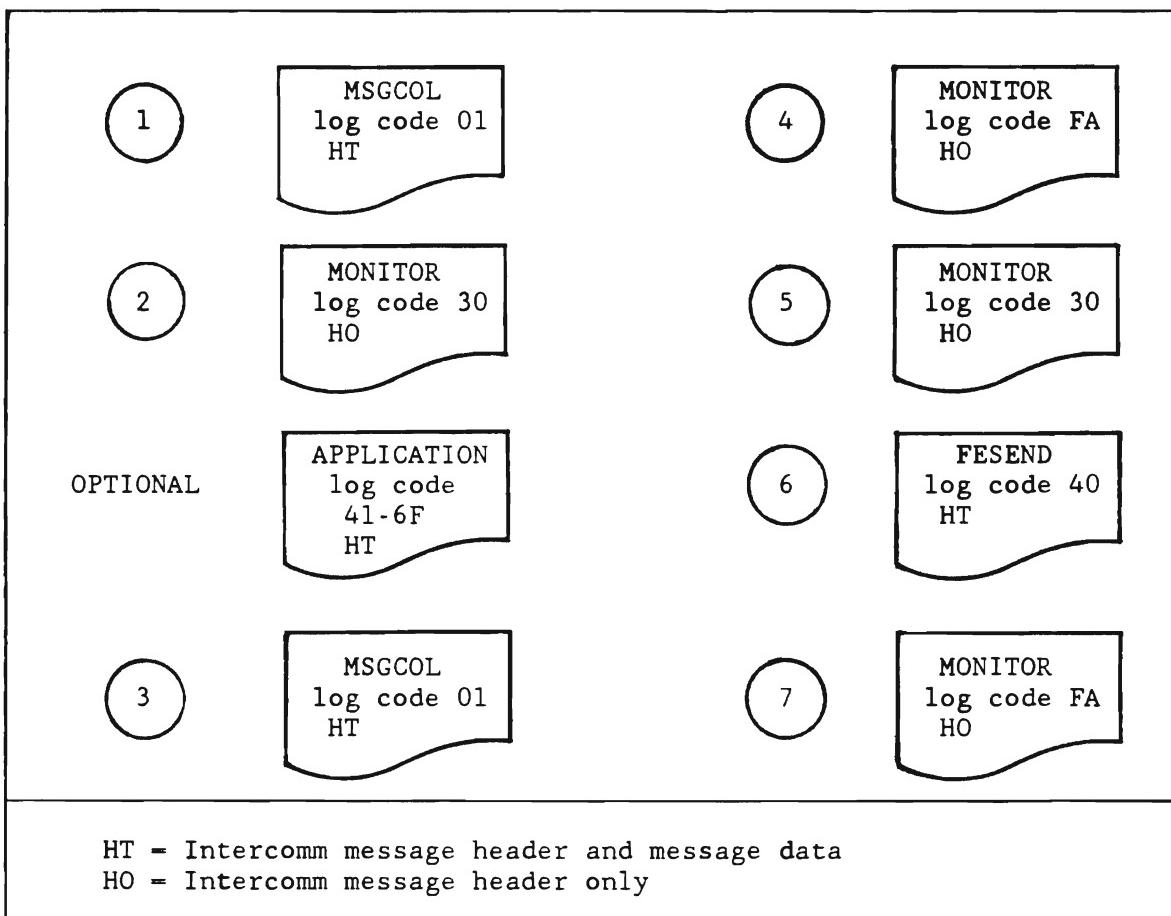


Figure 10. Sequence of Log Entries

Figure 11 describes all the Intercomm log codes. Note that user log entries may only use log codes in the range X'41' to X'6F'.

Internal Code	External Code	Format	Description	Origin	Restart Use
X'00'	00	HT	Checkpoint Record	Checkpoint	Yes
C'2'	01	HT	Message queued for subsystem by Front End or a subsystem	Message Collection	User
C'R'	02	HT	Message restarted through the system	LOGPROC	User
C'P'	03	HT	Message restarted--related to Data Base Recovery	LOGPROC	User
C'T'	30	HO	Message passed to subsystem for processing	Subsystem Controller	User
C'Z'	40	HT	Message passed to Front End (test mode only)	FESEND	No
X'41'- X'6F'	41- 6F	HT	User called LOGPUT	Any Subsystem	No
X'80'- X'8E'	80- 8E	HT	File Recovery before-images	IXFLOG	User
X'8F	8F	HO	Checkpoint Records indicator	IXFCHKPT	Yes
X'90'- X'9E'	90- 9E	HT	File Recovery after-images	IXFLOG	User
X'9F'	9F	HT	Intercomm Startup	LOGPUT	Yes
X'A0'	A0	HO	Message restart begun	LOGPROC	Yes
X'A1'	A1	HO	Message restart finished: all subsequent log entries produced by live Intercomm	LOGPROC	Yes
X'AA'	AA	HT	Intercomm Closedown	LOGPUT	No
X'C0'	C0	HT	Region started (Multiregion only) (Text-Region-id(s))	MRINTER	No
C'A'	C1	HT	Message successfully queued for Satellite Region	MRQMNGR CR only	User

Internal Code: Log code in core during processing (snaps and dumps)  
 External Code: Log code after translation by LOGPUT (INTERLOG printout)  
 Format: HT for header and text, HO for header only  
 Restart Use: Yes, No, User (specified via user-coded system macros)

Figure 11. INTERLOG Entries (Page 1 of 2)

Internal Code	External Code	Format	Description	Origin	Restart Use
C'B'	C2	HO	Message successfully passed to Satellite Region	MRQMNGR CR only	User
C'C'	C3	HO	Message lost (Region/Hold Q full) or flushed (SR/SS down)	MRQMNGR CR only	User
C'I'	C9	HT	Sign on/off processing, security violation messages	ESS	No
C'3'	FA	HO	Normal message complete	Subsystem Controller	User
C'5'	FB	HO	Unprocessed message--invalid subsystem/QPR code	Message Collection	User
C'6'	FC	HO	Unprocessed message--core and disk queue full	Message Collection	User
C'8'	FD	HO	Message cancelled--program error, time-out or I/O error; or flushed by command (Rel 10)	Subsystem Controller	User
C'9'	FE	HO	Message flushed by Retriever, used when application program does not obtain (via GETSEG) all parts of a segmented message; or message failed security check	Retriever	No
C'1'	F1	HT	Message after verb verification	USRBTLOG (optional)	No
C'2'	F2	HT	Message queued for transmission	FESEND	User
C'3'	F3	HO	Message transmitted, discarded (MSGHUSR=Z - Rel 10), or flushed (MSGHUSR=F - Rel 10)	Front End	User
C'4'	F4	HO	3270 output message content invalid--message dropped.	BLHOT	No
C'5'- C'8'	F5-F6 F7-F8	HO HT	Transmitted DDQ msg status: see <u>SNA Term. Support Gd.</u>	Front End	No
X'FF'	FF	HT	Intercomm Restart Accounting	MSGAC	Yes

Figure 11. INTERLOG Entries (Page 2 of 2)

## 2.11 ADDITIONAL APPLICATION PROCESSING FACILITIES

In addition to the application programming facilities described in this and related manuals, the application designer should be aware of the following processing options available under Intercomm:

- Off-line batch region execution: the Intercomm File Handler, DFA, DDQ, Store/Fetch and MMU may be executed by an off-line program (coded as non-reentrant) to prepare a file, data strings, or messages for on-line access. See the associated manuals for linkedit considerations.
- Multiregion Facility batch region interface: when executing an on-line Multiregion system, any batch application region may pass a message or a FECMDDQ (see also Chapter 9) to an on-line subsystem or to the Front End via the Output Utility subsystem. See Multiregion Support Facility.
- Time controlled processing: instead of being triggered by an input terminal message, an application may be designed to execute at a particular time of day. See the Operating Reference Manual.
- Segmented input message processing via DDQ: segmented input messages, whether gathered by Intercomm from a remote device (CPU, etc.) or generated by an application program, are placed on a DDQ and may be serially passed to an application subsystem via a DDQ Facility interface. See Dynamic Data Queuing.
- Dynamic linkedit feature: dynamically loaded user subsystems and subroutines are linkedited to called Intercomm resident routines at startup, thus reducing the size of the load modules. The LOAD system control command is used to force a relinkedit of a new version of a dynamically loaded program placed on the load library while Intercomm is executing. See the Operating Reference Manual.
- User exits: various user exits for installation dependent processing are listed in the Operating Reference Manual.
- Binary table search: service routines for incore table searching are described in the Assembler Language Programmers Guide.
- IJKPRINT: service routine to write one or more print lines to SYSPRINT (SYSOUT data set). See the Operating Reference Manual.
- IJKDELAY: service routine to request a timed delay (averaging 100 milliseconds) of program processing, to allow other work (subsystem threads) to process. See the Operating Reference Manual.

## Chapter 3

### CODING AN INTERCOMM SUBSYSTEM IN PL/1

#### 3.1 PROGRAM STRUCTURE

An application subsystem executing under Intercomm control is activated to process one message. The following examples typify the concerns of message processing logic:

1. Interpretation of message text to reroute administrative data to another terminal.
2. Editing of message text, creation of a record on a sequential data set for later off-line processing and preparation of an acknowledgement message to the originating terminal.
3. Editing and analysis of message text to determine file retrieval and/or update criteria, data file access, preparation of a response message for the operator at the originating terminal.
4. Analysis of an application-oriented control message and appropriate action, such as checking batch totals from example 2, above, or acting on a special request to close a file or perform some other control function.

All subsystems are called by Intercomm and execute as subroutines with standard parameters passed on entry to the program. Although the PL/1 subsystem is a subroutine to Intercomm, it should be defined as a MAIN procedure in the PL/1 environment. The parameters must be defined to the PL/1 subsystem in the following order:

1. The input message to be processed (42-byte header plus message text) of maximum length 4096 bytes.
2. The System Parameter Area table (a 500-byte internal table plus appended user fields, if any), of maximum length 4096 bytes. Only the user fields may be modified, if desired.
3. The Subsystem Control Table entry for the called subsystem (a 100-byte table entry). This may not be modified.
4. A fullword arithmetic variable (FIXED BIN(31)) into which the subsystem must place an appropriate Intercomm return code before returning control to Intercomm.

The first three of these parameters may be defined as character strings or as pointer variables (address of Locator/Descriptors for simple character string areas in parameter list), or as dummy arithmetic variables which actually are the addresses of the character strings, depending on the coding of the SYCTTBL macro PL1LNK parameter (see Section 3.7 for further details).

Figures 12 and 13 illustrate a reentrant PL/1 subsystem with parameters defined as pointer variables (most common and easiest usage). A precise definition of the System Parameter Area (SPA) and Subsystem Control Table entry (SCT) is only required if these table areas are referenced by the subsystem during processing. If so, the parameters would be declared as structures defining the individual fields within the table areas as required by the subsystem. Structures defined for the IN\_MSG and OUT\_MSG areas would be required to assist with message manipulation: for this purpose, a member called PLMSGHD is provided, which declares the fields of the Intercomm message header as level 5 entries within a structure (see Figure 17).

```

EXAMPLE1: PROC (INMSG_PTR,SPA_PTR,SCT_PTR,ICOM_RC)
           OPTIONS(MAIN,REENTRANT);
/*      DEFINE THE PASSED PARAMETERS:          */
DCL  (INMSG_PTR,SPA_PTR,SCT_PTR) POINTER;
DCL  IN_MSG      CHAR(4096) BASED INMSG_PTR;    /* INPUT PARM 1 */
DCL  SPA         CHAR(500)  BASED SPA_PTR;     /* INPUT PARM 2 */
DCL  SCT         CHAR(100)  BASED SCT_PTR;     /* INPUT PARM 3 */
DCL  ICOM_RC     FIXED BIN(31);                 /* INPUT PARM 4 */
/*      DEFINE STATIC STORAGE AREAS:          */
/*      THESE AREAS SHOULD HAVE THE INITIAL ATTRIBUTE */
/*      AND NOT BE MODIFIED.                  */
/*
DCL  VMI_57      BIT(8) ALIGNED INIT('01010111')   STATIC;
DCL  RSC_OUTPUT  BIT(8) ALIGNED INIT('11100100')   STATIC;
DCL  RSCH_OUTPUT BIT(8) ALIGNED INIT('11100100')   STATIC;
DCL  FILE_NAME    CHAR(8)           INIT('MYFILE ')  STATIC;
.
.
.

/*      DEFINE VARIABLE STORAGE AREAS:          */
/*      THESE AREAS WILL BE DEFINED IN AUTOMATIC STORAGE */
/*      AND WILL BE ASSIGNED FROM THE PROVIDED ISA.        */
/*      THERE WILL BE ONE SET OF AREAS FOR EACH MESSAGE   */
/*      THREAD INVOKED.                                */
/*
DCL  OUT_MSG      CHAR(2048);                   /* OUTPUT MSG */
DCL  I,J         FIXED BIN(15);                 /* COUNTERS */
DCL  FILE_RECORD_AREA CHAR(200);                /* READ AREA */
DCL  ICOM_RETURN_VALUE FIXED BIN(31);            /* RETURN CODE*/
.
.
.

/*      NOW DEFINE PROCESSING PROGRAM LOGIC.          */
/*
1 MAINLINE: DO;
    ICOM_RC = 0;                      /* INIT THE INTERCOMM RETURN CODE */

.
.
.
Program Processing Logic
.
.
.

ICOM_RC = ICOM_RETURN_VALUE;           /* SET ICOM RETURN CODE */
RETURN;
END EXAMPLE1;

```

Figure 12. Reentrant PL/1 Subsystem Structure

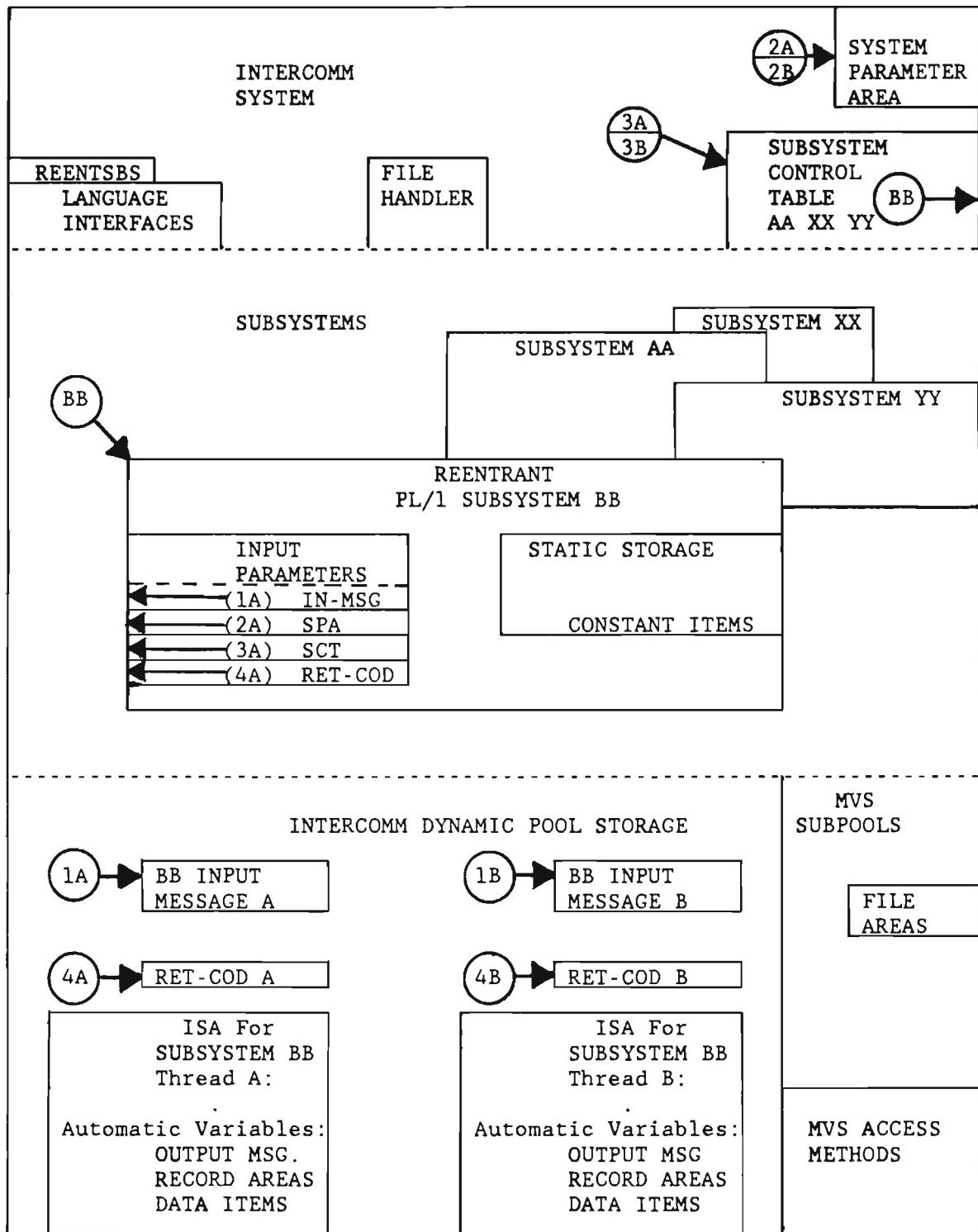


Figure 13. Reentrant Application Program Environment.

After a subsystem completes processing and returns control to the Subsystem Controller (see Chapter 2), the Intercomm return code is checked to determine whether the message should be cancelled due to an error. Then the return code is placed in the externally saved input message header in MSGHRETN (MSGHCON+1), and the header is logged with an appropriate log code (see Chapter 2). Figure 14 describes Intercomm return codes. If the subsystem (or a called subroutine) program checks, or the return code is 8 or 12, USRCANC returns an appropriate error message to the terminal operator. USRCANC is a user exit provided by Intercomm under the name PMICANC, and is described in the Operating Reference Manual.

Return Code	Meaning	Subsystem Controller Error Action
0	Successful completion	None
4	Applies to Assembler Language subsystems only	
8	Unrecoverable error condition (no core, MAPEND error, etc.)	Message canceled, CALL to USRCANC
12	I/O error	Message canceled, CALL to USRCANC
16	(Not used, reserved)	---
20-60	User codes to identify unusual condition	None
64	File or DBMS Update Subsystem, no message restart required*	None
68	File or DBMS Inquiry Subsystem, message restart required*	None
72-254	Same as 20-60	None
900**	Successful completion	None
912	Force Backout-on-the-Fly*	File updates or additions backed out

\*See File Recovery Users Guide or Data Base Management System Users Guide

\*\*Used only when a called Assembler Language subroutine (MSGCOL/FESEND) has requeued or freed the input message. If MAPIN has been called and has freed the input message, a return code of 0 must be used.

Figure 14. Intercomm System Return Codes

### 3.2 MESSAGE PROCESSING CONCEPTS

The application program receiving the message may analyze the Verb Message Identifier (MSGHVMI) in the header and/or message text fields to further control message processing logic. The meaning of different VMI values is dependent on the design requirements of the program receiving the message. For example, the Front End sets the VMI to X'00' to indicate to the Subsystem Controller that editing by the Edit Utility is required, based on the specification in the Front End Verb Table for a given verb (BTVERB macro, EDIT parameter). The PREPLI interface routine then analyzes the VMI to determine if the Edit Utility should be called prior to passing the message to the subsystem (if editing is successful). A VMI value of X'FF' (high-values) indicates that no processing is required by, or was performed by, the Edit Utility. Any other value in the VMI indicates that the Edit Utility has already processed the message or that a user subsystem has placed a code in the field before switching (queuing) the message to the currently processing subsystem.

An application subsystem creates an output message by building a 42-byte header and appropriate message text. This new message is either passed to the Front End via FESEND for transmission to the terminal, or is queued for later processing by the Output Utility or some other subsystem by calling the Intercomm system program COBPUT. The subsystem destined to receive this new message is determined by the receiving subsystem code fields (MSGHRSC, MSGHRSCH) in the message header. The receiving subsystem may then analyze the VMI, as appropriate. The Output Utility, for example, analyzes the VMI to determine whether or not prespecified output message formatting is to be performed. If the output message is passed directly to FESEND, MSGHRSCH and MSGHRSC should be set to binary zeros (low-values).

Subsystem logic for input message text analysis and output message text creation varies, depending on whether Message Mapping or the Edit and Output Utilities are used. Figures 15 and 16 illustrate subsystem processing logic for these two cases.

It is very important to note that the input message area (Intercomm header and message text) may only be examined (treated as a read-only area) by the application program. It may also be copied to an output message area (header only, or header and text) where it may be added to or changed, depending on program logic. Never add data to the input message text area.

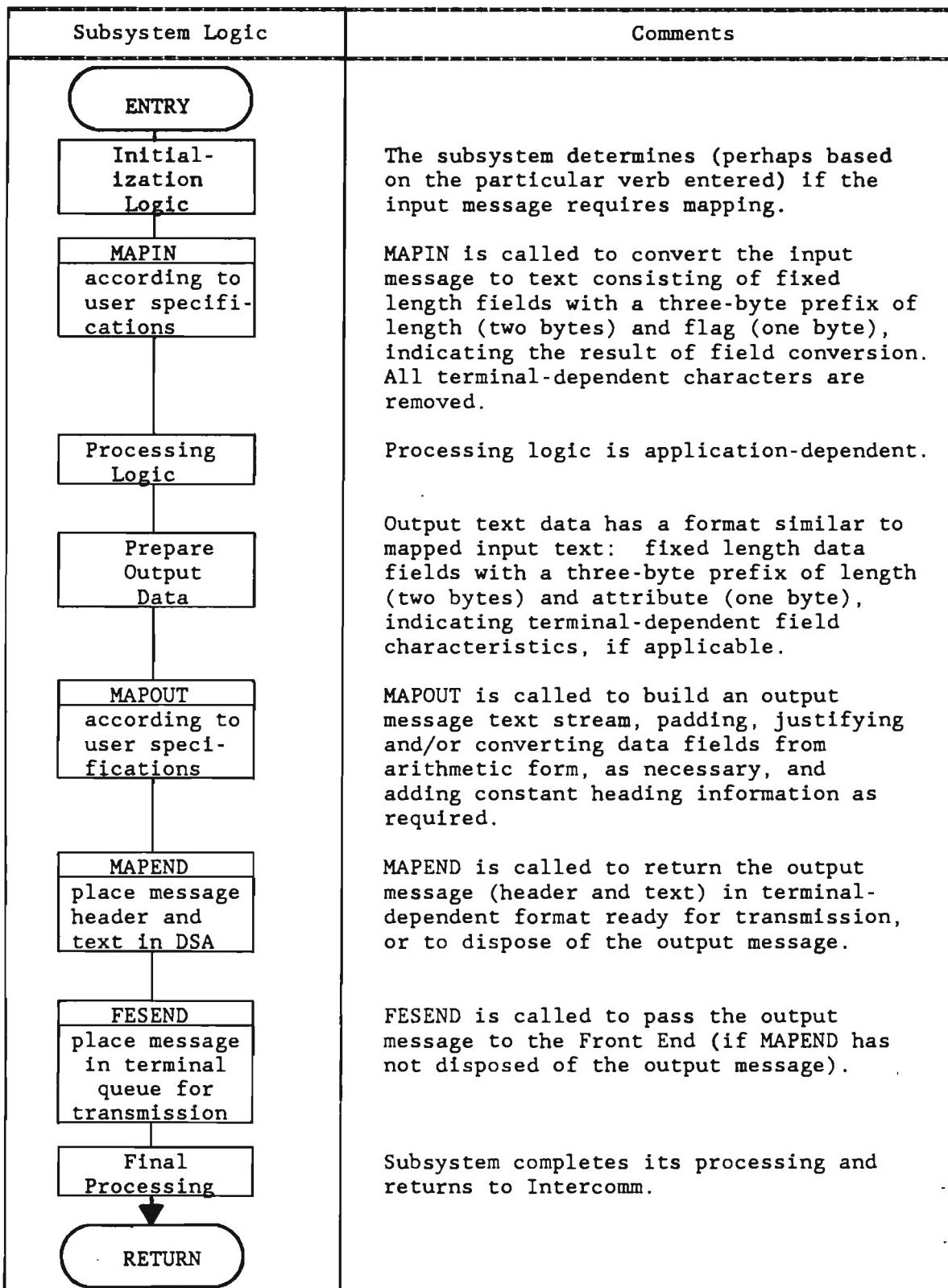


Figure 15. Subsystem Logic Using Message Mapping Utilities

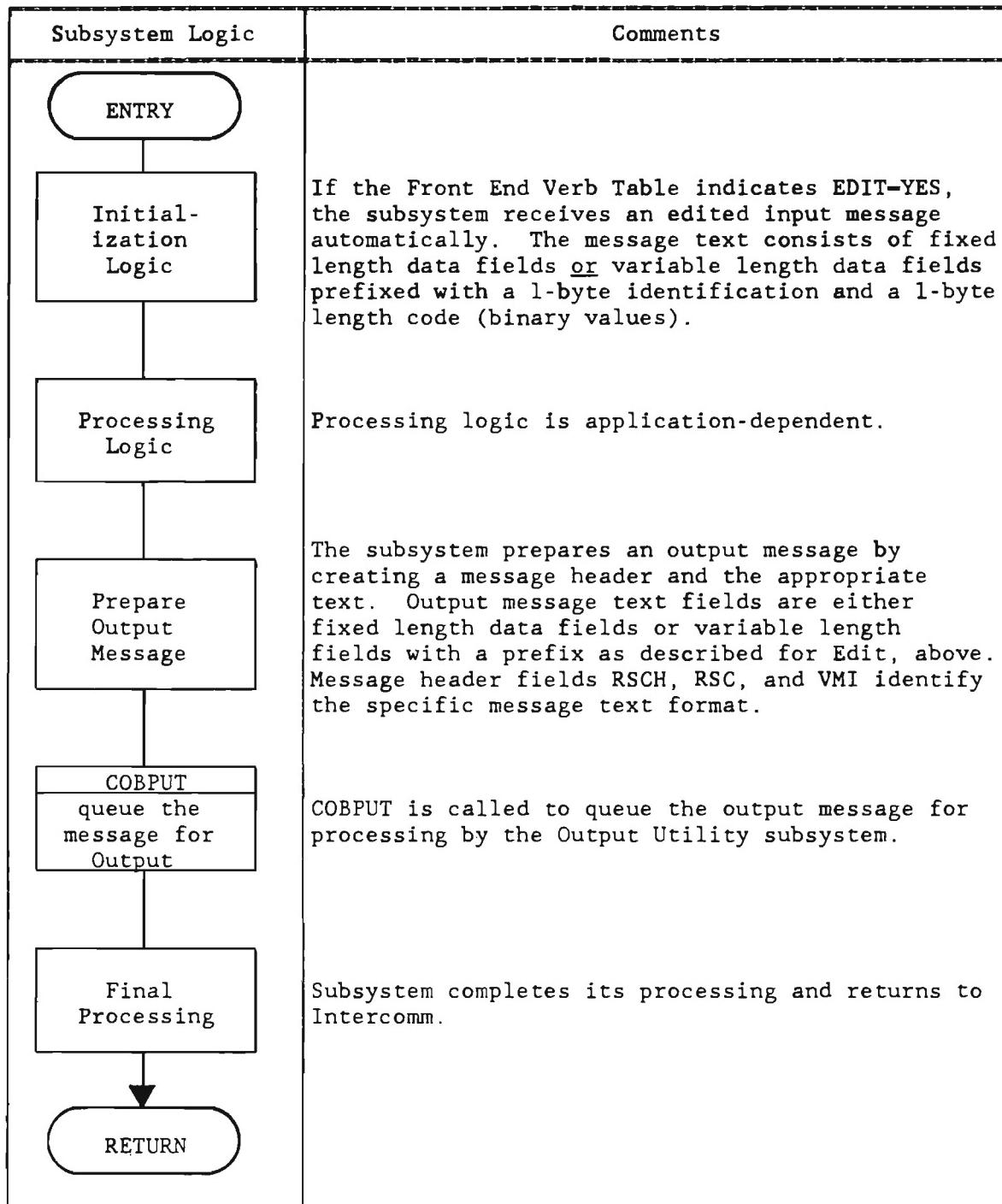
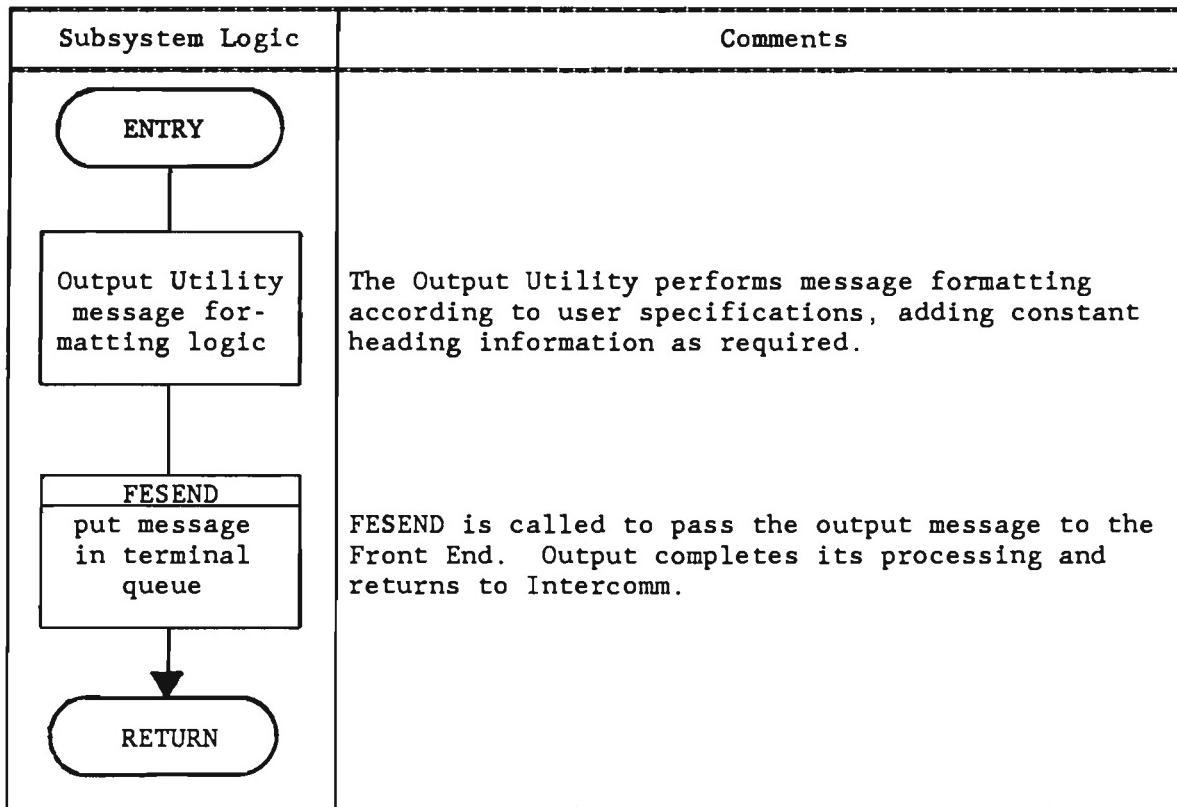


Figure 16. Subsystem Logic Using Edit and Output Utilities  
(Page 1 of 2)



**Figure 16.** Subsystem Logic Using Edit and Output Utilities  
(Page 2 of 2)

### **3.3 SUBSYSTEM CODING**

The language interface routines are:

- PREPLI--which interfaces the Subsystem Controller to the PL/I subsystem by initializing the reentrant environment for each subsystem processing thread. If the VMI of the input message is X'00', the Edit Utility is called to edit the message. If successful, the subsystem is activated. If unsuccessful, EDIT returns an appropriate error message to the input terminal and PREPLI returns to the Subsystem Controller (subsystem not activated). If the subsystem is loaded above the 16M line under XA or ESA, it will receive control in 31-Amode.

PREPLI optionally supports the PL/I execution parameters STAE, SPIE and REPORT. FLOW, COUNT, HEAP and TEST (PL/I V2) are not supported. By default, SPIE and STAE are not used so that Intercomm recovery code receives control and allows the on-line system to continue execution (NOSPIE option), or to gracefully clean up (NOSTAE option) after an abend. The REPORT option is useful only in a test environment to determine the total ISA needed for subsystem execution. To use the REPORT option, a DD statement for the PLIDUMP (SYSOUT) data set (not SYSPRINT) must be added to the Intercomm execution JCL (after the PMISTOP DD statement); see the *Operating Reference Manual* for option implementation.

- PLIV--a 'top hat' linked with loaded PL/I subsystems to provide entry points (PLICALLB and subsystem program code via PLIMAIN) to PREPLI. See Appendix A for loaded subsystem linkedit.
- INTLOAD--linked with dynamically loaded PL/I programs to provide Intercomm service routine and user subroutine linkage, especially if program loaded above 16M line.
- PMIPLL--optional interface, which maintains linkages and save areas (and performs Amode switching under XA or ESA), from PL/I programs to Intercomm service routines and/or to user subroutines (resident or dynamically loaded). PMIPLL preserves the multithreaded reentrant PL/I environment while providing a standard CALL interface to the routines. Note however, that all parameters passed to PMIPLL (except as noted in Appendix D) must be character data (cannot have arithmetic attributes).
- COBPUT--which is called via PMIPLL, or directly, to copy a message from the automatic storage of a PL/I program into the Intercomm-managed dynamic pool storage area before passing it to Message Collection to be queued for another subsystem.
- REENTSBS--table of Intercomm service routine and user-coded subroutine entry points, names and related characteristics. (Required if PMIPLL is used).

PL/I subsystems may directly call Intercomm service routines and user subroutines using standard CALL statements, by declaring the routines as ENTRY OPTIONS (ASM INTER). A member PLIENTRY, listed in Appendix B, provides such declarations for the most commonly used Intercomm service routines. PLIENTRY may be copied into the PL/I program via a %INCLUDE statement. User-coded PL/I subroutines may also use this same interface scheme.

If the routines are not called directly, then one routine only is called: PMIPLL, which is declared as ENTRY EXTERNAL. The first passed parameter is the name of a code defining the actual routine to which interface is desired, subsequent parameters are those required by the called routine, and must be in Automatic Storage if the subsystem (subroutine) can be loaded above the 16M line (must be a 24-bit address). Coding format:

```
CALL PMIPLL(routine-code,parm1[,parm2,...]);
```

Subsequent chapters of this manual, and of related message processing facility manuals, contain detailed descriptions of applicable routine-code names and the parameters required for each routine. The Intercomm source text member PENTRY, listed in Appendix B, provides the definition of the halfword routine-code constants (FIXED BIN(15)) used for calling most of the Intercomm service routines via PMIPLL. To ensure that the correct code value is used, PENTRY should be copied into the static storage section of each PL/I program using a %INCLUDE statement. Routine-code names correspond to the entry point name defined in REENTSBS, and the code itself is an index value (offset) into the REENTSBS table (see Chapter 9).

For calls to other Intercomm service routines and for user subroutines, add the names and index values to PENTRY and add corresponding entries to the REENTSBS table (see Section 9.1) if the PMIPLL interface is used, or add the names to PLIENTRY, if the routines are called directly. User subroutine interface is further described in Chapter 9.

Figure 17 illustrates the basic coding required to implement an Intercomm subsystem and the definition of an input message and creation of an output message via an application to "echo" the text of an incoming message back to the originating terminal. The Message Mapping Utilities, the Edit Utility and the formatting capabilities of the Output Utility are not used. Note that the input parameters are declared as simple character strings.

1. The message header is created by copying the input message header to the output message header area and adjusting the following fields:

- MSGHSSCH, MSGHSSC--Sending Subsystem Code

Move in the original receiving subsystem code values, MSGHRSC (to MSGHSSCH) and MSGHRSC (to MSGHSSC), to identify the current subsystem as the sending subsystem.

- MSGHRSC, MSGHRSC--Receiving Subsystem Code

Move in a predefined code to indicate further processing (the next subsystem) for this message (for FESEND, use binary zeros - null bit string).

- MSGHVMI--Verb/Message Identifier

Move in a predefined code for subsystem processing, or to indicate to FESEND that the output message is not fully formatted, use X'57'. If an output message is formatted by MMU, do not touch this field.

- MSGHLEN--Message Length

Modified to include header and text length of output message.

- MSGHTID--Receiving Terminal Name

If the originating terminal is to receive the response message, do not change. Otherwise, specify the receiving terminal name for the output message(s).

2. The new message text is created by copying the input message text to the output text area, and then appending the author's name and a message ending character (X'26' or X'37').
3. Queuing of the output message for the terminal is accomplished via the service routine FESEND (FESENDC).
4. The return code from the queuing routine must be analyzed to assure that the new message was actually queued, and recovery action taken if not.
5. The last logical activity in the subsystem is to give a value to the Intercomm return code field and return to the Subsystem Controller.

The procedure entry point name must correspond to the subsystem entry point (load module name) described in the Subsystem Control Table.

The input-message entry parameter has been further defined to reference the 42-byte input message header and the input message text as separate entities. See Chapter 2 for a description of individual fields in the message header as detailed for the output message area (see comments in the sample program).

To assist the programmer in defining the message header, there is a source text member, PLMSGHD, listed in Appendix B. This member may be %INCLUDE'd within a structure defining the input and/or output message areas and is defined to declare level 5 entries within the structure. If the input message area is declared as a character string as in the sample program, a structure may not be used to detail areas of the message; only DEFINED statements may be used as illustrated in the sample program (to prevent program execution errors). A structure may be declared for the input message if the parameter is defined as a pointer (see Figure 12) and the structure is BASED on the pointer.

The entry parameters for the System Parameter Area (SPA) and Subsystem Control Table entry (SCT) for the subsystem are not detailed as there is no need to reference any of their individual fields.

The entry parameter for the Intercomm return code is used to indicate the result of message processing to the Subsystem Controller.

Constants are defined as STATIC items with the INITIAL attribute. All variables, and constants that may be passed as parameters, should be defined in (moved to) automatic storage, so that they are given unique areas for each message thread that is being processed. The allocation of automatic storage is done out of the ISA provided by the PREPLI interface routine, based on the SPAC parameter defined on the subsystem's SYCTTBL definition (see Chapter 2).

### 3.3.1 Message Switching Between Subsystems

Any Intercomm subsystem may send a message to any other Intercomm subsystem. If a message is sent to some other subsystem, it is called "message switching." An application subsystem can switch a message to the Output Utility, which is another subsystem. The Change/Display Utility switches messages to the Output Utility. An application subsystem may switch (or requeue) a message to itself in the event that reprocessing or deferred processing of the message is required. An application subsystem may exceed an installation's core limitations and be broken into several subsystems. One subsystem may receive a message input from a terminal, perform partial processing and develop intermediate results in the form of a message sent to a second subsystem. The second subsystem processes the intermediate results as an input message and may complete the message processing or develop additional intermediate results in the form of messages sent or switched to any other subsystem or subsystems. Any one of these subsystems might also switch messages to the Output Utility.

Message switching between subsystems is accomplished by moving the input message to an output message area and then changing the receiving subsystem code in the header and calling COBPUT as usual. The Verb/Message Identifier (MSGHVMI) may be initialized for interpretation by the receiving subsystem. A VMI equal to X'00' indicates that the Edit Utility is to be called by PREPLI prior to activating the receiving PL/I subsystem.

To switch messages between terminals, the destination terminal identifier (MSGHTID) would also have to be changed before calling COBPUT or FESEND.

STMT LEV NT

```

1      0 ECHOPL1:  PROC (IN_MSG,SPA,SCT,ICOM_RC)
          OPTIONS(MAIN,REENTRANT);
          /* DECLARE FIRST THREE PARAMETERS AS CHARACTER STRINGS */
2      1 0 DCL 1 IN_MSG      CHAR(542),           /* INPUT PARM 1 */
          IN_HDR       CHAR(42)  DEFINED IN_MSG,
          IN_TEXT(500)  CHAR(1)   DEFINED IN_MSG POSITION(43);
3      1 0 DCL  SPA        CHAR(500);           /* INPUT PARM 2 */
4      1 0 DCL  SCT        CHAR(100);           /* INPUT PARM 3 */
5      1 0 DCL  ICOM_RC    FIXED BIN(31);         /* INPUT PARM 4 */
6      1 0 DCL 1 OUT_MSG,
          3 OUT_HDR     CHAR(42),           /* TO COPY IN_HDR */
          3 OUT_TEXT(512) CHAR(1),           /* MAX TEXT SIZE */
          1 OUT_MSG_DEF DEFINED CLT_MSG,
          3 OUT_HDR_DEF,        /* TC PROVIDE MSG HEADER VARIABLES */
XINCLUDE PLMSGHD;*****;
          5 MSGHLEN FIXED BIN(15) UNALIGNED,
          5 MSGHQPR CHAR(1),
          5 MSGHRSC1 BIT(8) ALIGNED,
          5 MSGHRSC2 BIT(8) ALIGNED,
          5 MSGFSSC BIT(6) ALIGNED,
          5 MSGFMNN BIT(24) ALIGNED,
          5 MSGHDAT CHAR(6),
          5 MSGHTIM CHAR(8),
          5 MSGFTID CHAR(5),
          5 MSGFCON BIT(16) ALIGNED,
          5 MSGFLGS CHAR(2),
          5 MSGHBMN BIT(24) ALIGNED,
          5 MSGFSSCH BIT(8) ALIGNED,
          5 MSGFLSR CHAR(1),
          5 MSGFADDK BIT(1e) ALIGNED,
          5 MSGFLUG CHAR(1),
          5 MSGFBLK BIT(8) ALIGNED,
          5 MSGFVMI BIT(8) ALIGNED,
*****;
          3 TEXT_DEF(512) CHAR(1);           /* NOT REFERENCED */
/* NOTE: ABOVE USE OF DEFINED CAUSES COMPILER RETURN CODE=8 */
/*       BUT DOES NOT CAUSE LINKEDIT/EXECUTION PROBLEMS. */

```

Figure 17. Echo Message Example; Reentrant PL/I  
(Page 1 of 4)

STMT LEV NT

```
    /*      DECLARE CONSTANTS AND AUTOMATIC VARIABLES.      */
7   1  0 DCL  (I,J)          FIXED BIN(15); /* COUNTERS INTC TEXT */
8   1  0 DCL  CHAR_COUNT    FIXED BIN(31); /* ACTUAL TEXT LENGTH */
9   1  0 DCL  FESENDC_RC   PIC'99',        /* FESENDC RETLRN CODE */
           FESEND_RC     CHAR(2)  DEFINED FESENDC_RC;
           /* MUST BE CHAR FOR CALL PMIPL1(FESENDC,...) */
10  1  0 DCL  AUTHORS_NAME2  CHAR(12)  INIT(' - M. DAVIES') STATIC,
           AUTHORS_NAME12 CHAR(1)   DEFINED  ALTHORS_NAME2;
11  1  0 DCL  DEFAULT_TEXT2  CHAR(6C)  INIT('ORIGINAL DATA TOC LONG - THIS TE
           XT HAS BEEN PLT IN ITS PLACE') STATIC,
           DEFAULT_TEXT60 CHAR(1)  DEFINED  DEFAULT_TEXT2;
12  1  0 DCL  VMI_57       BIT(8)  ALIGNED INIT('C1C10111') STATIC;
13  1  0 DCL  MSG_END       BIT(8)  ALIGNED INIT('CC110111') STATIC,
           MSG_END_EOT   CHAR(1)  DEFINED  MSG_END;
/* 'DEFINED' OF MSG_END CODE AS CHAR SAVES EXTERNAL      */
/*           SUBROUTINE CALL TC MOVE BIT STRING.           */
/* NOTE: ABCVE USE OF DEFINED CAUSES COMPILER RETURN CODE=8 */
/*           BUT DOES NOT CAUSE LINKEDIT/EXECUTION PROBLEMS. */


```

Figure 17. Echo Message Example; Reentrant PL/1  
(Page 2 of 4)

STMT LEV NT

```

14 1 0 DCL PMIPL1      ENTRY EXTERNAL; /* INTERCOMM INTERFACE */
2 INCLUDE PENTRY;*****  

15 1 0          DCL 1 PENTRY STATIC,
                  /* UPDATE */
2 ( /*IF OFFSET ODD,TRLE OFFSET--(OFFSET+1)*/
    INTSORTC      INIT(99),           /* REL IC */
    DWSSNAP       INIT(95),           /* REL IC */
    MAPFREE       INIT(91),
    FECMRLSE     INIT(87),
    FESEND        INIT(83),
    FESENDC       INIT(79),
    ALLOCATE      INIT(75),
    ACCESS        INIT(71),
    MAPURGE       INIT(67),
    MAPCLR        INIT(63),
    MAPEND        INIT(59),
    MAPOUT        INIT(55),
    MAPIN         INIT(51),
    INTUNSTO     INIT(47),
    INTSTORE      INIT(43),
    INTFETCH      INIT(39),
    FECMFDBK     INIT(35),
    FECMDDL       INIT(31),
    QWRITEX      INIT(27),
    QREADX        INIT(23),
    QWRITE        INIT(19),
    QREAD         INIT(15),
    QCLCSE        INIT(11),
    QOPEN         INIT( 7),
    QBUILD        INIT( 3),
    SELECT         INIT( 4),
    RELEASE        INIT( 8),
    READ          INIT(12),
    WRITE         INIT(1c),
    GET           INIT(20),
    PUT           INIT(24),
    RELEX         INIT(2e),
    FEUV          INIT(32),
    COBPUT        INIT(68),
    MSGCCL        INIT(72),
    COBSTOREF    INIT(7e),
    CONVERSE      INIT(80),
    DBINT         INIT(84),
    LOGPUT        INIT(88),
    PAGE          INIT(92),
    GETV          INIT(96),
    PUTV          INIT(100) )
  FIXED BIN(15);
***** /* FOR REENTSBS UCLES/ENTRY POINTS */

```

Figure 17. Echo Message Example; Reentrant PL/I  
(Page 3 of 4)

STMT LEV NT

```

16   1  0  MAINLINE: DC;
17   1  1      ICOM_RC = 0;          /* INIT THE INTERCOMM RETURN CODE */
18   1  1      FESENDC_RC = '00';    /* INIT THE FESENDC RETURN CODE */
19   1  1      OUT_HDR = IN_HDR;    /* INPUT HEADER TO OUTPUT AREA */
20   1  1      CHAR_COUNT = MSGHLEN; /* MSG LENGTH TO FULLWORD COUNTER */
21   1  1      CHAR_CCOUNT = CHAR_CCOUNT - 43; /* OMIT HEADER AND EOT */
22   1  1      MSGHSSC = MSGHRSC;    /* RECEIVING TO SENDING */
23   1  1      MSGHSSCH = MSGHRSC;   /* RECEIVING TO SENDING */
24   1  1      MSGHRSC = ''B;       /* CLEAR RECEIVING */
25   1  1      MSGHRSC = ''B;       /* CLEAR RECEIVING */
26   1  1      MSGHVMI = VMI_57;    /* SET VM1 CODE */
27   1  1      IF CHAR_COUNT > 499
                THEN
                    DO I=1 TO 60;           /* WHEN INPUT TEXT TOO LONG */
                        OUT_TEXT(I) = DEFAULT_TEXT(I); /* USE DEFAULT MSG */
                    END;
                ELSE
                    DO I=1 TO CHAR_CCOUNT; /* WHEN INPUT TEXT < 500 */
                        OUT_TEXT(I) = IN_TEXT(I); /* MOVE MESSAGE TEXT */
                    END;
                DO J=1 TO 12;           /* ALWAYS - */
                    OUT_TEXT(I) = AUTHORS_NAME(J); /* ADD AUTHOR'S NAME */
                    I = I + 1;
                END;
                OUT_TEXT(I) = MSG_END_ECT; /* ADD MESSAGE END CODE */
                MSGHLEN = I + 43;        /* HEADER+TEXT+AUTHR_NAME+ECT */
                CALL PM.IPL1(FESENDC,OUT_MSG,FESENDC_RC); /* QUEUE MESSAGE */
                IF FESENDC_RC ^= '0C'
                    THEN
                        DC;
                ICOM_RC = FESENDC_RC;    /* WHEN MESSAGE NOT QUEUED */
                END;
            END;
        RETURN;
    END ECHOPL1;

```

Figure 17. Echo Message Example; Reentrant PL/I  
(Page 4 of 4)

### 3.4 PL/1 CODING CONVENTIONS AND TECHNIQUES

When coding a PL/1 subsystem, there are several PL/1 features to consider:

#### 1. ON-units

These may be used under Intercomm; however, note the following:

- a. Do not reference conditions that will be handled by Intercomm program check (SPIE/ESPIE) processing (for example, CONVERSION, FIXEDOVERFLOW, ZERODIVIDE); nor that concerning PL/1 I/O (for example, ENDFILE, KEY, TRANSMIT), all of which are handled by the Intercomm File Handler interface.
- b. For a production subsystem, ON-units may incur an inordinate amount of overhead - restrict their use to debugging, if possible.

#### 2. BEGIN-blocks

Beware of the overhead involved in block initialization procedures, both for storage and for processing time.

#### 3. RECURSIVE procedures

Use cautiously, considering storage allocations involved; do not call an internal PL/1 procedure from within a called procedure, or from within itself.

#### 4. ALLOCATE/FREE statements

Controlled and dynamically allocated based variables should not be used unless they can be allocated by PL/1 from the ISA supplied by Intercomm. If such variables are used, be careful to specify an ISA size large enough to include the allocated storage on the SPAC parameter of the SYCTTBL macro for the subsystem.

#### 5. FETCH/RELEASE statements

Do not use for dynamic loading of external procedures. Instead, CALL them as user subroutines using Intercomm controlled interfaces.

#### 6. Multitasking

Don't. If necessary, call an Assembler Language routine that issues a SUBTASK macro (see Intercomm Assembler Language Programmer's Guide).

## 7. Data conversion requiring subroutine calls

Avoid whenever possible (message IEL0906I at end of compile): check correct syntax on field editing PICTURE patterns, match variable definition attributes for simple data moves (when arithmetic conversion is not required). Define numeric input fields edited by the Edit Utility with PIC '...' clause. Define numeric fields in MMU maps to have the same form as in the associated file record and let MMU do the editing.

## 8. CONVERSION and ZERODIVIDE conditions

Prevent them by testing fields are numeric before arithmetic conversion, and not zero before division.

### 3.4.1 XA/ESA Extended Storage Loading Requirements (Release 10 only)

PL/I subsystems and subroutines using Intercomm reentrant coding conventions are eligible for loading above the 16M line under XA and ESA if these recommendations are followed:

- The module should be linkedited with the AMODE=31, RMODE=ANY, NCAL and RENT (or REUS) parameters.
- For subsystems, the LOADNAM, LANG=RPL1, BLDL=YES (default), and REUSE=YES (default) parameters are required on the SYCTTBL macro (a loaded subsystem remains in extended storage except when necessary to delete it after a program check, time-out, or by user system control command request).
- For subroutines, the LNAME, TYPE=PLL, BLDL=YES (default) and USAGE=REENT (default) parameters are required on the SUBMODS macro defining the subroutine to Intercomm in the REENTSBS table (see also Chapter 9).
- Ensure that the Intercomm interface routines SYCT400 (Subsystem Controller), PREPLI, PMIPLL, INTLOAD, and DYNLOAD (for loaded subroutines) were reassembled with the XA global on in the Intercomm global table SETGLOBE.
- All parameters passed via direct calls to service routines or user subroutines must be in 24-Amode automatic storage (DSA). Constants (file names, map names, etc.) must be moved to automatic variables in the program's DSA before the call. The location of the parameter addresses is not checked by Intercomm for direct calls, however a program check will occur if a 31-Amode parameter is referenced by a 24-Amode (resident in Intercomm load module or dynamically loaded) program.
- All programs issuing direct calls to Intercomm service routines and user subroutines must be linked with the Intercomm interface routine INTLOAD (see Appendix A) which dynamically interfaces with the resident Amode-switching routine SWMODE which must be in the Intercomm load module.

- All parameters (except the PENTRY (REENTSBS) code) passed via calls to PMIPLL must be in 24-Amode automatic storage (DSA). Constants (file names, map names, etc.) must be moved to automatic variables in the program's DSA before the call. PMIPLL checks all parameter addresses (even those passed to user subroutines), and if not a 24-Amode address, PMIPLL will force a program check (ISK 0,1) and therefore not execute the call. If only PMIPLL is called, the loaded program need not be linked with INTLOAD as PMIPLL performs mode-switching.
- For any calls to user subroutines, whether via PMIPLL or called directly, the user subroutines must be defined via SUBMODS macros in the REENTSBS table which must be in the Intercomm load module. See Chapter 9 for defining the subroutines to INTLOAD when using direct calls (the caller must be linked with a modified INTLOAD which contains entries for the subroutines in addition to service routine entry points). See Appendix A for PL/I subroutine linkediting.

### 3.5 RESTARTED MESSAGES

After an Intercomm system failure (abend or operator cancel) or an operating system failure (requiring a re-IPL of the CPU), Intercomm may be brought up in Restart Mode which permits reprocessing of messages in progress at the time of failure. Additionally, previously cancelled messages (see Figure 14), and unprocessed messages (received and queued, but not started) will be requeued for processing after system startup completes. This is accomplished by retrieving the original input messages from the log created in the previous Intercomm execution as described in the Operating Reference Manual, and may be coordinated with file or database record backout as described in the File Recovery Users Guide and DBMS Users Guide.

Restarting of messages for a particular subsystem is controlled by the RESTART parameter of the SYCTTBL macro defining the subsystem in the SCT. A restarted input message (in progress at failure time) contains a log code of C'R' or C'P' (if data base update may be executed by the subsystem). All other input messages contain a log code of C'2' (see Figure 11). A subsystem may need a different processing path for a restarted message and should be careful about creating an output response message which might confuse a terminal operator.

### 3.6 DWSSNAP FACILITY (Release 10 only)

The DWSSNAP Facility allows a PL/I subsystem to snap data areas from its own DSA; a PL/I subroutine can snap areas from the calling subsystem's ISA (data areas passed as parameters to the subroutine). The output of the DWSSNAP request may be sent to SNAPDD (unlimited output) with snap ID=087 or may be returned to the inputting terminal (limit is one screen of output per snap, all subsequent pages of output are lost), or may be routed to another terminal, usually a printer (maximum output of 20 pages). The parameters for the DWSSNAP call are:

Parameter	Contents
SNCWname	The Snap Control Word, initialized to: 'S' (SNAP Option) for output to the system SNAPDD data set; 'D' (DISPLAY Option) for output back to the inputting terminal, 'P' (PRINTER Option) for output to terminal named in next parm.
term-id	The Intercomm terminal name where output is to be routed. Only coded if PRINTER option used.
parm-address-start	A data name in the subsystem's/subroutine's DSA which represents the start of the area to be snapped.
parm-address-end	A data name in the subsystem's/subroutine's DSA which represents the end (must be a higher address than start) of the area to be snapped.

Coding format:

```
CALL DWSSNAP(SNCWname[,term-id]
[,parm-address-start[,parm-address-end]]);
```

The CALL to DWSSNAP can have up to 5 address pairs specified. However, no address need be coded if a snap of the entire ISA is desired. For example:

```
CALL DWSSNAP(SNCWname);
```

will cause the entire ISA to be snapped.

```
CALL DWSSNAP(SNCWname,parm-address-start);
```

will cause a snap of DSA from parm-address-start to the end of the ISA.

NOTE: the PL/1 compiler does not place data fields in the DSA in the order coded. Use the map of the DSA to determine delimiters when using address pairs, or insert a dummy field to provide an address-end label as in the subroutine example below.

When using the DWSSNAP Facility to receive output at the inputting terminal, data areas to be snapped (all inclusive) cannot exceed 300 bytes (only one page of output will be sent to the inputting terminal; all additional output will be ignored/lost) when one pair of addresses is specified. If multiple address pairs are specified then the number of bytes that can be snapped is 300 minus 48 (times the number of address pairs desired). The storage snapped will be displayed at the terminal just as it would appear in a formatted dump; hexadecimal digits (to the left) and the alphanumeric equivalent (to the right).

When calling DWSSNAP from a PL/1 subroutine, the addresses passed to DWSSNAP as parms must be within the ISA of the main PL/1 subsystem. To pass addresses in the ISA of the subsystem from a subroutine, they must be part of the input parameters to the subroutine. For example:

```
SUBRTN: PROC (RECORD_PTR) OPTIONS(REENTRANT);
DCL RECORD_PTR POINTER;
DCL 1 RECORD-AREA BASED(RECORD_PTR),
        4 RECORD           CHAR(166),
        4 RECORD_END_FILLER   CHAR(1);
DCL 1 SNCW CHAR(4);

.

.

SNCW = 'BDBB';
CALL DWSSNAP(SNCW,RECORD,RECORD_END_FILLER);
```

will cause a snap, to the inputting terminal, of the 166-character Record-Area passed to the subroutine by the subsystem as a parameter, provided the output does not exceed one screen (everything in excess of one screen will be lost). RECORD\_END\_FILLER is a delimiter for the snap.

### 3.7 BASED VERSUS NONBASED PARAMETERS

The PLLNK parameter of the SYCTTBL macro defining the subsystem to Intercomm specifies whether PREPLI will pass the first three parameters to the subsystem as pointer variables or character strings (PLLNLK=NONBASED) for which the addresses of Locator/Descriptors for simple character strings are in the parameter list, or whether the parameters are passed as arithmetic variables which are the actual addresses of the areas as for Assembler Language programs (PLLNLK=BASED).

As seen in Figure 12, the default method of receiving the parameters to a PL/1 subsystem is as pointer variables, or as illustrated in Figure 17 as simple character strings. If using pointers, these areas may be defined as structures to enable individual data items within a parameter area to be referenced. If the first three parameters are pointers, the character strings or structures are defined as BASED upon the passed parameters as illustrated in Figure 12. Figure 17a illustrates a version of Figure 12, and shows the passed parameters defined as arithmetic variables (FIXED BIN(31)), that is, they are the actual addresses of the parameter areas. Again, the parameter areas are BASED upon the incoming parameters, however, it is necessary to set up each arithmetic variable as the character string address as illustrated in the MAINLINE code for the input message.

Declaring the input parameters as POINTERS is the easiest to use as a structure may be defined on each BASED pointer and the declaration is valid for message header reference and input parameter reference for direct calls and calls via PMIPLI. When declared simply as character strings, they may not be defined as structures (invalid data item references occur). When declared as arithmetic variables, addressing must be declared, and if MAPIN is called directly, six parameters must be passed (as though PMIPLI was being called with the code for MAPIN as a seventh parameter) and the mapped input area may not be a BASED area.

```

EXAMPLE2: PROC (IN_MSG_ADDR,SPA_ADDR,SCT_ADDR,ICOM_RC)
           OPTIONS(MAIN,REENTRANT);
/*      DEFINE THE PASSED PARAMETERS: */
DCL  IN_MSG_ADDR  FIXED BIN(31);          /* INPUT PARM 1 */
DCL  SPA_ADDR     FIXED BIN(31);          /* INPUT PARM 2 */
DCL  SCT_ADDR     FIXED BIN(31);          /* INPUT PARM 3 */
DCL  ICOM_RC      FIXED BIN(31);          /* INPUT PARM 4 */
DCL  IN_MSG       CHAR(4096) BASED(IN_MSG_PTR); /* INPUT MSG */
/*
/*      DEFINE STATIC STORAGE AREAS:
/* THESE AREAS SHOULD HAVE THE INITIAL ATTRIBUTE
/* AND NOT BE MODIFIED.
/*
DCL  VMI_57      BIT(8) ALIGNED INIT('01010111')   STATIC;
DCL  RSC_OUTPUT   BIT(8) ALIGNED INIT('11100100')   STATIC;
DCL  RSCH_OUTPUT  BIT(8) ALIGNED INIT('11100100')   STATIC;
DCL  FILE_NAME    CHAR(8)      INIT('MYFILE ')    STATIC;

/*
/*      DEFINE VARIABLE STORAGE AREAS:
/* THESE AREAS WILL BE DEFINED IN AUTOMATIC STORAGE
/* AND WILL BE ASSIGNED FROM THE PROVIDED ISA.
/* THERE WILL BE ONE SET OF AREAS FOR EACH MESSAGE
/* THREAD INVOKED.
/*
DCL  OUT_MSG      CHAR(2048);            /* OUTPUT MSG */
DCL  I,J          FIXED BIN(15);         /* COUNTERS */
DCL  FILE_RECOND_AREA CHAR(200);          /* READ AREA */
DCL  ICOM_RETURN_VALUE FIXED BIN(31);      /* RETURN CODE */

/*
/*      NOW DEFINE PROCESSING PROGRAM LOGIC.
/*
1 MAINLINE: DO;
  ICOM_RC = 0;                      /* INIT THE INTERCOMM RETURN CODE */
  IN_MSG_PTR = ADDR(IN_MSG_ADDR);    /* SET PARM AS ADDRESS */

          . . .
          Program Processing Logic

  ICOM_RC = ICOM_RETURN_VALUE;        /* SET ICOM RETURN CODE */
  RETURN;
END EXAMPLE2;

```

Figure 17a. Reentrant PL/1 Subsystem Structure  
using BASED arithmetic variable parameters.

## Chapter 4

### USING THE MESSAGE MAPPING UTILITIES

#### 4.1 CONCEPTS

The Message Mapping Utilities (MMU) provide an interface between the application subsystem and terminal-dependent message processing logic for both input and output messages. MMU is invoked by calls to Intercomm service routines which perform mapping functions based upon user-specified tables (MAPs). Mapping includes justification, padding, and conversion of character data to/from arithmetic format.

#### 4.2 PROCESSING

MMU input mapping produces fixed length data fields prefixed by a two-byte length and one-byte flag (indicates errors or omissions) unless the data fields are defined in a structured (named) segment (contiguous group of fields). In this case the three-byte prefix occurs for the entire segment, not for the individual fields.

MMU output mapping operates upon data in the same format, but the flag byte becomes the field (or segment) attribute character. The mapped input text area and the unmapped output text area are called symbolic maps and are defined by %INCLUDE statements in the application program's dynamic storage area (automatic storage). The application program references data fields and the associated prefix by symbolic name. For example, a customer name field (CUSTMER) of twenty-five characters would appear within an MMU symbolic structure definition as follows:

```
4 CUSTMERL  FIXED BIN(15),      (length)
4 CUSTMERT  CHAR(1),          (flag/attribute)
4 CUSTMER   CHAR(25),         (data)
```

When defining maps for use by PL/1 subsystems, there is a special parameter, BASED, to be coded to indicate for symbolic map area generation whether the map area is (YES - default) or is not (NO) to be based on a pointer (PTR\_mapname). If YES is coded, the symbolic map area for input message mapping may be acquired by MMU (requires a direct call to MAPIN with 5 parameters) and it replaces the input message area which was also based on a pointer (requires PL11NK=NONBASED on subsystem SYCTTBL). The map area pointer is initialized after the MAPIN call and the acquired area is freed before RETURN to the Monitor as in the sample program in Chapter 10. When NO is coded, symbolic map areas are in the DSA.

Output message disposition is determined by options passed to MMU: the formatted message(s) may be returned to the subsystem; passed to FESEND for terminal queuing; passed to the Page Facility for CRT page browsing; or spooled to a DDQ for subsequent transmission as a series of report pages for a printer. A summary of message processing logic using MMU is shown in Figure 18. For a complete description of Message Mapping and its use by application subsystems, refer to the Intercomm Message Mapping Utilities.

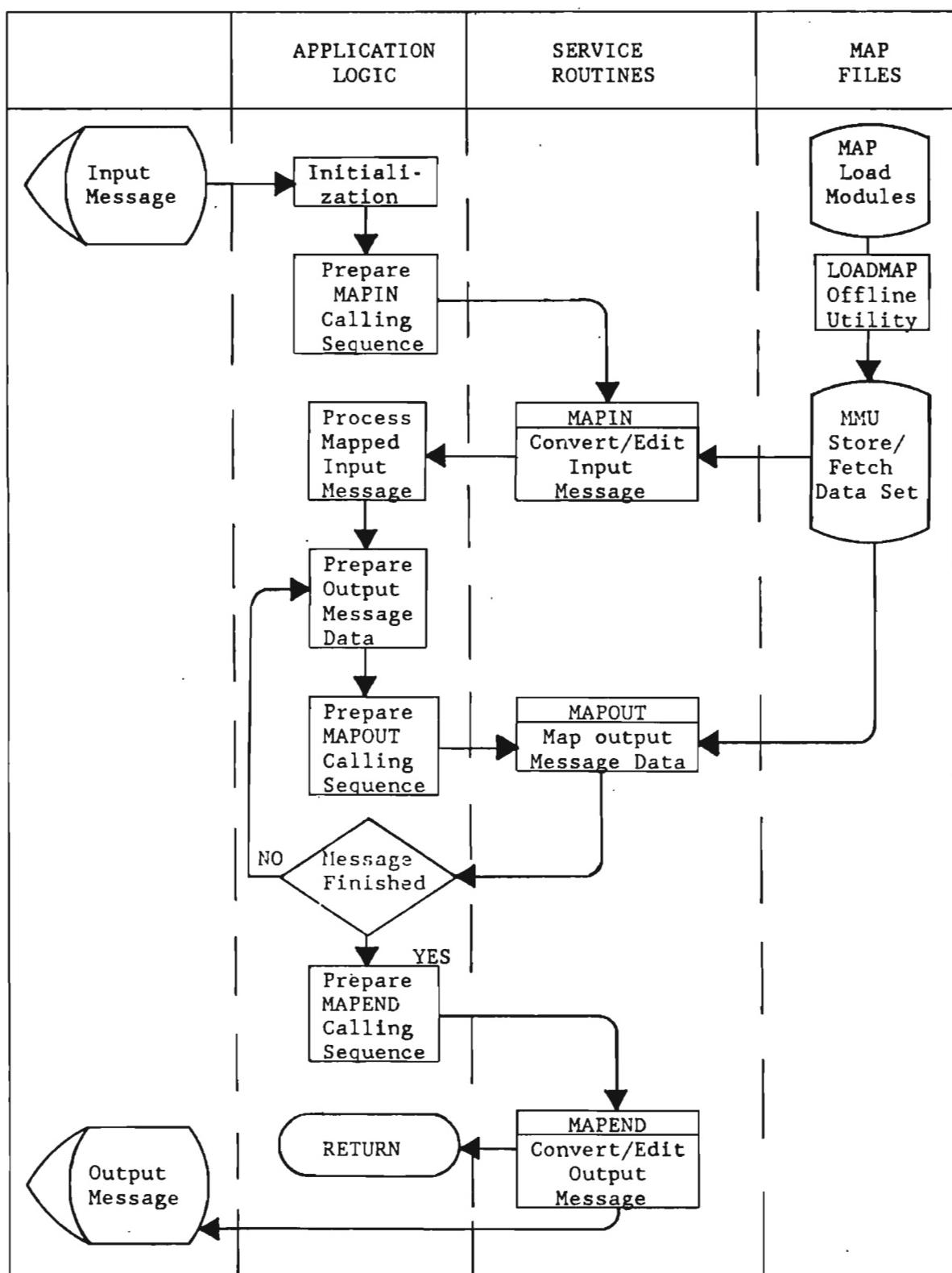


Figure 18. Message Processing Using MMU

## Chapter 5

### USING THE EDIT UTILITY

#### 5.1 CONCEPTS

The Edit Utility may be used for input messages instead of MMU. It provides an interface to facilitate application program logic for message editing. When editing has been requested for a verb (via Front End Verb Table specification), the Intercomm PREPLI interface program calls the Edit Utility to produce edited message text from data fields entered by the terminal operator.

The edited message becomes the input message passed to the subsystem. The Edit Control routine strips the following field definition characters during the course of editing:

- The system separator character, as defined in the System Parameter List (SPA)
- 3270 CRT SBA sequences
- Dataspeed 40/1 and 2 terminal TAB characters
- New Line characters
- Carriage Return or combined Carriage Return/Line Feed
- End of Text, End of Message, End of Block, or End of Transmission characters.

All other device control characters not translated or otherwise suppressed by the Front End translation table for a particular device will be treated as text within a field.

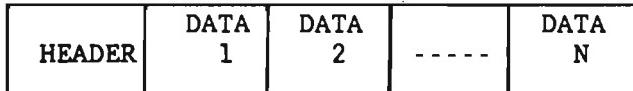
Editing is controlled by the Edit Control Table (ECT - system table PMIVERBS), which contains all information about each message necessary to perform editing. An edit proceeds field by field based upon the user-specified ECT. Data fields may be edited by Intercomm or user-coded Edit Subroutines. For a complete description of the Edit Utility, its components and processing logic, refer to the Intercomm Utilities Users Guide. The sample program in Chapter 12 illustrates edited message processing.

#### 5.2 PROCESSING RESULTS

The result of processing by EDIT is a message with a standard forty-two-byte message header and data fields in one of the following basic formats:

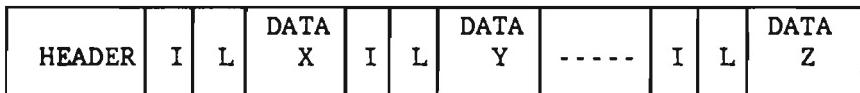
- Fixed Format

Each edited field is of fixed length in a predefined sequence as follows:



- Variable Format

Each edited field may vary in length and position in the edited result. Each edited field is prefixed with a one-byte identification code, one-byte length, and possibly a one-byte occurrence number for fields defined as repetitive in the ECT:



The Edit Utility considers a message successfully edited if there are no required fields (as specified by the Edit Control Table) in error or omitted. In the case of unsuccessful editing, Edit sends an error message to the originating terminal for each required field omitted or in error. If none of the required fields is omitted or in error, it remains the responsibility of the application program to analyze the edited result and perform recovery logic for any non-required fields in error. Figure 19 summarizes results of Edit processing for fields in error.

Field Type	Fixed Format	Variable Format
Non-Required Field Omitted	Field appears in edited result, filled with pad character associated with Edit Subroutine, that is, spaces for alphanumeric field, zero for numeric field, or user-assigned.	Field does not appear in edited result.
Non-Required Field in Error	Field appears in edited result filled with high-values (X'FF').	Field does not appear in edited result.
Required Field in Error or Omitted	Message rejected by EDIT.	Message rejected by EDIT.

Figure 19. Edit Utility Processing of Fields Omitted or in Error

## Chapter 6

### USING THE FILE HANDLER

#### 6.1 GENERAL CONCEPTS

The Intercomm File Handler provides centralized control over all data file access in the on-line system. Requests for data file access are made in message processing subsystems by calling a File Handler service routine.

The correspondence between the normal PL/I file access functions and the Intercomm File Handler service routines is shown in Figure 20.

Function	PL/I Requests	Service Routine
Prepare a file for access	OPEN	SELECT
Access logical records sequentially (QSAM,QISAM)	READ,WRITE GET,PUT	GET,PUT GET,PUT
Access logical records randomly (BISAM,BDAM)	READ,WRITE REWRITE	READ,WRITE WRITE
Access physical blocks (BSAM,BDAM)	READ,WRITE	READ,WRITE
Access VSAM files	READ WRITE,REWRITE LOCATE	GETV PUTV PUTV
Conclude file access	CLOSE	RELEASE

Figure 20. Functions of File Handler Service Routines

A data file on-line is identified to the File Handler by the existence of a data definition (DD) statement in the execution JCL. Files must be existing (DISP=OLD or SHR) except for sequential output data sets (DISP=NEW or MOD).

DD statement requirements are illustrated in Figure 21. Additional requirements for VSAM are described in that section. Special processing definitions for particular files are defined to Intercomm at system startup by FAR (File Attribute Record) parameters. These include READONLY (prohibit output), OPEN (at startup), file duplexing, etc., and are described in the Operating Reference Manual. Additional parameters for file recovery (in case of program or system failure) are described in the File Recovery Users Guide.

```

//ddname* DD DSNAME-**
//          ,DISP-**
//          ,DCB-(DSORG-**
//          ,OPTCD-**
//          ,RECFM-
//          ,BLKSIZE-
//          ,LRECL-
//          ,NCP-
//          ,LIMCT-
//          etc.)

```

For BSAM,BDAM,BISAM only.  
Must be specified by existing  
data set label or explicitly  
in DD statement.

---

\*Name used to identify file in calls to SELECT.  
\*\*Marks those parameters which must be explicitly specified on the DD  
statement for each data set.

Figure 21. DD Statement Parameters for the File Handler.

In centralizing data file accesses, the File Handler provides one central set of control blocks for each file, thus reducing core requirements in individual message processing subsystems. There are no FILE statements in a PL/I-coded Intercomm program.

Furthermore, all the facilities of the following Operating System Data Management functions are accessible to any subsystem: BDAM, BSAM, QSAM, BISAM and VSAM.

The File Handler also supports the following ISAM replacement access method available from another vendor: IAM.

Data Base interfaces supported under Intercomm (IDMS, ADABAS, TOTAL, DL/I, Model 204, System 2K) are described in the DBMS Users Guide and the respective vendors' manuals.

#### 6.1.1 Subsystem Processing

In the on-line environment, several subsystems in concurrent execution may require access to the same data file. Rather than each subsystem issuing an OPEN and corresponding CLOSE for accessing a particular file, the File Handler will open a file the first time it is accessed (unless already opened at startup) and the file remains open for the duration of the on-line job in execution. A SELECT request simply establishes internal control blocks and the corresponding RELEASE request merely disconnects those internal control blocks. In each subsystem, following a SELECT for a particular file, access functions (READ, WRITE, GET, PUT, GETV, PUTV) may be called as many times as may be necessary for message processing logic. RELEASE must be called for each selected file prior to the return to the System Monitor.

Each subsystem must provide space for two File Handler control areas. The information in these areas is unique for each message thread, so they must be defined as automatic variables of reentrant programs, so that space can be assigned out of the ISA. To assure that they are fullword aligned, they should be defined following a "FIXED BIN (31)" field. To force the proper alignment, Figure 22 shows how these control areas may be declared for direct calls to File Handler routines.

```
DCL 1 FH_AREAS ALIGNED,
      3 FH_DUMMY      FIXED BIN(31),
      3 EXTDSCS      CHAR(48),
      3 FHCW,
      5 FHCW1        CHAR(1),
      5 FHCW2        CHAR(1),
      5 FHCW3        CHAR(1),
      5 FHCW4        CHAR(1);
```

Figure 22. Defining File Handler Control Areas

If calling File Handler routines via PMIPLL, the FHCW must be declared as follows (see also sample program in Appendix D):

```
3 FHCW UNALIGNED CHAR(4),
1 FHCW_REDEF DEFINED FH_AREAS.FHCW,
      5 FHCW1        CHAR(1),
      5 FHCW2        CHAR(1),
      5 FHCW3        CHAR(1),
      5 FHCW4        CHAR(1);
```

For each call to a File Handler service routine, the File Handler is passed the addresses of the two control areas. The first is an aligned 48-character area, called an External DSCT (EXTDSCT), which the File Handler uses to save control information for the subsystem processing thread, from the time that a given file is first SELECTED until it is finally RELEASEd. A unique EXTDSCS must be defined for each file concurrently accessed within the same processing thread. The other control field, called the File Handler Control Word (FHCW), is an aligned four-character field used for communication between the File Handler and the calling subsystem. Prior to each call to a service routine, the subsystem must clear the FHCW with spaces or initialize it with a predefined request code as described for each routine. A code of space (blank) is indicated in the detailed access descriptions by the lower case letter  $\emptyset$ . An example of such a request would be to establish Exclusive Control during a call to READ with intent to update. The File Handler will return a completion code in this word, after servicing a request, to communicate the status of the operation back to the subsystem.

## 6.2 CALLING SERVICE ROUTINES

A PL/I subsystem may call the File Handler service routines through the Intercomm interface module PMIPL1, and provide a routine-code name corresponding to the desired routine name, as described in the Intercomm %INCLUDE member PENTRY, or the routines may be called directly (see Chapter 3). The PMIPL1 prototype coding format is described in Chapter 3.

The parameters for the File Handler service routines are described in Figure 23. The specific parameters passed to a given service routine depend on file requirements and the processing options of the particular service routine called. If the calling subsystem (or subroutine) might be loaded above the 16M line (under XA or ESA), then all parameters (except the PENTRY code, if used) must be in Automatic storage (DSA), otherwise, the ddname may be in Static storage.

Parameter	Content
EXTDSCTname	A 48-character fullword-aligned area supplied by the subsystem for the File Handler's use for each file SELECTed (see Figure 22)
FHCWname	The File Handler Control Word, in which the File Handler returns a completion code to the subsystem (see Figure 22)
ddname	An eight-character constant initialized with the name of the DD statement describing the data set to Intercomm (move from Static to Automatic storage for calls from 31-Amode programs)
Record-area	The area for data read from, or to be written to, the file
Key	The key for file access (ISAM, Keyed BDAM, VSAM-KSDS)
VSAM RBA	Four-byte Relative Byte Address number (ESDS)
VSAM RRN	Four-byte Relative Record Number (RRDS)
Block-ID	Applies only to BDAM files: <ul style="list-style-type: none"> <li>• three-byte relative block number (RBN)</li> <li>• three-byte relative track and record number (TTR)</li> <li>• eight-byte actual address (MBBCCHHR)</li> </ul>

Figure 23. File Handler Service Routine Parameters

The File Handler IAM support uses the Intercomm ISAM support routines.

On return from a File Handler service routine, the leftmost position of the FHCW area will contain a character code indicating the result of the operation, as shown in Figure 24. Additionally, for VSAM files, the rightmost position of the FHCW will contain a VSAM reason code.

Code	Meaning
0	Normal completion
1	Hardware I/O error
2	Unusual condition (EOF, invalid key, etc.)
3	Exclusive control time-out occurred
4-8	Not used
9	Invalid request (no DD statement, invalid parameter sequence, attempt to output to an input only file, etc.)

Figure 24. Outline of File Handler Return Codes

The application subsystem logic must then analyze this return code and take appropriate error recovery action. An error message might be created and queued for output to the terminal. Otherwise, the subsystem can return to the Subsystem Controller with a return code of 12, indicating that the Subsystem Controller should call the USRCANC routine which in turn will send an error message to the terminal.

#### 6.2.1 Automatic Error Checking

If the application subsystem logic is such that special error recovery processing is not required, the File Handler will perform error checking itself and data will be returned to the subsystem only if the return code is zero. Otherwise, the File Handler will force a program check, which causes cancelling of the input message and return to the Subsystem Controller, which calls the USRCANC routine. To request this function, place a character 'C' in the first byte of the FHCW prior to calling a File Handler service routine.

### 6.3 SELECT, RELEASE FUNCTIONS

SELECT must be called to initialize the subsystem's EXTD SCT prior to any data access function performed by the File Handler. Prior to the call to SELECT, the subsystem's EXTD SCT must be initialized to binary zeroes (X'00').

RELEASE must be called to notify the File Handler that its pointers to the subsystem's EXTD SCT should be cleared and that all data access to a particular file within one subsystem thread is complete. There must be a RELEASE corresponding to each SELECT of a file. Multiple SELECTs of the same file using the same EXTD SCT are not permitted without intervening RELEASEs, within the same processing thread. After each RELEASE, the EXTD SCT should be cleared to binary zeroes before being reused.

Coding format:

```
CALL SELECT(EXTDSCTname,FHCWname,ddname);
```

```
CALL RELEASE(EXTDSCTname,FHCWname);
```

Note: the ddname must be in Automatic storage (DSA) if the subsystem (subroutine) can be loaded above the 16M line under XA or ESA.

Figure 25 describes the return codes for SELECT and RELEASE.

Return Codes (First Byte of FHCW)	SELECT	RELEASE
0	A reusable file (disk input) ready for access; sequential access begins at first record.	Successful release
1	A nonreusable file (SYSOUT, disk output (DISP=NEW/MOD or DISP=SHR/OLD and FAR WRITEOVER parm specified, or a data set on tape) ready for access, begins after last record previously accessed.	Not applicable
9	No ddname found in File Handler internal control table. (No DD statement in JCL or the file has been "locked" by the FILE control command.)	File not selected.

Figure 25. File Handler SELECT/RELEASE Return Codes

### 6.3.1 Closing a File

Occasionally, it is necessary to close a file, perhaps because it is to be updated by a batch job. A special form of RELEASE requests the File Handler to close a file. However, unless some external control is taken to assure that no other programs have selected the file, a close request could cause other transactions for the file to fail. Also, if new transactions are attempting to access the closed file, the File Handler will open it again and unpredictable results may occur. Intercomm provides the FILE system control command for systemwide file access control.

To close a file from an application subsystem:

- If the file has been previously selected: first release the EXTDSCt by calling RELEASE referencing the EXTDSCtname used when the file was selected (as described above), then
- Move a character C to the second byte of the FHCW ('**X**' or '**C**') and call RELEASE supplying the ddname of the file to be closed; use the following coding format:

```
CALL RELEASE(ddname,FHCWname);
```

Note: the ddname must be in Automatic storage (DSA) if the subsystem (subroutine) can be loaded above the 16M line under XA or ESA.

### 6.4 EXCLUSIVE CONTROL FOR NON-VSAM FILES

In a multithread environment with only inquiry applications, the fact that several message processing programs may concurrently retrieve data from the same file or files presents no operational problems. However, when more than one message processing program attempts to update or add records to a file, data integrity problems can occur. Figure 26 illustrates the problems of concurrent updates; program B's update nullifies that of program A. Exclusive control implies that while one program is operating on a record, that is, the time between a READ and a WRITE, all other requests to read or write that particular record will be delayed. A program requesting a record held during exclusive control by another program is not notified of this delay, but rather stops execution in the File Handler until exclusive control is either removed or expires so that the File Handler can then proceed with the requested function. Exclusive control, when required, must be requested separately with each call to File Handler READ or GET functions. Exclusive control for basic access methods operates at the block or record level. Exclusive control for queued access methods operates at the data set level; thus applications should be designed to avoid GET for update whenever feasible.

To obtain exclusive control over the entire data set in a QISAM file or over a physical block in a BDAM or BISAM file, move '**X**' or '**C**' to the File Handler Control Word prior to calling GET or READ. Exclusive control does not apply to physical sequential (QSAM/BSAM) files.

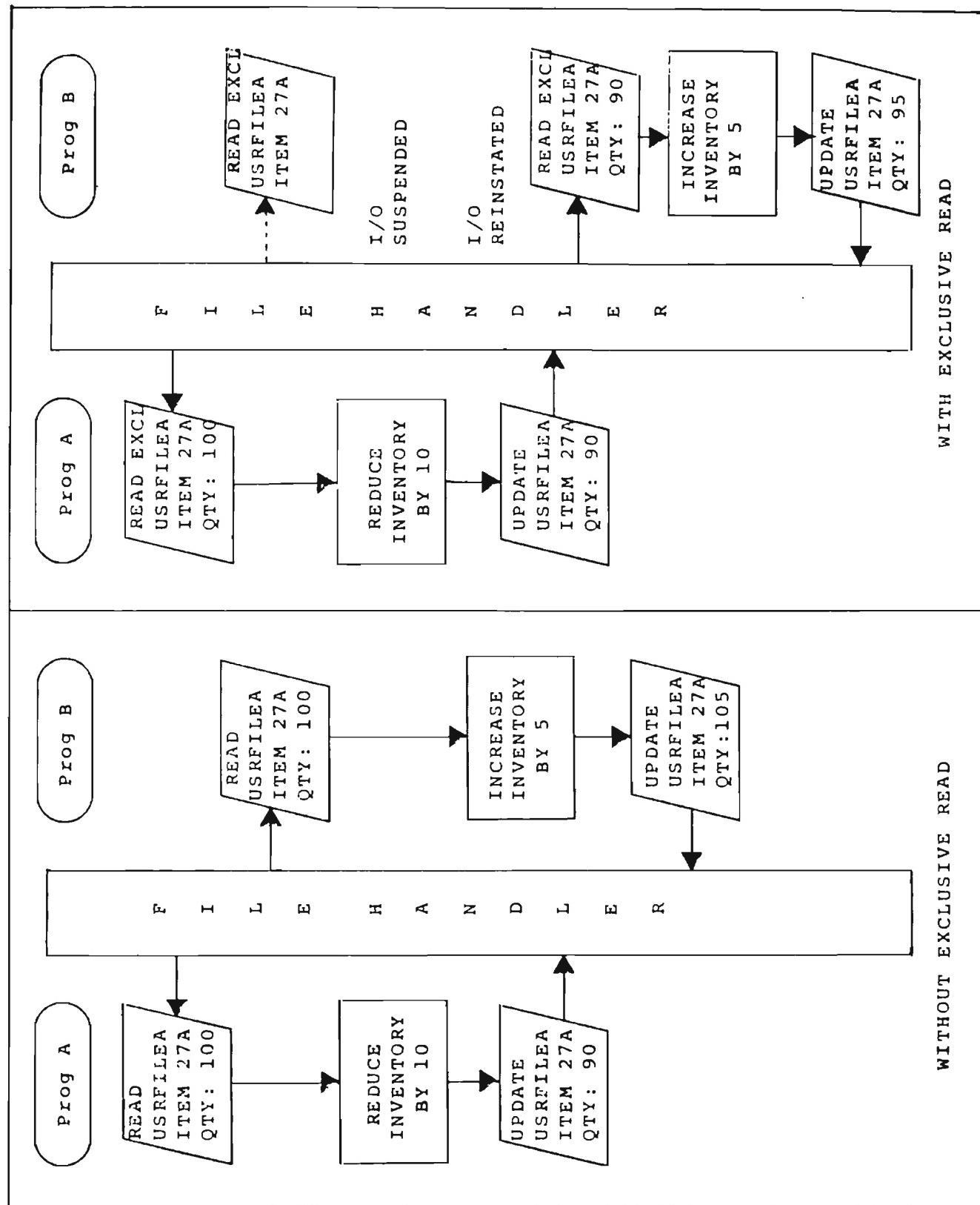


Figure 26. Exclusive Control Processing

Exclusive control will be released by:

- A call to WRITE or PUT referencing the same EXTDSTname, that is, the update of the previously acquired record, and no key or block-id specified.
- A call to WRITE referencing the same EXTDSTname and a key and/or block-id is specified.
- A call to READ or GET referencing the same EXTDSTname (retrieving a new record from the file).
- A call to RELEASE referencing the same EXTDSTname.
- An elapsed time after the call to READ with Exclusive Control greater than the exclusive control time-out value of the File Handler. This is set at two minutes for any given record and a maximum of ten minutes for consecutive exclusive accesses to a QISAM file.

NOTE: A return code of 3 after a call to WRITE or PUT to update a record held in exclusive control indicates that exclusive control timed out: the WRITE or PUT did not take place. The program should re-READ or re-GET the same record with exclusive control and WRITE or PUT again.

- A call to RELEX, if the program logic is such that the record does not need to be updated, or additional and time-consuming activity (accessing other files) is required before resuming access to the file. Such a program could call RELEX to release exclusive control without actually RELEASEing the file until later in the program logic.

#### 6.4.1 Release Exclusive Control--RELEX

RELEX is called to release Intercomm or VSAM exclusive control without having to read, update, time-out, or RELEASE the file.

Coding format:

```
CALL RELEX(EXTDSTname,FHCWname);
```

Return Code	Meaning
0	Exclusive control released
9	File not selected or invalid function

Figure 27. File Handler Release Exclusive Control (RELEX) Return Codes

## 6.5 SEQUENTIAL ACCESS METHOD (SAM) PROCESSING

### 6.5.1 File Handler Service Routines--GET, PUT (OSAM); READ, WRITE (BSAM)

GET is called to access the next sequential logical record from a file. PUT is called to write the next sequential logical record to a file. READ is called to access the next sequential physical block. WRITE is called to write the next sequential physical block. If PUT or WRITE is called referencing a disk data set, the record last accessed by a GET or READ will be updated, however, the length may not be changed. GET processing is subtasked by the File Handler in order to provide multithreading facilities; for further details, see the Operating Reference Manual.

Coding format:

```
CALL GET(EXTDSCTname,FHCWname,record-area[,record-length]);
CALL READ(EXTDSCTname,FHCWname,record-area[,record-length]);
CALL PUT(EXTDSCTname,FHCWname,record-area[,record-length]);
CALL WRITE(EXTDSCTname,FHCWname,record-area[,record-length]);
```

Return Codes	GET, READ	PUT, WRITE
0	Successful	Successful
1	I/O Error	I/O Error
2	End-of-file	(Not applicable)*
9	Not selected or invalid function; that is, using an output-only file	Not selected or invalid function; that is, using a tape input file or readonly file, or file not sequential.

\* For WRITE to a disk file: indicates End-of-file (write not done)

Figure 28. File Handler Sequential Access Method Return Codes

#### 6.5.2 Undefined Record Format and Record Length

The record-length parameter is valid and required only when a file with an undefined record format (DCB=RECFM=U) is accessed. The record-length parameter points to a fullword containing the length of the output record before a PUT or WRITE operation, or to contain the length of the input record after a GET or READ operation. The second character of the File Handler Control Word must be set to U to utilize this feature. Do not code the DCB subparameter LRECL on the DD statement for the file in the Intercomm execution JCL. The BLKSIZE, RECFM and DSORG subparameters are required.

#### 6.5.3 Variable-Length Record Format and Record Length

Variable-length records start with a Record Descriptor Word (RDW) which must be fullword aligned. The first two bytes of the word contain the record length in binary (+4 for the RDW); the second two bytes contain binary zeros (low values). The RDW is followed immediately by the record data, and must be recognized by the subsystem on input, and provided and initialized on output.

For blocked files, if GET or PUT are used, the access method will perform the blocking and deblocking. If READ or WRITE are used, the application program must perform the deblocking (READ) and blocking (WRITE). In this case, the block must start with a Block Descriptor Word (BDW) of four bytes (aligned); the first two bytes contain, in binary, the total block length (including 4 for the BDW), and the second two bytes contain binary zeros (low values). For JCL details, and FAR options for defining and accessing the file, see the Operating Reference Manual.

## 6.6 INDEXED SEQUENTIAL ACCESS METHOD (ISAM) PROCESSING

To use an ISAM file on-line under Intercomm, do not define three DD statements (INDEX/PRIME/OVERFLOW) for either the off-line creation of the ISAM data set, or the on-line execution DD statement. For creation, let the access method set up the index and overflow areas (use CYLOFL parameter on DD statement). For on-line execution, define only DISP=OLD and the data set name, volser and unit parameters if not catalogued, and the DCB parameter DSORG=IS. Optionally, the DCB parameter OPTCD may also be specified. See also the descriptions of FAR parameters applicable to ISAM data sets described in the Operating Reference Manual.

### 6.6.1 File Handler Service Routines--GET, PUT (QISAM); READ, WRITE (BISAM)

GET is called to access the next sequential record, or to reposition (if a key is specified) and access the next sequential record. READ is called to retrieve a specific record at random. PUT is called to update the last record retrieved by a call to GET. WRITE is called to update the last record retrieved by a call to READ, or to add a record to the file (if a key is specified). For update, exclusive control may be requested; otherwise use blanks in the FHCW.

Coding format:

to retrieve next sequential record:

```
CALL GET(EXTDSCTname,FHCWname,record-area);
```

to reposition and retrieve record with key equal or high:

```
CALL GET(EXTDSCTname,FHCWname,record-area,key);
```

to update last GET:

```
CALL PUT(EXTDSCTname,FHCWname,record-area);
```

to retrieve a specific record:

```
CALL READ(EXTDSCTname,FHCWname,record-area,key);
```

to update last READ:

```
CALL WRITE(EXTDSCTname,FHCWname,record-area);
```

to add a specific record:

```
CALL WRITE(EXTDSCTname,FHCWname,record-area,key);
```

Figure 29 describes return codes for ISAM access.

QISAM Return Codes	GET w/o Key	GET w/Key	PUT
0	Next sequential record retrieved	Record with equal or next higher key retrieved	Record from previous GET updated
1	I/O error	I/O error	I/O error
2	End of File	Key out of range	N/A
3	N/A	N/A	Exclusive Control Time-out
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

BISAM Return Codes	WRITE w/o Key	WRITE w/Key	READ
0	Record from previous READ updated	Record with specified key added	Record with equal key retrieved
1	I/O error	I/O error	I/O error
2	N/A	Key already exists or no room to add new record	Key does not exist
3	Exclusive Control Time-out	N/A	N/A
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

Figure 29. File Handler ISAM Return Codes

## 6.7 DIRECT ACCESS METHOD (BDAM) PROCESSING

BDAM files are accessed by block-id. The form of the block-id is defined in the OPTCD subparameter of the DCB parameter of the DD statement and the same form must be used by all programs accessing the file:

- OPTCD=RF--block-id is three-byte binary RBN (relative block number) for fixed-length files only
- OPTCD=AF--block-id is eight-byte actual MBBCCCHHR
- OPTCD=F--block-id is three-byte binary TTR (relative track and record number) for fixed- or variable-length files.

The F permits feedback (of block-id) requests: the form of the block-id is that requested by the OPTCD parameter. For Keyed BDAM with extended search, insert an E immediately after the = sign (that is, code OPTCD=ERF, etc.), and specify the LIMCT subparameter on the DCB parameter of the DD statement.

### 6.7.1 File Handler Service Routines--READ, WRITE (BDAM)

READ is called to retrieve a physical block. WRITE is called to update a block previously read, to replace an existing block in a preformatted file, or to add a new block.

Coding format:

```
CALL READ(EXTDSCTname,FHCWname,record-area[,key],block-id);  
CALL WRITE(EXTDSCTname,FHCWname,record-area[,key][,block-id]);
```

Figure 30 shows FHCW options (byte 2) for standard and keyed BDAM files, and when to use key and/or block-id fields. Figure 31 describes the corresponding return codes. When reading a keyed BDAM file, the key will be read into the key field if a key parameter is passed and the key is not used as the search argument (w/o extended search). For a keyed BDAM file, replace requires a previous read; update and replace are synonymous.

Intercomm provides two utilities for off-line preformatting of fixed-length BDAM files:

- CREATEGF for BDAM files without keys
- KEYCREAT for BDAM files with keys.

These utilities are described in the Operating Reference Manual.

## 1. BDAM Files Without Keys

Code	Request	Macro
þ	READ w/o exclusive control, w/block-id	READ DIF
X	READ w/exclusive control, w/block-id	READ DIX
þ	WRITE to update last READ, w/o block-id	WRITE DI/DIX
þ	WRITE to update/replace w/o previous READ, w/block-id	WRITE DI
A	WRITE to add a record--variable-length only (record address returned automatically in caller's block-id field)	WRITE DAF

## 2. BDAM Files With Keys

Code	Request	Macro
*þ	READ data block only w/o exclusive control (w/extended search) w/key, w/block-id	READ DKF
*X	READ data only w/exclusive control (w/extended search) w/key, w/block-id	READ DKK
J	READ key and data block w/o exclusive control w/o extended search, w/block-id (w/key)	READ DIF
I	READ key and data w/exclusive control w/o extended search, w/block-id (w/key)	READ DIX
*þ	WRITE to update data only w/o extended search w/key	WRITE DKF/DKK
I	WRITE to update key and data w/o extended search, w/key	WRITE DI/DIX
*A	WRITE to add a record--next available space w/key, w/block-id (w/extended search)	WRITE DAF

\*Feedback of record addresses may be requested for these options only by placing an F in byte 3 of the FHCW.

Figure 30. File Handler BDAM Option Codes.

NOTE: The DI form of the macros (issued in the File Handler) requires that the block-id field contains the exact address of the data record in the form specified by the OPTCD subparameter on the DD statement. With the DK form, if

extended search is not specified (via E on the OPTCD subparameter), only one track is searched for a record with key matching that passed in the key field, and starting at the address specified in the block-id field. A WRITE for update of last READ does not need a block-id, as positioning is remembered internally.

### 1. BDAM Files Without Keys

Return Codes	READ	WRITE w/o block-id	WRITE w/block-id
0	Block retrieved	Block from previous READ updated	Specified block added/replaced
1	I/O error	I/O error	I/O error
2	Block out of range	N/A	RECFM=F... Block out of range
			RECFM=V... No space available/ block out of range
3	N/A	Exclusive Control Time-Out	N/A
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

### 2. BDAM Files With Keys

Return Codes	READ	WRITE w/o block-id	WRITE w/block-id
0	Logical record retrieved	Record from previous READ updated	Specified record added
1	I/O error	I/O error	I/O error
2	Key not found (READ w/key)	Key not found at block-id saved from previous READ (WRITE DK only)	RECFM=F... No dummy record found
			RECFM=V... No space available
3	N/A	Exclusive Control Time-Out	N/A
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

Figure 31. File Handler BDAM Return Codes

## 6.8 VIRTUAL STORAGE ACCESS METHOD (VSAM) PROCESSING

VSAM support is provided for all three file types: KSDS, ESDS, and RRDS. Subsystems designed to access VSAM files use two File Handler service routines; GETV and PUTV. SELECT and RELEASE function for VSAM as they do for OS data sets. Calls are similar to the standard File Handler format, with the File Handler Control Word (FHCW) used to specify VSAM options. DD statements for VSAM must specify AMP=(AMORG) and for fixed-length data records, 'RECFM=F' must also be specified on the AMP parameter: AMP=(AMORG,'RECFM=F'). FAR options and execution options for VSAM files such as LSR buffer pool support, empty ESDS file load or overwrite, and data set name sharing, are described in the Operating Reference Manual. Most users converting ISAM to VSAM can continue to use their current File Handler calls. Refer to "ISAM/VSAM Compatibility under Intercomm" later in this chapter for further details.

### 6.8.1 File Handler Service Routines--GETV, PPUTV (VSAM)

A VSAM call may request either sequential or direct access and may specify access for KSDS via keys (keyed access) or for ESDS via Relative Byte Addresses (addressed access). A keyed access call for direct retrieval may provide either a generic key or a full key, and may specify a search for either an equal (generic) key or for the first greater-or-equal (generic) key.

A VSAM Relative Record Number Data Set (RRDS) may be accessed sequentially, or directly by Relative Record Number. A direct access request to a RRDS is made by supplying the Relative Record Number of the desired record instead of a key or RBA. All direct accesses to an RRDS must specify "full key, search equal." RBA access is not allowed and RRNs should not be converted to RBAs for access to an RRDS. Records may be inserted into empty slots in an RRDS but a record may not be added with a higher relative record number than the maximum allowed. This maximum is specified when the data set is defined to VSAM.

GETV calls are processed assuming that no update will be performed unless the caller so specifies. The caller may switch back and forth from direct to sequential access, provided VSAM rules are not violated, for example, keyed request against an entry-sequenced data set. The File Handler service routine GETV is called for retrieval. The File Handler service routine PPUTV is called for storage or deletion.

Coding formats:

#### For sequential access

```
CALL GETV(EXTDSCTname,FHCWname,record-area);
```

Coding formats (continued):

For direct access

```
CALL GETV(EXTDSCTname,FHCWname,record-area,{rba});  
          {key}  
          {rrn}
```

For update of record retrieved by preceding GETV or for sequential addition

```
CALL PUTV(EXTDSCTname,FHCWname,record-area);
```

For direct addition of a new record

```
CALL PUTV(EXTDSCTname,FHCWname,record-area,{rba});  
          {key}  
          {rrn}
```

where:

EXTDSCTname is the standard File Handler parameter.

FHCWname is the standard File Handler parameter. Its VSAM use is to define processing options and to return completion codes to the caller (see Figures 32 and 33).

record-area is the label of the user's I/O area. For fixed length records, no length is specified and data will start in the beginning of the area. For variable length, the first four bytes of the area are used as an OS-type, fullword-aligned, variable record descriptor word (RDW), the first two bytes of which specify the appropriate length in binary (data length +4); data begins in the fifth byte. For GETV, the File Handler will return this length to the caller and for PUTV, the caller must provide the length to the File Handler.

rba is the label of an aligned fullword containing the Relative Byte Address when required for addressed access.

key is the label of a field providing a key, when required for keyed access. If a generic key is provided, then the first two bytes of this field must be the length, in binary, of the generic key which must begin in byte 3, and the field must be fullword-aligned.

rrn is the address of a fullword-aligned field providing a four-byte binary Relative Record Number whose value is 1 to n, where n is the maximum record number defined for the data set.

### 6.8.2 VSAM Processing Options

The following determine the mode of VSAM access to be performed:

- The preceding call

A VSAM call is dependent upon the preceding call only in two cases: PUTOV for update, or sequential GETV or PUTOV calls requiring initial positioning.

In the first case, the PUTOV call must be immediately preceded by a GETV for update, which identifies the record to be updated. The PUTOV for update has no fourth parameter because the key, RRN or RBA was defined by the prior GETV. In the second case, a direct call providing a key, RRN or RBA and requesting positioning must be issued in order to process sequentially starting from that point in the file. To request positioning in this manner, specify S in the second byte of the FHCW for the direct call to GETV; the first record in the sequence will be returned. For an ESDS file, a GETV call without a fourth parameter results in sequential reads from the beginning of the file; the S in the FHCW is unnecessary.

- The presence or absence of the fourth parameter

With the exception of a PUTOV for update, all calls for direct access specify a fourth parameter and all subsequent calls for sequential access specify only three parameters.

- The contents of the File Handler Control Word

The second and third bytes of the FHCW are used to complete the definition of the options desired. Alphabetic codes are used and positive tests are made for each defined code. When no defined code is present, the default option (blank) is used.

Bytes 1 and 2 of the FHCW are utilized the same as for OS Access Methods for Return Codes (Byte 1) and Special Requests (Byte 2). The first byte of the FHCW will contain a zoned decimal digit upon return from GETV or PUTOV. A nonzero value indicates an error or an exceptional condition.

Byte 2 is used in conjunction with direct access. When an S is provided in byte 2, the direct access is treated as the first of a series of sequential requests which begins at a point specified by the fourth parameter. Therefore, a VSAM POINT will be issued and sequential access will subsequently be performed for the next call.

Byte 3 is used for all VSAM calls as illustrated in Figure 32. There are five default (blank) cases:

- GETV with three parameters (subsequent sequential access)
- GETV with four parameters (search key/RRN equal, no update)
- PUTV with three parameters with no prior GETV for update (sequential add/insert)
- PUTV with three parameters and with a prior GETV for update
- PUTV with four parameters (direct key/RRN add/insert)

#### 6.8.3 FHCW Reason Codes for VSAM

Byte 4 is used to provide VSAM reason codes (from the RPL feedback field) upon completion of a VSAM file access request. In VSAM, a distinction is made between logical and physical errors. In either case VSAM returns a supplementary reason code in hexadecimal defining the condition more precisely. Accordingly, the File Handler will return this reason code in FHCW byte 4, for the caller's use. If the File Handler was called at an ISAM entry point (GET/PUT, READ/WRITE), the code returned in FHCW byte 1 may differ from GETV/PUTV calls (in order to maintain compatibility with existing ISAM subsystems). Figure 33 summarizes VSAM and ISAM/VSAM return codes. VSAM reason codes are fully documented in IBM's VSAM: Macro Instruction Reference or Macro Instructions for VSAM Data Sets.

#### 6.8.4 Exclusive Control for VSAM Files

VSAM automatically provides exclusive control of a control interval (physical block) whenever a GETV for update is processed if the file was defined with SHAREOPTION 1 or 2. The subsystem must release this exclusive control via a call to RELEX before another GETV is issued for the same file, unless an intervening PUTV for update or erase is issued. If no subsequent GETV will be issued, the call to RELEASE will also release exclusive control. There is no VSAM exclusive control time-out. If the VSAM file is accessed by more than one region (Intercomm and/or batch), see IBM documentation on VSAM SHAREOPTIONS, and the Intercomm Operating Reference Manual.

### 6.8.5 Alternate Path Processing of Keyed VSAM Files

Base Cluster and Alternate Path processing of keyed VSAM files is supported with the following (VSAM-imposed) restrictions:

- If defined in the JCL, the DD statement for the base cluster must be before those for any related paths, and open at startup must be requested via a FAR. Also, both the base cluster and the paths must be connected to an LSR buffer pool.
- Each path to be accessed on-line must be defined in the JCL and be SELECTed with the corresponding ddname. When created, the path must be defined with the UPDATE option.
- The FAR READONLY option must be specified for all paths and the base cluster (if defined) except for the path used for updating, when Shareoption 2 is in effect for the base cluster. If updating is only via the base cluster, then READONLY must be specified for all associated paths. VSAM will not allow any accesses to a base cluster under Shareoption 1 when one path has opened it for update. A base cluster under Shareoption 3 may be accessed for reads or updates by more than one path at any time, however no exclusive control (read/write file integrity) is provided by either VSAM or Intercomm. For Intercomm-provided exclusive control for Shareoption 4, see the Operating Reference Manual.
- If multiple paths are accessed, and/or retrieval/update is done via the path(s) and the base cluster, retrieval of updated versions of the records can be ensured via the FAR DSN and LSR parameters.
- Since duplicate keys may occur in an Alternate Index, the application program is responsible for checking for duplicate keys. Sequential processing (GETV type 1) can be used after the first GETV with key (and an S in byte 2 of the FHCW) in order to retrieve subsequent records. The program can test to see if the last record under a duplicate key was retrieved by checking the VSAM reason code which will be placed in byte 4 of the FHCW. See IBM's VSAM Macros manuals for reason code values.
- The alternate index data set must be defined with the UPGRADE attribute and be built prior to Intercomm startup. An attempt to retrieve a record from an empty file will cause a program check.
- Alternate index data sets should not be defined in the JCL unless access to a data record containing the prime keys is desired, or path processing is not used. Only readonly processing should be done for an AIx and for any related paths and for the base cluster, otherwise, retrieval of the current version of a record is unpredictable.

Type	Service Routine	Access or Action	FHCW Byte 3		KEY/RRN or RBA	Comments
			Update	No Update		
1	GETV	Sequential	U	default	---	In KEY or RRN sequence
2	GETV	Sequential	A	R	---	In RBA sequence (default for ESDS)
3	GETV	Direct	U	default	Full Key or RRN	Search -
4	GETV	Direct	L	F	Full Key	Search greater or - (not valid for RRDS)
5	GETV	Direct	-	E	Generic Key	Search - (not valid for RRDS)
6	GETV	Direct	>	G	Generic Key	Search greater or - (not valid for RRDS)
7	GETV	Direct	A	R	RBA	Addressed Access
8	PUTV	Sequential Add or Insert	default		---	No prior GETV for update (insert not allowed for Addressed Access)
9	PUTV	Update	default		---	Prior GETV for update required (Addressed Access update may not change length)
10	PUTV	Erase	E		---	Prior GETV for update required (not valid for Addressed Access)
11	PUTV	Direct Add or Insert	default		Key or RRN	(no prior GETV)
12	PUTV	Add	A		RBA	Insert not valid

Figure 32. File Handler VSAM Call Summary

Condition at Completion of Operation*	FHCW		
	Byte 4 (hexadecimal)		
	VSAM	ISAM	
Successful completion (A)	0	0	04,08,0C,10,1C
Physical I/O error (A)	1	1	04,08,0C,10,14,18
End of data (1, 2)	2	2	04
No record found (3, 4, 5, 6, 7)	2	2	10
Key not within defined key ranges (3, 4, 5, 6, 7)	2	1	24
Duplicate key (8, 11)	9	2	08
Key out of ascending sequence (8)	9	2	0C
Update attempt with new key (9)	9	9	60
Key exceeds maximum (5, 6)	9	**	70
Addressed update changes length (9)	9	**	64
Invalid RBA provided (7, 12)	9	**	20
Required positioning not performed (1, 2, 8)	9	**	58
Direct or update call while loading (8) GETV for ESDS while loading (2,7)	9	9	74
Insufficient disk space (8, 9, 11, 12)	9	9	1C
Record on unmountable volume (1-7, 11, 12)	9	9	18
Invalid Relative Record Number (3,11)	9	**	C0
Invalid RBA access to a RRDS file (7,12)	9	**	C4

\*Characters in parentheses reference the type(s) of VSAM Call (Figure 32) which apply. A = all cases.

\*\*Should not occur. The File Handler will force a program check condition to terminate the message in progress.

Figure 33. File Handler VSAM Return and Feedback Codes

### 6.9 ISAM/VSAM COMPATIBILITY UNDER INTERCOMM

Subsystems accessing ISAM files can function with little or no modification when their files are converted to VSAM. Intercomm's ISAM/VSAM interface does not use IBM's VSAM/ISAM interface modules. See the Operating Reference Manual for steps necessary to activate the interface. When processing a VSAM data set, the File Handler uses QISAM compatible access for a GET or PUT call and BISAM compatible access for a READ or WRITE call.

An ISAM retrieval is converted to a VSAM GET for update. If a key is provided, it is, of course, treated as a full key. For GET with a key, positioning and a search for a greater or equal key is performed. For READ, a search is made for an equal key. File Handler logic will initialize the user FHCW prior to performing the VSAM function as follows:

- Byte 2 is set to 'S' to force sequential positioning.
- Byte 3 is set to 'U' or 'L' to force update mode.

ISAM delete code processing continues to function as usual via the OPTCD subparameter of AMP on the DD statement. The new OPTCD parameters (I, IL) which specify supplementary delete code processing are supported also.

The following considerations apply to ISAM users converting to VSAM and should be carefully observed:

- ISAM subsystems must already be operational for ISAM files before accessing VSAM files. Erroneous ISAM parameter lists will cause unpredictable results.
- Between a SELECT and a RELEASE, neither READ and GET nor WRITE and PUT may be intermixed.
- The caller may not provide his own DCB.
- The FHCW will be modified in order to convert the call to its VSAM equivalent.
- There is no equivalent to a QISAM physical block once the file has been converted to VSAM. All VSAM data records are equivalent to ISAM logical records. This means that users processing the file via READ in one subsubsystem and GET in another will both retrieve what would have been an ISAM logical record.

Figure 33 describes return codes when ISAM/VSAM compatibility is used.

## Chapter 7

### USING THE OUTPUT UTILITY

#### 7.1 CONCEPTS

The Output Utility is a subsystem that processes messages destined for terminals operating under control of Intercomm. It is responsible for completing any device-dependent formatting requirements in a message before passing it to the teleprocessing interface (FESEND) for eventual transmission to the terminal device. It also checks the operational status of destination terminals. Should it find a destination terminal not operational, it will redirect messages to an alternate terminal, if one has been named for that particular destination terminal. Otherwise, the Front End will intercept a message to a nonoperational terminal and queue it in the output queue assigned to that terminal to await its availability. If an alternate terminal name has been provided to the Front End Network Table, and the alternate can receive output, then the Front End will dequeue the message queued for the nonoperational primary terminal and send it to the alternate as soon as possible (useful primarily for non-functional printers).

#### 7.2 PROCESSING

An application subsystem may create four different types of output message text, identified by a value in the message header VMI field (MSGHVMI):

- Preformatted (VMI=X'57' or C'P')

Text consists of both data and device control characters. All spacing and other formatting (titles, column headings, etc.) is included in the message text. Output processing consists merely of passing the message to the Front End via FESEND. If the destination terminal (MSGHTID) is the name of a broadcast group, rather than an individual terminal, a separate message is created for each terminal of the group. Except for broadcast terminal-ids, subsystems should use the service routine FESEND, which is more efficient than queuing via Output.

- Formatting Required, Variable Text (VMI=X'50' or C'0')

Text consists of a string of character data items to be inserted into a final message format defined by an Output Format Table (OFT) entry. Each data field is prefixed with an item code and length prefix, and an occurrence factor (if a repetitive field), to identify the field. The OFT defines the position and content of titles, headings, etc., and defines the position where data fields from the message text are to be inserted. Output formats the final message, adding device-dependent control characters, and performs broadcast group processing, as described above.

- Formatting Required, Multiple Segments (VMI=n)

This form is used when multiple messages are to be created for the same hardcopy terminal (such as a printer) and interleaving of other messages for the same device is not desired. The text is variable format as described above. The VMI code for the first (or header) segment is X'51' or C'1'; for intermediate segments is X'52' or C'2' or X'5C' or C'4' depending on line types desired; and for the final segment is X'53' or C'3'. The final segment must be queued, even if no intermediate segments are created, in order that Output may release the terminal for other messages.

- Formatting Required, Fixed Text (VMI=X'72' or C'S')

Text consists of fixed length text fields in character or arithmetic format. This type of message is routed to the Change/Display Utility, where it is converted to a Variable Text message and routed to the Output Utility. The fixed text is described to Change/Display by a Format Description Record (FDR). The first twelve bytes of the fixed format text identify the particular FDR which details the fixed fields of the message. Byte 9 within this header provides the segment type (see Figure 34).

The application subsystem creates its output message (header and text) and directs the message to either the Output Utility or the Change/Display Utility by calling the service routine COBPUT. The receiving subsystem codes and VMI in the message header specify the destination subsystem and message text formatting requirements. Figure 34 summarizes message header specifications. In addition, the MSGHQPR field in the message header must be set to C'2' if the originating subsystem might process segmented input.

The sample subsystem in Chapter 12 provides examples of using the Output and Change/Display Utilities. For complete details regarding the Output Utility and Change/Display Utility, refer to the Utilities Users Guide.

OUTPUT Message Type	Message Header Fields			Change/ Display Prefix
	MSGHRSCH	MSGHRSC	MSGHVMI	
<u>Preformatted</u> (device-dependent)	X'00'	C'U'	X'57' or C'P'	N/A
<u>Variable Text Formatting:</u>			X'50' or C'0'	
<u>Single Segment Messages:</u>				
<u>character format</u> for item code, length (and occurrence number)	X'00' or C'0'	C'U'		N/A
<u>binary format</u> for item code, length (and occurrence number)	C'U'	C'U'		N/A
<u>Multi-Segment Messages:</u>				
<u>character format</u> first segment	X'00' or C'0'	C'V'	X'51' or C'1'	N/A
detail segment - repetitive data items			X'52' or C'2'	
detail segment - non-repetitive data items			X'5C' or C'C'	
final segment			X'53' or C'3'	
<u>binary format</u> first segment	C'V'	C'V'	X'51'	N/A
detail segment - repetitive items			X'52'	
detail segment - non-repetitive items			X'5C'	
<u>Fixed Field Formatting:</u>	X'00'	C'H'	X'72' or C'S'	
<u>Single-Segment Messages:</u>				C'0'
<u>Multi-Segment Messages:</u>				
<u>first segment</u>				C'1'
detail segment - repetitive items				C'2'
detail segment - non-repetitive items				C'4'
final segment				C'3'
NOTE: COBPUT converts character codes to the corresponding hexadecimal values for VMI codes, and MSGHRSCH to X'00'.				

Figure 34. Message Header Specifications for the Output Utility



## Chapter 8

### CONVERSATIONAL SUBSYSTEMS

#### 8.1 GENERAL CONCEPTS

Conversational subsystems are defined as one or more subsystems designed to process more than one input message to complete a transaction. They effectively carry on a dialogue with the terminal operator, receiving an input message, retaining it and/or associated results of processing, issuing a response (perhaps a prompt for additional information), receiving another input message, retaining it, etc., until the transaction is complete. At the end of the conversation, appropriate files may be updated.

##### 8.1.1 Conversational Applications

Typical applications which lend themselves to conversational processing are:

- Operator prompting (multiscreen input)
- Batch Data collection

Prompting, or multiscreen input, applications typically consist of dialogues in which the terminal operator enters an input message, the information is analyzed by the application subsystem and the results of processing are saved; the application subsystem then sends an output message to the terminal, prompting the operator for the next piece of information required. This dialogue continues until the application subsystem has obtained all the necessary information to complete processing for the given transaction.

Batch data collection may be conversational in that even though the input data is saved for later retrieval, the collecting application may need to return an error message requesting correction of invalid input data before saving the input record, or the application may need to request the input of a different type of record (for more detailed subsidiary information, intermediate totals, etc.).

##### 8.1.2 Conversational Transactions

Conversational transactions involve the sending and receiving of more than one message in a terminal session. Each input message may be processed by related subsystems or by the same subsystem. A two-part conversational transaction is illustrated in Figure 35.

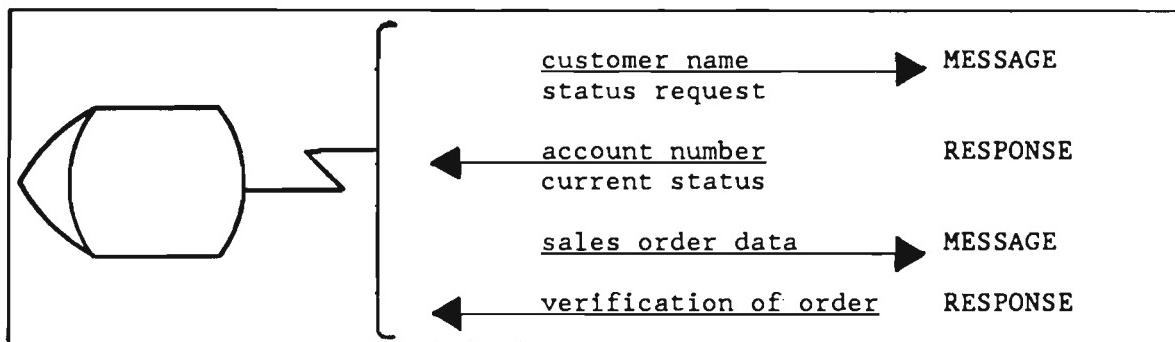


Figure 35. Typical Conversational Transactions

### 8.1.3 Retention of Information

Assume a conversation in which three input messages and three responses are necessary to complete the transaction. A terminal, a subsystem and a storage medium on which to save the input messages, and/or corresponding intermediate results of the processing, are necessary components in the conversational environment. In the example illustrated in Figure 36, the subsystem receives information and prompts the terminal operator for additional information until it obtains all the required data. This intermediate information is also stored either in core or on a disk data set. After the final input message is received and processed, appropriate files are updated, intermediate data is deleted, and a final response is issued.

Terminal XYZ	Subsystem ABC	Storage
Input Message 1--->	Receive, process and store---->	Input Message 1 + results
Output Message 1<---Prompt for additional information		
Input Message 2--->	Receive, access Input Message 1<--Input Message 1 Process Also store Input Message 2----->	+ results Input Message 2 + results
Output Message 2<---Prompt for additional information		
Input Message 3--->	Receive, analyze with prior <--- Input Message messages and results Update files, delete prior data	1 & 2 + results
Output Message 3<---Final response		

Figure 36. Input Message Data Retention During a Conversation

## 8.2 IMPLEMENTING CONVERSATIONAL SUBSYSTEMS

Conversational subsystems may be implemented in several ways, each characterized by the retention of initial and subsequent input and processing results. The method of retention differs, depending upon the method of implementation chosen.

Control of the conversation, or the retention of the input messages and/or corresponding results of processing may be accomplished by using any one of the following methods of implementation:

- The User SPA (User Extension to System Parameter List)
- The Store/Fetch Facility
- The Dynamic Data Queuing Facility
- The CONVERSE Service Routine

In addition to the retention of the input environment, conversational subsystems have design considerations with respect to file updates and control of input verbs. These design considerations are discussed following a review of the four methods of retention of input messages and corresponding results of processing.

Intercomm provides Front End conversational support to ensure that duplicate input is not processed. This is accomplished by defining applicable verbs and interactive terminals as conversational in the Front End tables. See the Operating Reference Manual.

### 8.3 SAVING INFORMATION IN USERSPA

The user extension to the SPA is called USERSPA and is accessible to all Intercomm subsystems since the SPA is the second entry parameter to all subsystems. The SPA (Csect) is a 500-byte core-resident table. The user extention to the SPA begins at the 501st byte and may include application-oriented areas, such as tables, counters, and switches for application subsystem use. Thus, the size of USERSPA is installation-dependent. The user portion of the SPA is optionally checkpointable and can be restored at system restart time.

A portion of USERSPA may be divided into sections associating table space for each terminal, as illustrated by Figure 37. Each terminal-oriented area might be used for control data during conversational processing, until the conversation with that terminal completes.

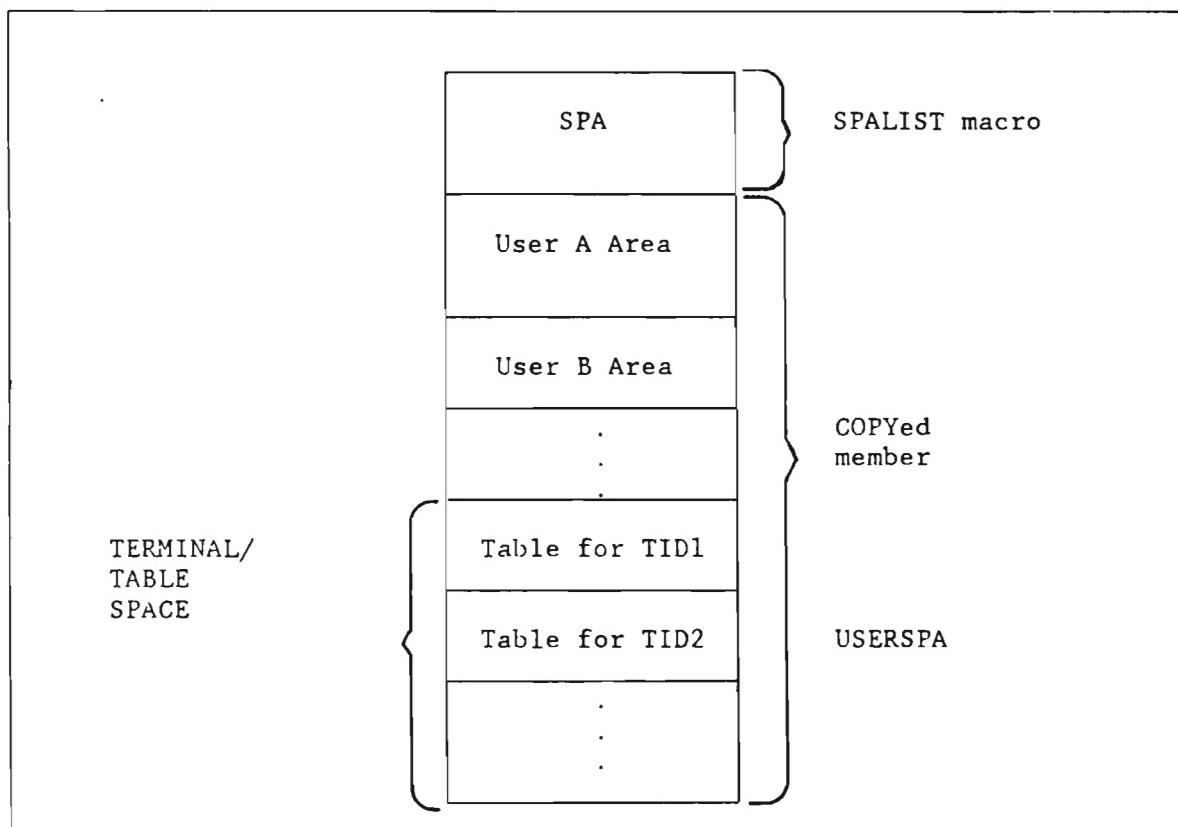


Figure 37. User and Terminal Table Space in the USERSPA

The SPA is expanded by updating the Assembler Language member USERSPA on the system release library SYMREL. The updated version should be stored on SYMUSR. When assembling INTSPA, USERSPA is copied as the last entry in the SPA Csect. Therefore, any user additions would be referenced beginning with the 501st byte. Any such additions should ordinarily be coordinated through the System Manager, as most application subsystems could be affected.

In the based structure definition of SPA, as shown in Figure 38, three different applications have their own 50-byte areas defined: (USERA\_AREA, USERB\_AREA, USERC\_AREA) plus a table for their common use (COMMON\_TABLE). The Assembler Language member USERSPA for this example would contain a definition of an area corresponding to OURSPA. OURSPA could be defined as a systemwide member to be included by all PL/I routines using a '%INCLUDE OURSPA;' statement following the INTSPA statement.

```
DCL 1 FULLSPA    BASED(SPA),
      5 INTSPA     CHAR(500),
      5 OURSPA,
      6 COMMON_TABLE CHAR(200),
      6 USERA_AREA  CHAR(50),
      6 USERB_AREA,
      8 COUNT_FIELD1 FIXED BIN(31),
      8 ON_OFF_SWITCH CHAR(1),
      8 REST_OF_AREA  CHAR(45),
      6 USERC_AREA  CHAR(50);
```

Figure 38. Sample USERSPA Declaration Within a Subsystem

The following chart summarizes the advantages and disadvantages of the USERSPA method of implementation of conversational processing.

<u>Advantages</u>	Information saved in Core; no I/O overhead. Accessed easily. Checkpointable and restorable at restart.
<u>Disadvantages</u>	The entire USERSPA is accessible to all Intercomm subsystems. Therefore a problem of control develops with respect to the possibility of destruction of data by another subsystem, or security problems.  Updating and maintenance of USERSPA may require recompiling all subsystems which reference it.  A potentially large area of storage must be allocated.  Addressability, if area larger than 3596 bytes.

#### 8.4 SAVING INFORMATION WITH STORE/FETCH

Conversational information may be stored and later retrieved (either in storage or on a disk data set) by the Store/Fetch Facility. Information is retained via the STORE function, and retrieved via the FETCH function. The storage space may be released via the UNSTORE function. Saved information may also be updated.

An operator prompting type of conversation involving one terminal and one or more application subsystem(s) could use Store/Fetch very efficiently for retaining information. Store/Fetch performs its function upon data strings. Data strings are logical entities of information (input messages to be retained or whatever other data the user intends to save), which are identified by unique user-defined keys. The information is accessible only to those subsystems which call a Store/Fetch service routine naming the data string by its unique key, which could include the current terminal-ID from the input message header. Therefore, there is more control over the information than there would be if it were to be saved in the USERSPA. The data strings are classified as either transient, semipermanent or permanent. The differences between these classifications are as follows:

Disposition	Availability	Storage Medium
Transient	Not available across restart	Core or disk
Semipermanent	Available across restart	Disk
Permanent	Available across every system start until explicitly unstored	Disk

In conversational processing, permanent data strings should not be used. As to whether to use transient or semipermanent strings, the user must decide whether the information is critical enough to be preserved across system restart. If so, the data strings would be classified as semipermanent and would reside on disk. At restart time, the operator could then resume a conversation at the point of failure if subsystem logic can determine when the conversation was interrupted. If stored data is specified as transient, data is eligible to reside in core. Processing would thus be speeded up, as I/O overhead would be eliminated. At restart time, the operator would then start the conversation from the beginning.

Detailed information on Store/Fetch, including the interface between application subsystems and the Store/Fetch service routines, may be found in Store/Fetch Facility. Application subsystem logic must determine whether the input message in progress is initial, intermediate or final. This determination is necessary to assure that the proper calls to Store/Fetch are issued when data is to be saved or retrieved. Once the determination is made, Store/Fetch may be used to manage the conversational information as shown in Figure 39.

Initial Input:

STORE--create a new data string

Intermediate Input:

FETCH--retrieve existing data string

STORE--update string: new information merged with existing data

Final Input:

FETCH--retrieve existing data string

Process input and merge final information with existing data

Update necessary files and create final output message

UNSTORE--free data string storage

Figure 39. Conversational Processing Using Store/Fetch

Subsystem processing logic can be simplified by using one or more of the following techniques:

- A 'string-not-found' return code from a FETCH request indicates initial input (no intermediate data stored).
- A FETCH with the Delete option forces restart of the conversation from the beginning if the system fails, or the subsystem times out or program checks before the STORE of the intermediate data can be done. This technique also saves Store/Fetch and core storage resource overhead.
- The STORE of the intermediate data should be done after the output message is processed.
- File record(s) should not be updated until all intermediate data is collected. At this time the record(s) should be retrieved for update (exclusive control) and checked for external updates by unrelated processing since the conversation began.
- Do not send the final confirmation output message until successfully updating the file(s).

### 8.5 SAVING INFORMATION ON A DYNAMIC DATA QUEUE

The Dynamic Data Queueing Facility (DDQ) is a Special Feature available to Intercomm users. Detailed specifications on using DDQ may be found in Dynamic Data Queueing Facility. A DDQ provides the application subsystem with the ability to dynamically create, retrieve and delete logical data sets (or queues) of records on a BDAM data set. As illustrated in Figure 40, more calls are required to interface with the DDQ routines than are required to interface with Store/Fetch to obtain the same functions. However, a DDQ provides the ability to save several related data strings as a type of sequential file. The entire DDQ can then be processed by another subsystem or postponed for batch processing. A DDQ is most effectively used, not as a means for temporary storage of data during a conversation, but as a means for accumulating conversational results for subsequent processing, that is, for data collection. This facility can also be used for collecting data from related conversations with more than one terminal.

The data queues may be either transient, single-retrieval transient, semipermanent or permanent. Single-retrieval transient queues cannot be read more than once. This type of DDQ, therefore, would not be suitable for conversational processing. The other queue types are distinguished by the following characteristics:

Queue Type	Characteristics
Transient	<p>Must be passed to another subsystem or freed.</p> <p>Cannot be retrieved later.</p> <p>Not preserved across restart or normal startup.</p>
Semipermanent	<p>Retrieved at a later point in time via a user-provided Queue Identifier (QID).</p> <p>Extra I/O overhead is involved in saving the queue.</p> <p>Can be freed by user request.</p> <p>Queue must be completed (closed) in order to be preserved across restart.</p> <p>Existing semipermanent queues freed at normal startup.</p>
Permanent	Same characteristics as semipermanent except that permanent queues are always preserved across any Intercomm start, warm or cold, if closed at least once.

Figure 40 illustrates typical use of DDQ facilities in conversational processing. The application subsystem logic must determine whether input is initial, intermediate, or final. Final input, in this example, causes the queue to be closed and passed to another subsystem for asynchronous or postponed file updating. Thus, the terminal operator, upon receipt of the final output message, can begin another conversation without waiting for file updates to occur. This technique is particularly useful for files which do not require up-to-date inquiry response such as order entry, personnel, etc.

Initial Input:

```
QBUILD -- Create a new queue  
QWRITE -- Save input message and related data  
QCLOSE -- Save the DDQ
```

Intermediate Input:

```
QOPEN -- Open the queue  
QREADX -- Read the record  
        with intent to update }  
QWRITEX -- Update the record }  
QCLOSE -- Save the DDQ
```

or QWRITE to add  
to the queue

Final Input:

```
QOPEN -- Open the queue  
QREADX -- Retrieve the record }  
QWRITEX -- Update the record }  
QCLOSE -- Pass the DDQ to another subsystem which will update  
        files and free the queue.
```

or QWRITE to add  
to the queue

Issue final output message.

Figure 40. Conversational Processing Using Dynamic Data Queuing

### 8.6 SAVING INFORMATION VIA THE CONVERSE SERVICE ROUTINE

The final method of retaining information for a conversation is to use the Intercomm system service routine CONVERSE. The CONVERSE routine is called by an application subsystem when input from the same terminal is required to continue processing a transaction. The application subsystem stops processing until the next input message is received from that terminal. Control is returned to the next sequential instruction following the call to CONVERSE.

Application subsystems are designed more easily with CONVERSE, as it is simpler to control the sequential order of the messages. However, the use of CONVERSE is not encouraged, as it ties up Intercomm resources. Dynamic storage (ISA area) associated with the initial and subsequent input messages is retained during the call to CONVERSE. Storage requirements for subsystems would be greater than when other conversational techniques are used, because one subsystem contains logic for all message types of a conversational transaction. It is far more efficient to design conversational subsystems which retain control only for the amount of time necessary to process one message than to tie up system resources while each input message in the conversation is in turn received, kept, analyzed and responded to in one execution of one application subsystem. When CONVERSE is used, dynamically loaded subsystems remain in storage until all "conversations in progress" have terminated. Intercomm restart processing of such subsystems restarts the conversation from the beginning. All intermediate messages are discarded.

The saving of information in the USERSPA or in a Store/Fetch data set or in a DDQ does not require an application subsystem to contain logic for time-outs. The use of CONVERSE does. If the next input message is not received in the time limit specified by the user, a time-out occurs, which must be handled by subsystem logic.

An example of the use of CONVERSE in a two-part conversation is illustrated in Figure 41.

NOTE: CONVERSE is not supported for subsystems loaded above the 16M line under XA or ESA.

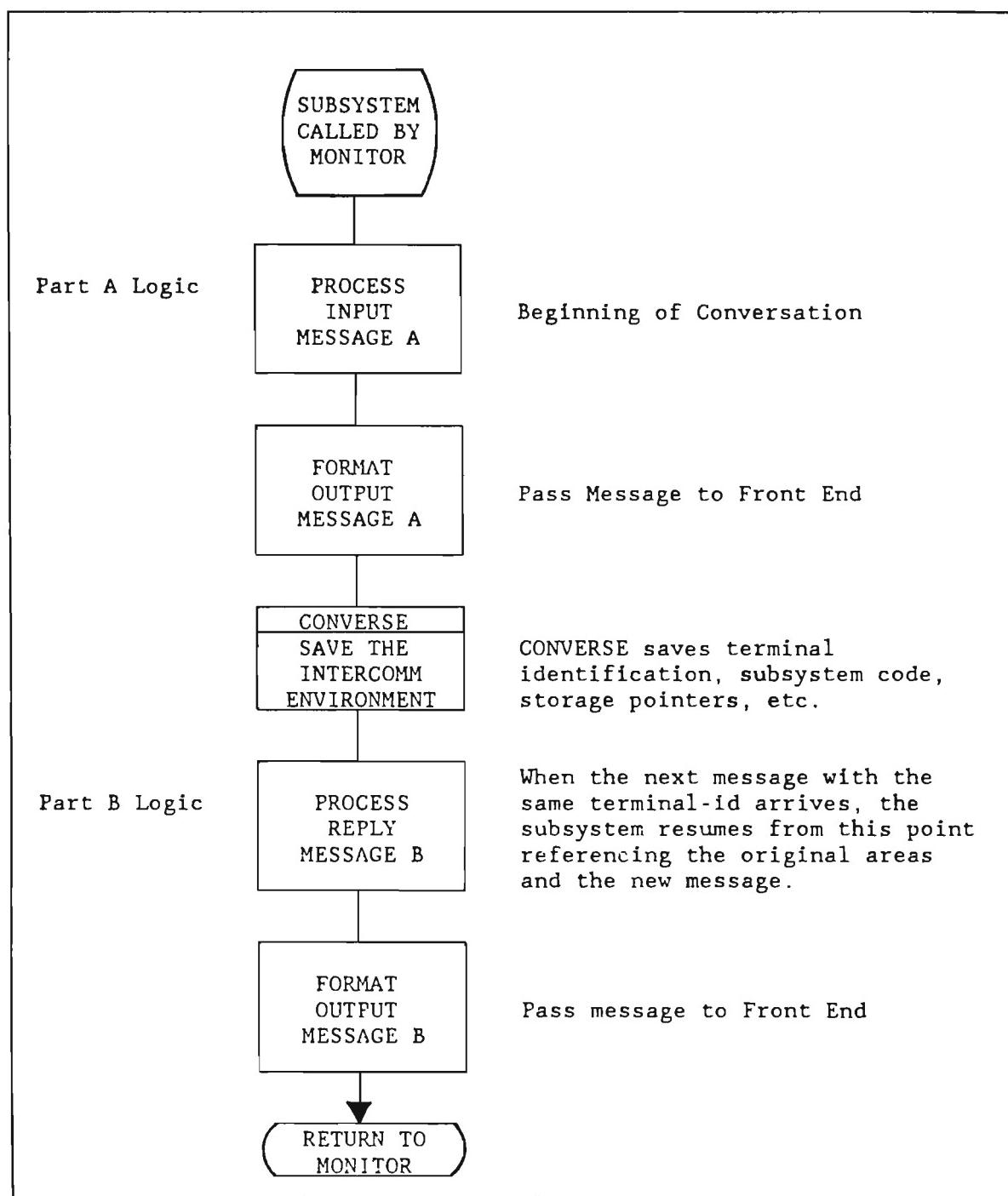


Figure 41. Conversational Subsystem Logic Using Converse

### 8.6.1 Subsystem Design Using CONVERSE

The Intercomm system service routine CONVERSE is called when awaiting additional input in response to some prompting message. Since any interval may elapse before the next message is received, CONVERSE will save information in its own control table for each conversation and return to the Subsystem Controller while waiting for the response.

The call to CONVERSE specifies a time limit within which a reply message should be received. If it is not received during the specified interval, then the subsystem is entered at the next instruction following the call to CONVERSE and its message parameter is adjusted to point to a time-out message supplied by CONVERSE. That message (header plus text) could then be switched to the Output Utility or FESEND. The terminal identification in the header is that of the non-responding terminal. A zero value for the time limit will bypass the automatic time-out feature.

Coding format:

```
CALL CONVERSE(word,time);
```

where:

word

is the name of an aligned fullword (FIXED BIN(31)) in the subsystem's DSA required by CONVERSE for work space. The fullword must be CHAR(4) if CONVERSE is called via PMIPL1.

time

is the name of an aligned fullword binary value (FIXED BIN(31)) indicating a limit (in seconds) within which a subsequent message is anticipated.

When processing resumes following the call to CONVERSE, the environment appears as it was before the call--except the input message parameter (unless there was a time-out) now points to the most recent message from the terminal. It will have been edited if specified for the verb's definition in the Front End Verb Table. The Intercomm return code area will contain a binary value in the low-order byte indicating the condition for return from CONVERSE (see Figure 42).

The CONVERSE program keeps track of conversational requests by terminal and subsystem, and separates messages accordingly. Hence, any subsystem may be in conversation with any number of terminals simultaneously.

It is the subsystem's responsibility to verify that the message received following the call to CONVERSE is actually the appropriate message expected in the logical sequence of the conversation.

To use CONVERSE by a PL/I subsystem, PL1LNK-NONBASED is required on the SYCTTBL macro definition (see Chapter 3), the input message parameter must be declared as a pointer, and the input message area must be BASED on that pointer.

Note that the CONVERSE routine may only be called from a 24-Amode subsystem. Due to complications arising in reestablishing internal pointers on return from the call to CONVERSE, it may not be called by a PL/1 or COBOL subroutine of the subsystem.

For example:

- Monitor calls PL/1 Subsystem AA which calls CONVERSE (valid sequence of program logic).
- Monitor calls PL/1 Subsystem BB which calls Assembler Language subroutine B1 which calls CONVERSE (valid sequence of program logic). However, if the new input message processed by the Assembler Language subroutine on return from the call to CONVERSE is freed by the subroutine or passed by it to another subsystem or FESEND, then the subroutine must zero the first word in the parameter list passed to it (see Assembler Language Programmer's Guide). The calling PL/1 subsystem may then not reference the input message area or any of its data fields (except for data fields in its DSA passed as parameters to the BAL subroutine for storing message data and/or a copy of the new message header for the next output message). Note that the BAL subroutine may use the new return code address parameter to pass a code back to the PL/1 subsystem, or the PL/1 subsystem may test it for the CONVERSE return code on return from the BAL subroutine.
- Monitor calls PL/1 Subsystem CC which calls PL/1 subroutine C1 which calls CONVERSE (invalid sequence of program logic).

The PL/1 subsystem may not use an old copy of the message header for a new output message.

Conversational subsystem logic must be designed with care regarding file access. Selected files should be released prior to the call to CONVERSE. If not, other subsystems accessing the same files or other messages in process in the same subsystem may "time out." This may occur because an operating system control block is associated with the access to the file and is not "freed" until the file is released. If a file is accessed prior to the call to CONVERSE and released after the call to CONVERSE a "lock out" situation may occur.

Return Codes	Meaning
0 (X'00')	<p>Normal return: the entry parameter input-message reflects the address of the new input message. The message will have been edited successfully if the Front End Verb Table shows editing required. (If editing is unsuccessful, error messages will be sent to the terminal, and the subsystem is not reactivated until either a subsequent input message is edited successfully or an automatic time-out occurs.)</p> <p><u>CAUTION:</u> The CONVERSE automatic time-out is not extended if a message is found in error by the Edit Utility.</p>
17 (X'11')	<p>No core available for CONVERSE control blocks; conversational mode not initiated.</p>
18 (X'12')	<p>Time-out expired. The entry parameter input-message reflects the address of an error message generated by CONVERSE. The message header contains the appropriate terminal identification. The message text is:</p> <p style="text-align: center;">*PMI*CONVERSE*ANTICIPATED MESSAGE NOT RECEIVED WITHIN USER SPECIFIED TIME INTERVAL</p>

Figure 42. CONVERSE Return Codes

Control of the conversational program environment is accomplished by Intercomm in different ways, depending on the subsystem's residency:

- Resident

The dynamic storage area (ISA) for one message from a terminal is retained pending arrival of the next message from that terminal; the subsystem will continue to process messages from other terminals.

- Overlay Loaded

Same as above, except the loaded overlay region may contain other subsystems to process other messages during (and after) "CONVERSE time."

- Dynamically Loaded

Same as above, except the subsystem remains in core until all "conversations in progress" have terminated.

## 8.7 DESIGN CONSIDERATIONS IN CONVERSATIONAL PROCESSING

In order to ensure file integrity, conversational subsystems performing file and/or data base updates should be designed to perform the updates for the last message in the conversation. Alternatively, control may be passed (via message queuing) to a non-conversational subsystem to perform the updates.

### 8.7.1 Control of the Input to Conversations

Conversational subsystems expect ordered input. They must be designed to analyze input messages and to determine which message in the sequence has been received. Control of the input may be exercised by the terminal operator or by the application subsystem(s).

The terminal operator may be given a specific sequential list of messages to input at the terminal for a given verb or verbs. This method would probably be used for data collection applications, in which more messages are sent to the application subsystem than are received at the terminal. It could also be used for any conversational application in which the order of input is fixed.

The application subsystem may control the input sequence by analyzing an input message, processing it, and issuing a response informing the operator about the content or format of the next input message. The response may direct the operator to input another verb (that of a related subsystem). Subsystem-controlled input is good for conversations in which the "next" desired piece of information may vary depending upon the contents of a file record, or a table, or the setting of a switch in the area saved between subsystem activations.

### 8.7.2 Assigning a Verb to a Terminal

To eliminate the requirement for an operator to key in a verb with each input message, the operator may enter a system control command message to LOCK a specific terminal to a particular verb. The Front End then prefixes that verb to each input message from that terminal. The operator may enter another control message, UNLK, to unlock the terminal from the verb. See System Control Commands.

The LOCK/UNLK commands processed by the Front End can also be issued by a subsystem. When a LOCK is in effect, all subsequent messages from the specified terminal will be automatically prefixed by the verb specified in the LOCK command. This LOCK remains in effect until UNLK is issued. With LOCK in effect, some advantages are:

- The terminal operator does not have to keep reentering the same verb.
- A new verb cannot be entered during the conversation.

Either the subsystem or the operator may control the input sequence by locking and unlocking the terminal to different verbs at different points in, or at the end of, the conversation.

Optionally, the Intercomm AUTOLOK feature may be defined for the verb in the Front End Verb Table, which dictates that when that verb is input from the terminal, the terminal is to be automatically locked to that verb. Subsequently, the terminal is to remain locked until specifically UNLKed by the operator or processing subsystem.

The format for the LOCK/UNLK commands (message text) is as follows:

```
LOCK$TPUxxxxx$vvvv@  
UNLK$TPUxxxxx@
```

where:

xxxxx

is the five-character terminal identification

vvvv

is the four-character verb

@

is the end-of-transmission character (X'26')

\$

is the system separator character as defined for the installation.

The preformatted message constructed by a subsystem must be prefixed with the standard message header for FESEND (MSGHRSCH=X'00', MSGHRSC=X'00', VMI=X'57'). This message is passed to the Front End via FESENDC (see Chapter 9) and the LOCK or UNLK takes place. No response message is sent to the terminal when such processing is requested by a subsystem.

## Chapter 9

### USING INTERCOMM SERVICE ROUTINES AND FACILITIES

#### 9.1 SERVICE ROUTINE INTERFACING

PL/I programs may call Intercomm service routines directly using the standard CALL statement. The service routines must be defined with ENTRY OPTIONS (ASM INTER) to generate an Assembler Language parameter list for the called routine. The member PLIENTRY is provided for copying into PL/I programs (use %INCLUDE PLIENTRY), which defines all standard Intercomm routine entry points (entry point names are given in the REENTSBS illustration, Figure 43). Special facility entry points may be added by the user. For dynamically loaded programs, linking the program with INTLOAD (required if program may be loaded above the 16M line under XA or ESA) will reduce dynamic linkedit processing at Intercomm startup.

Specifications and coding criteria for user subroutines are described in Section 7 of this chapter.

##### 9.1.1 PL/I Interface Routine (PMIPLL)

PMIPLL (see also Chapter 3) is a PL/I interface routine which may be called by PL/I programs for service routine and user subroutine interface. When only PMIPLL is called, dynamically loaded programs (even if loaded above the 16M line under XA or ESA) do not need to be linked with INTLOAD. The application program calls PMIPLL specifying which routine is to be called (system service routine or user subroutine) and the appropriate parameters to pass to it. PMIPLL preserves the PL/I environment and performs mode switching if the caller is in 31-Amode. PMIPLL also acquires a storage area in which it saves the entry parameters for the called program. PMIPLL then calls the specified routine, and on return, PMIPLL restores the caller's environment and returns to the calling program. Coding format:

```
CALL PMIPLL(routine-code,parameters);
```

where:

routine-code indicates the routine entry to be called.

parameters is the actual parameter list to be passed to the called routine. All parameters passed to PMIPLL must be in non-arithmetic format (locator descriptors). PMIPLL then passes the addresses in Assembler Language format except if the called subroutine is PL/I. All parameter addresses are validated for 24-Amode. If the calling subsystem (or subroutine) may be loaded above the 16M line under XA or ESA, then all parameters must be in the caller's DSA (have a 24-Amode address).

Routine-codes name halfword offset values into the REENTSBS table of routine addresses. Offsets 0 through 100 are reserved for Intercomm system routines. Offsets 104 and up may be used for other service

routines and user subroutines (in increments of 4). Figure 43 lists the routine-codes assigned as identifiers for Intercomm service routines in the released REENTSBS table. The member (of routine-codes) for copying into PL/I subsystems and subroutines is named PENTRY (use %INCLUDE PENTRY) and is illustrated in Appendix B. See also Appendix D for sample coding using PMIPLL and the PENTRY table. The routine-codes may be in Static storage for 31-Amode programs.

```

REENTSBS1 CSECT
*
* NEGATIVE OFFSETS ARE USED BY SPECIFYING AN OFFSET ENDING IN B'11',
* WHICH IS INCREMENTED BY 1 AND COMPLEMENTED TO OBTAIN TRUE OFFSET
* BY COBREENT AND PMIPL1.
      SUBMODS NAME=INTSORTC      OFFSET -100,CODED AS 99
      SUBMODS NAME=DWSSNAP       OFFSET -96,CODED AS 95
      SUBMODS NAME=MAPFREE       OFFSET -92,CODED AS 91
      SUBMODS NAME=FECMRLSE      OFFSET -88,CODED AS 87
      SUBMODS NAME=FESEND        OFFSET -84,CODED AS 83
      SUBMODS NAME=FESENDC       OFFSET -80,CODED AS 79
      SUBMODS NAME=ALLOCATE      OFFSET -76,CODED AS 75
      SUBMODS NAME=ACCESS        OFFSET -72,CODED AS 71
      SUBMODS NAME=MAPURGE       OFFSET -68,CODED AS 67
      SUBMODS NAME=MAPCLR        OFFSET -64,CODED AS 63
      SUBMODS NAME=MAPEND        OFFSET -60,CODED AS 59
      SUBMODS NAME=MAPOUT        OFFSET -56,CODED AS 55
      SUBMODS NAME=MAPIN         OFFSET -52,CODED AS 51
      SUBMODS NAME=INTUNSTO      OFFSET -48,CODED AS 47
      SUBMODS NAME=INTSTORE      OFFSET -44,CODED AS 43
      SUBMODS NAME=INTFETCH      OFFSET -40,CODED AS 39
      SUBMODS NAME=FECMFDBK      OFFSET -36,CODED AS 35
      SUBMODS NAME=FECMDDQ       OFFSET -32,CODED AS 31
      SUBMODS NAME=QWRITEX       OFFSET -28,CODED AS 27
      SUBMODS NAME=QREADX        OFFSET -24,CODED AS 23
      SUBMODS NAME=QWRITE        OFFSET -20,CODED AS 19
      SUBMODS NAME=QREAD        OFFSET -16,CODED AS 15
      SUBMODS NAME=QCLOSE        OFFSET -12,CODED AS 11
      SUBMODS NAME=QOPEN         OFFSET -8,CODED AS 7
      SUBMODS NAME=QBUILD        OFFSET -4,CODED AS 3
      ENTRY REENTSBS

REENTSBS DS    OA          ALLOW FOR NEGATIVE OFFSETS
      DC    A(REENTEND-REENTSBS-4)      REQUIRED
      SUBMODS NAME=SELECT          CODE 4- FILE SELECT
      SUBMODS NAME=RELEASE         CODE 8- FILE RELEASE
      SUBMODS NAME=READ            CODE 12- FILE READ
      SUBMODS NAME=WRITE           CODE 16- FILE WRITE
      SUBMODS NAME=GET             CODE 20- FILE GET
      SUBMODS NAME=PUT             CODE 24- FILE PUT
      SUBMODS NAME=RELEX           CODE 28- RELEASE EXCL. CONTROL
      SUBMODS NAME=FEOV            CODE 32- FILE FEOV
      .
      .
      .
      (Codes 36-64
      are reserved)

```

Figure 43. PMIPL1 Routine Pointers (REENTSBS) (Page 1 of 2)

```

SUBMODS NAME=COBPUT      CODE 68- COBOL MESSAGE SWITCHING
SUBMODS NAME=MSGCOL     CODE 72- MESSAGE COLLECTION
SUBMODS NAME=COBSTOREF   CODE 76- COBOL STORFREE
SUBMODS NAME=CONVERSE    CODE 80- CONVERSE
SUBMODS NAME=DBINT       CODE 84- DATA BASE REQUEST
SUBMODS NAME=LOGPUT      CODE 88- LOGPUT
SUBMODS NAME=PAGE        CODE 92- PAGE ROUTINE
SUBMODS NAME=GETV        CODE 96- VSAM GET
SUBMODS NAME=PUTV        CODE 100-VSAM PUT
*****
**      INSERT      USER      SUBMODS      MACROS      HERE      **
*****
COPY USRSUBS
REENTEND EQU *           REQUIRED AFTER LAST SUBMODS
ENTRY REENTEND
REENTSBS1 CSECT
END

```

Figure 43. PMIPL1 Routine Pointers (REENTSBS) (Page 2 of 2)

9.2 INTERSUBSYSTEM QUEUING (COBPUT)

COBPUT (also used by COBOL programs) is called to queue a message for a user or Intercomm subsystem. Queuing is controlled by the Receiving Subsystem Code fields in the message header. If segmented input messages may be processed, set the MSGHQPR field in the header to C'2' before calling COBPUT. If the Edit Utility is used in the system, ensure the VMI field (MSGHVMI) is non-zero so that an attempt to edit the message for/by the receiving subsystem is not made.

Coding format:

```
CALL COBPUT(message,return-code);
```

where:

message is the label of the first position of the message (header + text) to be queued

return-code is the label of a two-byte character field where COBPUT will place a return code.

COBPUT copies the message to be queued to a new area of dynamic storage, converting variable character format message text and header fields as necessary if the Receiving Subsystem Code is for the Output Utility (see Figure 34). COBPUT then calls Message Collection (MSGCOL) to accomplish the queuing of the message. Figure 44 lists COBPUT return codes.

The original message remains in the calling program's Dynamic Storage Area (DSA). If the message has not been processed or queued successfully, the subsystem may attempt to recover, or simply return to the Subsystem Controller with a return code of 8 or 12. Figure 45 lists various alternatives.

Return Code	Meaning
00	Message queued successfully  <u>NOTE:</u> For Multiregion Facility users sending a message to another region, this return code signifies that the message was queued for sending to that region.
02	Item code, length, or line number greater than 255 in variable character data item prefix (Output Utility)
04	No room on subsystem queue or msg rejected for delayed subsystem--an entry was made on the system log (MSGHLOG=X'FC')
06	Nonnumeric item code (Output Utility)
08	No core for disk queue I/O area, or to copy message
10	N or R omitted in variable character data item prefix
12	I/O error on disk queue
14	COBPUT has detected a message length too short to convert character item codes and lengths
16	Invalid subsystem code--an entry was made on the system log (MSGHLOG=X'FB')
28	DVASN system routine could not reserve a device (on first segment of multi-segmented messages only)
<u>NOTE:</u>	A non-zero return code means the message was neither queued nor processed.

Figure 44. COBPUT Return Codes

Return Code	Alternative Action
02, 06, 10, 14, 16	Program error: no recovery action. Correct the invalid fields and recompile program.
04, 08	Requeue the original input message for reprocessing by the currently executing subsystem via calling COBPUT referencing the input message and the currently executing subsystem, or follow action for Return Code 28.
12	No recovery action: return to Subsystem Controller with return code 12.
28	Attempt a time delay and call COBPUT to attempt queuing of the message again.

Figure 45. Recovery From COBPUT Errors

### 9.3 INPUT MESSAGE SWITCHING (MSGCOL)

COBPUT is called to queue an output message to activate another subsystem. It copies the message from the Dynamic Storage Area of the calling subsystem to a new dynamic area and calls Message Collection. Thus, the output message area within the Automatic storage of a subsystem is reusable upon return from COBPUT.

The logic of an application subsystem might be such that the input message is modified within its dynamic area to become an output message to switch to another subsystem. To do this, the length of the input message may not be increased (data may not be added). If the length is shortened by 8 bytes or more, see the next section on freeing the remainder, and adjusting MSGHLEN in the header. Queuing the message for the next subsystem is then done by calling Message Collection (MSGCOL), instead of COBPUT; Message Collection then owns and is responsible for the management of the message area. All queuing is controlled by the receiving subsystem code fields (MSGHRSC and MSGHRSC) in the message header. When returning to the System Monitor, the subsystem return code must be set to 900 (see Figure 14).

Coding format:

```
CALL MSGCOL(message);  
where:
```

message is the label of the input message to be queued.

MSGCOL return codes indicate the result of the queuing. The return code (stored in the Register 15 field of the caller's save area) may be accessed by the PLIRETV 'built-in-function'. (See Figure 46.) If MSGCOL is called via PMIPLL, a return-code field may be provided - see Appendix D. Regardless of the result, the calling program no longer has any control over the area of dynamic storage occupied by the input message and must return a code of 900.

Return Code	Meaning
0	Message queued successfully
4	No room on queue (entry made on system log) or message rejected for delayed subsystem
8	No core for disk queue I/O area
12	I/O error on disk queue
16	Invalid subsystem code (entry made on system log)

Figure 46. Message Collection Return Codes

Recovery action for unsuccessful queuing might be to return to the System Monitor with a return code of 8 or 12. A message would then be sent to the terminal that originated the input message being processed.

#### 9.4 FREE DYNAMIC (MESSAGE AREA) STORAGE (COBSTORF)

COBSTORF may be called to free some of the area utilized for the input message before it is passed to another subsystem, or to free the entire message when it is not to be freed by the Subsystem Controller when the subsystem returns. COBSTORF may also be used to free an area passed to a PL/1 subroutine which was dynamically acquired by a calling Assembler Language program.

Coding format:

```
CALL COBSTORF(area,length);
```

where:

area is the name defining the first (leftmost) position of the area to be freed.

length is the name of an aligned fullword (FIXED BIN(31)) containing a binary value indicating the number of bytes to free.

CAUTION: Dynamic storage is managed as doublewords. The area specified should be aligned on a doubleword boundary (COBSTORF will round up the address if not). The length specified should be a multiple of 8 (COBSTORF will round down the length if not). When freeing part of an input message, only the rightmost portion may be freed and the rounded remaining length must be stored in the first two bytes (MSGHLEN) of the message header. If freeing all of the input message area, the subsystem must return to the Monitor with the return code 900.

A further clarification is provided in the previous section on message queuing via MSGCOL.

### 9.5 SEND MESSAGE TO FRONT END (FESEND)

FESEND is called to pass a message to the Intercomm Front End for transmission to a terminal. The message header field MSGHTID specifies the destination terminal or broadcast group name. The entry point FESENDC of FESEND is used by high-level language subsystems. FESENDC copies (from the caller's DSA) the message to be passed to the Front End to a new area of storage and proceeds via logic in the program FESEND. FESEND then requests queuing of the message on the associated terminal queue. If a broadcast group is specified, FESEND creates an individual message for each terminal of the group and requests queuing for each of those messages. All terminals in the broadcast group must be of the same type, as defined in the Back End Station and Device tables (see Chapter 2).

FESEND accepts two types of messages: preformatted (VMI=X'57') message text, which contains the control characters and data for transmission to the terminal except for start-of-text sequence(s) to be added by the Front End; and fully-formatted (VMI=X'67') message text, which contains all control characters and data ready for transmission to the terminal. (MMU produces fully-formatted messages.) If segmented input messages may be processed, set MSGHQPR to C'2' before calling FESENDC. If passing the message to the Front End is for any reason unsuccessful, the subsystem is notified by a return code, and recovery action may be taken.

FESEND tests whether messages sent to the Front End might be system commands or for control purposes. Such messages control Front End operation and generally cause no output to a terminal. Front End Control Messages (FECMs) are described later in this chapter. All system control commands and message text contents are documented in System Control Commands.

Coding format:

```
CALL FESENDC(message,return-code[option-codes]);
```

where:

message is the label of the output message (header and text) to be passed to the terminal queue.

return-code is the name of a two-byte character field where FESENDC will place a return code indicating whether or not processing was successfully completed.

option-codes is an optional four-byte character field containing Front End processing codes as follows:

Byte 1: CRT Release option code:

blank or X'00'--do not release (prevent screen overlay) next message (default)  
 C'R'--release (allow overlay) next message to CRT  
 C'C'--release next message, but do not cancel  
 Front End conversational time-out

Byte 2: VTAM Response option code (overrides Front End Network Table definition for terminal):

blank or X'00'--no override (default)  
 C'O'--D1 response  
 C'E'--E1 response  
 C'F'--D2 response  
 C'G'--E2 response

Bytes 3 and 4: Not used (set to blanks or binary zeros)

FESENDC return codes and possible recovery actions are listed in Figure 47. A nonzero return code means the message was not queued for the Front End. Return codes 16-24 should only occur during subsystem testing.

Return Code	Meaning
00	Message queued successfully.
04	Queue-full condition encountered; attempt a retry by invoking FESEND again.
08	Low-core condition encountered; attempt a retry by invoking FESEND again or return to Intercomm. (See Figure 14.)
12	I/O error (see Figure 14) encountered on disk queue; return to Intercomm.
16	Invalid terminal-ID; no recovery action required. Check with System Manager to verify terminal/broadcast group named in MSGHTID field.
20	Invalid VMI or syntax error in Front End control or command message text.
24	Invalid message header; return to Intercomm. See also error message MG602I and Snap 51.

Figure 47. FESENDC Return Codes

### 9.6 USER LOG ENTRIES (LOGPUT)

An application subsystem may require entries on the system log for many different situations:

- Application-dependent security violation or other error recording.
- Log entries rather than snaps used to trace the progress of a message while testing.
- Any application-oriented requirement for a record on the system log.
- Before- and/or after-image records of file updates (if not using the Intercomm File Recovery special feature).

User log entries are identified by unique codes in the message header log code field (MSGHLOG) and hence can be recognized by any batch program processing the log off-line. Messages to be logged consist of a standard 42-byte header and message text. The log code field (MSGHLOG) in the message header must be set to any value from X'41' to X'6F'. Logging is performed by calling the Intercomm system service routine LOGPUT. The date and time stamp in the message header (MSGHDAT and MSGHTIM) will be updated by LOGPUT prior to writing to the log. Log entries may subsequently be suppressed for later Intercomm executions by modifying the LOGTROUT translate table in the LOGPUT routine. Any message having a log code in the header which translates to X'FF' will not be logged.

The length of the record on the log is controlled by the value of MSGHLEN in the message header and must be at least 42. LOGPUT will not write out messages longer than the logical record size of the log (see INTERLOG JCL description in the Operating Reference Manual).

Coding format:

```
CALL LOGPUT(message);
```

where:

message is the label of the message (header plus text) to be logged.

There is no return code from LOGPUT.

## 9.7 CALLING USER SUBROUTINES FROM PL/1 SUBSYSTEMS

All subroutines called by an application subsystem may be called directly or via PMIPLL. Under XA or ESA, passed parameter values must be in 24-Amode storage (such as the caller's DSA) if the routine is called via PMIPLL or if it is resident or loaded in 24-Amode. No other special conventions need be followed in order to call:

- An Intercomm system service routine.
- A user-coded Assembler Language (BAL) subroutine.
- A user-coded PL/1 subroutine.
- A data base interface routine.

If the routine is called directly, passed parameters must be appropriate to the language of the routine, for example, to pass a structured area to a PL/1 subroutine declare a pointer to the area and pass the pointer, whereas the label of the area may be passed to a BAL program.

The Intercomm return code area may be used as a parameter to pass a return code back to the calling PL/1 subsystem. The subsystem may pass that return code back to the Intercomm Monitor (if standard Intercomm return code conventions are used by the subroutine) or may take action based on the return code and then change the passed value in the return code area to a standard Intercomm return code value. See the sample programs in Chapter 10. If a subroutine is called via PMIPLL, all parameters must have non-arithmetic attributes, therefore in this case the Intercomm return code area may not be used.

### 9.7.1 Defining User Subroutines to Intercomm

Except as noted in Section 9.7.4, a user-coded subroutine (Assembler Language or PL/1) must be defined to Intercomm via coding of a SUBMODS macro in a user member USRSUBS which is copied at the end of the subroutine table REENTSBS (before REENTEND) at assembly time (see Figure 43). Resident, reentrant Assembler Language subroutines are defined by the NAME parameter of SUBMODS, all others via the LNAME parameter, plus additional parameters defining language, residency, etc. Additionally, the routine's reference name and corresponding index code should be added to PENTRY (see Appendix B) for easy access by subsystems when calling PMIPLL, or add the name to PLIENTRY if it is a BAL routine. The SUBMODS macro is described in Basic System Macros.

### 9.7.2 Interfacing to User-Coded Assembler Language Subroutines

Assembler Language subroutines must be coded as reentrant if they may give up control to the Intercomm Dispatcher (via I/O requests, MMU requests, message queuing, etc.). When called from a PL/1 program, standard linkage conventions are used. PMIPLL (if used) issues a MODCNTRL macro to link to non-resident Assembler subroutines. At entry, register 13 points to a save area in the caller's DSA.

Therefore, the caller's registers must be saved on entry to the Assembler subroutine, and reloaded before return, and save area chaining must be done. The save area may not otherwise be used by a called subroutine. An Assembler subroutine may not call a PL/1 subroutine (unless code is provided to pass the caller's PL/1 environment).

#### 9.7.3 Interfacing to User-coded PL/1 Subroutines

A reentrant PL/1 subroutine is coded like a PL/1 subsystem in that it uses OPTIONS (REENTRANT) and a Dynamic Storage Area (in calling programs ISA - do not use the MAIN option), and it may call PMIPL1 to interface to Intercomm service routines and other user subroutines, or it may use direct calls. Non-resident reentrant PL/1 subroutines loaded above the 16M line under Release 10 must use the coding conventions described in Chapter 3. Subroutine calls may be nested, but must return to the caller, as illustrated previously in Figure 5. See Appendix A for subroutine linkedit considerations.

#### 9.7.4 Interfacing When Caller or Subroutine is Non-Resident

When all calls are made via PMIPL1, all called routines (Intercomm and user) must be defined in the REENTSBS table via SUBMODS macros as described earlier in Sections 9.1.1 and 9.7.1. If the called routine is reentrant BAL and resident in the Intercomm load module (NAME parameter used on SUBMODS coding), PMIPL1 calls the routine directly passing the address of the caller's save area in register 13. If the routine is non-resident or not reentrant BAL (LNAME parameter used on SUBMODS macro), PMIPL1 links to the subroutine interface module DYNLOAD which loads the called routine if necessary before giving it control, again passing the original caller's save area address and registers 2-12. DYNLOAD performs mode switching if the called routine is loaded above the 16M line under Release 10. Return is via DYNLOAD to PMIPL1 which then returns to the caller by using a previously saved return address.

When using direct calls between resident routines, the linkedit of the Intercomm load module resolves the external references, resident subroutines do not need to be defined in REENTSBS. To link to a loaded subroutine (must be defined in REENTSBS), a resident PL/1 program must either call it via PMIPL1 or call a resident BAL interface routine passing the name of the desired subroutine. The interface then issues a MODCNTRL macro to link to DYNLOAD. If the desired subroutine is PL/1, the interface routine must pass the caller's registers 2 through 13. See the sample interface program in Appendix E.

For non-resident PL/1 programs using direct calls, linking the loadable program with INTLOAD will resolve all Intercomm routine entry points (REENTSBS not needed). Otherwise, dynamic linkedit must resolve the called entry point addresses at Intercomm startup, which adds startup processing overhead. Dynamic linkedit is required for IBMB... internal PL/1 subroutines linked in the Intercomm load module. Dynamic linkedit can also be used to resolve calls from 24-Amode programs to user subroutines in the Intercomm load module. Calls to loadable subroutines (which must be defined in REENTSBS) can be made via PMIPL1

or an interface routine (resident or linked with loaded calling PL/I program) as described above. If the calling program may be loaded above the 16M line, the interface program and INTLOAD must be linked with it (along with PLIV).

Under Release 10, the need for a BAL interface routine (or PMIPLL calls) for loadable user subroutines (or for dynamic linkedit resolution for resident subroutines) can be eliminated for dynamically loaded PL/I programs using direct calls. Define the user subroutines to REENTSBS by coding SUBMODS macros for them in the copy member USRSUBS. Always use the LNAME parameter even if defining a resident reentrant BAL subroutine. Then reassemble and link REENTSBS and reassemble and link INTLOAD so that they both copy the revised USRSUBS and thus entries are generated within INTLOAD for the directly called subroutines. Then link the loadable program with the revised INTLOAD. INTLOAD links directly to DYNLOAD for 24-Amode callers or via the resident interface SWMODE for 31-Amode callers (required). In both cases, the PL/I environment is preserved for called PL/I subroutines. Note that as new subroutines are defined in USRSUBS and copied to INTLOAD for new calls, older programs which do not call the new programs do not have to be relinked with the latest revised INTLOAD. Dynamic linkedit may still be used for resident IBMB... routines as they can be entered directly in 31-Amode (see also Appendix A).

#### 9.8 FRONT END CONTROL MESSAGES

The Front End Control Message (FECM) facility provides three types of Front End control messages which may be used by application subsystems for:

- Front End data queuing (FECMDDQ)
- Front End feedback messages (FECMFDBK)
- Front End queue release (FECMRLSE)

A FECM is generated by an application program call to a service routine. The generated FECM message text is complete. The header field MSGHLEN has been set; bytes 3-42 are not modified. If the user has copied a valid header to the FECM message area prior to the call, only the sending subsystem codes (SSCH,SSC) and the VMI (X'57') must be set. The generated FECM must then be passed to the Front End by a call to FESENDC in the application program.

After a call to any Front End Control Message facility, a return code is placed in the first byte of the status word:

Return Code Value	Meaning
C'0'	FECM successfully created
C'8'	No storage for FECM processing (Assembler only)

### 9.8.1 Front End Data Queuing

Front End data queuing (FECMDDQ) works in conjunction with the Dynamic Data Queuing Facility. It provides the user with a more efficient way of handling groups of related output messages. An application may pass a Dynamic Data Queue (DDQ) to the Front End via a FECM. The DDQ contains messages to be sent to a terminal. This is a more efficient design approach than sending one message at a time to the Front End via FESEND, and prevents interleaving of unsolicited messages with those on the DDQ. This feature is particularly useful for printed reports. The messages on the DDQ must be preformatted (VMI-X'57') or fully formatted (VMI-X'67'). The Dynamic Data Queuing Facility manual contains detailed information on DDQ concepts, facilities and implementation, and specific design considerations for Front End Data Queuing. MMU uses this facility (FECMDDQ), when requested for multipage printer output.

Coding format:

```
CALL FECMDDQ(status-word,fecm-area,ddq-id[,ddq-disp]);
```

where:

status-word is a 4-byte (fullword aligned) area required by the facility.

fecm-area is a 112-byte area to contain the FECM (header and text). The user should initialize the header prior to the call, probably by copying the input message header to this area.

ddq-id is the sixteen (16) byte DDQ identifier.

ddq-disp is a one-byte code indicating DDQ disposition after all messages are transmitted:

C'S' means SAVE the DDQ (required if MSGHTID is a broadcast group name)

C'F' means FREE the DDQ (default)

NOTE: The ddq-disp parameter may be omitted if the DDQ is to be freed after all the messages are transmitted (default). All of the above parameters must be in Automatic storage (DSA) if the calling program is loaded above the 16M line under XA or ESA.

### 9.8.2 Front End Feedback Messages

This type of FECM (FECMFDBK) is used by an application to determine that all prior messages queued for a terminal (before the FECM) have been transmitted. In this way, an application subsystem can be notified that certain critical messages have indeed been successfully transmitted.

Subsystem logic creates all normal output messages and passes them to the Front End (via FESEND, MMU, or by queuing messages for Output). Generation of a feedback message is then requested by a call to a FECM service routine. The feedback message is then processed in the same way as the other messages for the terminal (queued via FESENDC or the Output Utility). When the Front End retrieves the feedback message, it is routed to the subsystem specified when the feedback message was generated rather than to the destination terminal.

Feedback messages may also be used in conjunction with Front End Data Queuing. A feedback message could be an intermediate, or the last, message on a DDQ passed to the Front End. If the DDQ was created via MMU (a MAPEND call option), then the feedback FECM must be created and queued by the subsystem on return from the MAPEND call.

Coding format:

```
CALL FECMFDBK(status-word,fecm-area,fecm-rsc,fecm-text);
```

where:

status-word is a 4-byte (fullword aligned) area required by the facility.

fecm-area is a 78-byte area to contain the FECM (header and text).

The user should initialize the header area prior to the call, probably by copying the input message header to this area.

fecm-rsc is a two-byte receiving subsystem code (high/low) to specify the feedback message destination subsystem.

fecm-text is a 16-byte area containing the desired feedback message text.

#### 9.8.3 Front End Queue Release

This type of FECM (FECMRLSE) allows the subsystem to override the normal Front End Logic for CRTs, which requires a one-for-one correspondence between input and output messages. When the release FECM is processed by the Front End, it causes a subsequent response message queued for the same terminal (as identified by MSGHTID in the FECMRLSE message header) to be transmitted immediately, rather than waiting for input (RLSE command) from the terminal operator. Because of protocol restrictions (HDFF) on VTAM Front End IBM SDLC 3270 CRT processing, the CRT release option for the first call to FESEND should be used (see Section 9.5) as a release; because if the terminal is already in send mode, it is necessary to turn the line around before sending the released message, which may confuse the terminal operator. The CRT release option locks the terminal in receive mode, preventing new input by the operator.

A release FECM might be used if a subsystem queues more than one output message to the CRT terminal due to a considerable amount of processing (file/data base I/O) being necessary between messages. The

first message might be an immediate response to the terminal operator indicating the input request is being processed, but allowing new input by the operator. Then, the second message (following the release FECM) is the ultimate result of the requested processing. A release FECM could also be used to force immediate transmission of a critical message to another CRT (other than the input terminal). Such processing should be used with caution because unsolicited messages can cause confusion for the terminal operator and may clear an existing screen format or displayed message. Coding format:

```
CALL FECMRLSE(status-word,fecm-area);
```

where:

status-word is a 4-byte (fullword aligned) area required by the facility.

fecm-area is a 60-byte area to contain the FECM (header and text). The user should initialize the header area prior to the call, probably by copying the input message header to this area.

#### 9.9 IN-CORE TABLE SORT FACILITY (INTSORT) (Release 10 only)

To sort an in-core table, the INTSORT Facility (entry point INTSORTC for PL/1) is provided. Such a table might be data stored in a Store/Fetch string or file data record via online transactions or offline processing. The table can have any number of fixed-length entries up to 32767, and each entry can have a total size of 1 to 255 bytes. The key to be sorted on can be anywhere within the entry, but must be in the same place, and of the same length, in each entry. Coding format:

```
CALL INTSORTC(entries,entry-length,table,key-offset,  
key-length, return-code);
```

where:

entries is a 4-byte (fullword aligned) area containing the number of table entries (up to 32767) in binary format.

entry-length is a 4-byte (fullword aligned) area containing the size of each entry (up to 255) in binary format.

table is the name of the area containing the table to be sorted.

key-offset is a 4-byte (fullword aligned) area containing the offset (-1) in binary format of the key within each entry (value must be zero if at the beginning of the table entry; 1 if it starts in the second position of the table entry, etc.).

key-length is a 4-byte (fullword aligned) area containing the length in binary format of the key (to be sorted on) of each entry (can be the same as entry-length).

return-code is a 4-byte (fullword aligned) area to contain the return code (in binary in the low-order byte) from INTSORTC, as follows:

Return Code	Meaning
X'00'	INTSORT completed successfully
X'04'	Number of entries less than 1 or more than 32767.
X'08'	Length of an entry is less than 1 or greater than 255.
X'12'	No Table name (address) supplied.
X'16'	Key-offset greater than 254.
X'20'	The key-length plus key-offset exceeds maximum (255) entry-length.

For all non-zero return codes, the sort is not executed.

#### 9.10 OTHER INTERCOMM SERVICE FACILITIES

The following service routines for application programs are accessed via the following subroutine entry names listed in REENTSBS:

- MMU (MAPIN, MAPOUT, MAPEND, MAPCLR, MAPURGE, MAPFREE)
- Store/Fetch (INTSTORE, INTFETCH, INTUNSTO)
- DDQ (QBUILD, QOPEN, QREAD, QREADX, QWRITE, QWRITEX, QCLOSE)
- Page Facility (PAGE)
- DBMS (DBINT) - data base interfacing
- Dynamic File Allocation (ALLOCATE, ACCESS)

Code names for the routines are provided in the members PLIENTRY and PENTRY (see Appendix B). Detailed documentation for use of the above facilities is provided in separate manuals (see Chapter 2). Special coding and call conventions for specific data base support are described in Data Base Management System Users Guide and vendor manuals.

Other service routines described for Assembler Language programmers in the Assembler Language Programmers Guide such as binary table search, ESS user-id search, dispatcher related routines, and data field search routines (when Edit and Output Utilities used), can be called directly from PL/I programs (declare entry name as ENTRY OPTIONS (ASM INTER), or add the entry name to USRSUBS with a SUBMODS macro (use NAME parameter only) and add the name and offset code to PENTRY if PMIPL1 called.

### 9.10.1 Features Accessible via Assembler Macros

Several Intercomm facilities are accessible only via a call to an assembler-coded subroutine which issues an Intercomm macro to use the facility. Such features include:

- Enqueue/Dequeue--to request exclusive or shared control of a resource (INTENQ, INTDEQ)
- Start/Stop--function control or status test (SSSTART, SSSTOP, STEST)
- Write-to-operator--to issue a message to the CPU console (PMIWTO, PMIWTOR)
- Snap--to issue a snap of the passed program areas for debugging if DWSSNAP not used (Release 10 - see Chapter 3) (PMISNAP)
- Timed wait--to request a timed delay of subsystem processing if IJKDELAY not used (see Chapter 2) (INTWAIT)
- Asynchronous processing--dispatch a time-delayed routine, post or wait on an asynchronous processing routine (DISPATCH, INTPOST, INTWAIT)
- Acquire current time and/or date (INTTIME, GETDATE)
- Acquire device-dependent information about a terminal (EXTERM)
- Track user accounting information for SAM (USRTRACK)
- Convert a hexadecimal field to printable character (LAYOUT)
- Format subsystem codes for printing (SSCONV)
- Test authority of the currently signed-on (under ESS) user to use a logical function, such as Data Base access (SECTEST).

Note that use of most of these facilities will add to subsystem processing time (increase TCTV). Further documentation may be found in the Assembler Language Programmers Guide and Basic System Macros.

NOTE: GETDATE may only be used under Release 10.



## Chapter 10

### SAMPLE PROCESSING PROGRAMS

The sample program SQPL1A, shown in Figure 48, demonstrates coding of a PL/I subsystem which is either resident or dynamically loadable above or below the 16M line (if XA or ESA). The program processes an inquiry transaction (TPL1) containing a part number and a warehouse number for a stock status display. MMU is used to transform the incoming message into a fixed field format. The part number is transformed into a RBN for accessing a BDAM part description file (PARTFILE). The RBN and a part description record area are passed as parameters to a called PL/I subroutine SQPL1B, illustrated in Figure 49, which also may reside above or below the 16M line. The subroutine retrieves the requested record from PARTFILE and passes back the File Handler return code to the calling subsystem via the Intercomm return code field.

Together, the part number and warehouse number provide a VSAM key for accessing a stock status file (STOKFILE). The File Handler is used for accessing both files. MMU is used for formatting an output display. Error messages, for conditions such as non-existent or erroneous warehouse or part numbers, or file I/O errors, are built within the program and formatted by MMU using an error map area.

The PLIENTRY and PLMSGHD source text members defining the service routine entries and Intercomm message header fields are % INCLUDE'd from the source text members by the PL/I compiler. The PLILOGCH source text member used for terminal attribute and command override for MMU processing, and the symbolic map areas, are also copied into the program. Note that the MMU symbolic map areas are BASED on PTR\_mapname and that the pointers are set up in the program (MAPIN called directly with five parameters). Note also that the first three input parameters to the program are declared as pointers.

All required table entries, JCL, sample input messages and testing procedures, plus sample execution output, are illustrated in Chapter 11, "Subsystem Testing." The subsystem code used in the SYCTTBL macro to identify the sample subsystem is PQ. Intercomm's BTAM simulator is used for testing. Test messages are included to test as many error combinations as possible. Chapter 12 illustrates a similar subsystem (without the PL/I subroutine) coded for the same purpose but using the Edit and Output Utilities, a COBPUT call, and Test Mode for testing.

```
STMT LEV NT

      /* PROCEDURE SQPL1A TO INQUIRE ON STOCK/PART FILES FOR MSG RESPONSE */

1     0  SQPL1A: PROC (IN_MSG_PTR,SPA,SCT,RC)
          OPTIONS(MAIN,REENTRANT); /* SUBSYSTEM 'PG' - INQUIRY */
                               /* DEFINE THE INCOMING PARAMETERS */
2   1  0      DCL (IN_MSG_PTR,           /* INPLT PARM 1 - INPUT MSG POINTER */
                  SPA,                 /* INPLT PARM 2 - SYSTEM PARM AREA */
                  SCT) PTR;            /* INPLT PARM 3 - SUBSYSTEM ENTRY */
3   1  0      DCL RC  FIXED EIN(31); /* INPLT PARM 4 - RETURN CODE */
4   1  0      DCL SUPLIB ENTRY EXTERNAL; /* ***** DEF SUPLIB ENTRY */
                               /* DEFINE ALL STATIC STORAGE VARIABLES */

5   1  0      DCL 1 MAP_NAMES STATIC,           /* FCR CALLS TO MML */
               3 IC_MAPGRCUP CHAR(8) INIT('STKSTAT'), /* MAPGRCUP */
               3 IC_MAP    CHAR(8) INIT('MAP1'),       /* NORMAL MAP */
               3 ERROK_MAP CHAR(8) INIT('ERRMAP'); /* ERROR MAP */

6   1  0      DCL 1 FILE_NAMES STATIC, /* FCR CALLS TO THE FILE HANDLER */
               3 DC_STOCK CHAR(8) INIT('STOCKFILE');
               3 DC_PART  CHAR(8) INIT('PARTFILE')  MOVED TO SUPLIB */
```

Figure 48. Sample PL/1 Subsystem SQPL1A (Page 1 of 18)

```
STMT LEV NT

/* INCLUDE PLIENTRY - DEFINES ICOM ENTRY POINTS - AS ASM INTER */

7 1 0 DECLARE ( SELECT,
                 RELEASE,
                 READ,
                 WRITE,
                 GET,
                 PUT,
                 PUTV,
                 GETV,
                 RELEX,
                 FEOF,
                 CUBPUT,
                 MSGCEL,
                 FESEND,
                 FESENDC,
                 COBSTRF,
                 CONVERSE,
                 LOGPUT,
                 DBINT,
                 PAGE,
                 QBUILD,
                 QOPEN,
                 CREAD,
                 CREADX,
                 QWRITE,
                 QWRITEX,
                 QCLLSE,
                 FECMDDG,
                 FECMFDBK,
                 FECMRLSE,
                 MAPIN,
                 MAPCLT,
                 MAPFREE,
                 MAPEND,
                 MAPURGE,
                 MAPCLK,
                 DSSNAP,
                 INTSGKTL,
                 INTSTORE,
                 INTFETCH,
                 INTUNSTC) ENTRY OPTIONS (ASM INTR);
*****      /* FOR DIRECT CALLS TO ICOM AND USER ROUTINES */



/* REL IC */
/* REL IC */
```

Figure 48. Sample PL/I Subsystem SQPL1A (Page 2 of 18)

STMT LEV NT

```

/* INCLUDE PLILOGCH - MMU SYMBOLICS */

8 1 0 XINCLUDE PLILOGCH;*****;
9 1 0 DECLARE UAN CHAR(1) STATIC INIT(' ');
10 1 0 DECLARE UANMCT CHAR(1) STATIC INIT(' ');
11 1 0 DECLARE UANSEL CHAR(1) STATIC INIT(' ');
12 1 0 DECLARE UANMDSEL CHAR(1) STATIC INIT(' ');
13 1 0 DECLARE UAHMDSEL CHAR(1) STATIC INIT(' ');
14 1 0 DECLARE UAX CHAR(1) STATIC INIT(' ');
15 1 0 DECLARE UAXMCT CHAR(1) STATIC INIT(' ');
16 1 0 DECLARE UNN CHAR(1) STATIC INIT(' ');
17 1 0 DECLARE UNNMCT CHAR(1) STATIC INIT(' ');
18 1 0 DECLARE UNNSEL CHAR(1) STATIC INIT(' ');
19 1 0 DECLARE UNNMDSEL CHAR(1) STATIC INIT(' ');
20 1 0 DECLARE UNHSEL CHAR(1) STATIC INIT(' ');
21 1 0 CECLARE UNHMDSEL CHAR(1) STATIC INIT(' ');
22 1 0 DECLARE UNX CHAR(1) STATIC INIT(' ');
23 1 0 DECLARE UNXMCT CHAR(1) STATIC INIT(' ');
24 1 0 DECLARE PAN CHAR(1) STATIC INIT(' ');
25 1 0 DECLARE PANMCT CHAR(1) STATIC INIT(' ');
26 1 0 DECLARE PANSEL CHAR(1) STATIC INIT(' ');
27 1 0 DECLARE PANMDSEL CHAR(1) STATIC INIT(' ');
28 1 0 DECLARE PAHSEL CHAR(1) STATIC INIT(' ');
29 1 0 DECLARE PAHMDSEL CHAR(1) STATIC INIT(' ');
30 1 0 DECLARE PAX CHAR(1) STATIC INIT(' ');
31 1 0 DECLARE PAXMCT CHAR(1) STATIC INIT(' ');
32 1 0 DECLARE PSN CHAR(1) STATIC INIT(' ');
33 1 0 DECLARE PSNMDT CHAR(1) STATIC INIT(' ');
34 1 0 DECLARE PSNSEL CHAR(1) STATIC INIT(' ');
35 1 0 DECLARE PSNMSEL CHAR(1) STATIC INIT(' ');
36 1 0 DECLARE PSHSEL CHAR(1) STATIC INIT(' ');
37 1 0 DECLARE PSHMDSEL CHAR(1) STATIC INIT(' ');
38 1 0 DECLARE PSX CHAR(1) STATIC INIT(' ');
39 1 0 DECLARE PSXMCT CHAR(1) STATIC INIT(' ');
40 1 C DECLARE SUPR CHAR(1) STATIC INIT(' ');
41 1 0 DECLARE WRITE1 CHAR(1) STATIC INIT(' ');
42 1 0 DECLARE ERASWRIT CHAR(1) STATIC INIT(' ');
43 1 0 DECLARE ERASWRAL CHAR(1) STATIC INIT(' ');
44 1 0 DECLARE RMDT CHAR(1) STATIC INIT(' ');
45 1 0 DECLARE RKEYBD CHAR(1) STATIC INIT(' ');
46 1 0 DECLARE RMDTKEYB CHAR(1) STATIC INIT(' ');
47 1 0 DECLARE ALARM CHAR(1) STATIC INIT(' ');
48 1 0 DECLARE ALKMRMUT CHAR(1) STATIC INIT(' ');
49 1 0 DECLARE ALKMRKEY CHAR(1) STATIC INIT(' ');
50 1 0 DECLARE ALRMRMKY CHAR(1) STATIC INIT(' ');
51 1 0 DECLARE PRNTNL CHAR(1) STATIC INIT(' ');
52 1 0 DECLARE PRNT4C CHAR(1) STATIC INIT(' ');
53 1 0 DECLARE PRNT64 CHAR(1) STATIC INIT(' ');

```

Figure 48. Sample PL/1 Subsystem SQPL1A (Page 3 of 18)

STMT LEV NT

```
54   1 0 DECLARE PRNTBO CHAR(1) STATIC INIT(' ');
55   1 0 DECLARE PRNLRMDT CHAR(1) STATIC INIT(' ');
56   1 0 DECLARE PR4CRMDT CHAR(1) STATIC INIT(' ');
57   1 0 DECLARE PR64KMDT CHAR(1) STATIC INIT(' ');
58   1 0 DECLARE PR80RMDT CHAR(1) STATIC INIT(' ');
59   1 0 DECLARE PRNLRKEY CHAR(1) STATIC INIT(' ');
60   1 0 DECLARE PR4CRKEY CHAR(1) STATIC INIT(' ');
61   1 0 DECLARE PR64RKEY CHAR(1) STATIC INIT(' ');
62   1 0 DECLARE PR8CRKEY CHAR(1) STATIC INIT(' ');
63   1 0 DECLARE PRNLRMKY CHAR(1) STATIC INIT(' ');
64   1 0 DECLARE PR4CRMKY CHAR(1) STATIC INIT(' ');
65   1 0 DECLARE PR64RMKY CHAR(1) STATIC INIT(' ');
66   1 0 DECLARE PR8CKPMKY CHAR(1) STATIC INIT(' ');
67   1 0 DECLARE PRNLALRM CHAR(1) STATIC INIT(' ');
68   1 0 DECLARE PR40ALRM CHAR(1) STATIC INIT(' ');
69   1 0 DECLARE PR64ALRM CHAR(1) STATIC INIT(' ');
70   1 0 DECLARE PR8CALRM CHAR(1) STATIC INIT(' ');
71   1 0 DECLARE PRNLARMD CHAR(1) STATIC INIT(' ');
72   1 0 DECLARE PR40ARMD CHAR(1) STATIC INIT(' ');
73   1 0 DECLARE PR64ARMD CHAR(1) STATIC INIT(' ');
74   1 0 DECLARE PR8CARMD CHAR(1) STATIC INIT(' ');
75   1 0 DECLARE PRNLARKY CHAR(1) STATIC INIT(' ');
76   1 0 DECLARE PR4CARKY CHAR(1) STATIC INIT(' ');
77   1 0 DECLARE PR64CARKY CHAR(1) STATIC INIT(' ');
78   1 0 DECLARE PR6CARKY CHAR(1) STATIC INIT(' ');
79   1 0 DECLARE PRNLAMKY CHAR(1) STATIC INIT(' ');
80   1 0 DECLARE PR4CAMKY CHAR(1) STATIC INIT(' ');
81   1 0 DECLARE PR64AMKY CHAR(1) STATIC INIT(' ');
82   1 0 DECLARE PR6CAMKY CHAR(1) STATIC INIT(' ');
83   1 0 DECLARE NULL CHAR(1) STATIC INIT(' ');
84   1 0 DECLARE NL CHAR(1) STATIC INIT(' ');
85   1 0 DECLARE FF CHAR(1) STATIC INIT(' ');
86   1 0 DECLARE CR CHAR(1) STATIC INIT(' ');
87   1 0 DECLARE SI CHAR(1) STATIC INIT(' ');
***** /* SYMBOLIC DEVICE DEPENDANT CHARS USED BY MML */
```

Figure 48. Sample PL/I Subsystem SQPL1A (Page 4 of 18)

```

STMT LBN NT

          /* DEFINE MESSAGE STRUCTURE IN EXTERNAL STORAGE */
88    1  0      DCL 1 INPUT_MESSAGE BASED(IN_MSG_PTR),
                  /* INPLT MESSAGE STRUCTURE */
                  3 IN_HDR,                      /* MAP THE INPUT HCR */
                  /* INCLUDE PLMSGHD;***** */
                  5 MSGHLEN FIXED BIN(15) UNALIGNED,
                  5 MSGHOPR CHAR(1),
                  5 MSGHRSC BIT(8) ALIGNED,
                  5 MSGHRSC BIT(8) ALIGNED,
                  5 MSGHSSC BIT(8) ALIGNED,
                  5 MSGHMN BIT(24) ALIGNED,
                  5 MSGFCAT CHAR(6),
                  5 MSGFTIM CHAR(8),
                  5 MSGFTID CHAR(5),
                  5 MSGFCON BIT(16) ALIGNED,
                  5 MSGFLGS CHAR(2),
                  5 MSGFBMN BIT(24) ALIGNED,
                  5 MSGFSSCF BIT(8) ALIGNED,
                  5 MSGHUSR CHAR(1),
                  5 MSGFADDR BIT(16) ALIGNED,
                  5 MSGFLDG CHAR(1),
                  5 MSGFBBLK BIT(8) ALIGNED,
                  5 MSGHVMI BIT(8) ALIGNED,
                  ***** /* STANDARD DEFINITION OF THE HEADER FIELDS */
          3 IN_TEXT;                      /* NOT REFERENCED */
          /* INPUT WILL BE REFERENCED BY THE FIELD NAMES OF THE SYMBOLIC MAP */

          /* INCLUDE STKSTATP */
89    1  C      XINCLUDE STKSTATP;***** */
          DCL 1 MAP1 BASED(PTR_MAP1) UNALIGNED,
          3 VERBF,
          4 VERBL   FIXED BIN(15), /* LENGTH */
          4 VERBT   CHAR(1), /* TAG */
          4 VERB    CHAR(4),
          2 PARTNOF, /* START STRUCTURED SEGMENT */
          3 PARTNOL FIXED BIN(15), /* LENGTH */
          3 PARTNCT CHAR(1), /* TAG */
          3 PAKTNC,
          4 FILLER  PIC '(4)9',
          4 RBNBYTE PIC '9',
          2 LSEC1,
          3 WPSNOF,

```

Figure 48. Sample PL/I Subsystem SQPL1A (Page 5 of 18)

STMT LEV NT

```

        4 WHSNCL  FIXED BIN(15), /* LENGTH */
        4 WHSNOT  CHAR(1), /* TAG */
        4 WHSNO   PIC '999',
3 PRTDATAF,
        4 PRTDATA  FIXED BIN(15), /* LENGTH */
        4 PRTDATAT CHAR(1), /* TAG */
        4 PRTDATA  CHAR(54),
3 DRDUNTF,
        4 DRDUNTL FIXED BIN(15), /* LENGTH */
        4 DRDUNTT CHAR(1), /* TAG */
        4 DRDUNT  CHAR(5),
3 PRTPKCF,
        4 PRTPRCL FIXED BIN(15), /* LENGTH */
        4 PRTPRCT CHAR(1), /* TAG */
        4 PRTPKC  FIXED DEC(7,4),
3 WSLUCF,
        4 WSLOCL  FIXED BIN(15), /* LENGTH */
        4 WSLGCT  CHAR(1), /* TAG */
        4 WSLLOC  CHAR(23),
3 STKLEVF,
        4 STKLEVL FIXED BIN(15), /* LENGTH */
        4 STKLEVTT CHAR(1), /* TAG */
        4 STKLEV  FIXED DEC(7),
3 LEVDATEF,
        4 LEVDATEL FIXED BIN(15), /* LENGTH */
        4 LEVDATET CHAR(1), /* TAG */
        4 LEVDATE  CHAR(8),
3 STKORDF,
        4 STKORDL FIXED BIN(15), /* LENGTH */
        4 STKORDTT CHAR(1), /* TAG */
        4 STKORD  FIXED DEC(7),
3 DRDDATEF,
        4 DRDDATEL FIXED BIN(15), /* LENGTH */
        4 CRUDATET CHAR(1), /* TAG */
        4 DRUDATE  CHAR(8),
2 FILLER  CHAR(1); /* END OF MAP */
90 1 C DCL 1 ERKMAP BASEL(PTR_ERKMAFI) UNALIGNED,
3 ERKMSGF,
        4 ERKMSGL FIXED BIN(15), /* LENGTH */
        4 ERKMSGT CHAR(1), /* TAG */
        4 ERKMSG  CHAR(5C),
2 FILLER  CHAR(1); /* END OF MAP */
*****      /* THE SYMPLIC FORM OF THE INPUT/OUTPUT MAP */

```

Figure 48. Sample PL/1 Subsystem SQPL1A (Page 6 of 18)

```

STMT LEV NT

/* DEFINE AUTOMATIC STORAGE AREAS (DSA) */

91 1 0      DCL TID CHAR(5);          /* TERMINAL ID FÜR CALLS TO MFL */

92 1 0      UCL (PTR_MAP1,PTR_ERRMAP) PTR; /* POINTERS FOR MAP AREAS */

93 1 0      DCL 1 MMU.Areas ALIGNED,           /* MMU CONTROL AREAS */

            3 MMU_DUMMY FIXED BIN(31),
            3 MCW             CHAR(4E),
            3 MCW,
            5 MCW1 CHAR(1),
            5 MCW2 CHAR(1),
            5 MCW3 CHAR(1),
            5 MCW4 CHAR(1);

94 1 0      UCL 1 FH_AREAS ALIGNED,        /* FILE HANDLEK CONTROL AREAS */

            3 FH_DUMMY FIXED BIN(31),
            3 EXTDSCT          CHAR(4E),
            3 FFCW,
            5 FFCW1 CHAR(1),
            5 FFCW2 CHAR(1),
            5 FFCW3 CHAR(1),
            5 FFCW4 CHAR(1);

95 1 0      DCL 1 PART_RECURE,          /* 100 BYTE BUAM RELOCATE WITHOUT KEYS */

            3 P_REC_PART_DATA,          /* PART INFO... */
            5 P_REC_PIN PIC'(5)9',    /* ... THE NUMBER */
            5 P_REC_DES CHAR(54),     /* ... THE DESCRIPT. */
            5 P_REC_UNIT CHAR(5),     /* ... THE ORDER UNIT */

            3 P_REC_PRC FIXED DECIMAL(7,4), /* PRICE OF A UNIT */
            3 P_REC_MFK_NUM CHAR(15),    /* MANUFACT. NUMBER */
            3 P_REC_FILLER CHAR(17);   /* FILL TO 100 BYTES */

```

Figure 48. Sample PL/I Subsystem SQPL1A (Page 7 of 18)

STMT	LEV	NT	
96	1	0	<pre> DCL 1 STOCK_RECORD,          /* 80 BYTE VSAM RECORD */       3 DELETE_CHAR CHAR(1),    /* */       3 S_REC_KEY_FIELD,       /* THE KEY TO FILE... */       5 S_REC_WHS PIC'(2)S',   /* ... WAREHOUSE NMB */       5 S_REC_PNC PIC'(5)S',   /* ... PART NUMBER */       3 S_REC_FILLER CHAR(28), /* */       3 S_REC_STOCK_DATA,     /* STOCK DATA FOR ... */        5 S_REC_WLC CHAR(2E),    /* WAREHOUSE LOCATION */       5 S_REC_LEV FIXED DECIMAL(7), /* AMOUNT IN STOCK... */       5 S_REC_LDT CHAR(6),     /* ... AT DATE */       5 S_REC_CRE FIXED DECIMAL(7), /* ORDER NEEDS ... */       5 S_REC_CDT CHAR(6);    /* ... AS OF DATE */ </pre>
97	1	0	<pre> DCL 1 DATE,                /* DATE EDITING */        3 MONTH CHAR(2),        /* TO HOLD THE MONTH */       3 SLASH1 CHAR(1),       /* SLASH */       3 DAY CHAR(2),          /* TO HOLD THE DAY */       3 SLASH2 CHAR(1),       /* SLASH */       3 YEAR CHAR(2);        /* TO HOLD THE YEAR */ </pre>
98	1	0	<pre> DCL CURRENT_FILE CHAR(8);  /* CONTAINS FILE NAME TO BE ACCESSED */ </pre>
99	1	0	<pre> DCL PART_RECORD_PTK PTK;   /* PTR TO PART RECORD STRUCTURE                            FCR CALL TO SQPL1c */ </pre>
100	1	0	<pre> DCL RBNWORD FIXED BIN(31); /* FIELD FOR RBN CONVERSION */ </pre>
101	1	0	<pre> DCL KEY_FIELD CHAR(8);    /* WILL CONTAIN VSAM KEY */ </pre>
102	1	0	<pre> DCL MAP_GROUP_A CHAR(8);  /* WILL CONTAIN MAPGROUP NAME */ </pre>
103	1	0	<pre> DCL MAP_A CHAR(8);        /* WILL CONTAIN MAP NAME */ </pre>
104	1	0	<pre> DCL ERROR_MAP_A CHAR(8);  /* WILL CONTAIN ERROR MAP NAME */ </pre>
105	1	0	<pre> DCL ERROR_FLAG FIXED DECIMAL(1) INIT(0); /* ERRCR FLAG */ </pre>

Figure 48. Sample PL/I Subsystem SQPL1A (Page 8 of 18)

```

STMT LEV NT

          /* THE MAINLINE RCLTINE - LEVEL ONE OF SQPL1A */

106   1  0  MAINLINE: DG;
107   1  1      RC = 0;           /* INIT THE INTERCOMM RETRN CCDE */
108   1  1      TID = MSGHTID;    /* SAVE TERMINAL-ID FOR MMU CALLS */
109   1  1      STRING(MCW) = '  '; /* INIT MAP CONTROL WORD */
110   1  1      MAP_GRCUP_A = IO_MAPGRCUP; /* INIT MAP GRCUP NAME */
111   1  1      MAP_A = IO_MAP;      /* INIT MAP NAME */
112   1  1      ERROR_MAP_A = EKRGR_MAP; /* INIT ERROR MAP NAME */

          /* NOW CALL MAPIN TO MAP THE INPUT MESSAGE */

113   1  1  CALL MAPIN(MCB,MAP_GRCUP_A,MAP_A,IN_MSG_PTR,MCW);

114   1  1  PTR_MAPI = IN_MSG_PTR; /* MESSAGE PTR HAS CHANGED */
115   1  1  PTR_EKRMAP = PTK_MAF1; /* EKRMAP WILL OVERLAY I/C MAP */
          /* INPLT MESSAGE TO BE MAPPED - CHECK RESULT */
116   1  1  UNSPEC(VERB) = 'B'; /* NO VERB IN THE OUTPLT MESSAGE */

117   1  1  IF UNSPEC(PARTACT) ~= 'B' ; UNSPEC(WHSNOT) ~= 'B'
THEN
          /* INVALID INFLT ? */
      DG;

118   1  2  EKRMAP_FLAG = 1;
119   1  2  LEAVE MAINLINE;

120   1  2
121   1  1  END;
          ELSE

          IF MCW1 ~= 'C'
THEN
          /* MAPIN EKCK */
      DG;

122   1  2  EKCK_FLAG = 2;
123   1  2  LEAVE MAINLINE;

124   1  2  END;
125   1  1  STRING(MCW) = '  A'; /* CLEAR FLAG/ATTRIBUTE BYTES */
          /* MAKE CALL TO MAPCLR */
126   1  1  CALL MAPCLR(MCW,MAP_GRCUP_A,MAP_A,MAP1,TID);

```

Figure 48. Sample PL/1 Subsystem SQPL1A (Page 9 of 18)

```

STMT LBN NT

      /* NOW LETS READ THE PART RECORD FILE (BCAM) LSING INPLT PART NC */

127  1 1      PART_RECORD_PTR = ADDR(PART_RECORD); /* INIT REC PTR */
128  1 1      RBNWORD = RBNBYTE;           /* CONVERT INPUT DIGIT TO BINARY */

      /* MAKE CALL TO SQPLIB TO OBTAIN PART RECORD */

129  1 1      CALL SQPLIB(PART_RECORD_PTR,RBNWORD,RC); /* GET PART REC */

130  1 1      ERROR_FLAG = KC;           /* SET ERROR_FLAG */
131  1 1      RC = 0;                  /* RESET I/O/P RETLBN */
132  1 1      IF STRING(P_REC_PIN) ~= STRING(PARTNC)
                  /* RECORD PART=GIVEN PART? */
      THEN ERLR_FLAG = 5;           /* NO, PART NG NOT FCLN */

133  1 1      IF ERROR_FLAG ~= C      /* BCAM RLTINE FAIL (SQPLIB)? */
      THEN LEAVE MAINLINE;         /* YES, LEAVE THE MAIN LINE */

      /* ALL IS OK SO FAR - SC LETS MOVE PART REC DATA TO OUTPLT AREA */
134  1 1      PRTDATA = P_REC_DES;    /* PART DESCRIPTION TO I/O MAP */
135  1 1      QRDUNT = P_REC_UNT;   /* UNITS TO I/O MAP */
136  1 1      PRTPRC = P_REC_PRC;   /* PART PRICE TO I/O MAP */

```

Figure 48. Sample PL/I Subsystem SQPL1A (Page 10 of 18)

```
STMT LLEV NT

      /* ALL IS OK SO FAR - SO LETS GET AND CETAIN A STOCK RECORD BY    */
      /* READING THE STOCK FILE (VSAM) USING THE WAREHOUSE IN THE KEY    */

137   1  1      CALL VSAM_READ;          /* CALL PROCEDURE TO DO REQUEST */
138   1  1      IF ERROR_FLAG == 3      /* IF FILE SELECTED, RELEASE IT */
      THEN
      DO;
139   1  2      STRING(FFCW) = '    ';
                  /* INIT FFCW FOR CALL TO RELEASE */
                  /* NEW MAKE CALL TO RELEASE */
140   1  2      CALL RELEASE(EXTDSCT,FFCW);
                  /* ALWAYS RELEASE THE FILE */
141   1  2      END;
142   1  1      IF ERROR_FLAG == 0      /* VSAM READ ROUTINE FAIL ? */
      THEN LEAVE MAINLINE;           /* YES, LEAVE THE MAIN LINE */
```

Figure 48. Sample PL/I Subsystem SQPL1A (Page 11 of 18)

```

STPT LEV NT

          /* ALL FILE I/C IS CLMPLTE, SEND AN OUTPUT MESSAGE */
143   1  1      STRING(MCW) = '     ';           /* INIT MAP CONTROL WCRU */
                      /* NOW MAKE CALL TO MAPCLT */
144   1  1      CALL MAPDOUT(MCB,MAP_ERCLFP_A,MAP_A,MAP1,MCW,TID);
145   1  1      IF MCW1 ~= '0'                         /* MAPDOUT FAIL ? */
THEN                                         /* YES */
DO;
146   1  2      ERROK_FLAG = 2;           /* ICCLM WILL SEND ERROR RESPONSE */
147   1  2      LEAVE MAINLINE;
148   1  2      END;

          /* ALL OK IN MAPCLT - USE MAPEND TO C PSC VIA FSEND */
149   1  1      STRING(MCW) = ' C ';           /* SET LF C OPTION FOR MAPEND */
                      /* NOW MAKE CALL TO MAPEND */
150   1  1      CALL MAPEND(MCB,MAP1,MCW);        /* DUMMY SECOND PARAMETER */
151   1  1      IF MCW1 ~= '8'                         /* MAPEND FAIL ? */
THEN                                         /* YES */
DO;
152   1  2      ERROK_FLAG = 2;
                      /* CALL MAPLRGE - CANCEL CLTFUT MAPPING */
153   1  2      CALL MAPLRGE(MCB);
154   1  2      LEAVE MAINLINE;
155   1  2      END;
156   1  1      END MAINLINE;

```

Figure 48. Sample PL/I Subsystem SQPL1A (Page 12 of 18)

STMT LEV NT

```
/* CONTROL COMES HERE AFTER EXECUTION OF THE MAIN LINE ROUTINE :- */
/* CHECK IF ERROR_FLAG HAS BEEN SET AND IF SO SEND APPROPRIATE      */
/*      /* EKRCR RESPONSE */

157   1  0           IF ERROR_FLAG ~= C
                  THEN
                      DO;

158   1  1           STRING(MCH) = '      ';
                  /* CLEAR I/C MAP FOR EKRCR MAP */

                  /* NOW MAKE CALL TO MAPCLR */

159   1  1           CALL MAPCLR(MCH,MAP_GRELFA,MAP_A,MAP1,T1C);

160   1  1           END;

161   1  0           SELECT (ERROR_FLAG);
                  WHEN (0);                                /* OK, NO ACTION */
163   1  1           WHEN (1)                                /* INVALID INPUT */
                  DO;
164   1  2           ERRMSG = 'INVALID DATA: PARTNO & WHSNC MUST BE NUMERIC';
165   1  2           CALL SEND_EKR_MSG; /* SEND THE EKRCR MESSAGE */

166   1  2           END;
167   1  1           WHEN (2)                                /* MML FAILURE */
                  DO;
168   1  2           RC = 12;      /* INTERCOMM SENDS AN ERROR MESSAGE */
169   1  2           END;
```

Figure 48. Sample PL/1 Subsystem SQPL1A (Page 13 of 18)

```

STMT LBN NT

170   1  1           WHEN (3)                                /* NC EE */
      DO;

171   1  2           ERRMSG = 'NC DDCARD FCR FILE SELECTED';
172   1  2           CALL SEND_ERR_MSG;    /* SEND THE ERROR MESSAGE */

173   1  2           END;

174   1  1           WHEN (4)                                /* IO ERROR */
      DO;

175   1  2           ERRMSG = 'I/O ERROR DURING FILE ACCESS, TRY AGAIN';
176   1  2           CALL SEND_ERR_MSG;    /* SEND THE ERROR MESSAGE */

177   1  2           END;

178   1  1           WHEN (5)                                /* RECORD NOT FOUND */
      DO;
179   1  2           ERRMSG = 'RECORD NOT FOUND';
180   1  2           CALL SEND_ERR_MSG;    /* SEND THE ERROR MESSAGE */

181   1  2           END;

182   1  1           WHEN (6)                                /* RECD REC NOT FOUND IN WAREHOUSE */
      DO;
183   1  2           ERRMSG = 'PART NUMBER NOT FOUND IN WAREHOUSE';
184   1  2           CALL SEND_ERR_MSG;    /* SEND THE ERROR MESSAGE */

185   1  2           END;

186   1  1           END;                                 /* END ERROR FLAG CHECKING */

                                         /* FREE THE MAPPING AREA */

187   1  0           STRING(MCn) = '      ';
188   1  0           CALL MAPFREE(MCn,MAP_CRLF_A,MAP_A,PTR_MAP1,T1D);
189   1  0           RETURN;                            /* LEAVE SQPL1A - ALL DONE */

```

Figure 48. Sample PL/I Subsystem SQPL1A (Page 14 of 18)

STMT	LEV	NT	
			/* PROCEDURE TO READ THE VSAM FILE - DDNAME=STOKFILE */
190	1	0	VSAM_READU: PROC; /* READ VSAM FILE BY KEY */
191	2	0	S_REC_WHS = WHSNC; /* WHSNC IS PART OF THE KEY */
192	2	0	STRING(S_REC_PNU) = STRING(PARTNC); /* PARTNC IS PART OF THE KEY */
193	2	0	KEY_FIELD = STRING(S_REC_KEY_FIELD); /* THE VSAM KEY */
194	2	0	CURRENT_FILE = DD_STCK; /* SET FILE TO BE ACCESSED */
195	2	0	STRING(FHCKW) = ' ' ; /* INIT FILE HANDLER CONTROL WORD */
196	2	0	UNSPEC(EXTDSCT) = ' 'B; /* INIT FILE HANDLER CONTROL BLOCK */
197	2	0	CALL SELECT(EXTDSCT,FHCKW,CURRENT_FILE); /* SELECT FILE */
198	2	0	IF FHCKW1 = 'S' /* SELECT ERROR ?, NO CC */ THEN DO;
199	2	1	ERROR_FLAG = 3; /* YES - SET BAD RETURN CODE */ RETURN;
200	2	1	END;
201	2	0	STRING(FHCKW) = ' ' ; /* SELECT LK, INIT FHCK FOR READ */
202	2	0	CALL GETV(EXTDSCT,FHCKW,STCCK_ECCRC,KEY_FIELD); /* VSAM READ BY KEY */
203	2	0	SELECT (FHCKW1); /* SELECT GETV RETURN CODE */
204	2	1	WHEN('1') /* I/O ERROR */ DO;
205	2	2	ERROR_FLAG = 4; RETURN;
206	2	2	END;

Figure 48. Sample PL/I Subsystem SQPL1A (Page 15 of 18)

STMT	LEV	N/T	
209	2 1		WHEN ('2') DO; /* RECORD NOT FOUND */
210	2 2		ERROR_FLAG = 6; /* WAREHOUSE MATCH NOT EQUAL */
211	2 2		RETURN;
212	2 2		END;
213	2 1		WHEN ('4') DO; /* INVALID FUNCTION */
214	2 2		ERROR_FLAG = 4; /* TREAT AS I/O ERROR */
215	2 2		RETURN;
216	2 2		END;
217	2 1		WHEN ('0') DO; /* SUCCESSFUL ACCESS */
			/* OBTAIN INFORMATION FROM THE STOCK RECORD JUST READ */
218	2 2		WHSLCC = S_REC_WLC; /* MOVE THE LOCATION */
219	2 2		STKLEV = S_REC_LEV; /* MOVE STOCK LEVEL */
220	2 2		MONTH = SUBSTR(S_REC_LCT),1,2); /* EXTRACT THE MONTH */
221	2 2		DAY = SUBSTR(S_REC_LCT),3,2); /* EXTRACT THE DAY */
222	2 2		YEAR = SUBSTR(S_REC_LCT),5,2); /* EXTRACT THE YEAR */
223	2 2		SLASH1, SLASH2 = '/'; /* MOVE IN THE '/'S */
224	2 2		LEVDATE = STRING(DATE); /* MOVE LEVEL DATE */
225	2 2		STKORD = S_REC_ORDL; /* MOVE ORDER LEVEL */
226	2 2		MONTH = SUBSTR(S_REC_CLT),1,2); /* EXTRACT THE MONTH */
227	2 2		DAY = SUBSTR(S_REC_CLT),3,2); /* EXTRACT THE DAY */
228	2 2		YEAR = SUBSTR(S_REC_CLT),5,2); /* EXTRACT THE YEAR */
229	2 2		OKDDATE = STRING(DATE); /* MOVE STOCK DATE */
230	2 2		END;
231	2 1		END; /* END OF SELECT */
232	2 0		END VSAM_READ;

Figure 48. Sample PL/I Subsystem SQPL1A (Page 16 of 18)

STMT	LEV	NT		
			/* PROCEDURE TO SEND AN ERROR MESSAGE */	
233	1	0	SEND_ERR_MSG: PROC;	
234	2	0	STRING(MCW) = ' ';	/* INIT MAP CONTROL WORD */
235	2	0	LNSPEC(MCB) = "'B";	/* CLEAR MAP CONTROL BLOCK */
			/* NOW MAKE CALL TO MAPCUT */	
236	2	0	CALL MAPOUT(MCB,MAP_CTRCLP_A,ERRCR_MAP_A,ERRMAP,MCH,TID);	/* MAP THE ERRCR MESSAGE */
237	2	0	IF MCW1 = '0' THEN	/* SUCCESSFUL MAPCLT ? */
			DO;	/* YES */
238	2	1	STRING(MCW) = ' C ';	/* C OPTION FOR MAPEND */
239	2	1	MCW3 = WRITE1;	/* NOT ERASE-WRITE */
			/* NOW MAKE CALL TO MAPEND */	
240	2	1	CALL MAPEND(MCB,MAP1,MCH);	/* SEND THE MAPPED MESSAGE */
241	2	1	IF MCW1 = '8' THEN	/* MESSAGE QUEUED OK ? */
			DO;	/* NO */
			/* NOW MAKE CALL TO MAPLKCE */	
242	2	2	CALL MAPLKCE(MCB);	/* PURGE MMU WORK AREA */
243	2	2	RC = 12;	/* INTERCOMM SENDS AN ERRCK MESSAGE */
244	2	2	END;	
245	2	1	END;	
246	2	0	ELSE	
			DO;	
247	2	1	KC = 12; /* MAPCLT FAILED, IC SENDS A MESSAGE */	
248	2	1	END;	
249	2	0	END SEND_ERR_MSG;	
250	1	0	END SUP1A;	/* THATS ALL FCLKS */

Figure 48. Sample PL/1 Subsystem SQPL1A (Page 17 of 18)

STORAGE REQUIREMENTS			
BLOCK, SECTION OR STATEMENT	TYPE	LENGTH (HEX)	DSA SIZE (HEX)
*SCPL1A1	PROGRAM CSECT	215C	890
*SCPL1A2	STATIC CSECT	70E	2C4
SCPL1A	PROCEDURE BLOCK	124C	4D8
VSAM_READ	PROCEDURE BLOCK	592	25C
SEND_ERR_MSG	PROCEDURE BLOCK	36C	1E8
			64C      280 24E      F8 224      EC

Figure 48. Sample PL/I Subsystem SQPL1A (Page 18 of 18)

```

STMT LBN NT

      /* PROCEDURE SQPL1B TO READ A BDAAM FILE AND RETURN THE RECORD      */

1     0  SQPL1B: PROC (PART_RECORD_PTR,FBNNWORD,RC)
          OPTIONS(REENTRANT);
              /* DEFINE THE INCUMING PARAMETERS */
2   1  0      DCL PART_RECORD_PTR PTR; /* INPUT PARM 1 - PTR TO REC'D AREA */
3   1  0      UCL (RBNNWORD,           /* INPUT PARM 2 - PART NUMBER KEY */
                  RC) FIXED BIN(31); /* INPUT PARM 3 - RETURN CODE */
4   1  0      DCL 1 FILE_NAMES STATIC; /* FCR CALLS TO THE FILE HANDLER */
              /*
               3 DD_STOCK CHAR(8) INIT('STCKFILE'), NCT USED HERE
               3 DD_PART  CHAR(8) INIT('PARTFILE');

              /* DEFINE AREAS FCR USE BY THE FILE HANDLER */
5   1  0      DCL 1 FH_AKEAS ALIGNED,        /* FILE HANDLER CONTROL AREAS */
              /*
               3 FH_DUMMY FIXED BIN(31),
               3 EXTDSCF  CHAR(4E),
               3 FFCW,
               5 FHCh1 CHAR(1),
               5 FHCh2 CHAR(1),
               5 FHCh3 CHAR(1),
               5 FHCh4 CHAR(1);

6   1  0      DCL 1 PART_RECORD BASED(PART_RECORD_PTR),
              /* 100 BYTE BDAAM RECORD WITHOUT KEYS */
              /*
               3 P_REC_PART_DATA CHAR(100);      /* SUB DEFINITION NOT
                                                 REQUIRED HERE. THE SUB
                                                 DEFINITIONS ARE FOR
                                                 DOCUMENTATION PURPOSES
                                                 ONLY.
               3 P_REC_PART_DATA,                PART INFO...
               5 P_REC_PN PIC'(5)9',           ... THE NUMBER
               5 P_REC_DES CHAR(54),           ... THE DESCRIPT.
               5 P_REC_UAT CHAR(5),            ... THE ORDER UNIT
               3 P_REC_PRC FIXED DECIMAL(7,4),  PRICE OF A UNIT
               3 P_REC_MFR_NUM CHAR(15),       MANUFACT. NUMBER
               3 P_REC_FILLER CHAR(17) SEMI COLON FILL TO 100 BYTES */

```

Figure 49. Sample PL/I Subroutine SQPL1B (Page 1 of 4)

```

STMT LBN NT

      /* INCLUDE PLIENTRY - DEFINES ICCM ENTRY POINTS - AS ASM INTER */

      %INCLUDE PLIENTRY;*****7 1 0 DECLARE ( SELECT,
                                                RELEASE,
                                                READ,
                                                WRITE,
                                                GET,
                                                PUT,
                                                GETV,
                                                PUTV,
                                                RELEX,
                                                FEOV,
                                                COBPUT,
                                                MSGCCL,
                                                FESEND,
                                                FESENUC,
                                                COBSTRUFC,
                                                CONVEKSE,
                                                LUPUT,
                                                DBINT,
                                                PAGE,
                                                CBUILD,
                                                QOPEN,
                                                QREAD,
                                                QREADX,
                                                QWRITE,
                                                QWRITEX,
                                                QCLUSE,
                                                FECMDDC,
                                                FECMFDEK,
                                                FECMRLSE,
                                                MAPIN,
                                                MAPCUT,
                                                MAPFREE,
                                                MAPEND,
                                                MAPURGE,
                                                MAPCLK,
                                                DWSSNAP,
                                                INTSOHTC,
                                                INTSTORE,
                                                INTFETCH,
                                                INTUNSTU) ENTRY OPTIONS (ASM INTEK);
      *****    /* FOR DIRECT CALLS TO ICOM AND USER RLTINES */

      8 1 0      DCL CURRENT_FILE CHAK(8);          /* CONTAINS FILE NAME TO BE ACCESSEL */
      9 1 0      DCL KBN  CHAK(3);                  /* 3 EYTE KBN FOR BDAM READ */

```

Figure 49. Sample PL/I Subroutine SQPL1B (Page 2 of 4)

STMT	LEV	NT	
			/* EXECUTION CODE */
10	1	0	RC = 0; /* INIT THE RETURN CODE */
11	1	0	UNSPEC(RBN) = SUBSTR(LNSPEC(RBNWRC),5,24); /* SET RBN UP FOR READ - MUST BE 3 BYTES */
12	1	0	CURRENT_FILE = DD_PART; /* SET FILE TO BE ACCESSED */
13	1	0	STRING(FHCW) = ' ' ; /* INIT FILE HANDLER CONTROL WCRD */
14	1	0	UNSPEC(EXTDSCT) = ''8; /* INIT FILE HANDLER CONTROL BLOCK */
15	1	0	CALL SELECT(EXTDSCT,FHCW,CURRENT_FILE); /* SELECT FILE */
16	1	0	IF FHCW1 = '9' /* SELECT ERROR ?, NO DD */ THEN DO;
17	1	1	RC = 3; /* YES - SET BAD RETLRN CODE */ RETURN; /* EXIT PRCGRAM */
18	1	1	END;
20	1	0	STRING(FHCW) = ' ' ; /* SELECT LK, INIT FHCW FOR READ */
21	1	0	CALL READ(EXTDSCT,FHCW,PAKT_RECORD,RBN); /* BUAM READ BY RBN */

Figure 49. Sample PL/1 Subroutine SQPL1B (Page 3 of 4)

```

STMT LVL NT

22 1 0      SELECT(FHCW1);          /* CHECK READ RETURN CODE */

23 1 1      WHEN('0');           /* OK, DO NOTHING */

24 1 1      WHEN('1')
            DO;                  /* I/O ERROR */

25 1 2      RC = 4;

26 1 2      END;

27 1 1      WHEN('2')
            DO;                  /* RECORD NOT FOUND */

28 1 2      RC = 5;

29 1 2      END;

30 1 1      WHEN('9')
            DO;                  /* INVALID FUNCTION */

31 1 2      RC = 4;              /* TREAT AS I/O ERRCR */

32 1 2      END;

33 1 1      OTHERWISE;

34 1 1      END;                /* END FHCW1 CHECKING */

35 1 0      STRING(FHCW) = '   ';
            /* INIT FHCW FOR RELEASE */

36 1 0      CALL RELEASE(EXTDSCT,FFCW); /* RELEASE THE FILE */

37 1 0      END SQPL1B;        /* THAT'S ALL FOLKS */

```

## STORAGE REQUIREMENTS

BLOCK, SECTION OR STATEMENT	TYPE	LENGTH	(HEX)	DSA SIZE	(HEX)
*SQPL1B1	PROGRAM CSECT	508	1FC		
*SQPL1B2	STATIC CSECT	124	7C		
SQPL1B	PROCEDURE BLOCK	506	1FA	304	130

Figure 49. Sample PL/1 Subroutine SQPL1B (Page 4 of 4)



## Chapter 11

### SUBSYSTEM TESTING

#### 11.1 INTRODUCTION

After a new subsystem has been thoroughly desk-checked and compiles cleanly, it becomes necessary to test the subsystem's execution under the control of Intercomm. Three methods of testing are available:

- Simulated--batch execution of Intercomm with a simulated BTAM Front End. Message input streams are created via the CREATSIM utility program. Additionally, 3270 terminal input and output screen, or output printer, images are formatted if the SIM3270 utility is implemented for the simulation mode execution. Illustration of this mode of testing is provided in this Chapter, and is particularly useful for testing messages processed via the Message Mapping Utilities.
- Test Mode--batch execution of a Back End Intercomm with message input from a card-image data set, as described in Chapter 12.
- On-line Testing--an on-line system is necessary for final testing of all error conditions, multithread processing, etc. and can be either a single region system, or a satellite region used primarily for testing within a Multiregion production system.

#### 11.2 DEBUGGING APPLICATION PROGRAM PROBLEMS

Text and descriptions of error messages issued by Intercomm as a result of invalid program logic paths, along with descriptions of general debugging techniques for accompanying snaps and abends are available in Message and Codes. Additional debugging facilities such as dispatcher trace reports, thread dumps and indicative dumps are described in the Operating Reference Manual.

### 11.3 TESTING A SUBSYSTEM WITH THE FRONT END SIMULATOR

As described in the Operating Reference Manual, a test execution with a simulated Front End is very useful to determine Front End message interface problems that may be harder to debug when using an on-line test system. Although the simulation is of certain BTAM devices, including a local 3270, the access method interfaces required for a remote 3270 or a TCAM or VTAM Front End are essentially transparent to the application programmer as the interface dependent code is handled by Intercomm.

This chapter illustrates testing of the subsystem and subroutine described in Chapter 10 using the BTAM simulator for 3270 CRT messages processed via maps defined for the Message Mapping Utilities.

To test an application system in a simulated Intercomm environment, do the following:

NOTE: Steps preceded by an asterisk (\*) may often be performed for the application programmer by an installation's Intercomm System Manager. Appendix C summarizes the Intercomm Table entries.

1. Compile and linkedit the user subsystem(s) and subroutine(s), if any. Appendix A describes Intercomm-supplied PL/I JCL procedures.
- \*2. Create or add to a USRSCTS member on a user test library to contain a Subsystem Control Table Entry (SYCTTBL macro) which describes the subsystem. Reassemble and link INTSCT which copies the USRSCTS member from the test library (see Figure 50).
- \*3. Define input message verbs in the copy member USRBTVRB via BTVERB macros and reassemble and link the Front End Verb Table BTVRBTB (see Figure 50).
- \*4. Code a SUBMODS macro addition to the COPY member USRSUBS to define the PL/I subroutine and reassemble and linkedit REENTSBS which copies USRSUBS (see Figure 50). Also reassemble INTLOAD to copy the same USRSUBS if the program is loadable, uses direct calls, and is linked with INTLOAD.
5. Assemble and linkedit MMU maps (Map Group STKSTAT--see Figure 51) to the MMU load module library. Load maps to the appropriate Store/Fetch data set. Create the symbolic map copy member(s) to be included in the program and place them on SYMPL1 (PL/I V1) or on the library with the program (PL/I V2). See Message Mapping Utilities.
6. Prepare input test message data set(s) using the CREATSIM utility as illustrated in Figure 52. The first message generates, via the MMU command MMUC, the screen template to be used for entering an inquiry transaction. All subsequent input messages are for testing the PL/I subsystem and subroutine, including input error conditions handled by the application program.

- \*7. Add control cards to the linkedit deck for the user programs, unless the routines are dynamically loadable (see Figure 53).
- \*8. Add INCLUDE statements for the simulator (BTAMSIM) and 3270 display formatter (SIM3270) to an Intercomm linkedit deck which was created for the BTAM Front End (see Figure 53).
- \*9. Linkedit to create a new Intercomm load module (see Figure 53).
- 10. Add DD statements to the Intercomm execution JCL for the printed SIM3270 output and the input message data set(s) (see Figure 53).
- 11. Create test data sets and add DD statements for them to the execution JCL (see Figure 53). Note that if a VSAM data set is used with a user catalog, place the STEPCAT DD statement after the //PMISTOP DD statement (see Figure 53); do not use a JOBCAT DD statement. STEPCAT should be omitted if using ICF catalogs.
- \*12. Execute in simulation mode:
  - a. Single-thread test all subsystems; to test a reentrant subsystem, specify MNCL=1 in the subsystem's SYCTTBL macro.
  - b. Multithread test reentrant subsystems (change MNCL) using several test message input data sets or use a single data set as input from more than one terminal.

The parameter 'STARTUP' must be coded on the Intercomm EXEC statement. Figure 53 illustrates a sample execution deck with test message input (DD statement TEST1) for the sample inquiry program and JCL to print the system log.

The resulting SIM3270 printouts for the simulated execution of the sample inquiry subsystem are illustrated in Figure 54. Note that the underlined positions on each screen display indicate attribute byte positions; codes are described under the display. On an actual terminal, the attribute byte position appears as a blank to the terminal operator. See Message Mapping Utilities and IBM documentation on programming for the 3270 CRT for further information on attribute codes.

The Intercomm Log printed after the simulated execution of the sample inquiry subsystem is shown in Figure 55.

- 13. Test the subsystem concurrently with other application subsystems.

```
//TABLES      JOB
///*
///*           DEFINE SYCTTBL FOR SUBSYSTEM
///*
//STEP1        EXEC LIBELINK,Q=TEST,NAME=INTSCT,LMOD=INTSCT
//LIB.SYSIN    DD   *
./ ADD NAME=USRSCSTS
./ NUMBER     NEW1=100,INCR=100
USRSCSTS     DS   OH
PQ           SYCTTBL SUBH=P,SUBC=Q,SBSP=SQPL1A,LANG=RPL1,OVLY=0,
             NUMCL=10,MNCL=2,TCTV=60,SPAC=4096
/*
//ASM.SYSIN   DD   DSN=INT.SYMREL(INTSCT),DISP=SHR
///*
///*           DEFINE BTVERB FOR SUBSYSTEM
///*
//STEP2        EXEC LIBELINK,Q=TEST,NAME=BTVRBTB,LMOD=BTVRBTB
//LIB.SYSIN    DD   *
./ ADD NAME=USRBTVRB
./ NUMBER     NEW1=100,INCR=100
USRBTVRB     DS   OH
BTVERB VERB=TPL1,SSCH=P,SSC=Q,CONV=18000
/*
//ASM.SYSIN   DD   DSN=INT.SYMREL(BTVRBTB),DISP=SHR
///*
///*           DEFINE SUBMODS FOR SUBROUTINE
///*
//STEP3        EXEC LIBELINK,Q=TEST,NAME=REENTSBS,LMOD=REENTSBS
//LIB.SYSIN    DD   *
./ ADD NAME=USRSUBS
./ NUMBER     NEW1=100,INCR=100
USRSUBS      DS   OH
SUBMODS LNAME=SQPL1B,TYPE=PL1,DELTIME=30
/*
//ASM.SYSIN   DD   DSN=INT.SYMREL(REENTSBS),DISP=SHR
///*
//STEP4        EXEC ASMPCL,Q=TEST,NAME=INTLOAD,LMOD=INTLOAD
//ASM.SYSIN   DD   DSN=INT.SYMREL(INTLOAD),DISP=SHR
//
```

Figure 50. Table Updates to Implement Simulation Mode Testing

STKSTAT	MAPGROUP MODE=1/O,DEVICE=IBM3270	00000010
MAP1	MAP SIZE=(20,80),START=(1,1)	00000020
VERB	FIELD RELPOS=VERB	00000030
	FIELD RELPOS=(1,7),INITIAL='ENTER TRANSACTION CCODE',ATTRIB=PSN	C0C0004C
	FIELD RELPOS=(3,23),INITIAL='ENTER DATA:',ATTRIB=PSN	C0000050
	FIELD RELPOS=(5,7),INITIAL='PART NO:',ATTRIB=PAHSEL	0000CC6C
PARTNC	SEGMENT	00000065
FILLER	FIELD RELPOS=(5,16),FORMAT=(4,,ZD),ATTRIB=UNN	00000070
RBNBYTE	FIELD RELPOS=(5,20),FORMAT=(1,,ZD)	C0C00075
	SEGMENT	00CC0077
	FIELD RELPOS=(5,22),FORMAT=1,ATTRIB=PSN	0000008C
	FIELD RELPOS=(6,7),INITIAL='WHS NC:',ATTRIB=PAHSEL	0000009C
WHSNO	FIELD RELPOS=(6,15),FORMAT=(3,,ZD),ATTRIB=UNN	C0000100
	FIELD RELPOS=(6,19),FORMAT=1,ATTRIB=PSN	C0CC0110
	FIELD RELPOS=(8,23),INITIAL='STOCK STATLS:',ATTRIB=PSN	00000120
	FIELD RELPOS=(10,7),INITIAL='DESCRIPTION:',ATTRIB=PSA	C000013C
PRTDATA	FIELD RELPOS=(10,20),FORMAT=54,ATTRIB=UAN	C0C00140
	FIELD RELPOS=(10,76),FORMAT=1,ATTRIB=PSN	00000150
	FIELD RELPOS=(11,7),INITIAL='ORDER UNITS:',ATTRIB=PSN	00CC016C
CRDUNT	FIELD RELPOS=(11,20),FORMAT=5,ATTRIB=UAN	0000017C
	FIELD RELPOS=(11,26),FORMAT=1,ATTRIB=PSN	0000018C
	FIELD RELPOS=(11,40),INITIAL='PRICE:',ATTRIB=PSN	C0C00190
PRTPRC	FIELD RELPOS=(11,47),FORMAT=(9,4,\$PDS4),ATTRIB=UAN	00000200
	FIELD RELPOS=(11,57),FORMAT=1,ATTRIB=PSN	0000021C
	FIELD RELPOS=(13,23),INITIAL='STCK STATLS AT WAREHOUSE:', ATTRIB=PSN	X0000022C
	FIELD RELPOS=(15,7),INITIAL='LOCATION:',ATTRIB=PSN	00C0024C
WHSLOC	FIELD RELPOS=(15,17),FORMAT=23,ATTRIB=UAN	0000025C
	FIELD RELPOS=(15,41),FORMAT=1,ATTRIB=PSN	0000026C
STKLEV	FIELD RELPOS=(16,7),INITIAL='ON HAND:',ATTRIB=PSN	00C0027C
	FIELD RELPOS=(16,16),FORMAT=(7,4,PDI),ATTRIB=UAN	C0CC0280
	FIELD RELPOS=(16,24),FORMAT=1,ATTRIB=PSN	0000029C
	FIELD RELPOS=(16,40),INITIAL='AS OF:',ATTRIB=PSN	0000030C
LEVDATE	FIELD RELPOS=(16,47),FORMAT=8,ATTRIB=UAN	C0000310
	FIELD RELPOS=(16,56),FORMAT=1,ATTRIB=PSN	C0C0032C
	FIELD RELPOS=(17,7),INITIAL='ON ORDER:',ATTRIB=PSN	0000033C
STKORD	FIELD RELPOS=(17,17),FORMAT=(7,4,PDI),ATTRIB=UAN	C0C0034C
	FIELD RELPOS=(17,25),FORMAT=1,ATTRIB=PSN	0000035C
	FIELD RELPOS=(17,40),INITIAL='AS OF:',ATTRIB=PSN	0000036C
ORDDATE	FIELD RELPOS=(17,47),FORMAT=8,ATTRIB=UAN	0000037C
	FIELD RELPOS=(17,56),FORMAT=1,ATTRIB=PSN	C000038C
ERRMAP	MAP SIZE=(15,80),START=(10,1)	00000390
	FIELD RELPOS=(1,1),ATTRIB=SUPR,INITIAL=X'12585F'	0C0004CC
*** ABOVE CLEARS STCK STATLS INFO. WHEN ERROR MESSAGE APPEARS ***		0000041C
ERRMSG	FIELD RELPOS=(14,33),INITIAL='ERROR MESSAGE:',ATTRIB=PAHSEL	0C00042C
	FIELD RELPOS=(15,10),FORMAT=50,ATTRIB=UAHSEL	0C00043C
	FIELD RELPOS=(15,61),FORMAT=1,ATTRIB=PSN	0000044C
	ENDGROUP	0C00045C
	END	0CC00460

Figure 51. MMU Maps Used by Sample Subsystem

NOTE: the PL/I-oriented parameter BASED is not coded on the MAP macro because the default is YES (map name declared as BASED on PTR\_mapname).

```

//CREATSIM JOB                                     0001000C
//CRS      PROC T=                                0002000C
//*   SCRATCH OLD TEST INPUT DATA SET  (IF ANY)    0003000C
//S       EXEC PGM=IEFBFR14                         0004000C
//SCR      DD DSN=INT.TET,DISP=(OLD,DELETE)        00050000
//*   CREATE NEW TEST INPUT DATA STREAM FOR 3270 DEVICE 00060000
//CRS      EXEC PGM=CREATSIM                      0007000C
//STEPLIB  DD DSN=INT.MODREL,DISP=SHR            00080000
//SYSPRINT DD SYSCUT=A                           0009000C
//SYSUT2   DD DSN=INT.TET,DISP=(,CATLG,CATLG),UNIT=SYSCA, 0010000C
//          VOL=SER=INT001,SPACE=(TRK,(1,1))          0011000C
//*   PRINT MESSAGES GENERATED ON TEST INPUT DATA SET 0012000C
//DUMP     EXEC PGM=IEBPTPCH                      0013000C
//SYSPRINT DD SYSOUT=A                           0014000C
//SYSUT1   DD DSN=*.CRS.SYSUT2,DISP=OLD           0015000C
//SYSUT2   DD SYSOUT=A                           CC160000
//          PEND                                 C0170000
//*   FOR THIS EXECUTION OF CREATSIM, THE END-OF-CARD CHARACTER IS A  C018000C
//*   SEMI-COLON, (USE ALSO AFTER THE VERB-FRONT END SEES THE SBA), 0019000C
//*   THE MESSAGE END CHARACTER IS AN EXCLAMATION POINT (EOF).      C020000C
//EXECCRS EXEC CRS,T=TEST1                      0021000C
//CRS.SYSIN DD *                                C022000C
GRAPHIC,AC0,;FF          CONTINUATION CODE      0023000C
GRAPHIC,AC0,<7D          ENTER KEY             C024000C
SBA,M2                  USING MODEL 2 SCREEN SIZE 00250000
< MMUC,STCW,(STKSTAT,MAP1)!                   00260000
< ;
SBA,0102;                00270000
TPL1;
SBA,0516;                0028000C
12345;                  C029000C
SBA,0615;                0030000C
200!                    0031000C
< ;
SBA,0102;                0032000C
TPL1;
SBA,0516;                0033000C
55555;                  00340000
SBA,0615;                0035000C
200!                    0036000C
< ;
SBA,0102;                0037000C
TPL1;
SBA,0516;                00380000
55555;                  00390000
SBA,0615;                0040000C
200!                    0041000C
< ;
SBA,0102;                0042000C
TPL1;
SBA,0516;                0043000C
12348;                  00440000
SBA,0615;                0045000C
300!                    0046000C
< ;
SBA,0102;                0047000C
TPL1;
SBA,0516;                0048000C
12341;                  00490000
SBA,0615;                0050000C
600!                    0051000C
C053000C
00540000

```

Figure 52. Input Test Messages Generated via CREATSIM (Page 1 of 2)

```
< ;
SBA,0102;
TPL1;
SBA,0516;
A2345;
SBA,0615;
200!
< ;
SBA,0102;
TPL1;
SBA,0516;
12345;
SBA,0615;
B00!
< ;
SBA,0102;
TPL1;
SBA,0516;
1234X;
SBA,0615;
20Y!
< ;
SBA,0102;
TPL1;
SBA,0516;
12349;
Sba,0615;
100!
< ;
SBA,0102;
TPL1;
SBA,0516;
12342;
SBA,0615;
1C0!
//DUMP.SYSIN DD *
PRINT TYPORG=PS,TOTCONV=XE,CNTRL=2
//
```

Figure 52. Input Test Messages Generated via CREATSIM (Page 2 of 2)

```

//EXECTEST JOB (ICOMTEST,,,20),'SQPL1A TEST',CLASS=A,
//  RESTART=(GENLINK.ASM)
//PROCLIB DD DSN=INT.PROCLIB,DISP=SHR          (AS NEEDEC)
//***** THE RESTART PARM IN THE JOB STATEMENT RESTARTS THE TEST AT THE *
//* BEGINNING. IF YOU WISH TO RESTART AT A DIFFERENT STEP, CODE           *
//* RESTART=STEPNAME OR RESTART=STEPNAME.PRCCTSTEPNAME                   *
//*
//* NOTE: WHEN USING A VSAM FILE, IT IS NECESSARY TO EXECUTE IDCAMS      *
//* TO VERIFY THE FILE IF A PREVIOUS EXECUTION ABENDED.                  *
//***** STEP GENLINK GENERATES A STANDARD BTAM FRCNT END LINKEDIT DECK   *
//* VIA ASSEMBLY OF THE ICOMLINK MACRC. IF ONLY A VTAM FRCNT END IS       *
//* USED CN-LINE, A SETGLOBE WITH THE BTAM GLCBLSET TO 1 MUST BE          *
//* IN THE LIBRARY SPECIFIED BY THE Q= PARM. ALSO OR CHANGE PARM FCR        *
//* THE ICOMLINK MACRC BASED ON INTERCOMM FACILITIES USED.               *
//* THE GENERATED DECK (SIMLINK) IS PLACED ON INT.SYMTEST.                 *
//* NOTE: THE SPECIFIED FRONT END NETWORK TABLE (FENETWRK) THAT IS        *
//* ON MODREL CONTAINS A DEFINITION FOR THE TEST TERMINAL                *
//* TEST1 AS A LOCAL BTAM 3270 CRT. (COPY TO MCDTEST)                      *
//* STEP NUM NUMBERS GENERATED LINK DECK IN INCREMENTS OF 1000            *
//* FOR ADDING INCLUDE STATEMENTS IN GENINCL STEP.                         *
//***** GENLINK EXEC ASMPC,DECK=DECK,C=TEST
//ASM.SYSIN DD *
      ICOMLINK MMU=YES,FETABLE=FENETWRK,PL1=YES
      END
//SYSPUNCH DD DSN=INT.SYMTEST(SIMLINK),DISP=SHR
//*                                     NUMBER GENERATED LINKEDIT DECK
//NUM      EXEC LIBE,Q=TEST
//LIB.SYSIN DD *
// CHANGE NAME=SIMLINK
// NUMBER NEW1=1000,INCK=1000
//*
//***** STEPS SCRSCR AND ALLOCSCR DELETE AND RE-ALLOCATE THE LOAD         *
//* MODULE LIBRARY USED IN THE TEST (ALSO USED FOR CYNLL1d)                 *
//***** SCRSCR EXEC PGM=IEFBKR14
//FILE1    DD DSN=INT.MUDSCR,DISP=(OLD,DELETE)
//ALLUCSCR EXEC PGM=IEFBKR14
//A        DD DSN=INT.MUDSCR,DISP=(,CATLG),UNIT=SYSDA,
// DCB=INT.MODREL,VOL=SER=INTCUI1,
// SPACE=(TRK,(30,,7))           7 RECORDS PER TRK/3280
//*

```

Figure 53. Linkedit and Execution JCL for Simulation Mode (Page 1 of 3)

```

//***** STEP GENINCL CREATES INCLUDE DECK USED BY THE LINK EDIT STEP: *
//** THE ADDED INCLUDE STATEMENTS ARE FOR THE SAMPLE SUBSYSTEM AND *
//** SLROUTINE, AND THE REQUIRED SIMULATION MODE MODULES. *
//** IF THE TEST1 TERMINAL IS NOT IN THE SYSTEM PMISTATB TABLE, USE: *
//** INCLUDE MODREL(PMISTATB) *
//** INCLUDE MODREL(PMIDEVTB) *
//** INCLUDE MODREL(PMIBROAD) *
//** THE ABOVE ASSUMES THE CONTROL TERMINAL IS NAMED CNT01. *
//***** GENINCL EXEC PGM=IEBUPDTE                                     TC PRINT CHANGES
//SYSFRINT DD SYSCUT=A
//SYSUT1 DD DSN=INT.SYMTST,DISP=SHR
//SYSUT2 DD DSN=EEINCL,DISP=(,PASS),UNIT=SYSDA,SPACE=(TRK,(8,1,1)),r
// DCB=(BLKSIZE=80,LRECL=80)
//SYSIN DD *
// CHANGE NAME=SIMLINK,LIST=ALL
INCLUDE SYSLIB(SQPL1A)          TEST SUBSYSTEM      00000C1C
INCLUDE SYSLIB(SQPL1B)          TEST SLROUTINE     C0000C2C
INCLUDE PLILIB(IBMBPIRA)        PLI SUBROUTINES   CCCCCC3C
INCLUDE PLILIB(IBMBEERA)        .                  00C0C04C
INCLUDE PLILIB(IBMBERKA)        .                  00000C5C
INCLUDE PLILIB(IBMBBGKA)        .                  00000C6C
INCLUDE SYSLIB(BTAMS1M)         BTAM SIMULATOR    CCCCC07C
INCLUDE SYSLIB(SIM3270)         SCREEN PRINTING  CCCC008C
/*
//***** LINK EDIT THE TEST INTECOMM SYSTEM. *
//** NOTE THAT THE INTERCOMM LKEDT PROC PLACES THE LOAD MODULE IN *
//** THE MODSCR LOAD LIBRARY CREATED ABOVE. *
//** IT IS NOT NECESSARY TO RE-DO THE WHOLE LINK TO REPLACE 1 MODULE *
//** IN THIS CASE, ALL YOU SHOULD DO IS:
//** 1) REASSEMBLE OR RECOMPILE THE CHANGED NEW MODULE INTO A *
//** SEPARATE LOAD LIBRARY *
//** 2) CHANGE THE SYSIN DD STATEMENT TO //SYSIN DL +
//** FOLLOW IT WITH INCLUDE CARDS *
//** FOR THE MODULES YOU WISH TO REPLACE *
//** 3) FOLLOW THOSE INCLUDES WITH THE FOLLOWING 3 CARDS:
//**      INCLUDE SYSLMOD(SIMICCM)
//**      ENTRY  PMISTUP
//**      NAME   SIMICUM(R)
//** 4) INSERT A DD STATEMENT FOR THE LOAD LIBRARY ON WHICH THE *
//** REPLACEMENT MODULES RESIDE *
//** 5) CHANGE THE RESTART PARM ON THE JOB STATEMENT *
//** TO POINT TO THE LKED.LKED STEP.
//***** LKED EXEC LKED,O=TEST,LMUD=SIMICCM,
//** PARM.LKED='LIST,LET,XREF,NCAL,SIZE=(250K,100K)'
//SYSIN DD DSN=EEINCL(SIMLINK),DISP=(OLD,PASS)
//PLILIB DD DSN=SYSLIB,PLIBASE,DISP=SHR      PLI RESIDENT LIBRARY
//MODREL DD DSN=INT.MODULE,DISP=SHR
//*

```

Figure 53. Linkedit and Execution JCL for Simulation Mode (Page 2 of 3)

```

//***** EXECUTE INTERCOMM IN SIMULATION MODE
//GO EXEC PGM=SIMICOM,PARM='STARTUP',TIME=(,30)
//STEPLIB DD DSN=INT.MUDSCR,DISP=(CLD,PASS)
//          DD DSN=INT.MODLIB,DISP=SHR
//          DD DSN=INT.MODREL,DISP=SHR
//          DD DSN=SYS1.PLIBASE,DISP=SHR      PLI RES. LIBRARY
//INTERLOG DD DSN=EEINTLOG,DISP=(NEW,PASS),
//          DCB=(DSORG=PS,RECFM=VB,BLKSIZE=4096,LRECL=4092,NCP=8,CPTCD=C),
//          SPACE=(TRK,(1G,5)),VOL=SER=INT100,UNIT=SYSCA
//SMLOGG DD SYSCUT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//STSLOG DD SYSCUT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//SYSPRINT DD SYSLCT=A,DCB=(DSORG=PS,BLKSIZE=141,LRECL=137,RECFM=VA)
//RCT000 DD DSN=INT.RCT000,DISP=SHR,DCB=(DSORG=DA,CPTCD=RF)
//PMIQUE DD DSN=INT.PMIQUE,DCB=(DSORG=DA,OPTCD=R),DISP=SHR
//BTAMQ DD DSN=INT.BTAMQ,DCB=(DSORG=DA,CPTCD=R),DISP=SHR
//INTSTOR2 DD DSN=INTSTOR2,DCB=(DSORG=DA,CPTCD=EF,LIMCT=3),DISP=SHR
//INTSTOR3 DD DSN=INTSTOR3,DCB=(DSORG=DA,GPTCD=EF,LIMCT=3),DISP=SHR
//# TEST DATA SETS FCR SAMPLE SUBSYSTEM
//STOKFILE DD DSN=VSAMSD1.STCKFILE.CLUSTER,DISP=CLD,
//          AMP=(AMORG,'RECFM=F')
//PARTFILE DD DSN=INT.BETA.PARTFILE,DISP=OLD,
//          DCB=(DSORG=DA,OPTCD=R)
//# DATA SETS FOR SIMULATED TERMINAL -- TEST1
//TEST1 DD DSN=INT.TTEST1,DCB=DSORG=PS,DISP=OLD
//SCRTEST1 DD SYSCUT=A,DCB=(DSORG=PS,RECFM=FA,BLKSIZE=121)
//SIMCARDS DD *
TEST1,001
//FMISTGP DD DUMMY           DELIMIT INTERCOMM FILES
//# FAR PARAMETERS
//# (TO USE, CHANGE ICCMIN TO DD *, FCLLCW WITH FARS INLINE)
//ICCMIN DD DUMMY
//# DYNAMIC LINKEDIT DATA SETS      (IF NEEDED)
//DYNLLIB DD DSN=INT.MGDSCR,DISP=(OLD,PASS)
//CYNLPRNT DD SYSCUT=A
//CYNLWORK DD UNIT=SYSDA,SPACE=(CYL,(1,1)),DISP=(,PASS)
//#
//STEPCAT DD DSN=VSAMSD1,DISP=SHR      (IF NEEDED)
//SNAPDD DD SYSOUT=A,SPACE=(CYL,5),FREE=CLOSE
//SYSLDUMP DD SYSCUT=A
//PLIDUMP DD SYSCUT=A                  (IF NEEDED)
//#
//ABNLIGNR DD DUMMY FORCE ABEND-AIU TO IGNORE DUMP (PRODLCE IBM DLMP)
//#***** PRINT INTERCOMM LOG GENERATED BY THE TEST
//#***** INTERLOG EXEC PGM=LOGPRINT,COND=EVEN
//STEPLIB DD DSN=INT.MODREL,DISP=SHR
//SYSPRINT DD SYSGUT=A,DCB=(DSORG=PS,BLKSIZE=121)
//INTERLOG DD DSN=EEINTLOG,DISP=OLD,DCB=BLKSIZE=5CC0
//SYSIN DD DUMMY
//

```

Figure 53. Linkedit and Execution JCL for Simulation Mode (Page 3 of 3)

```
TEST1 INPLT          19.28.49 091133
CC00 001B 7C400D4 D4E4C36B E2C8D6E6 684CE2E3 C2E2E3C1 E368E4C1 D7F15E0C
      MMUC,SHRW,(STKSTAT,MAP1)
      MMUC,SHRW,(STKSTAT,MAP1)          A1D=70 CLRSCR=4C4C (C1,01)

C1 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C2 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C3 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C4 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C5 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C6 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C7 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C8 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C9 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C10 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C11 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C12 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C13 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C14 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C15 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C16 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C17 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C18 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C19 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C20 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C21 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C22 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C23 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
C24 . . . . . 1 . . . . 2 . . . . 3 . . . . 4 . . . . 5 . . . . 6 . . . . 7 . . . . 8
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 1 of 22)

TEST11 OUTPUT-F5

19.28.31 091123

01	-	ENTER TRANSACTION CODE
02	.	ENTER CENTER
03	.	ENTER DATA:
04	.	
05	.	IPART NC:6
06	.	YHHS NO:6
07	.	
08	.	QSTOCK STATUS:
09	.	
10	.	DESCRIPTION:-
11	.	ORDER UNIT:-
12	.	
13	.	QSTOCK STATUS AT WAREHOUSE:
14	.	LOCATION:-
15	.	SON HANC:-
16	.	SON ORDER:-
17	.	
18	.	
19	.	
20	.	
21	.	
22	.	
23	.	
24	.	

AIU-7D CURSCR#4CC1 (C1,C2)

CCCC 0132 C3114040 1DC14C4C 40401DF0 C5D5E3C5 E54CE3D5 C1D5E2C1 C3E3CSUB D540C3D6 \*C A CENTER TRANSACTION CC\*  
 CCC2 0112 C4C511C2 F51DFCC5 D5E3C5D9 40C4C1E3 C17A1C5 C5A1E8C7 C1D5E24C D5D67A1C \*C B CENTER DATA: EE PART NC\*  
 CCC2 00F2 5011C5D4 10F011C6 D51DEB66 CHE240D5 E67A1D5C 11C6t1ID FC11C5C5 10F0E2E3 \*C FM YHHS NC: E/F/O IC CST\*  
 CCC2 00D2 6C624C E2E3C1E3 E4E27A11 4BD51CF0 C4C5E2C3 E9C9D7E2 C9C6057A 1C4C114C \*CCK STATUS: .N CCESSKITION: \*\*  
 CCC2 00B2 5A10FC11 4CE51DFF U69C94C5 D940E0D5 C5t3E27A 1E4C114C FB1DFFC1 40C61D60 \*C CY ORDER UNITS: <C 0 (F C\*  
 CGAO 0092 D709C5C3 C57A1D4C 114DD710 F0114D5 1Cf0E2E3 C6C3C24C E4E24CC1 \*PRICE: IP G IN CENTER STATELS A\*  
 000C C72 E340E6C1 D9C5C6D6 E4E2C57A 11D1E51D F0C3D6C3 C1E3C5C6 D57A1C4C 11D2C71C \* LOCATION: KG\*  
 00E0 CC52 104011U3 E610F011 D4C51DFF C6D66C06 1CFOC1E2 4C66C67A \*O K5 CUN HANCI LF C LCC CAS OF: \*  
 011C 0032 F0C1E240 D6C67A1D 4C11D4F6 10F0114C C11300CC 011E4C11 D4071CFC 11D4E61C \*LN C ME CGN ORDER: MP C PR \*

CCCC 0132 C3114040 1DC14C4C 40401DF0 C5D5E3C5 E54CE3D5 C1D5E2C1 C3E3CSUB D540C3D6 \*C A CENTER TRANSACTION CC\*  
 CCC2 0112 C4C511C2 F51DFCC5 D5E3C5D9 40C4C1E3 C17A1C5 C5A1E8C7 C1D5E24C D5D67A1C \*C B CENTER DATA: EE PART NC\*  
 CCC2 00F2 5011C5D4 10F011C6 D51DEB66 CHE240D5 E67A1D5C 11C6t1ID FC11C5C5 10F0E2E3 \*C FM YHHS NC: E/F/O IC CST\*  
 CCC2 00D2 6C624C E2E3C1E3 E4E27A11 4BD51CF0 C4C5E2C3 E9C9D7E2 C9C6057A 1C4C114C \*CCK STATUS: .N CCESSKITION: \*\*  
 CCC2 00B2 5A10FC11 4CE51DFF U69C94C5 D940E0D5 C5t3E27A 1E4C114C FB1DFFC1 40C61D60 \*C CY ORDER UNITS: <C 0 (F C\*  
 CGAO 0092 D709C5C3 C57A1D4C 114DD710 F0114D5 1Cf0E2E3 C6C3C24C E4E24CC1 \*PRICE: IP G IN CENTER STATELS A\*  
 000C C72 E340E6C1 D9C5C6D6 E4E2C57A 11D1E51D F0C3D6C3 C1E3C5C6 D57A1C4C 11D2C71C \* LOCATION: KG\*  
 00E0 CC52 104011U3 E610F011 D4C51DFF C6D66C06 1CFOC1E2 4C66C67A \*O K5 CUN HANCI LF C LCC CAS OF: \*  
 011C 0032 F0C1E240 D6C67A1D 4C11D4F6 10F0114C C11300CC 011E4C11 D4071CFC 11D4E61C \*LN C ME CGN ORDER: MP C PR \*

CCCC 0132 C3114040 1DC14C4C 40401DF0 C5D5E3C5 E54CE3D5 C1D5E2C1 C3E3CSUB D540C3D6 \*C A CENTER TRANSACTION CC\*  
 CCC2 0112 C4C511C2 F51DFCC5 D5E3C5D9 40C4C1E3 C17A1C5 C5A1E8C7 C1D5E24C D5D67A1C \*C B CENTER DATA: EE PART NC\*  
 CCC2 00F2 5011C5D4 10F011C6 D51DEB66 CHE240D5 E67A1D5C 11C6t1ID FC11C5C5 10F0E2E3 \*C FM YHHS NC: E/F/O IC CST\*  
 CCC2 00D2 6C624C E2E3C1E3 E4E27A11 4BD51CF0 C4C5E2C3 E9C9D7E2 C9C6057A 1C4C114C \*CCK STATUS: .N CCESSKITION: \*\*  
 CCC2 00B2 5A10FC11 4CE51DFF U69C94C5 D940E0D5 C5t3E27A 1E4C114C FB1DFFC1 40C61D60 \*C CY ORDER UNITS: <C 0 (F C\*  
 CGAO 0092 D709C5C3 C57A1D4C 114DD710 F0114D5 1Cf0E2E3 C6C3C24C E4E24CC1 \*PRICE: IP G IN CENTER STATELS A\*  
 000C C72 E340E6C1 D9C5C6D6 E4E2C57A 11D1E51D F0C3D6C3 C1E3C5C6 D57A1C4C 11D2C71C \* LOCATION: KG\*  
 00E0 CC52 104011U3 E610F011 D4C51DFF C6D66C06 1CFOC1E2 4C66C67A \*O K5 CUN HANCI LF C LCC CAS OF: \*  
 011C 0032 F0C1E240 D6C67A1D 4C11D4F6 10F0114C C11300CC 011E4C11 D4071CFC 11D4E61C \*LN C ME CGN ORDER: MP C PR \*

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 2 of 22)

```

TEST1  INPLT      19.28.53  091123
COCO 0018 7D404C11 40C1E3D7 D3F111C5 4FF1F2F2 F4F511C6 5EF2FCFC
          *.*.*.*1.*.*.*2.*.*.*3.*.*.*4.*.*.*5.*.*.*6.*.*.*7.*.*.*8.*.*.*9.*.*.*AIC=7D CLRSCR=4C4C (C1,C1)

C1  *.*.*.*APLISENTER TRANSACTION CODE
C2  *
C3  *
C4  *ENTER DATA:
C5  *PART NO:412345Q
C6  *MHS NO:J2200Q
C7  *
C8  *STOCK STATUS:
C9  *
C10 *DESCRIPTION:-
C11 *ORDER UNITS:-   $                 QPRICE:-
C12 *                                     f
C13 *STOCK STATUS AT WAREHOUSE:
C14 *LOCATION:-
C15 *CON HAND:-
C16 *CON ORDER:-
C17 *CON ORDER:-
C18 *
C19 *
C20 *
C21 *
C22 *
C23 *
C24 *.*.*.*1.*.*.*2.*.*.*3.*.*.*4.*.*.*5.*.*.*6.*.*.*7.*.*.*8.*.*.*9.*.*.*AIC=7D CLRSCR=4C4C (C1,C1)

ATTRIBUTE CHAR DECODING:
A (40) = UNP,ALP,DIS/NOT
C (C1) = UNP,ALP,DIS/NOT,MDT
J (U1) = UNP,NUM,DIS/NOT,MDT
Y (E8) = PRO,ALP,DIS/DET
C (F0) = PRU,NUM,DIS/NOT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 3 of 22)

TEST1 OUTPUT-F5                  19.25.56 091123

```

COCO 0171 C3114040 1DC14040 40401DF0 C5D5E3C5 D94CE3U9 C1D5E2C1 C3E3C906 D540C3D6 *C A CENTER TRANSACTION CO*
0020 0151 C4C51C2 F51DFOCS D5E3C9U9 40C4C1E3 C17A1C5 C51C8C7 C1D9E3C D5D67A0 *C E B5 CENTER DATA: EE YPART NC1 *
0040 0131 50F1EFF3 F4F5DFO 11C6D510 E8E6C8E2 4CC5D67A 1D5CF2C F01DFC11 C9C51DFO *C 612345 0 FN YAFS NO: EZ00 C 1E C*
0060 0111 E2E3D4C3 D240EE42 C1E3E4E2 7A114B05 1CF0C45 E2C3D9C9 D7E3C5D6 *C DESCRIPTION IDN1 *
0080 00F1 F163E240 C9D5A0E2 E3C5C5D3 40E6C1E2 C0C5D93C 4CC594C11 4C5A1D0FC 114CE510 *C STEEL WASHER SR C1 C CN *
00A0 00D1 F0D6DC4 C5D9A0E4 D5C9E3L2 7A1D4C7 D5E244C 1DF01140 C61DFOU7 D9C9C3C5 *C ORDER UNITS: GRS C (F PRICE*
00C0 00B1 7A10405B F5F0E54B F0F5E0F7 1DFC114F D51DFOE2 E3D9C5D2 40E2E5C1 E3E4E240 *C $502 05C7 C IN STOCK STATUS*
CCE0 0091 C1E340E6 C1D9E5C8 D6E4E205 7A1D1IES 1CF0D0B6 C3C1E3C9 D6D57A0C 4CD4C5C1 *C AT WAREHOUSE: JV LOCATION: PIA*
0100 0071 D4C90840 C6D3C14B 3CD2C740 10FC11D2 F51CFC0U6 D544CC0C1 D5C47A10 40F6F1F6 *PI FLA. MG C MD UD N HAD: 61t*
0120 0051 F1F5F0F6 10F011D3 0610F0C1 E24CD66 7A1C4CFC F361FCF5 61F8F210 FC11D4C5 *C 150t C LC GAS QF: C3/C5/82 C ME*
0140 0C31 10F00605 4006D9C4 C5D97A10 40F4F0F4 FGF6FF7 1CF0E1D4 E61DFC1 E24CD6C6 *C UN ORDER: 404C617 C Rn GAS OF*
0160 0C11 7A1D4C1 F061F1F1 61F8F210 F0114C1 13C00000 *C 1G/11/82 L A

```

AID=70 CURSRH=4CC1 (01,C,C)

\*\*\*\*\*1.....2.....3.....4.....5.....6.....7.....8

01 .. CENTER TRANSACTION CODE:  
02 ..  
03 .. CENTER DATA:  
04 ..  
05 .. YPART NC:6123456  
06 .. YAFS NO:EZ00  
07 ..  
08 ..  
09 ..  
10 ..  
11 ..  
12 ..  
13 ..  
14 ..  
15 ..  
16 ..  
17 ..  
18 ..  
19 ..  
20 ..  
21 ..  
22 ..  
23 ..  
24 ..

\*\*\*\*\*1.....2.....3.....4.....5.....6.....7.....8

DESCRIPTION: 1/2 IN STEEL WASHER  
ORDER UNITS: GRS U                  PRICE: \$505. C507G  
STOCK STATUS AT WAREHOUSE:  
LOCATION: MIAMI, FLA.  
CON HAD: 6161566Q                  QAS CF: C3/C5/82 C  
CON ORDER: 404C617Q                  YAFS CF: 1G/11/82 C

ATTRIBUTE CHAIN DECODING:  
 (40) = UNP, ALP, DIS/NDI  
 (50) = UNP, NUM, DIS/NDI  
 (68) = PRC, ALP, IDS/DET  
 (F0) = PRU, NUM, DIS/NDI

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 4 of 22)

```

TEST1 INPUT          19.28.58  U911123
00CC C018 7D404C11 40C1E3D7 D3F111C5 4FF5F5F5 F5F511C6 5EF2F0F0
      *ATPL1 E155555 F;200
      *AID=7D CURSCR=4C4C (C1,01)

*****1.....2.....3.....4.....5.....6.....7.....8
01 .ATPL1 ENTER TRANSACTION CODE
02 .
03 .
04 .
05 .
06 .
07 .
08 .
09 .
10 .ENTER DATA:
11   PART NC:J55555Q
12   IMHS NO:J200Q
13   QSTOCK STATUS:
14   DESCRIPTION:_1/2 IN STEEL WASHER
15   ORDER UNITS:_GRS Q
16   PRICE:_$.505.C5075
17   QSTOCK STATUS AT WAREHOUSE:
18   LOCATION:_MIAMI, FLA.
19   SON HANC:_6161506Q
20   SON ORDER:_4040c17Q
21   .
22   .
23   .
24   *****1.....2.....3.....4.....5.....6.....7.....8

ATTRIBUTE CHAR DECODING:
  (40) = UNP,ALP,DIS/NOT
  A (C1) = UNP,ALP,DIS/NDT,MDT
  J (D1) = CNP,NUM,DIS/NOT,MDT
  Y (E8) = PRU,ALP,DIS/DET
  C (F0) = PRO,NUM,DIS/NOT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 5 of 22)

```

TEST1 OUTPUT-F1      19.28.59   091123
0000 0039 C3114850 12585F11 5B7F1DCE8 C5090406 D940D4C5 E2E2C1C7 C57A115C F810DC8D9 *C *E $* YERROK MESSAGE: *8 MR*
0020 0019 C5C3D6D9 C440D5D6 E340C6U6 E4D5C43C 5D68401E FC115CF9 13600C00 *ECCRC NOT FOUND 1, 0 *9

* * * * * A1C=70 CURSCK=5CFS (24,1C)

01 *-TPLCENTER TRANSACTION CODE
02 *
03 *
04 * QENTER DATA:
05 * PART NO:15555555
06 * WMS NO:62000
07 *
08 * STOCK STATUS:
09 * DESCRIPTION:-
10 * ORDER UNIT:-   £
11 *          QPRIC:-   £
12 *
13 * STOCK STATUS AT WAREHOUSE:
14 *
15 * LOCATION:-     Q
16 * SON HAN:-       Q
17 * SON ORDER:-    £
18 *          QAS CF:-   £
19 *          WAS CF:-   £
20 *
21 *
22 * YERROR MESSAGE:
23 * HRECCRC NOT FOUND
24 * * * * * 1.....2.....3.....4.....5.....6.....7.....8

ATTRIBUTE CHAIN DECODING:
  (40) = UNP,ALP,DIS/NCT
  (C8) = UNP,ALP,DIS/DET
  (50) = UNP,NUM,DIS/NOT
  (E8) = PRU,ALP,DIS/DET
  (F0) = PRU,NUM,DIS/DET

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 6 of 22)

```

TEST1 INPUT          15.24.C1 091123
0000 C018 7D404C11 40C1E3D7 D3F111C5 4FF1F2F3 F4F811C6 5EF3F0F0
          *ATPL1 E11234@ F1;2C0
          *A10=7D CLRSCR=4C4C (C1,C1)

C1 *ATPL1 ENTER TRANSACTION CODE
C2 .
C3 .
C4 .
C5 .
C6 .
C7 .
C8 .
C9 .
C10 .
C11 .
C12 .
C13 .
C14 .
C15 .
C16 .
C17 .
C18 .
C19 .
C20 .
C21 .
C22 .
C23 .
C24 .

ENTER DATA:
IPART NG:J12348Q
YHHS NC:J300Q

QSTOCK STATUS:
DESCRIPTION: Q PRICE: -
ORDER UNITS: - Q
LOCATION: - Q
CON HAND: - Q
CON ORDER: - Q

QSTOCK STATUS AT WAREHOUSE:
QAS CF4: Q
QAS EF: - Q

ERROR MESSAGE:
BRECORD NOT FOUND
          *1.....*2.....*3.....*4.....*5.....*6.....*7.....*8

ATTRIBUTE CHAR DECODING:
A (40) = UNP,ALP,DIS/NOT
          * (C1) = UNP,ALP,DIS/NOT,MDT
          * (C8) = UNP,ALP,IDS/DET
          * (D1) = UNP,NUM,DIS/NOT,MDT
          * (E8) = PRU,ALP,IDS/DET
          * (F0) = PRO,NUM,DIS/NOT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 7 of 22)

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 8 of 22)

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 9 of 22)

TEST10 OUTPUT-F1 19.29.07 051153  
 CCC 004B C3114850 125b5f11 587F10E8 C5D9D9D6 C940L4C5 E2E4C1C7 C57A115C Fb1DC6C7 \*C .6 \$A \$W YERKER MESSAGE: \*B R-F  
 002C 002B C10E2340 D5E4D4C2 C5094005 C6E34GCC 4CC4C54C E6C1U9C5 C8D6E4E2 \*PART NUMBER AC1 FOUND IN WAREHOUSE:  
 C040 0008 C53C5D6B 401DF011 SCF91300 \*E ), 0 \*9

AID=7D CLRSCN=5CFS (24,10)

\*\*\*\*\*1\*\*\*\*\*2\*\*\*\*\*3\*\*\*\*\*4\*\*\*\*\*5\*\*\*\*\*6\*\*\*\*\*7\*\*\*\*\*8  
 C1 -PLUGENTER TRANSACTION CODE  
 C2 .  
 C3 .  
 C4 .  
 C5 .  
 C6 .  
 C7 .  
 C8 .  
 C9 .  
 C10 .  
 C11 .  
 C12 .  
 C13 .  
 C14 .  
 C15 .  
 C16 .  
 C17 .  
 C18 .  
 C19 .  
 C20 .  
 C21 .  
 C22 .  
 C23 .  
 C24 .

CENTER DATA:  
 PART NO:612341G  
 Yars NO:660002

STOCK STATUS:

DESCRIPTION:-		PRICE:-	
ORDER UNITS:-	G		Q
Q STOCK STATUS AT WAREHOUSE:			
LOCATION:-		G	
SON HINDI:-	0	GAS CF:-	
SON ORDER:-	G	GAS CF:-	Q

YERKER MESSAGE:  
 #PART NUMBER NOT FOUND IN WAREHOUSE  
 \*\*\*\*\*1\*\*\*\*\*2\*\*\*\*\*3\*\*\*\*\*4\*\*\*\*\*5\*\*\*\*\*6\*\*\*\*\*7\*\*\*\*\*8

ATTRIBUTE CHAR DECODING:  
 (40) = UNP,ALP,DIS,NOT  
 F (C8) = UNP,ALP,DIS,DET  
 E (50) = UNP,NUM,DIS,NOT  
 Y (EB) = PRO,ALP,DIS,DET  
 C (F0) = PRU,NUM,CIS,NOT

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 10 of 22)

```

TEST1 INPUT          19.29.C9   091123
CCCC 0010 7D404011 40C1E307 D3F111C5 4FC1F2F2 F4F511C6 5EF2FCFO
      * APL1 E1A2345 F;2CC
      * AIC=7D CURSCR=464C (01,C1)

C1 * APL1 CENTER TRANSACTION CCDE
C2 *
C3 *
C4 * XPART NC:JA2345Q
C5 * LMHS NO:J200Q
C6 *
C7 *
C8 *
C9 *
10 * ENTER DATA!
11 * QSTCK STATUS:
12 * QDESCRIPTION:-
13 * QORDER UNITS:_
14 * QPRICE:-
15 * ESTCK STATUS AT WAREHOUSE:
16 * QLOCATION:_
17 * QON HAND:_
18 * QON ORDER:_
19 *
20 *
21 *
22 *
23 * XPART NUMBER NOT FOUND IN WAREHOUSE
24 * ERROR MESSAGE:
      * APL1 E1A2345 F;2CC
      * AIC=7D CURSCR=464C (01,C1)

ATTRIBUTE CHAR DECODING:
  {40} = UNP,ALP,D15/NDT
  {C1} = UNP,ALP,D15/NDT,MDT
  {C8} = UNP,ALP,D15/NDT,MDT
  {D1} = UNP,NUM,D15/NDT,MDT
  {E8} = PRU,NUM,D15/NDT
  {F0} = PRU,NUM,D15/NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 11 of 22)

```

TEST1 OUTPUT-F1          15.25.1C 0911z3
C000 0055 C314B50 12585F11 587F1DE8 C5D90D4C5 F81DC8C9 * C .E 1A $" ERROR MESSAGE: * E +1*
0020 0C35 05E5C1U3 C4C44UC4 C1E3C17A 4CD7C1CS E3D5C64C SC4CE6C8 E2050t40 D4E4E2E3 * INVALID DATA: PARMNO & WHSNAC MUST*
CC40 0015 4CC2C540 D5E4D4C5 D5C9C33C 5D68401C FC115CF9 13CCCCC * BE NUMERIC J, C & S *
                                                A1D-7D CLRSCR=SCFS (24,1C)

*****1.....2.....3.....4.....5.....6.....7.....8
C1 .- IPLISENTERK TRANSACTION CGDE
C2 .
C3 .
C4 .
C5 . YPART NO:LA2345Q
C6 . LWHN AC:6200Q
C7 .
C8 .
C9 .
C10 . DESCRIPTION:-
C11 . ORDER UNITS:-
C12 . QSTCK STATUS AT WAREHOUSE:
C13 .
C14 . LOCATION:-
C15 . SON HAND:-
C16 . SON ORDER:-
C17 .
C18 .
C19 .
C20 .
C21 .
C22 .
C23 . !INVALID DATA: PARMNO & WHSNAC MUST BE NUMERIC
C24 . *****1.....2.....3.....4.....5.....6.....7.....8

ATTRIBUTE CHAK DECODING:
  U (0) = UNP,ALP,DIS/ACT
  R (C8) = UNP,ALP,DIS/DET
  E (50) = UNP,NUM,DIS/ACT
  Y (E8) = PRO,ALP,DIS/DET
  C (f0) = PRO,NUM,DIS/DET

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 12 of 22)

```

TEST1 INPUT          19.29.12 091122
0000 CC18 70404C11 40C1E3D7 03F11CC5 4FF1F2F3 F4F511C6 SEC2FCFC
          *ATPL1 E:12345 F:BC0
          *AID=7D CLRSCR=4C4C (C1,01)

01 *ATPL1 ENTER TRANSACTION CODE
02 *
03 *
04 *ENTER DATA:
05 *PART NC:J12345
06 *LHS NO:4B00Q
07 *
08 *
09 *
10 *DESCRIPTION:
11 *ORDER UNITS:-   Q
12 *STOCK STATUS:   F
13 *STOCK STATUS AT WAREHOUSE:
14 *
15 *LOCATION:-
16 *  SON HANG: -   F
17 *  SON ORDER: -   Q
18 *
19 *
20 *
21 *
22 *
23 *INVALID DATA: PARTNC & WHSAC MUST BE ALNUMERIC
24 *               1.....2.....3.....4.....5.....6.....7.....8

ATTRIBUTE CHAR DECODING:
(A0) = UNP,ALP,DIS/NOT
A (C1) = UNP,ALP,DIS/NOT,MDT
P (C8) = UNP,ALP,DIS/DET
J (C1) = UNP,NUM,DIS/WCI,MDT
Y (E8) = PRO,ALP,DIS/DET
C (F0) = PRL,NUM,DIS/MDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 13 of 22)

TEST1 OUTPUT-F1 19.29.14 091143  
 CCCCC 0055 C3114B50 12585F11 5B7E1DE8 C5D4D9D6 C54004C5 E2ECC1C7 C57A115C F81DC8C4 \*C-E-S-3" YERRCK MESSAGE: \*6 HI\*  
 CC20 0035 D5E5C1L3 C4440C4 C1E317A 4007C1D5 E3C5C4C 5C4CEEE E2D5Ue4C D4E4E2E3 \*INVALID DATA: PARTAC & WHSNK MUST\*  
 0040 0015 40CC2540 D5E4D4C5 U5C9C33C 5D6b401C FC115CF9 13C0000C \*BE ALMERIC 1, 0 \*5  
 C1 \*APPLICENTER TRANSACTION CODE AID=70 CLRSLR=SCF9 (24,10)  
 02 \*  
 C3 \*  
 C4 \*  
 C5 \* PART NO: 123456  
 C6 \* INRS NO: 68000  
 C7 \*  
 C8 \*  
 C9 \*  
 IC \* DESCRIPTION: GPRICE: -  
 11 \* ORDER UNITS: - Q  
 12 \*  
 13 \* STOCK STATUS AND WAREHOUSE:  
 14 \*  
 15 \* STOCKIGN: - QAS LFS:  
 16 \* SUN HANCI: - QAS CF1:-  
 17 \* SON ORDER: - Q  
 18 \*  
 19 \*  
 20 \*  
 21 \*  
 22 \*  
 23 \*  
 24 \* INVALID DATA: PARTAC & WHSNK MUST BE ALMERIC 1, 0 \*5  
 \*1.....\*2.....\*3.....\*4.....\*5.....\*6.....\*7.....\*8  
 ATTRIBUTE CHAR DECODING:  
 (40) = UNP,ALP,DIS/NDT  
 P (CB) = UNP,ALP,DIS/DET  
 E (50) = UNP,ALM,DIS/NDT  
 Y (EB) = PRU,ALP,DIS/DET  
 C (F0) = PRO,NUM,DIS/NDT

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 14 of 22)

```

TEST1 INPUT          19.29.16 091123
COCO 0016 7D404C11 40C1E3D7 U3F11C5 4FF1F2F2 F4E711C6 E7F2FCEB      *'  ATPLLI E11234, Fi2CY
                                                               AIC=7D CLRSCR=4C4C (01,C1)

.....*1.....*2.....*3.....*4.....*5.....*6.....*7.....*8
01 *APPLICENTER TRANSACTION CODE
C2 .
C3 .
C4 .
C5 *PART NO:J11234XQ
C6 *WH NO:J20YQ
07 .
C8 .
C9 .
10 *DESCRIPTION:-
11   ORDER UNITS:-
12 .
13 .
14 *STOCK STATUS AT WAREHOUSE:
15   LOCATION:-          Q
16   CON HAND:-          Q
17   CON ORDER:-         Q
18 .
19 .
20 .
21 .
22 .
23 *INVALID DATA: PARTNO & WHNO MUST BE ALPERIC
24 *1.....*2.....*3.....*4.....*5.....*6.....*7.....*8

ATTRIBUTE CHAR DECODING:
  (40) = UNP,ALP,DIS/NDT
  (C1) = UNP,ALP,DIS/NDT,MDT
  (CB) = UNP,ALP,DIS/DET
  (D1) = LNP,NUM,CIS/NOT,MDT
  (EB) = PRO,ALP,ICS/DET
  (F0) = PRO,NUM,DIS/NOT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 15 of 22)

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 16 of 22)

```

TEST1 INPUT          19.24.19 091123
00CC CC18 7D404C11 40C1E307 D3F111C5 4FF1F4F3 F4F911C6 5EF1FCFC
          *APL1 E112345 F1G0
          A1D=7D CURSCR=4C4C (C1,01)

C1  *APPLICENTER TRANSACTION CODE
C2  .
C3  .
C4  GENTER DATA:
C5  PART NC:J123495
C6  WHS ND:J100Q
C7  .
C8  STOCK STATUS:
C9  .
C10 DESCRIPTION:-
C11 ORDER UNITS:-
C12 STOCK STATUS AT WAREHOUSE:
C13 LOCATION:-
C14 SON HAND:-
C15 SON ORDER:-
C16 SON ORDER:-
C17 SON ORDER:-
C18 SON ORDER:-
C19 .
C20 .
C21 .
C22 .
C23 .           TERROR MESSAGE!
C24 .           INVALID DATA: PART NC & WHS NC MUST BE NUMERIC
          *APL1 E112345 F1G0
          A1D=7D CURSCR=4C4C (C1,01)

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDI
A (C1) = UNP,ALP,DIS/NDI,MDT
F (C8) = UNP,ALP,IDS/DET
Y (D1) = UNP,NUM,DIS/NDI,MDT
? (E8) = PRU,ALP,IDS/DET
C (F0) = PRU,NUM,DIS/NDI

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 17 of 22)

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 18 of 22)

```

TEST1 INPUT          19.29.23 CS1173
0000 C018 7C404C11 4UC1E3D7 D3F11105 4FF1F2F3 F4F211C6 5E1FCFO      *   ATPL1 E112342 F11C0
01 *APPLICENTER TRANSACTION CODE
02 *
03 *
04 *PART NC:J12342C
05 *LWS NO:J100Q
06 *
07 *
08 *
09 *
10 *STOCK STATUS:
11 *DESCRIPTION:-
12 *ORDER UNITS:-
13 *STOCK STATUS AT WAREHOUSE:
14 *LOCATION:-
15 *CON HANC:-
16 *CON ORDER:-
17 *CON ORDER:-
18 *
19 *
20 *
21 *
22 *
23 *RECORD NOT FOUND
24 *MESSAGE1
25 *MESSAGE2
26 *MESSAGE3
27 *MESSAGE4
28 *MESSAGE5
29 *MESSAGE6
30 *MESSAGE7
31 *MESSAGE8
32 *MESSAGE9
33 *MESSAGE10
34 *MESSAGE11
35 *MESSAGE12
36 *MESSAGE13
37 *MESSAGE14
38 *MESSAGE15
39 *MESSAGE16
40 *MESSAGE17
41 *MESSAGE18
42 *MESSAGE19
43 *MESSAGE20
44 *MESSAGE21
45 *MESSAGE22
46 *MESSAGE23
47 *MESSAGE24
48 *MESSAGE25
49 *MESSAGE26
50 *MESSAGE27
51 *MESSAGE28
52 *MESSAGE29
53 *MESSAGE30
54 *MESSAGE31
55 *MESSAGE32
56 *MESSAGE33
57 *MESSAGE34
58 *MESSAGE35
59 *MESSAGE36
60 *MESSAGE37
61 *MESSAGE38
62 *MESSAGE39
63 *MESSAGE40
64 *MESSAGE41
65 *MESSAGE42
66 *MESSAGE43
67 *MESSAGE44
68 *MESSAGE45
69 *MESSAGE46
70 *MESSAGE47
71 *MESSAGE48
72 *MESSAGE49
73 *MESSAGE50
74 *MESSAGE51
75 *MESSAGE52
76 *MESSAGE53
77 *MESSAGE54
78 *MESSAGE55
79 *MESSAGE56
80 *MESSAGE57
81 *MESSAGE58
82 *MESSAGE59
83 *MESSAGE60
84 *MESSAGE61
85 *MESSAGE62
86 *MESSAGE63
87 *MESSAGE64
88 *MESSAGE65
89 *MESSAGE66
90 *MESSAGE67
91 *MESSAGE68
92 *MESSAGE69
93 *MESSAGE70
94 *MESSAGE71
95 *MESSAGE72
96 *MESSAGE73
97 *MESSAGE74
98 *MESSAGE75
99 *MESSAGE76
AID=7D CLRSCR=4C4C (C1,C1)

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 19 of 22)

TEST1 OUTPUT-F5      19.29.25 091123

```

CCCC 01B2 C3114040 1DC14C40 404010F0 C505E3C5 D94CE3D5 C1C5E2C1 C3E3C9U6 D540C3D6 *C A CENTER TRANSACTION CC*
0020 0162 C4C511C2 F51DFCC5 D5E5C5D9 40C4C1E2 C17A11C5 C51C6C7 C109E24C D5D67A1C *CE B5 CENTER DATA: E/E YPART M/L: *
0040 0142 50F1E2F3 F4F21UFO 11C6D510 F8EFC6E2 4CC5067A 105CF160 F010FC11 C4C510UFO *E12342 0 FA YPARTS NU: E100 0 LE C*
CC60 0122 E2E3D6C3 D240E2E3 C1E3E4E2 7A114B05 1CF0C4C5 E2C3C9C5 D7E3C5D6 D57A1C4C *STOCK STATUS: IN DESCRIPTION: *
CC60 0102 F361F840 C9054CC6 L3C1E340 CBC5C1C4 40C2C3C1 C3C240C3 C1D909SCS C1C7C540 *3/B IN FLAT HEAD BLACK CARRIAGE *
00A0 00E2 C406E940 401DFC11 4DC610F0 C7D5C5C3 C57A1D4C 5BF5FCFT 4BF1F6F1 F610FC11 *E27A1D40 <R <: O CV CORDER UNITS: *
00C0 00C2 C406E940 401DFC11 4DC610F0 C7D5C5C3 C57A1D4C 5BF5FCFT 4BF1F6F1 F610FC11 *E27A1D40 <R <: O CV CORDER UNITS: *
00E0 00A2 4ED51D50 E2E3D6C3 D240E2E3 C1E3E4E2 4CC1E340 EEC3D4C5 C8D6E4E2 C57A1D101 *IN STOCK STATUS AT WAREHOUSE: *
Q1CC 0082 E51DF0D3 0bC3C1E3 L9D6D57A 1D4CD4C5 C1C4C5bB 40CC6C3C1 4B3CC2C7 4C10F011 *V LOCATION: MIAMI, FLA. KG 0 *
Q120 0062 D2F51DFF0 D6540C8 C1U5C47A 1D4Cf6F1 F5FCf6F1 F41FC11 D3D61ff0 C1E24CC6 *WE CCN HACI 615C614 C LC OAS C*
C140 0042 C61A1D40 FQF361FO F561F8F2 1DFC11D4 C510FD0U6 L54CD0D9 C4C5D57A 1C40F5FC *F: C3/05/82 C ME CON ORDER: 5C*
C160 0022 F4F0F4F0 F41UF011 D4E61DFO C1E240D6 C67A1D4C F1Fc61F1 F161F8F2 1Df0114C *4C4C4 G MH CAS OF: 1C/11/82 C *
C180 0002 C11300CC *A

```

C1 .-. SENTEN TRANSACTION CCDE  
C2 .-. GENTER DATA:  
C3 .-. YPART NC:612342G  
C4 .-. 1b15 M0:6100Q  
C5 .-.  
C6 .-.  
C7 .-.  
C8 .-.  
C9 .-.  
C10 .-. DESCRIPTION: -3/B IN FLAT HEAD BLACK CARRIAGE BGLT  
C11 .-. CORDER UNITS: \_D02 Q QPRICE: \$5Ct.1611C  
C12 .-.  
C13 .-.  
C14 .-.  
C15 .-. LOCATION: MIAMI, FLA.  
C16 .-. SON MANDI: -615Ub14Q 0 AS CF: C3/C5/b2G  
C17 .-. CON ORDER: \_504040Q QAS CF: -1C/11/22Q  
C18 .-.  
C19 .-.  
C20 .-.  
C21 .-.  
C22 .-.  
C23 .-.  
C24 .-.

A1C=7D CLRSCR=4CC1 101,C2)

ATTRIBUTE CHAR DECODING:  
 (40) = UNP,ALP,DIS/NOT  
 E (50) = UNP,NUM,DIS/NOT  
 Y (60) = PRO,ALP,DIS/DET  
 Q (F0) = PRO,NUM,DIS/NOT

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 20 of 22)

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Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 21 of 22)

THIS PAGE INTENTIONALLY UNUSED

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 22 of 22)

DATE 91.12.1 TIME 19.29.51 ••• INIER CCMF LOG DISPLAY •••										PAGE
MSCLN	THREAD	CPR	RSC	SSC	M/N	DATE	TIME	TID	FILES USA	DYN LUG BLK VR1
000000	78	0	02	•/0CC0	•/0CC0	1	91.12.1 19.28.4571	TUALL	CCCC CC 0 SF CC CC	INTERCCMF STARTUP MESSAGE - INT1*
000032	FCFOFILE7	C5D5E3C5 D4C3D6D4 D440E2E3 C1D9EEE4	E740D4C5	E2E2LIC7	C5406040	C905E2E2	*C01X			
108	0	C2	•/0CE4	•/0OC0	1	91.12.1 19.28.4571	TOALL	CCCC CC 0 C1 00 50	INTERCCMF 15 READY : 05-C3-91 19.*	
000000	FF020020 013C5C5C 5C40C7D6 D6C44CC5	E5C74C5C E5C74C5C	E5C4C4C40	C9D5E3C5	4C404CFC	F5e0FCF3 60F9F140	40F1F54B	*RCOPM	INTERCCMF EVENING *** INTE*	
000032	000064	D5C3D6D4 D440C9E2 4C0D9C5C1 C4EB4C7A	F2F8							
42	1	C2	•/00E4	•/0000	1	91.12.1 19.28.458C	TUALL	CCCC CC 0 3C CO SC		
42	1	C2	•/0CE4	•/CCC0	1	91.12.1 19.28.458C	TCALL	CCCC CC 0 FA CO 50		
108	0	C2	•/0CE4	•/0CC0	2	91.12.1 19.28.458C	CNT01	CCOC CC 0 C1 CO SC	INTERCCMF EVENING *** INTE*	
000000	FF020020 013C5C5C 5C40C7D6 D6C44CC5	E5C74C5C E5C74C5C	E5C4C4C40	C9C5E3C5	4C404CFC	F5e0FCF3 60F9F140	40F1F54B	*RCOPM	INTERCCMF 15 READY : 05-C3-91 19.*	
000032	000064	D5C3D6D4 D440C9E2 4C0D9C5C1 C4EB4C7A	F2F8							
42	1	02	•/00E4	•/0CC0	2	91.12.1 19.28.458C	CNT01	CCOC CC 0 3C CO SC		
42	1	02	•/0000	•/CCE4	3	91.12.1 19.28.4581	CNTC1	CCCC CC 0 F2 00 5C	INTERCCMF EVENING *** INTE*	
108	0	C2	•/0CE4	•/0CC0	4	91.12.1 19.28.4622	TEST1	CCCC CC 0 C1 00 50	INTERCCMF EVENING *** INTE*	
000000	FF020020 013C5C5C 5C40C7D6 D6C44CC5	E5C74C5C E5C74C5C	E5C4C4C40	C9C5E3C5	4C404CFC	F5e0FCF3 60F9F140	40F1F54B	*RCOPM	INTERCCMF 15 READY : 05-C3-91 15.28.	
000032	000064	D5C3D6D4 D440C9E2 4C0D9C5C1 C4EB4C7A	F2F8							
42	1	C2	•/0CE4	•/0CC0	2	91.12.1 19.28.4581	CNT01	CCOC CC 0 FA CO SC		
42	1	02	•/0000	•/CCE4	3	91.12.1 19.28.4622	CNTC1	CCCC CC 0 F3 CO 50		
108	0	C2	•/0CE4	•/0CC0	4	91.12.1 19.28.4625	TEST1	CCCC CC 0 C1 00 50	INTERCCMF EVENING *** INTE*	
000000	FF020020 013C5C5C 5C40C7D6 D6C44CC5	E5C74C5C E5C74C5C	E5C4C4C40	C9C5E3C5	4C404CFC	F5e0FCF3 60F9F140	40F1F54B	*RCOPM	INTERCCMF EVENING *** INTE*	
000032	000064	D5C3D6D4 D440C9E2 4C0D9C5C1 C4EB4C7A	F2F8							
42	1	C2	•/0CE4	•/0CC0	4	91.12.1 19.28.4625	TEST1	CCCC CC 0 C FA CO SC		
42	1	02	•/0000	•/CCE4	5	91.12.1 19.28.4758	TEST1	CCCC CC 0 F3 CO 50		
67	0	F2	MM/D4D4	•/00CC0	6	91.12.1 19.28.4968	TEST1	CCCC CC 1 C1 CO FF	INTERCCMF 15 READY : 05-C3-91 15.28.	
CC0000	E4D4E4C3 E8E2C8D6 E6E84DE2 E3D2E2E3	C1E36tD4 C1D7F15D26								
42	1	F2	MM/D4D4	•/0CC0	6	91.12.1 19.28.4968	TEST1	CCCC CC 1 20 00 FF		
350	1	02	•/0CC0	MM/D4D4	7	91.11.1 19.28.4988	TEST1	CCCC CC 1 F2 00 5C	INTERCCMF 15 READY : 05-C3-91 15.28.	
CC0000	FFC31140 4010C140 40404010 F0C5D5E3	C5D5E3C5 C5C1D5E2 C1C3E3C9 D6D540C3	*SC* A							
000032	000064	D5C4C511 C2F51UFO C5D5E3C5 D940C4C1	E3C17A11 C5C51D8E3 4C0D9C5C1							
MSCLN	THREAD	CPR	RSC	SSC	M/N	DATE	TIME	TID	FLGS USB	BPA LOG BLK VR1

Figure 55. Simulation Mode Execution Log Printout (Page 1 of 6)

***** INTERCOMM LCG DISPLAY *****										PAGE 2				
MSGLEN	THREAD	CPK	RSC	SSC	MIN	DATE	TIME	TID	FLGS	USR	BPA	LCG	BLK	VPI
CCC0064	1	C0501A1CS	D4ADF011	C4D520E8	ECC0E240	C5D67A1C	5C11L661	10FC11CS	00000000	**.E..EM..CFN..YH+S NC:..E.F/C..IE.CS*				
CCC0096		E3D6C302	40E6E3C1	E3E5E27A	1146D51D	FCC4C5E6	C3B9CSU7	E3C9D605	7A1D4C11	*TCCK STATUS:..A.CCDESCRIPTION:..				
CCC128	4	C5A1DF0	114C51D	FC00USC4	C5D4C4E4	DC54E3E2	7A1D4C11	4CF81D0	114DC61D	**<..C..Y..CORER UNIT1:..<..B..C..IF..*				
000160		FCD709CS	C3C57A10	40114D07	1UF0114F	C510FCE2	E3U6C302	40E2E3C1	E3E4E24C	*OPRICE:..IP.C..IN.CSTICK STATUS:..				
000192		C1E3A0E6	C1D4C5C8	D6E4C2C5	7A1D1E5	1CF003C	C2C1E3C5	D657A10	4C11C2C7	*AT HAREOUSE:..IN.CLCATION:..*KG*				
000224		1CF01102	F610F006	D5C4C8C1	D5C7A10	4C11D3C5	10F011C3	D610F0C1	E240D6C6	*0..MS..CON..HAND:..LF..CLLC..CAS..CF*				
000256		7A1D4D11	D3E610F0	1A04C51D	FC006540	D6D4C4C5	D97A1D4C	11D4C71D	FC11D4E6	**..SLW..CPE..CON ORDER:..*MP..C..MH*				
CCC288		1CF0C1E2	4C06C67A	1C4C1U4	F610F011	4GC11303				*.CAS..OF:..*P..C..A..*				
42	1	F2	MM/D4D4	..//CCCO	6	91.1E:	15.28.499C	TEST1	CCCC	OC		1	FA	LO
42	1	C2	..//CCCO	MM/D4C4	7	91.123	19.28.5176	TEST1	CCCC	OC		1	F3	00
62	0	F2	PQ/D708	..//CCCO	8	S1.1E:	19.28.5384	TEST1	CCCC	C6		2	01	CC
000000		E3D703F1	6B11C54F	F1F2F3F4	F511C65E	F2FGFC26				*TPL1..E712345..F..IC0.				FF
42	1	F2	PQ/D708	..//CCCO	8	S1.123	19.28.5384	TEST1	0000	CC		2	30	OO
413	1	02	..//CCCO	PQ/D708	5	91.1E:	19.28.5432	TEST1	CC0C	CC		2	F2	CC
000002		F5C31140	4010L14C	4040401D	F0C5D0E3	0504CE3	C9C105E2	C1C3E3C9	D6D54CC3	*5C..*A..*CENTER TRANSACTION C*				
000032		D6C4C511	C2F51D0	C505E3C5	D940C4C1	E3C17A11	C5C51DE8	D7C1D0E3	4C0D5D67A	*00E..B5..CENTER DATA:..EE..YPART..AC..*				
CC0064		1C500F1F2	F3F4F2D	FC11C6D5	1DE8EC8	E24C05C6	7A1C5C52	F0F01D0F0	11C9C51C	*.6112345..CFN..YH+S NC:..E20C..C..IE..*				
000096		FCE2E3D6	C3D240E2	E3C1E3E4	E27A1A4B	C51CFC6	C5E2C3D9	CSD07E3C5	D6D57A1C	*CSTICK STATUS:..A.CCDESCRIPTION:..				
CCC128		4CF1E1F2	409CD540	E2E3C5C5	D340E4C1	E2C8C4C2	114C5A1D	114C5A1D	F0709C5C3	*1/2 IN STEEL WASHER..<..C..<..C..*				
00C160		1CF006D9	C4C5D940	E4D5C9E3	E27A1C40	C7D9E24C	4010F1C1	4D61D0F0	D709C5C3	*0..ORCER UNIT1:..GRS..C..IF..CPRIC..*				
000192		C57A1D40	5BFSF05	4BFQF50	F710F1C1	4F051D0C	E2E3D6C3	D240E2E3	C1E3E4E2	*E1:..*5C5..C5C7..C..2..A..CSTICK STATUS:..				
000224		4CC1E3A0	EBC109C5	CPU06E4E2	C57A1D1	E510F0C3	C6C3C1E3	C9D6D57A	10A04C5	* AT HAREOUSE:..JV..CLCATION:..*P*				
000256		C1D4C9B8	C1D4C5C1	4B3C1D27	4C1UFC11	C2F51CFC	C65450C8	C1D4C9B8	1D40F1F1	*AH1..FLA..KC..C..K..JUN..HAND:..61*				
CCC288		F6F1E5F0	F610F011	03D61D0F0	C1E240E6	C7A1D4C	FCF361FC	F5621F8F2	1DFFC14	*615C6..0..LC..CAS..CF1..C3/C5/62..C..*				
000320		C510F006	D540D609	C4C5D97A	1D40F1F0	F4CF6F1	F710F1C1	D4E61D0F0	C1E240E6	*E..CON ORDER:..4C4C617..0..PH..0AS				
000352		C67A1D4C	F1F061F1	F161F8F2	1DFF0140	C11303				*F1..10/11/EZ..C..A..*				
42	1	F2	PQ/D708	..//CCCO	8	91.1E:	15.28.5433	TEST1	CC00	CC		2	FA	CC
42	1	02	..//CCCO	PQ/D708	5	91.123	19.28.5616	TEST1	CCCC	CC		2	F3	CC
62	0	F2	PQ/D708	..//CCCO	10	S1.123	15.28.5831	TEST1	CCCC	C6		3	C1	CO
000000		E3D703F1	6B11C54F	F511C65E	F2FGFC26					*TPL1..E712345..F..2C0.				FF
42	1	F2	PC/D708	..//CCCO	10	S1.123	15.28.5831	TEST1	CC0C	CC		3	20	CC
101	1	02	..//CCCO	PQ/D708	11	91.1E:	15.28.5841	TEST1	CC00	OC		3	F2	CO
00C000		F1C3114B	50125B5F	11587F1D	E8C5D9D9	C6C40C4	C5E2E2C1	C7C57A11	5CF81D0C8	*1C..6..3..*..YERROR MESSAGE:..*E..*				
000032		E5C5C3D6	09C440D5	D6E340C6	D6E4D5C4	3C566B4C	1DFFC11C	F913C3		*RECORD ACT FUNC.J., ..0..S..*				
42	1	F2	PQ/D708	..//CCCO	10	91.123	15.28.5841	TEST1	CC0C	OC		3	FA	00
42	1	02	..//CCCO	PQ/D708	11	91.123	15.28.5958	TEST1	CC0C	OC		3	F3	CC
62	0	F2	PQ/D708	..//CCCO	12	S1.123	19.29.0166	TEST1	CC0C	CC		4	C1	GO
00C000		E3D703F1	6B11C54F	F811C65E	F2FGFC26					*TPL1..E712345..F..3C0.				
MSGLEN	THREAD	CPK	RSC	SSC	MIN	DATE	TIME	TID	FLGS	USR	BPA	LCG	BLK	VPI

Figure 55. Simulation Mode Execution Log Printout (Page 2 of 6)

DISPLAY ****										PAGE 3				
MSGLEN	THREAD	CPR	RSC	SSC	MHN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VPI
42	1	F2	PQ/D7D8	./OCC0				51.123	15.25.166	TEST1 CG00 CC	4	3C 00	FF	
411	1	C2	./OCC0	PQ/D708	13	91.123	19.25.C173	TEST1 CCCC OC	0	* F2 CC 67				
CCCC00	F5C31140	A01DC40	404C010	F0C05E3J	C5D4CE3J	0FC1D5E2	C1C3E3JC	D0D54CC2	*5C	* A CENTER TRANSACTION C*				
000302	C6C4C511	C2F51DF0	C5D5E3C5	D940C4C1	E3C1A11	C5C51DE8	D7C1D5E3	40D5C67A	*0DE-B5	* CENTER DATA:EE.YPART NC:*				
CC0064	1D50F1F2	F3F4F810	FC11C0D5	1D88E6C8	E24C5C56	7A1D5CF3	F0F01DF0	11C9C51C	*E12348C	* FN YNHS NC: E30C.C.IE.*				
C00096	FCE2E306	C3C1E3L4	E27A1149	C5D1E0C4	C5D1E3C9	C5D1E3C9	D65D7A1C	*C5D1E3C9	*C5D1E3C9	*DESCRIPTION:*				
CC012B	4CFC340C6	E340C1D3	D3E4D4A0	E2C3C1D3	C53C1C55	40114C5A	10F0114C	E5DFF0D6	* 3 FT ALUM SCALE.	* CR * < .C.V.CC*				
C0C160	ESC4C5D9	A0E4D5C9	E3E27A10	40C5C1C3	C84C0F0C	1A4C6E1D	F0C7C9C5	C3C57A1D	*RCER LIMITS:	* EACH *C.IF.CPRICE:*				
C0C192	4C5BF5F0	F54BF0F5	FCF61DF0	114FD5D	F0E2E3D6	C3D24CE2	E3C1E3E4	E240C1E3	* \$5C5.C566.C.7A.CSTICK STATUS AT*					
000224	4CE6C1D9	C5C806E4	E2C57A11	D1E51D9	C3D6E3C5	E3C9C6U5	7A1D40C4	C5D5E5C5	* WAREHOUSE: J.V.CLCITION: DENE*					
00025t	D56840C3	D603A83C	D2C7A01C	FG11D2F5	1D9F05C5	4C8C8C1D5	C471D4C	F5F0F5C5	*R, CGL, XKG *0.M5.CN MANC: 5C50*					
000288	F5F0F710	F011D0D6	1D9F0C1E2	4C0b6C7A	1D40F0F3	61FCF561	F6F21DF0	11D4C51D	*507.C.LCCAS GF1: 03/05/b2.C.P.E.*					
C0032C	FC06C54C	D609C45	D97AD0-A	F5F0F0F0	F9F6F1C	F1C1U4E6	1UFOC1E2	4C0b6C67A	*CON URCER: 505C9C6.C.Mh.CAS CF:*					
CCC352	1C40F1F0	61F1F161	FEF210FC	1140C113	C3				* IC/11/82.C. A.*					
42	1	F2	PQ/D7D8	./OCC0	12	51.122	15.29.C173	TEST1 CG00 CC	0	4 FA 00 FF				
42	1	C2	./OCC0	PQ/D7D8	13	91.123	19.25.C395	TEST1 CCCC OC	4	F3 CC 67				
62	0	F2	PQ/D7D8	./OCC0	14	91.123	15.25.C666	TEST1 000C C6	5 C1 00 FF	*				
CCCC00	E3D7D3F1	6B11C54F	F1F2F3F4	F111C65E	F6FCF26				*TPL1,*E712341.F.6C0.					
42	1	F2	PQ/D7D8	./OCC0	14	51.123	15.29.C6C6	TEST1 CC00 CC	5 30 CO FF					
119	1	02	./OCC0	PQ/D7D8	15	91.123	19.25.C611	TEST1 CCCC OC	5 F2 CC 67					
C00000	F1C31148	50125B5F	115B7F1C	E8C5D5D9	C6D540C4	C5E2E2C1	C7C57A11	5CF81DC8	*1C.E.S.*.YERROR MESSAGE:*	*P.R*				
000032	D7C1D9E3	40D5E4D4	C2C5D940	D5D6E340	C6D6E4D5	C440C9D5	40E6C9D5	C5C8D6E4	*PART NUMBER NC1 FOUND IN HAREDOU*					
000064	E2C53C5D	6B401GFO	115CF913	03					*SE.J., .C.C.*.					
42	1	F2	PQ/D7D8	./OCC0	14	51.123	15.25.C611	TEST1 CCCC OC	5 FA CC FF					
42	1	C2	./OCC0	PQ/D7D8	15	91.123	15.29.C74C	TEST1 CCCC CC	5 F3 00 FF					
62	0	F2	PQ/D7D8	./OCC0	16	51.123	15.25.C95C	TEST1 C000 C6	6 C1 00 FF					
CCCC00	E3D7D3F1	6B11C54F	C1F2F3F4	F511C65E	F2FFC26				*TPL1,*E7A2245.F.4C0.					
42	1	F2	PQ/D7D8	./OCC0	16	51.123	15.29.C95C	TEST1 CCCC 00	6 30 00 FF					
129	1	C2	./OCC0	PQ/D7D8	17	91.123	15.25.C951	TEST1 CCCC CC	6 F2 CC 67					
000000	F1C31148	50125B5F	115B7F1D	E8C5D5D9	C6C94CDA	C5E2E2C1	C7C57A11	5CF81DC8	*1C.E.4.*.YERROR MESSAGE:*	*P.H*				
000032	C5D5E5C5	D3C9C40	C4C1E3C1	7A40D7C1	E5E3D5E6	4C50C4C6	C8E2C0C6	4CD4E4E2	*INVALID DATA: PARTNCE WHSLC MUS:*					
CCCC00	E340C2C5	4C05E4D4	C5D5C9C3	3C5D6B40	1DFC11C	F912C2			*1 BE NUMERIC:*, C.S..*					
42	1	F2	PQ/D7D8	./OCC0	16	91.123	15.29.C951	TEST1 CCCC 00	6 FA CC FF					
42	1	02	./OCC0	PQ/D7D8	17	91.123	15.29.C1C87	TEST1 CCCC CC	6 F3 CC 67					
000000	E3D7D3F1	6B11C54F	F1F2F3F4	F511C65E	C2FFC26				*TPL1,*E712345.F.BCO.					

Figure 55. Simulation Mode Execution Log Printout (Page 3 of 6)

DISPLAY LOG										PAGE		
INTERCOMM		CPR RSC		SSC MMN		DATE TIME		TID FLGS USR		BPN LDG BLK VP1		
42	1	F2	PQ/D708	./0CC0		18	91.123	15.29.1294	TEST1 CCC	00	7 3C CC FF	
129	1	C2	./0CC0 PQ/D708		15	91.123	19.29.1294	TEST1 CCC	00	7 F2 CC 67		
C00000	F1C3114B	5012585F	115B7F1D	EBC5D9D9	C5E2E2C1	C7C57A1	5CF81DC8	*1C..L..\$..3M..	ERROR MESSAGE:	*E..R..*		
000032	C5D5E5C1	D3C1E3C1	C4C1E4C4	7A40D7C1	E5ED5C6	40504CE6	4CD4E4E2	*INVALID DATA: PARTN C	WHSAC PUS*	*		
0C0064	E340C2C5	4CD5E4D4	C5D5C9C3	3C5D6840	1DF0115C	F91202		*1 BE NUMERIC.),	C..95..	*		
42	1	F2	PQ/D708	./0CC0		18	91.123	15.29.1295	TEST1 CCC	00	7 FA CO FF	
42	1	02	./0000 PQ/D708		15	91.123	15.29.1331	TEST1 CCC	00	7 F3 CC 67		
62	0	F2	PQ/D708	./0CC0	2C	91.123	15.29.1638	TEST1 CCC	00	*1C..L..\$..3M..	ERROR MESSAGE:	*E..R..*
000000	E3D0D3F1	6B11C54F	F1F2F3F4	E711C65E	F2F6826			*TPL1..E71234X.F..LCY.		*		
42	1	F2	PQ/D708	./0CC0	2C	91.123	15.29.1638	TEST1 CCC	00	8 30 00 FF		
129	1	02	./0CC0 PQ/D708	21	91.123	19.29.1639	TEST1 CCC	00	8 F2 CC 67			
000000	F1C3114B	5012585F	115B7F1D	EBC5D9D9	C5E2E2C1	C7C57A1	5CF81DC8	*1C..L..\$..3M..	ERROR MESSAGE:	*E..R..*		
0C0032	C5D5E5C1	D3C1E3C1	C4C1E4C4	7A40D7C1	E5ED5C6	40504CE6	4CD4E4E2	*INVALID DATA: PARTN C	WHSAC PUS*	*		
0C0064	E340C2C5	4CD5E4D4	C5D5C9C3	3C5D6840	1DFC115C	F913C3		*1 BE NUMERIC.),	C..95..	*		
42	1	F2	PQ/D708	./0CC0	20	91.123	15.29.1639	TEST1 CCC	00	8 FA 00 FF		
42	1	C2	./0CC0 PQ/D708	21	91.123	19.29.1771	TEST1 CCC	00	8 F3 CO 67			
62	0	F2	PQ/D708	./0CC0	22	91.123	15.29.1981	TEST1 CCC	00	9 C1 CC FF		
000000	E3D0D3F1	6B11C54F	F1F2F3F4	F911C65E	F1FCFC26			*TPL1..E712345.F..LC0.		*		
42	1	F2	PQ/D708	./0CC0	22	91.123	15.29.1981	TEST1 CCC	00	9 30 00 FF		
101	1	C2	./0CC0 PQ/D708	23	91.123	15.29.1984	TEST1 CCC	00	9 F2 00 67			
000000	F1C3114B	5012585F	115B7F1D	EBC5D9D9	C5E2E2C1	C7C57A1	5CF81DC8	*1C..L..\$..3M..	ERROR MESSAGE:	*E..R..*		
000032	E5C5C3D6	D3C44C05	D3C44C06	D3E40D5C4	3C5D6840C	1DFC115C	F913C3	*RECCRD ACTI FOLAC1,	.C..95..	*		
42	1	F2	PQ/D708	./0CC0	22	91.123	15.29.1984	TEST1 CCC	00	9 FA CC FF		
42	1	C2	./0CC0 PQ/D708	23	91.123	19.29.2107	TEST1 CCC	00	9 F3 00 67			
62	0	F2	PQ/D708	./0CC0	24	91.123	15.29.2315	TEST1 CCC	00	10 C1 CC FF		
000000	E3D0D3F1	6B11C54F	F1F2F3F4	F211C65E	F1FOFC26			*TPL1..E712342.F..LC0.		*		
42	1	F2	PQ/D708	./0CC0	24	91.123	15.29.2315	TEST1 CCC	00	10 3C CC FF		
430	1	C2	./0CC0 PQ/D708	25	91.123	19.29.2316	TEST1 CCC	00	10 F2 CC 67			
C00000	F5C31140	4010C140	A4C4C01D	F0C05E3	C5D54CE3	D9C1D5E2	C1C3E3C9	06554CC3	*A	*CENTER TRANSACTION C*		
000032	D6CAC511	C2F51DFF0	C5D5E3C5	D94C4C1	E3C17A11	C5C51DE8	D7C1D5E3	4C05C67A	*00E..B5..	CENTER DATA:EE,YPART AC:		
EC0064	1C50F1F2	67A1D5C6	10EDE6C5	E7A1D5C1	F0F01D5C1	F119C51D	*E12342..F..YMF NC..*E10C..0..1E..*					
CC0096	F0E2E2D6	C3D2A6E2	E3C1E3F4	E27A11A8	D510FCCC4	C5E2C3D9	C9D7E3C5	D0D57A1C	*STICK STAILS:IN..DESCRIPTION:			
000128	4CF36118	40C5D540	C6D3C1E3	40C0C5C1	C440C2C3	C1C3D0240	G3C1D5D9	C9JC7C5	*3/8 IN FLAT HEAD BLACK CARRIAGE:			
00C16C	4CC2U003	E333C4D9	40114C5A	1DF0114C	E510FCCC7	D9C4C5D9	40E4D5C9	E3E27A1C	*8CLT..CR <..C..CK..CORDER UNITS1..*			
MSGLN	THREAD	CPR	RSC	SSC	PPA	DATE	TIME	TID	FLGS	USP	BPN LCG BLK VP1	

Figure 55. Simulation Mode Execution Log Printout (Page 4 of 6)

***** I N T E R C C P R    L G G    D I S P L A Y *****										PAGE	5			
MSGLEN	THREAD	CPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BPN	LCG	BLK	VPI
CCC192	4CC406E9	404010F0C	1140C610	FCD705C5	C3C57A1C	4C5B4F5FC	F64BF1F6	F1F610FC	* D02	* C.1F.CPKICE::	55C6.1616.C			
000024	114FD510	F0E2E3D6	C3D240E2	E3C1E3E4	E2240C1E3	4CE6C4D9	C5C8DC6E4	E22C57A11	* 7N CSTICK STATES AT WAREHOUSE:					
000056	D1E510F0	E3C9D3C1	E3C9D6C5	7A104CD4	CY1D4CS	6840C603	C14B2CC2	C7401CF0	* JV.CLOCATION: MIAMI, FLA..KG..0.					
CCC208	11D2F51D	F0D60540	C8C1D5C4	7A104CFB	F1F5FCE	F1F41CF0	1103D610	F0C1E245	* K5..ON FANE: 6150614.C.LL.CAS					
CCC220	Dc67A1D	40F0F361	FCF561F8	F21UF1C11	D4C51UFO	E054C06	D9C4C5D5	7A1D4CF5	* UF:: 03/C5/02.C.ME.CON ORDER: 5*					
CCC252	FCF4F0F4	F0F410UFO	1104E610	F0C1E240	C6C7613C	4C11FC01	F1F1E1F8	F21DFC11	* 0404C4.C.MH.CAS GF:: 1C/11/02.C.*					
CCC304	40C11303								* A..					
42	1	F2	PQ/D7D8	•/000C0	24	51.122	15.25.2316	TEST1	CC00	CC	10	FA	CO	FF
42	1	02	•/CCCC0	PQ/D7U8	25	51.122	15.29.2554	TEST1	CC00	CC	10	F3	CC	t7
48	0	F2	•/J/CCD1	•/00CC0	26	51.123	15.25.2773	CNTC1	CCCC	CC	11	C1	CC	FF
CCC000	ESD0C3C4	6826							*NRCD9.					
42	1	F2	•/J/0CD1	•/•/CCCD	26	91.123	15.25.2773	CNT01	CCCC	OC	11	30	CC	FF
108	1	F2	•/U/0CE4	•/J/0CD1	27	51.123	15.29.2773	TOALL	CCCC	OC	11	C1	00	50
000000	FF020020	01305C5C	5C40C7D6	D6C44CC5	E5C5D5C9	D5C74C5C	5C5C4040	C9C5E3C5	* * * * * GCCD EVENING *** INTEN*					
000032	ESD0604	D440C9E2	40C3D3D6	E2C5C47A	4C4C4CFC	F5e0FCF3	eCF9F140	4CF1F548	*RCDFM IS CLSED: 05-C3-51 19.*					
000064	F2F9								*29					
42	1	F2	•/J/00D1	•/00CC0	26	51.123	15.25.2773	CNT01	CCCC	OC	11	FA	CC	FF
42	1	F2	•/U/00E4	•/J/00D1	27	51.123	15.29.2773	TOALL	CCCC	CO	11	30	00	5C
42	1	F2	•/U/0CE4	•/J/CC01	27	51.123	15.25.2773	TOALL	CCCC	CC	11	FA	CO	50
108	0	F2	•/U/0CE4	•/J/00U3	28	51.123	15.29.2773	CNTC1	CCCC	CC	11	C1	00	5C
000000	FF020020	01305C5C	5C40C7D6	D6C44CC5	E5C5D5C9	D5C74C5C	5C5C4040	C9C5E3C5	* * * * * GCCD EVENING *** INTEN*					
000032	ESD0604	D440C9E2	40C3D3D6	E2C5C47A	4C404CFC	F560FCF3	eCF9F140	4CF1F548	*RCDFM IS CLSED: 05-C3-51 19.*					
000064	F2F9								*29					
42	1	F2	•/U/0CE4	•/J/0CD1	28	51.123	15.29.2773	CNT01	CCCC	CC	11	3C	00	5C
103	1	C2	•/0000	•/U/00E4	29	51.123	15.29.2775	CNTC1	CCCC	CC	11	F2	00	5C
CCC000	5C5C540	C7D606C4	40C5E5C5	D5C0D5C7	4C5C5C9	4C40C5C9	E3C5C9C3	D1C4C44C	* * * * * INTEROPM *					
000032	CSE240C3	D3D6E2C5	C47A4040	40FF560	FCF36CFS	F14C4CF1	F948F2F9	37	*IS CLOSED: 05-C3-51 19.25.*					
42	1	F2	•/U/00E4	•/J/00U1	28	51.123	15.29.2775	CNT01	CCCC	OC	11	FA	00	5C
108	0	F2	•/U/0CE4	•/J/CC01	28	51.123	15.25.2823	TEST1	CCCC	OC	11	C1	00	50
000000	FF020020	01305C5C	5C40C7D6	D6C44CC5	E5C5D5C5	D5C7405C	5C5C4040	C9C5E3C5	* * * * * GCCD EVENING *** INTEN*					
000032	ESD0604	D440C9E2	40C3D3D6	E2C5C47A	4C404CFC	F560FCF3	eCF9F140	4CF1F548	*RCDFM IS CLSED: 05-C3-51 19.*					
000064	F2F9								*29					
42	1	F2	•/U/00E4	•/J/00U1	30	51.123	19.29.2823	TEST1	CCCC	CC	11	3C	00	5C
103	1	C2	•/0000	•/U/CE4	31	91.123	16.25.2023	TEST1	CCCC	OC	11	F2	CC	50
CCC000	5C5C5C40	C7D606C4	40C5E5C5	D5C9D5C7	4C5C5C5	4C40C5C9	E3C5C9C5	D6D4C44C	* * * * * INTEROPM *					
000032	CSE240C3	D3D6E2C5	C47A4040	40FF560	FCF36CFS	F14C4CF1	F948F2F9	37	*IS CLOSED: 05-C3-51 19.29.*					
MSGLEN	THREAD	CPR	RSC	SSC	PPR	DATE	TIME	TID	FLGS	USR	BPN	LCG	BLK	VPI

Figure 55. Simulation Mode Execution Log Printout (Page 5 of 6)

DATE 91.123		TIME 19.29.51		***** INTERCOMM		LCG		DISPLAY *****		PAGE 6			
MSGLEN	T-READ	GPK	RSC	SSC	MEN	DATE	TIME	TID	FLGS	USR	BPN	LCG BLK	VPI
42	1	F2	.U/OCE4	J/OCD1	30	91.123	15.29.2823	TEST1	CCCC	0C	11	FA	CC
48	0	F2	.U/OCD1	..//0000	32	91.123	15.29.2874	CNTG1	CCCC	CC	11	C1	CC
000000	CSD9E3C4	6B26							*NRCL,.	*			
42	1	F2	.J/OCD1	..//0000	22	91.123	15.25.2874	CNT01	CC00	0C	11	3C	CO
42	1	C2	..//0CC0	.U/OCE4	25	91.123	15.25.2504	CNT01	CCCC	0C	11	F3	CC
42	1	C2	..//0CC0	.U/OCE4	31	91.123	15.29.2933	TEST1	CC0C	CC	11	F3	CC
78	0	00	..//0CC0	..//CC0	0	91.123	15.25.3878	***	CCCC	CC	C	AA	CO
00000	CSD9E3C5	DYC36D4	D4403D3	D6EZC5C4	EE6D54C	D4C5t2E2	C1C7C540	C9D5E3E3	*INTERCOMM	CLOSEDIN MESSAGE INIT*			
00C032	FCFCF1E?								*CC1x	*			

Figure 55. Simulation Mode Execution Log Printout (Page 6 of 6)

## Chapter 12

### SUBSYSTEM TESTING IN TEST MODE

#### 12.1 INTRODUCTION

All of the testing functions may be performed using the Intercomm Test Mode of operation without a Front End defined. Rather than receiving messages from a terminal, the Test Monitor reads messages into the system from a card-image data set. Snaps of input (snap ID=15) and output (snap ID=20) messages constitute a history of Test Mode execution. Essentially, the Front End is replaced by the Test Monitor (PMITEST) to drive the Back End as usual. In this way, subsystem testing can be going on in one or more regions or address spaces without affecting the on-line system. Figure 56 illustrates a sample reentrant PL/I subsystem (SQPLL) designed for the same purpose as SQPLLA, but using the Edit, Output and Change/Display Utilities.

#### 12.2 TESTING A SUBSYSTEM IN TEST MODE

To add and test an application subsystem in Test Mode, do the following:

NOTE: Steps preceded by an asterisk (\*) may often be performed for the application programmer by an installation's Intercomm System Manager. Appendix C summarizes the Intercomm Table entries.

1. Compile and linkedit the application program. Appendix A describes Intercomm-supplied PL/I JCL procedures.
- \*2. Create or add to a USRSCTS member on a user test library to contain a Subsystem Control Table Entry (SYCTTBL macro) which describe the subsystem. Reassemble and link INTSCT which copies the USRSCTS member from the test library (see Figure 57).
- \*3. Create or add to a USRVERBS member on the user test library to contain an Edit Control Table (VERBTBL) entry for editing of input test messages by the Edit Utility. Reassemble and link PMIVERBS which copies the USRVERBS member from the test library (see Figure 57).
- \*4. If a Fixed Format output message (VMI=X'72') is created for processing by the Change/Display Utility, code an entry for the CHNGTB (see Figure 57) to define the DES000 data set entry number for the File Description Record (DES00001--see Figure 58). The PMIEXLD utility must be used to load the FDR to the DES000 file (see the Utilities Users Guide and the Operating Reference Manual).

5. Code, assemble and link and add an INCLUDE statement for the OFT load module RPTnnnnn (RPT00100 and RPT00501--see Figure 58) to the Output Format Table (PMIRCNTB) in the Test Mode Intercomm linkedit for output message formatting by the Output Utility.
6. Prepare test messages via the SIMCRTA utility or as direct card-image input data (SYSIN data set). An input test message consists of a header card, detail cards, and a trailer card, grouped together as illustrated in Figure 60. Figure 59 details the required card formats. The message area in the Test Monitor will accomodate a message text up to 958 bytes long. Longer messages would require a modification to the Test Monitor (PМИTEST), as described in the Operating Reference Manual.
- \*7. Add control cards to the linkedit deck for the user program, unless the subsystem is dynamically loadable (see Figure 61).
- \*8. Linkedit to create an Intercomm Test Mode load module (see Figure 61).
9. Create test data sets and add DD statements for them to the execution JCL.
10. Execute in Test Mode with test messages in card-image format:
  - a. Single-thread test the subsystem; to test a reentrant subsystem, initially specify MNCL=1 on the subsystem's SYCTTBL macro.
  - b. Multithread test a reentrant subsystem (change MNCL) using several test messages.

Test Mode execution is activated by the parameter 'TEST' on the Intercomm EXEC statement. Figure 61 illustrates a sample execution deck with test message input (DD statement SYSIN) for the sample inquiry program and JCL to print the system log.

The resulting snaps for the test mode execution of the sample inquiry subsystem are illustrated in Figure 62.

The System Log printed after executing in Test Mode with the sample inquiry subsystem is shown in Figure 63.

11. Test the subsystem concurrently with other application subsystems.

Note: to implement the sample subsystem for on-line execution, it would be necessary to code a BTVERB macro (in USRBTVRB--see Chapter 11) as follows:

BTVERB VERB=RTRP,SSCH=R,SSC=P,CONV=18000,EDIT=YES

```
STMT LBN NT

      /* PROCEDURE SQPL1 USING EDIT, CPUTPUT, CHANGE/DISPLAY UTILITIES */

1      0  SQPL1: PROC (IN_MSG_PTR,SPA,SCT,RC)
              OPTIONS(MAIN,REENTRANT); /* SUBSYSTEM 'RP' - INQUIRY */

                  /* DEFINE THE INCOMING PARAMETERS */

2      1  0      DCL  (IN_MSG_PTR,           /* INPLT PARM 1 - INPUT MSG ADDRESS */
                     SPA,                 /* INPUT PARM 2 - SYSTEM PARM AREA */
                     SCT) PTR;          /* INPUT PARM 3 - SUBSYSTEM ENTRY */
3      1  0      DCL  RC  FIXED BIN(31); /* INPLT PARM 4 - RETURN CODE */

                  /* DEFINE GENERAL FIELDS USED IN THE PROCESSING OF AN INPUT MSG */

4      1  0      DCL  1 DATE,                /* DATE EDITING */

                  3 MONTH  CHAR(2),        /* TO HOLD THE MONTH */
                  3 SLASH1 CHAR(1),        /* SLASH */
                  3 DAY    CHAR(2),        /* TO HOLD THE DAY */
                  3 SLASH2 CHAR(1),        /* SLASH */
                  3 YEAR   CHAR(2);       /* TO HOLD THE YEAR */

5      1  0      DCL  CURRENT_FILE CHAR(2);
                  /* CONTAINS FILE NAME TO BE ACCESSED */

6      1  0      DCL  RBN  CHAR(3);         /* 3 BYTE RBN FOR BDAM READ */

7      1  0      DCL  RBNWORD FIXED BIN(21); /* FIELD FOR RBN CONVERSION */

8      1  0      DCL  KEY_FIELD CHAR(8);    /* WILL CONTAIN VSAM KEY */

9      1  0      DCL  ERROR_FLAG FIXED DECIMAL(1) INIT(0); /* ERROR FLAG */

10     1  0     DCL  COBPUT_RETURN CHAR(2); /* COBPUT RC */

11     1  0     DCL  OUT_MSG_PTR PTR;    /* TO POINT TO OUTAREA */

12     1  0     DCL  OUTAREA CHAR(200); /* TO CONTAIN AN OUTPUT/ERROR MESSAGE */
```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 1 of 13)

STMT LEV NT

```
      /* INCLUDE PLIENTRY;***** */  
13 1 0 DECLARE { SELECT,  
                  RELEASE,  
                  READ,  
                  WRITE,  
                  GET,  
                  PUT,  
                  GETV,  
                  PUTV,  
                  RELEX,  
                  FEOF,  
                  COBPUT,  
                  MSGCOL,  
                  FESEND,  
                  FESENDC,  
                  COBSTRF,  
                  CONVERSE,  
                  LOGPUT,  
                  DBINT,  
                  PAGE,  
                  CBUILD,  
                  QOPEN,  
                  QREAD,  
                  QREADX,  
                  QWRITE,  
                  QWRITEX,  
                  QCLOSE,  
                  FECMDOQ,  
                  FECMFDBK,  
                  FECMRLSE,  
                  MAPIN,  
                  MAPOUT,  
                  MAPFREE,  
                  MAPEND,  
                  MAPURGE,  
                  MAPCLR,  
                  DWSSNAP,  
                  INTSORTC,  
                  INTSTORE,  
                  INTFETCH,  
                  INTUNSTO} ENTRY OPTIONS (ASM INTER);  
*****          /* FCR CPTIMIZER - ASSEMBLER ENTRY PCINTS */  
      /* REL 1C */  
      /* REL 10 */
```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 2 of 13)

```
STMT LEV NT

/* DEFINE THE STRUCTURE OF THE INCOMING MESSAGE */

14 1 0      DCL 1 INPUT_MESSAGE BASED(IN_MSG_PTR), /* INMSG STRUCTURE */
             3 IN_HDR,                                /* MAP THE INPUT HDR */
                                         /* INCLUDE PLMSGHD */
XINCLUDE PLMSGHD;*****MSGHDR*****MSGHLEN FIXED BIN(15) UNALIGNED,
5 MSGHCPR CHAR (1),
5 MSGHRSCH BIT (8) ALIGNED,
5 MSGHRSC BIT (8) ALIGNED,
5 MSGHSSC BIT (8) ALIGNED,
5 MSGHMMN BIT (24) ALIGNED,
5 MSGHDAT CHAR (6),
5 MSGHTIM CHAR (8),
5 MSGHTID CHAR (5),
5 MSGHCON BIT (16) ALIGNED,
5 MSGHFLGS CHAR (2),
5 MSGHBMN BIT (24) ALIGNED,
5 MSGFSSCH BIT (8) ALIGNED,
5 MSGHUSR CHAR (1),
5 MSGHADDR BIT (16) ALIGNED,
5 MSGFLLOG CHAR (1),
5 MSGHBLK BIT (8) ALIGNED,
5 MSGHVMI BIT (8) ALIGNED,
***** STANDARD DEFINITION OF THE HEADER FIELDS ****

3 IN_TEXT,                                /* MAP THE INPUT TXT */
5 PARTNO,                                /* PART NUMBER WHCLE */
7 THEPART PIC'5555', /* THE MAIN PART */
7 RBNBYTE PIC'9',  /* KEY BYTE -BDAP */
5 WHSNO PIC'555'; /* WAREHOUSE NMBR */
```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 3 of 13)

```

STMT LEV NT

      /* DEFINE THE STRUCTURE OF A NORMAL CUTTING MESSAGE RESPONSE */

15   1 0      DCL 1 OUTPUT_MESSAGE BASEC(CLT_MSG_PTR), /*CUTMSG STRUCTURE*/
              3 OUT_HDR,                                /* MAP THE OUTPUT MCR */
              /* INCLUDE PLMSGHD */                      */
XINCLUDE PLMSGHD;*****MSGHLEN FIXED BIN(15) UNALIGNED,
              5 MSGFCPR CHAR(1),
              5 MSGFRSCH BIT(8) ALIGNED,
              5 MSGHRSC BIT(8) ALIGNED,
              5 MSGHSSC BIT(8) ALIGNED,
              5 MSGHMMN BIT(24) ALIGNED,
              5 MSGFDAT CHAR(6),
              5 MSGHTIM CHAR(8),
              5 MSGHTID CHAR(5),
              5 MSGFCUN BIT(16) ALIGNED,
              5 MSGHFLGS CHAR(2),
              5 MSGFBMN BIT(24) ALIGNED,
              5 MSGHSSCH BIT(8) ALIGNED,
              5 MSGHUSR CHAR(1),
              5 MSGFADDR BIT(16) ALIGNED,
              5 MSGFLGCG CHAR(1),
              5 MSGHBLK BIT(8) ALIGNED,
              5 MSGFVMI BIT(8) ALIGNED,
              ***** /* STANDARD DEFINITION OF THE HEADER FIELDS */
              3 OUT_TEXT,                                /* MAP THE OUTPUT TXT */
              5 FMTNAME CHAR(12),                         /* FORMAT FCR CH/CSP */
              5 PRTDATA CHAR(64),                          /* PART NC DESCRIPT */
              5 PRTPRC PIC'$$$$$.9999', /* PART NC PRICE */
              5 OUTWHSNC CHAR(5),                          /* STOCK WAREHSE NC */
              5 OUTSDATA,                                /* - WAREHOUSE INFO */
              7 WHSLCC CHAR(23),                           /* LOCATION */
              7 STKLEY PIC'Z,ZZZ,ZZ9',/* STOCK LEVEL */
              7 LEVDATE CHAR(8),                           /* AS OF - DATE */
              7 STKORC PIC'Z,ZZZ,ZZ9',/* ORDER LEVEL */
              7 ORDOATE CHAR(8); /* AS OF - DATE */

```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 4 of 13)

```
STMT LEV NT

      /* DEFINE THE STRUCTURE OF A ERROR MESSAGE RESPONSE */

16   1  0     DCL 1 ERRCR_MESSAGE BASEC(OUT_MSG_PTR),    /*ERRMSG STRUCTURE*/
              /* OVERLAY THE OUTPLT MESSAGE BY USING THE SAME PCINTER */

              3 ERR_HDR,                      /* MAP THE ERROR HDR */
                                         /* INCLUDE PLMSGHD */
ZINCLUDE PLMSGHD;*****MSGHLEN FIXED BIN(15) UNALIGNED,
                  5 MSGHCPR CHAR(1),
                  5 MSGHRSCH BIT(8) ALIGNED,
                  5 MSGHRSC BIT(8) ALIGNED,
                  5 MSGHSSC BIT(8) ALIGNED,
                  5 MSGHMNN BIT(24) ALIGNED,
                  5 MSGHCAT CHAR(6),
                  5 MSGHTIM CHAR(8),
                  5 MSGHTID CHAR(5),
                  5 MSGHCON BIT(16) ALIGNED,
                  5 MSGHFLOGS CHAR(2),
                  5 MSGHBMN BIT(24) ALIGNED,
                  5 MSGHSSCH BIT(8) ALIGNED,
                  5 MSGHUSR CHAR(1),
                  5 MSGHADDR BIT(16) ALIGNED,
                  5 MSGHLOG CHAR(1),
                  5 MSGHBLK BIT(8) ALIGNED,
                  5 MSGHVMI BIT(8) ALIGNED,
*****   /* STANDARD DEFINITION OF THE HEADER FIELDS */

              3 ERR_TEXT,                     /* MAP THE ERROR TEXT */
              5 ERRCRFMT,                   /* CHAR FORMAT OUTPLT */
                                         /* REPORT ITEM/LEN */
                                         /* REP CRT NUMBER */
                                         /* TEXT ITEM/LEN */
              5 ERRORTXT CHAR(5C);        /* ERROR MESSAGE DATA */
```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 5 of 13)

```

STMT LEV NT

      /* DEFINE THE FIELDS NEEDED FOR FILE ACCESS USING THE FILE HANDLER */

17   1 0      DCL 1 FH_AREAS ALIGNED,      /* FILE HANDLER CONTROL AREAS */
              3 FH_DUMMY FIXED BIN(31),      /* FOR ALIGNMENT */
              3 EXTDSC1 CHAR(48),          /* EXTERNAL DSCT */
              3 FHCH,                      /* CONTRCL WORD... */

              5 FHCH1 CHAR(1),            /* ...BYTE 1 */
              5 FHCH2 CHAR(1),            /* ...BYTE 2 */
              5 FHCH3 CHAR(1),            /* ...BYTE 3 */
              5 FHCH4 CHAR(1);           /* ...BYTE 4 */

18   1 0      DCL 1 PART_RECORD,        /* 100 BYTE VSAM RECORD WITHOUT KEYS */
              3 P_REC_PART_DATA,          /* PART INFO... */

              5 P_REC_PN PIC'(5)9',       /* ... THE NUMBER */
              5 P_REC_DES CHAR(54),       /* ... THE DESCRIPT. */
              5 P_REC_UNT CHAR(5),        /* ... THE ORDER UNIT */

              3 P_REC_PRC FIXED DECIMAL(7,4), /* PRICE OF A UNIT */
              3 P_REC_MFR_NUM CHAR(15),    /* MANUFACT. NUMBER */
              3 P_REC_FILLER CHAR(17);    /* FILL TO 100 BYTES */

19   1 0      DCL 1 STOCK_RECORD,       /* 80 BYTE VSAM RECORD */
              3 DELETE_CHAR CHAR(1),       /* */
              3 S_REC_KEY_FIELD,          /* THE KEY TO FILE... */

              5 S_REC_WHS PIC'(3)9',       /* ... WAREHOUSE NUM */
              5 S_REC_PNC PIC'(5)9',       /* ... PART NUMBER */

              3 S_REC_FILLER CHAR(28),     /* */
              3 S_REC_STCK_DATA,          /* STOCK DATA FOR ... */

              5 S_REC_WLC CHAR(23),        /* WAREHOUSE LOCATION */
              5 S_REC_LEV FIXED DECIMAL(7), /* AMOUNT IN STOCK... */
              5 S_REC_LDT CHAR(6),         /* ... AT DATE */
              5 S_REC_ORD FIXED DECIMAL(7), /* ORDER NEEDS ... */
              5 S_REC_ODT CHAR(6);        /* ... AS OF DATE */

20   1 0      DCL 1 FILE_NAMES STATIC,  /* FOR CALLS TO THE FILE HANDLER */
              3 DD_STOCK CHAR(8) INIT('STCKFILE'),
              3 DD_PART CHAR(8) INIT('PARTFILE');

```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 6 of 13)

```

STMT LEV NT

/* THE MAINLINE ROUTINE - LEVEL ONE OF SQPL1 */

21 1 0  MAINLINE: DG;
22 1 1          RC = 0;           /* INIT THE INTERCOMM RETURN CODE */

23 1 1          OUT_MSG_PTR = ADDR(OUTAREA);    /* FGINT TO OUTPUT AREA */
24 1 1          OUT_HDR = IN_HDR;                /* COPY INHDR TO DUTHDR */
25 1 1          OUT_HDR.MSGHLEN = 189;           /* OUTPUT MESSAGE LENGTH */
26 1 1          OUT_HDR.MSGHQPR = '2';           /* OUTPUT MESSAGE QPR */
27 1 1          OUT_HDR.MSGHVPI = 'C1110CC1C'B;   /* OUTPUT MESSAGE VMI X'72' */
28 1 1          OUT_HDR.MSGHRSC = '11CC10CC'B;    /* OUTPUT MESSAGE RSC C'H' */
29 1 1          OUT_HDR.MSGHRSCH = ''8;           /* OUTPUT MESSAGE RSC X'0C' */
30 1 1          OUT_HDR.MSGHSSC = IN_HDR.MSGFRSC; /* RECEIVING TO SENDING */
31 1 1          OUT_HDR.MSGHSSCH = IN_HDR.MSGRSCH; /* RECEIVING TO SENDING */

/* NOW LETS READ THE PART RECCRD FILE (BDAM) USING INPLT PART NC */

32 1 1          CALL BDAM_READ;      /* CALL PROCEDURE TO DO REQUEST */
33 1 1          IF ERROR_FLAG ~= 3  /* IF FILE SELECTED, RELEASE IT */
            THEN
              DO;

34 1 2          STRING(FHCW) = '      ';
              /* INIT FHCW FOR CALL TO RELEASE */
35 1 2          CALL RELEASE(EXTDSCT,FHCW);
              /* ALWAYS RELEASE THE FILE */

36 1 2          END;

37 1 1          IF ERRCR_FLAG ~= C  /* BDAM READ ROUTINE FAIL ? */
            THEN LEAVE MAINLINE; /* YES, LEAVE THE MAIN LINE */

```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 7 of 13)

STMT LEV NT

```
/* ALL IS OK SO FAR - SO LETS GO AND OBTAIN A STOCK RECORD BY      */
/* READING THE STOCK FILE (VSAM) USING THE WAREHOUSE IN THE KEY      */

38 1 1      CALL VSAM_READ;          /* CALL PROCEDURE TO DO REQUEST */

39 1 1      IF ERROR_FLAG ^= 3      /* IF FILE SELECTED, RELEASE IT */
THEN
DO;

40 1 2      STRING(FHCH) = '   ';
/* INIT FHCH FOR CALL TO RELEASE */
41 1 2      CALL RELEASE(EXTDSCT,FHCH);
/* ALWAYS RELEASE THE FILE */

42 1 2      END;

43 1 1      IF ERROR_FLAG ^= 0      /* VSAM READ ROUTINE FAIL ? */
THEN LEAVE MAINLINE;           /* YES, LEAVE THE MAIN LINE */
```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 8 of 13)

STMT LEV NT

```

        /* ALL FILE I/O IS SUCCESSFUL - NOW BUILD THE CPUTPUT MSG RESPONSE */

        /* FIRST LETS INITIALISE THE FCRMAT NAME FOR CHANGE/DISPLAY */

44   1 1      FMTNAME = 'SSRC0001C';           /* SET UP FORMAT NAME */

45   1 1      /* NOW LETS GET THE WAREHOUSE NUMBER FROM THE INPUT AND EXPAND IT */
        DUTWHSNO = ' '||WHSNO;           /* SET UP WHS NUMBER */

        /* OBTAIN INFORMATION FROM THE PART RECORD JUST READ */

46   1 1      PRTPDATA = STRING(P_REC_PART_DATA);
                    /* PART DESCRIPTION TO OUTPUT AREA */
47   1 1      PRTPRC = P_REC_PRC;           /* PART PRICE TO I/O MSG */

        /* OBTAIN INFORAMTION FROM THE STOCK RECORD JUST READ */

48   1 1      WHSLDC = S_REC_WLC;           /* MOVE THE LOCATION */
49   1 1      STKLEV = S_REC_LEV;           /* MOVE STOCK LEVEL */
50   1 1      MONTH = SUBSTR(S_REC_LCT),1,2); /* EXTRACT THE MCNTH */
51   1 1      DAY = SUBSTR(S_REC_LCT),3,2); /* EXTRACT THE DAY NO */
52   1 1      YEAR = SUBSTR(S_REC_LCT),5,2); /* EXTRACT THE YEAR */
53   1 1      SLASH1, SLASH2 = '/';        /* MOVE IN THE '/'S */
54   1 1      LEVDATE = STRING(DATE);       /* MOVE LEVEL DATE */
55   1 1      STKORD = S_REC_ORD;           /* MOVE ORDER LEVEL */
56   1 1      MONTH = SUBSTR(S_REC_ODT),1,2); /* EXTRACT THE MONTH */
57   1 1      DAY = SLBSTR(S_REC_CDT),3,2); /* EXTRACT THE DAY NO */
58   1 1      YEAR = SUBSTR(S_REC_CDT),5,2); /* EXTRACT THE YEAR */
                    /* NOTE '/'S IN ALREADY */
59   1 1      ORDDATE = STRING(DATE);       /* MOVE STOCK DATE */

        /* CPUTPUT MESSAGE IS NOW BUILT - LETS SEND IT USING COBPLT */

60   1 1      CALL COBPUT(CPUTPUT_MESSAGE,CCBPLT_RETURN);

61   1 1      IF CPUTPUT_RETURN ^= 'CC'      /* CPUTPUT QUEUING FAILURE? */
        THEN
            DO;

62   1 2      ERROR_FLAG = 2;             /* SET SERIOUS ERRCR */
63   1 2      LEAVE MAINLINE;           /* THATS IT FOR NOW */

64   1 2      END;

65   1 1      END MAINLINE;             /* END OF THE MAIN LINE ROUTINE */

```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 9 of 13)

STMT LEV NT

```

/* CONTROL COMES HERE AFTER EXECUTION OF THE MAIN LINE ROUTINE :- */
/* CHECK IF ERROR_FLAG HAS BEEN SET AND IF SO SEND APPROPRIATE      */
/*      /* ERROR RESPONSE */

66  1  0          SELECT (ERRCR_FLAG);
67  1  1          WHEN (0);                                /* OK, NO ACTION */
68  1  1          WHEN (2)      /* INTERCCMM SERVICE ROUTINE FAILURE*/
                  DC;
69  1  2          RC = 12;      /* LET INTERCCMM SEND ERRCR MESSAGE*/
70  1  2          END;
71  1  1          WHEN (3)      /* FILE COULD NOT BE SELECTED - NO DCCARD? */
                  DC;
72  1  2          ERRORTXT = CURRENT_FILE|||
                  ' - FILE COULD NOT BE SELECTED'; /* SET TEXT */
73  1  2          CALL SEND_ERR_MSG;    /* SEND THE ERRCR MESSAGE */
74  1  2          END;
75  1  1          WHEN (5)      /* RECORD NOT FOUND IN FILE */
                  DO;
76  1  2          ERRORTXT = 'PART '||STRING(PARTNO)|||
                  ' NOT FOUND';           /* SET TEXT */
77  1  2          IF CURRENT_FILE = CC_STOCK
                  THEN
                  DO;      /* SUPPLEMENT TEXT IF STOCK FILE ERRCR */
78  1  3          ERRCRTXT = SLBSTR((ERRORTXT),1,20)|||
                  ' IN WAREHOUSE '||WHSNO; /* RESET TEXT*/
79  1  3          END;
80  1  2          ELSE;
81  1  2          CALL SEND_ERR_MSG;    /* SEND THE ERRCR MESSAGE */
82  1  2          END;
83  1  1          END;                                /* END SELECT */
84  1  0          RETURN;                            /* LEAVE SQPL1 - ALL DONE */

```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 10 of 13)

STMT LEV NT

```

        /* PROCEDURE TO READ THE BCAF FILE - DDNAME=PARTFILE */

85   1  0  BDAM_READ: PROC;                                /* READ BDAM FILE BY RBN */

86   2  0          RBNWORD = RBNBYTE;                      /* CONVERT DIGIT TO BINARY */
87   2  0          UNSPEC(RBN) = SUBSTR(LNSPEC(RBNWORD),9,24);
                  /* SET RBN UP FOR READ - MUST BE 3 BYTES */
88   2  0          CURRENT_FILE = DD_PARTS;              /* SET FILE TO BE ACCESSED */
89   2  0          STRING(FHCW) = '    '; /* INIT FILE HANDLER CONTROL WORD */
90   2  0          UNSPEC(EXTDSCT) = 'B';                 /* INIT FILE HANDLER CONTROL BLOCK */

91   2  0          CALL SELECT(EXTDSCT,FHCW,CURRENT_FILE); /* SELECT FILE */

92   2  0          IF FHCW1 = '9'                         /* SELECT ERROR ?, NO CC */
                  THEN
                  DO;

93   2  1          ERROR_FLAG = 3;                      /* YES - SET BAC RETURN CODE */
94   2  1          RETURN;

95   2  1          END;

96   2  0          STRING(FHCW) = '    '; /* SELECT OK, INIT FHCW FOR READ */

97   2  0          CALL READ(EXTDSCT,FHCW,PART_RECORD,RBN); /* BCAF READ BY RBN */

98   2  0          IF FHCW1 ~= '0'                         /* CHECK READ RETURN CODE */
                  THEN
                  DO;                               /* IF ALL IS OK, DO NOTHING */
                  END;

99   2  1          ERROR_FLAG = 2;                      /* OTHERWISE SET ERROR FLAG */
100  2  1          RETURN;                             /* AND RETURN */
101  2  1          END;

102  2  0          IF STRING(P_REC_PIN) ~= STRING(PARTNO)
                  /* IS PART NUMBER IN FILE SAME AS INPUT PART NUMBER? */
                  THEN
                  DO;                               /* NO MATCH - THEN PART NUMBER NOT FOUND */
                  END;

103  2  1          ERROR_FLAG = 5;                      /* SO SET THE ERROR FLAG */
104  2  1          RETURN;                             /* AND RETURN */

105  2  1          END;

106  2  0          END BDAM_READ;

```

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 11 of 13)

STMT	LEV	NT	
			/* PROCEDURE TO READ THE VSAM FILE - DCNAME=STOKFILE */
107	1 0	VSAM_READ: PROC;	/* READ VSAM FILE BY KEY */
108	2 0	S_REC_WHS = WHSNO; /* WHSNO IS PART OF THE KEY */	
109	2 0	STRING(S_REC_PNO) = STRING(PARTNC); /* PARTNC IS PART OF THE KEY */	
110	2 0	KEY_FIELD = STRING(S_REC_KEY_FIELD); /* THE VSAM KEY */	
111	2 0	CURRENT_FILE = DD_STCCK; /* SET FILE TO BE ACCESSED */	
112	2 0	STRING(FHCW) = ' ' ; /* INIT FILE HANDLER CONTROL WORD */	
113	2 0	UNSPEC(EXTDSCT) = '8'; /* INIT FILE HANDLER CONTROL BLOCK */	
114	2 0	CALL SELECT(EXTDSCT,FHCW,CURRENT_FILE); /* SELECT FILE */	
115	2 0	IF FHCW1 = '9' /* SELECT ERROR ?, NO DD */	
		THEN	
		DO;	
116	2 1	ERROR_FLAG = 3; /* YES - SET BAD RETURN CODE */	
117	2 1	RETURN;	
118	2 1	END;	
119	2 0	STRING(FHCW) = ' ' ; /* SELECT CK, INIT FHCW FOR READ */	
120	2 0	CALL GETV(EXTDSCT,FHCW,STCCK_RECORD,KEY_FIELD); /* VSAM READ BY KEY */	
121	2 0	SELECT (FHCW1); /* SELECT GETV RETURN CODE */	
122	2 1	WHEN ('0'); /* IF ALL IS CK, LEAVE 0 */	
123	2 1	WHEN ('2')	
		DO;	
124	2 2	ERROR_FLAG = 5; /* RECORD NOT FOUND SET 5 */	
125	2 2	END;	
126	2 1	OTHERWISE	
		DO;	
127	2 2	ERROR_FLAG = 2; /* ANY OTHER ERROR SET 2 */	
128	2 2	END;	
129	2 1	END; /* END SELECT */	
130	2 0	END VSAM_READ;	

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 12 of 13)

```

STMT LBN NT

/* PROCEDURE TO SEND AN ERRCR MESSAGE */

131   1  0  SEND_ERR_MSG: PROC;

      /* RESET ERROR HEADER FIELDS TO SEND MESSAGE TO THE CPUTPUT UTILITY */
      /* NOTE THAT ERROR MESSAGE HEADER FIELDS ARE MOSTLY SET AS THEY        */
      /* OCCUPY THE SAME STORAGE AS THE STANDARD OUTPUT HEADER - BOTH          */
      /* STRUCTURES USING THE SAME FCINTER. MODIFICATION OF THE CHANGED        */
      /* FIELDS IS ALL THAT IS NECESSARY.                                         */

132   2  0      ERR_HDR.MSGHLEN = 108;           /* SET ERROR MESSAGE LENGTH */
133   2  0      ERR_HDR.MSGHRSC = '111001CC'8;    /* SET OUTPUT UTILITY */
134   2  0      ERR_HDR.MSGHVMI = 'C1C100CC'8;    /* SET OUTPUT VMI */

      /* SET THE REPORT NUMBER AND ITEM CODE FIELDS FOR CPUTPUT UTILITY */

135   2  0      ERROR_RPT  = '255CC3N';         /* CHAR FORMAT FOR X'FF02' */
136   2  0      ERROR_RPTNO = 501;              /* HALFWORD BINARY '501' */
137   2  0      ERROR_ITM  = '249C51N';         /* CHAR FORMAT FOR X'F932' */

      /* DATA TEXT WAS SET UP BY THE CALLER - NOW READY TO CALL COBPUT */

138   2  0      CALL COBPUT(ERROR_MESSAGE,COBPLT_RETURN);
139   2  0      IF COBPUT_RETURN = '00'          /* CPUTPUT QUEUING FAILURE */
      THEN
          DO;

140   2  1      RC = 12;                  /* COBPLT FAILED, IC SENDS A MESSAGE */
141   2  1      END;
142   2  0      END SEND_ERR_MSG;

143   1  0      END SQPL1;                /* THAT'S ALL FOLKS */

```

## STORAGE REQUIREMENTS

BLOCK, SECTION OR STATEMENT	TYPE	LENGTH	(HEX)	DSA SIZE	(HEX)
**SQPL11	PROGRAM CSECT	1940	794		
**SQPL12	STATIC CSECT	356	1E4		
SQPL1	PROCEDURE BLOCK	846	34E	776	3C8
BDAM_READ	PROCEDURE BLOCK	464	1D0	232	E8
VSAM_READ	PROCEDURE BLOCK	388	184	232	E8
SEND_ERR_MSG	PROCEDURE BLOCK	238	EE	208	D0

Figure 56. Sample Inquiry Subsystem SQPL1 (Page 13 of 13)

```
//TABLES      JOB
//*
//*           DEFINE SYCTTBL FOR SUBSYSTEM
//*
//STEP1      EXEC  LIBELINK,Q=TEST,NAME=INTSCT,LMOD=INTSCT
//LIB.SYSIN   DD    *
./ ADD NAME=USRSCSTS
./ NUMBER    NEWL=100,INCR=100
USRSCSTS   DS    OH
RP          SYCTTBL SUBH=R,SUBC=P,SBSP=SQPL1,LANG=RPL1,OVLY=0,
            NUMCL=10,MNCL=1,TCTV=60,SPACE=4096 X
/*
//ASM.SYSIN   DD    DSN=INT. SYMREL(INTSCT),DISP=SHR
//*
//*           DEFINE EDIT CONTROL TABLE ENTRY
//*
//STEP2      EXEC  LIBELINK,Q=TEST,NAME=PMIVERBS,LMOD=PMIVERBS
//LIB.SYSIN   DD    *
./ ADD NAME=USRVERBS
./ NUMBER    NEWL=100,INCR=100
USRVERBS   DS    OH
RTRPECT    VERB  RTRP,D9,256,2,FIX=YES
            PARM  P/N,1,7,5,10000111
            PARM  WHS,2,7,3,10000111
/*
//ASM.SYSIN   DD    DSN=INT. SYMREL(PMIVERBS),DISP=SHR
//*
//*           DEFINE CHANGE/DISPLAY TABLE
//*
//STEP3      EXEC  LIBELINK,Q=TEST,NAME=CHNGTB,LMOD=CHNGTB
//LIB.SYSIN   DD    *
./ ADD NAME=CHNGTB
./ NUMBER    NEWL=100,INCR=100
CHTB        TITLE 'CHNGTB - FIXED FORMAT OUTPUT-DESCRIPTOR NAME TABLE'
CHNGTB     CSECT
            DC    CL8'SSRQ0001' USED ONLY TO TEST PL/1 PGM. GUIDE S/S
            DC    F'0'
            PMISTOP
            END
//
```

Figure 57. Table Updates to Implement Test Mode Testing

```

* OUTPUT FORMAT TABLE FOR SAMPLE INQUIRY SUBSYSTEM
* OFT100 REPORT NUM=100,LINE$=8
  LINE NUM=1,ITEMS=1
  ITEM CODE=255,DATA='STOCK STATUS REQUEST',FROM=6,TG=25
  LINE NUM=2,ITEMS=2
  ITEM CCDE=255,DATA='PART NUMBER',FRGM=1,TO=11
  ITEM CODE=12,FROM=13,TO=17
  LINE NUM=3,ITEMS=2
  ITEM CCDE=255,DATA='DESCRIPTION',FROM=1,TO=11
  ITEM CODE=21,FROM=13,TO=66
  LINE NUM=4,ITEMS=4
  ITEM CCDE=255,DATA='ORDER UNITS',FRCP=1,TG=11
  ITEM CCDE=18,FROM=13,TO=17
  ITEM CODE=255,DATA='PRICE',FROM=19,TG=23
  ITEM CODE=19,FROM=25,TO=33
  LINE NUM=5,ITEMS=2
  ITEM CCDE=255,DATA='STOCK STATUS AT WAREHOUSE',FRM=1,TG=25
  ITEM CODE=8,FROM=27,TO=31
  LINE NUM=6,ITEMS=2
  ITEM CODE=255,DATA='LOCATION',FROM=4,TG=11
  ITEM CODE=10,FROM=13,TO=35
  LINE NUM=7,ITEMS=4
  ITEM CCDE=255,DATA='ON HAND',FROM=6,TG=12
  ITEM CCDE=13,FROM=15,TO=23
  ITEM CODE=255,DATA='AS OF',FRGM=31,TG=35
  ITEM CODE=14,FROM=38,TO=45
  LINE NUM=8,ITEMS=4
  ITEM CCDE=255,DATA='ON ORDER',FROM=6,TG=13
  ITEM CODE=15,FROM=15,TO=23
  ITEM CODE=255,DATA='AS OF',FRGM=31,TO=35
  ITEM CODE=16,FRM=38,TO=45
END

```

Figure 58. Utilities Table Coding for Test Mode Subsystem (Page 1 of 2)

```
* OUTPUT FORMAT TABLE FOR EKRUR MESSAGES FROM INQUIRY SUBSYSTEM
*
OFT501 REPORT NUM=501, LINES=1
LINE NUM=1, ITEMS=2
ITEM CODE=255, FROM=1, TO=10, DATA='**EKRUR**'
ITEM CODE=249, FROM=12, TO=62
END

*
* FILE DESCRIPTION RECORD FOR FIXED FORMAT OUTPUT
* FROM SAMPLE INQUIRY SUBSYSTEM
*
DES00001 CSECT
SSRQ100 FCHDR NAME=SSRQ0001, RPTNO=100, FIELDS=10
PND12 FDETL OFFSET=0, LEN=5, NAME=P/NXX, CODE=12
DES21 FDETL OFFSET=5, LEN=54, NAME=DESXX, CODE=21
UNT18 FDETL OFFSET=59, LEN=5, NAME=UNTXX, CODE=18
PRC19 FDETL OFFSET=64, LEN=9, NAME=PRCXX, CODE=19
WHS08 FDETL OFFSET=73, LEN=5, NAME=WHSXX, CODE=8
MLC10 FDETL OFFSET=78, LEN=23, NAME=MLCXX, CODE=1C
LEV13 FDETL OFFSET=101, LEN=9, NAME=LEVXX, CODE=13
LDT14 FDETL OFFSET=110, LEN=8, NAME=LDTXX, CODE=14
ORD15 FDETL OFFSET=118, LEN=9, NAME=ORDXX, CODE=15
QDT16 FDETL OFFSET=127, LEN=8, NAME=QDTXX, CODE=16
END
```

Figure 58. Utilities Table Coding for Test Mode Subsystem (Page 2 of 2)

Card		Contents										
HEADER	1-3	MSG										
	*6-8	Low-order byte of S/S code (MSGHRSC) (or 8)										
	*9-11	Hi-order byte of S/S code (MSGHRSCH) (or 11)										
	20-24	Sending terminal ID (MSGHTID)										
	50-53	Front-end Message Number (MSGHBMN)										
	*55-57	VMI value (MSGHVMI); leave blank if EDIT required; code 255 if no editing by Edit Utility (or 57).										
DETAIL(s)	1-64**	Data for one line of input message. If VMI in header card is left blank, a new line character is inserted at end of text on every card except last one. If the last non-blank character is a \$ sign (X'5B'), it will be replaced by a NL; the preceding character (usually a blank) is kept as part of the input. All NL's are suppressed if editing is not required.										
TRAILER	1-3	<p>Generates End of Transmission character following the last non-blank character of the previous detail card.</p> <table> <thead> <tr> <th>Contents <u>of Card</u></th> <th>Ending <u>Character</u></th> </tr> </thead> <tbody> <tr> <td>EMS</td> <td>EOT (X'37')</td> </tr> <tr> <td>EOT</td> <td>EOT (X'37')</td> </tr> <tr> <td>ETX</td> <td>ETX (X'03')</td> </tr> <tr> <td>ETB</td> <td>ETB (X'26')</td> </tr> </tbody> </table>	Contents <u>of Card</u>	Ending <u>Character</u>	EMS	EOT (X'37')	EOT	EOT (X'37')	ETX	ETX (X'03')	ETB	ETB (X'26')
Contents <u>of Card</u>	Ending <u>Character</u>											
EMS	EOT (X'37')											
EOT	EOT (X'37')											
ETX	ETX (X'03')											
ETB	ETB (X'26')											
<p>*3-digit integer values (from 000 to 255) or a corresponding single alphanumeric character in low-order field position.</p> <p>**64 is default maximum. See the <u>Operating Reference Manual</u> if necessary to alter this specification.</p>												

Figure 59. Test Mode Message Card Formats

MSG P R	TEST1	0001
RTRP		
P/N 12345		
WHS 200		
EMS		
MSG P R	TEST1	0002
RTRP		
P/N 55555		
WHS 200		
EMS		
MSG P R	TEST1	0003
RTRP		
P/N 12345		
WHS 300		
EMS		
MSG P R	TEST1	0004
RTRP		
P/N 12349		
WHS 200		
EMS		
MSG P R	TEST1	0005
RTRP		
P/N 12341		
WHS 100		
EMS		
MSG P R	TEST1	0006
RTRP		
P/N A2345		
WHS 400		
EMS		

Figure 60. Sample Input Test Messages for Test Mode

```
//EXECTEST JOB (ICOMTEST,,,20),'ICOM TEST SQPL1',CLASS=A,  
//  RESTART=(GENLINK.ASP)  
//PROCLIB DD DSN=INT.PROCLIB,DISP=SHR      (AS NEEDED)  
//*****  
//* THE RESTART PARM IN THE JOB STATEMENT RESTARTS THE TEST AT THE *  
//* BEGINNING. IF YOU WISH TO RESTART AT A DIFFERENT STEP, CODE *  
//* RESTART=STEPNAME OR RESTART=STEPNAME.PRCSTEPNAME *  
//* *  
//* NOTE: WHEN USING A VSAM FILE, IT MAY BE NECESSARY TO EXECUTE *  
//*       IDCAMS TO VERIFY THE FILE IF A PREVIOUS EXECUTION ABENDED. *  
//*****  
//*  
//* STEP GENLINK GENERATES A STANDARD TEST MODE LINKEDIT DECK *  
//* VIA ASSEMBLY OF THE ICOMLINK MACRO. *  
//* THE GENERATED DECK (TESTLINK) IS PLACED ON INT.SYMTEST. *  
//*****  
//GENLINK EXEC ASMPC,Q=LIB,U=REL,DECK=DECK  
//ASM.SYSIN DD *  
    ICOMLINK TEST=YES,MML=NO,STORFCN=NO  
    END  
//SYSPUNCH DD DSN=INT.SYMTEST(TESTLINK),DISP=SHR  
//*  
//*****  
//* STEPS SCRSCR AND ALLOCSCR DELETE AND RE-ALLOCATE THE LOAD *  
//* MODULE LIBRARY USED IN THE TEST (ALSO USED FOR CYNLLIB) *  
//*****  
//SCRSCR  EXEC PGM=IEFBR14  
//FILE1   DD DSN=INT.MODSCR,DISP=(OLD,DELETE)  
//ALLOCSCR EXEC PGM=IEFBR14  
//A       DD DSN=INT.MODSCR,DISP=(,CATLG),UNIT=SYSCA,  
//        DCB=INT.MODREL,VOL=SER=INT001,SPACE=(CYL,(3,,7))  
//*
```

NOTE: JCL requirements vary by installation requirements. The above example illustrates representative JCL. The installation System Manager should verify JCL to use.

Figure 61. Linkedit and Execution JCL for Test Mode (Page 1 of 3)

```

***** STEP GENINCL CREATES INCLUDE CARDS USED BY THE LINK EDIT STEP ****
//** THE ADDED INCLUDE STATEMENTS ARE FOR THE SAMPLE SUBSYSTEM AND ****
//** THE REFERENCED OFTS (INCLUDE AFTER PMIRCNTB). ****
//** IF THE TEST1 TERMINAL IS NOT IN THE SYSTEM FMISTATB TABLE, USE: ****
//** INCLUDE MODREL(PMISTATB) ****
//** INCLUDE MODREL(PMIDEVTB) ****
//** INCLUDE MODREL(PMIBROAD) ****
//** THE ABOVE ASSUMES THE CONTRCL TERMINAL IS NAMED CNT01. ****
//** *** BEFORE THIS STEP, SEQUENCE NUMBER THE TESTLINK SOLRCE. ***** ****
***** //GENINCL EXEC PGM=IEBUPDTE ****
//SYSPRINT DD SYSOUT=A
//SYSUT1 DD DSN=INT.SYMTST,DISP=SHR
//SYSUT2 DC DSN=&&INCL,DISP=(,PASS),UNIT=SYSDA,SPACE=(CYL,(1,1,1)),
//      DCB=(BLKSIZE=80,LRECL=80)
//SYSIN DD *
// CHANGE NAME=TESTLINK,LIST=ALL
    INCLUDE SYSLIB(SQPL1)           SAMPLE SUBSYSTEM      0000001C
    INCLUDE PL1LIB(IBMBPIRA)        PL/1 INTERFACE ROUTINE 0061050C
    INCLUDE PL1LIB(IBMBEERA)        PL/1 INTERFACE RCLTINE 00611000
    INCLUDE PL1LIB(IBMBERRA)        PL/1 INTERFACE RCLTINE 00611500
    INCLUDE PL1LIB(IBMBBGKA)        PL/1 INTERFACE ROUTINE 0061200C
    INCLUDE SYSLIB(RPT00100)        DISPLAY OFT FOR SLBSYSTEM C198100C
    INCLUDE SYSLIB(RPT00501)        ERRCR MESSAGES CFT  01982000
***** //** LINK EDIT THE TEST INTERCOMM SYSTEM ****
//** NOTE: THE INTERCOMM PROC 'LKEDT' LINKEDITS MODULES FROM THE ****
//** SYSLIB CONCATENATION STREAM AS FOLLOWS - ****
//** THE LOAD LIBRARY SPECIFIED BY THE C= PARAMETER, ****
//** FOLLOWED BY MODULES FOUND IN MODUSR, MCDLIB, THEN MODREL. ****
//** THEREFORE, A PL/1 LOAD LIBRARY IS NEEDED - SEE PL1LIB. ****
//** THE INTERCOMM LOAD MODULE IS PLACED ON INT.MODSCR. ****
//** IT IS NOT NECESSARY TO RE-DO THE WHOLE LINK TO REPLACE 1 MODULE ****
//** IN THIS CASE, ALL YOU SHOULD DO IS: ****
//**   1) REASSEMBLE OR RECOMPILE THE CHANGED/NEW MODULE INTO A ****
//**     SEPARATE LOAD LIBRARY ****
//**   2) OVERRIDE THE SYSLIN DD STMT TO //LKED.SYSLIN DD * ****
//**     FOLLOW IT WITH INCLUDE CARDS ****
//**     FOR THE MODULES YOU WISH TO REPLACE ****
//**   3) FOLLOW THOSE INCLUDES WITH THE FOLLOWING 3 CARDS: ****
//**     INCLUDE SYSLMOD(TESTICOM) ****
//**     ENTRY PMISTUP ****
//**     NAME TESTICOM(R) ****
//**   4) INSERT A DD STMT FOR THE LOAD LIBRARY ON WHICH THE ****
//**     REPLACEMENT MODULES RESIDE ****
//**   5) CHANGE THE RESTART PARM ON THE JOB STATEMENT ****
//**     TO POINT TO THE LKED STEP ****
***** //LKED EXEC LKEDT,LMOD=TESTICOM,Q=TEST,
//      PARM.LKED='LIST,LET,XREF,NCAL,SIZE=(250K,1COK)'
//LKED.SYSLIN DD DSN=&&INCL(TESTLINK),DISP=(OLD,PASS)
//PL1LIB  DD DSN=SYS1.PLIBASE,DISP=SHR  PL/1 SLBRCUTINE LOAD LIBRARY
//MODREL  DD DSN=INT.MODREL,DISP=SHR

```

Figure 61. Linkedit and Execution JCL for Test Mode (Page 2 of 3)

```

//***** EXECUTE INTERCOMM IN TESTMODE *
//***** EXEC PGM=TESTICOM,PARM='TEST',TIME=(,30)
//STEPLIB DD DSN=INT.MODSCR,DISP=(OLD,PASS)          (DYNLLIB)
//          DD DSN=INT.MODUSR,DISP=SHR      (USER LOAD LIBRARY)
//          DD DSN=INT.MODLIB,DISP=SHR      (SYSTEM UPDATE LIBRARY)
//          DD DSN=INT.MODREL,DISP=SHR      (SYSTEM RELEASE LIBRARY)
//          DD DSN=SYS1.PLIBASE,DISP=SHR    (PL/1 LOAD LIBRARY)
//INTERLOG DD DSN=&INTLOG,DISP=(NEW,PASS),
//          SPACE=(TRK,(10,5)),VOL-SER=INT001,UNIT=SYSCA,
//          DCB=(DSORG=PS,RECFM=VB,BLKSIZE=4096,LRECL=4092,NCP=8,CPTCD=C)
//STSLOG  DD SYSCUT=A,DCB=(DSORG=PS,BLKSIZE=12C,RECFM=FA)
//SMLOG   DD SYSGUT=A,DCB=(DSORG=PS,BLKSIZE=12C,RECFM=FA)
//SYSPRINT DD SYSCUT=A,DCB=(DSORG=PS,RECFM=VA,BLKSIZE=141,LRECL=137)
//RCTCOO  DD DSN=INT.RCTCOO,DISP=SHR,
//          DCB=(DSORG=DA,OPTCD=RF)           OUTPUT FORMATS
//PMIQUE   DD DISP=OLD,DSN=INT.PMIQUE,
//          DCB=(DSORG=DA,OPTCD=R)           SUBSYSTEM DISK QUEUE
//STOKFILE DD DSN=VSAMSD1.STCKFILE.CLUSTER,DISP=CLD,
//          AMP=(AMORG,'RECFM=F')          VSAM TEST FILE
//PARTFILE DD DSN=INT.TEST.PARTFILE,DISP=OLD,
//          DCB=(DSORG=DA,OPTCD=R)          BDAM TEST FILE
//DESOOO  DD DSN=INT.DESOOO,DISP=SHR,
//          DCB=(DSORG=DA,OPTCD=RF)         FILE DESCRIPTION RECCRS
//SYSIN    DD DSN=INT.SYMTES(TESTMSG),DISP=SFF,
//          DCB=DSORG=PS                  TEST MCDE INPLT MESSAGES
//PMISTCP  DD DUMMY
//ICOMIN   DD DUMMY
//*
//STEPCAT  DD DSN=VSAMSD1,DISP=SHR          VSAM CATALOG (IF NEEDED)
//CYNLRNT  DD SYSCUT=A
//DYNLWORK  DD UNIT=SYSDA,SPACE=(CYL,(1,1)),DISP=(,PASS)
//CYNLLIB   DD DSN=INT.MUDSCR,CISP=(CLD,PASS)
//*
//SNAPDD  DD SYSCUT=A
//SYSSNAP  DD SYSCUT=A                      SNAP INPLT TEST MESSAGES
//SYSSNAPZ DD SYSCUT=A                      SNAP OUTPLT TEST MESSAGES
//SYSDUMP  DD SYSCUT=A
//PLIDUMP  DD SYSCUT=A                      PL/1 'REPCRT' OUTPUT (IF USED)
//*
//ABNLIGNR DD DUMMY  FORCE ABEND-AID TO IGNORE DUMP (PROCLCE IBM CLMP)
//*
//***** PRINT INTERCOMM LOG FROM TEST MODE RUN *
//***** EXEC PGM=LOGPRINT,COND=EVEN
//STEPLIB DD DSN=INT.MODREL,DISP=SHR
//SYSPRINT DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=121)
//INTERLOG DD DSN=&INTLOG,DISP=SHR,DCB=BLKSIZE=500C
//SYSIN   DD DUMMY,DCB=BLKSIZE=80
//
```

Figure 61. Linkedit and Execution JCL for Test Mode (Page 3 of 3)

JOB INTT0022	STEP GO	TIME 153906	DATE 91122	10 - 015	CPLID = C6910951589C	PAGE 00000001
PSW AT ENTRY TO SNAP	078D2000 0C000748A	ILC 2	INTC CC33			
<b>-STORAGE</b>						
00006EE0	CC000000 00000000 00000000 00000000 000000CE3	C5E2E3F1	0CC10000	004102D9	D7000000	***.RP***
00006F00	CC000000 00000000 00000000 61D540F1 F2F3F4F5	15E6C8E2	40F2F0F0	00000100	0C000C100	***.RTRP.P.N 12345.WHS 20C***
<b>-STORAGE</b>						
00006EE0	CC000000 00000000 00000000 00000000 000000CE3	C5E2E3F1	C0010C0C	004102D9	D7000000	***.RP***
00006F00	CC000000 00000000 00000000 D9D715D7 61D540F5 F5F5F5F5	15E6C8E2	4CF2F0F0	000002C0	0C000010C	***.RTRP.P.N 55555.WHS 200***
<b>-STORAGE</b>						
00006EE0	CC000000 00000000 00000000 00000000 000000CE3	C5E2E3F1	C0010000	004102D9	D7000000	***.RP***
00006F00	CC000000 00000000 D9D715D7 61D540F1 F2F3F4F5	15E6C8E2	40F3F0F0	00000300	0C0000100	***.RTRP.P.N 12345.WHS 300***
<b>-STORAGE</b>						
00006EE0	CC000000 00000000 00000000 00000000 000000CE3	C5E2E3F1	C0010000	004102D9	D7000000	***.RP***
00006F00	CC000000 00000000 D9D715D7 61D540F1 F2F3F4F9	15E6C8E2	4CF2F0F0	00000400	0C0000100	***.RTRP.P.N 12345.WHS 20C***
<b>-STORAGE</b>						
00006EE0	CC000000 00000000 00000000 00000000 000000CE3	C5E2E3F1	C0010000	004102D9	D7000000	***.RP***
00006F00	CC000000 00000000 D9D715D7 61D540F1 F2F3F4F1	15E6C8E2	4CF2F0F0	00000500	0C0000100	***.RTRP.P.N 12345.WHS 100***
<b>-STORAGE</b>						
00006EE0	CC000000 00000000 00000000 00000000 000000CE3	C5E2E3F1	00010CCC	004102D9	D7000000	***.RP***
00006F00	CC000000 00000000 D9D715D7 61D540F1 F2F3F4F1	15E6C8E2	40F4F0F0	00000600	0C000C100	***.RTRP.P.N 12345.WHS 400***

Figure 62. Sample Test Mode Execution Snaps (Page 1 of 3)

JOB INTT002Z	STEP GU	TIME	152907	DATE	91122	ID	020	CPUID	C691C951589C	PAGE	0000C0C1
PSW AT ENTRY TO SHAP	078D2ECC 00007AC6			ILC 2	INTC 0033						
<b>-STORAGE</b>											
0001DD80	CAF9F100 F1F2F2F1 F5F3F9F0 F7F6F0C3		D5E3F0F1	C0010000	0069C2C0 EAE4CCCC	*	*.91.1221535C76CCNTC1.....*	***.UU..*			
0001DDA0	C8F9F100 F1F2F2F1 F5F3F9F0 F7F6F0C3		D5D5D6C6 D55C5C40	40C9D5E3 4040F1F5	48F3F915	*	*.91.1221535C76CCNTC1.....*	***.UU..*			
0001DDC0	C550155C 5C5C40C7 D6D6C440 C1C6E3C5		FCF566FC	F28CF5F1	4040F1F5	*	*.91.1221535C76CCNTC1.....*	***.UU..*			
0001DDE0	DAD40C9 E240D9C5 C1C4E84C 7A404C40					*	*.91.1221535C76CCNTC1.....*	***.UU..*			
0001DE00	260000000					*	*.91.1221535C76CCNTC1.....*	***.UU..*			
<b>-STORAGE</b>											
0001DB80	CAF9F100 F1F2F2F1 F5F3F9F0 F8F1F0E3		C5E2E3F1	C0010000	006702C0 EAE4C0C0	*	*.91.1221535C810TEST1.....*	***.UU..*			
0001DB80	F5F3F9F0 F8F1F0E3 C5E2E3F1 00010000		C0002C0	CC001F2 0505C5C	C5D9D9D6	*	*.91.1221535C810TEST1.....*	***.UU..*			
0001DB80	CC505C5C 5C40C7D6 D6C440C1 C6E3C5D9		D5D6D6C5	5C5C4040	C9D5F3C5	*	*.91.1221535C810TEST1.....*	***.UU..*			
0001DB80	D440C9E2 40D9C5C2 C4E8407A 40404CFF0		F560F0F2	ECFF5F140	40F1F54B	*	*.91.1221535C810TEST1.....*	***.UU..*			
<b>-STORAGE</b>											
0001DB80	CAF9F100 F1F2F2F1 F5F3F9F0 F8F1F0E3		C04A02C2	EAE4C0C0	0BF9F102 F1F2F2F1	*	*.91.1221535C810TEST1.....*	***.UU..*			
0001DB80	F5F3F9F0 F8F1F0E3 C5E2E3F1 00010000		C0002C0	CC001F2 0505C5C	C5D9D9D6	*	*.91.1221535C810TEST1.....*	***.UU..*			
0001DB80	C95C5C40 40D7C1D9 E34C5F55 F5F5F5A0		C5D6E24C	C6D6E4D5	C437FECB	*	*.91.1221535C810TEST1.....*	***.UU..*			
<b>-STORAGE</b>											
00020100	CCF9F101 F1F2F2F1 F5F3F9F0 F8F2F1E3		C5E2E3F1	00010000	012A02C0 EAE4C000	*	*.91.1221535C821TEST1.....*	***.UU..*			
00020120	CCF9F101 F1F2F2F1 F5F3F9F0 F8F2F1E3		E3E4E240	D9C5D8E4	C5E2E315 D7C1D9E3	*	*.91.1221535C821TEST1.....*	***.UU..*			
00020140	CC504040 404040E2 E3D6C302 40E2E3C1		E2C3C9C9	D7E1C9D6	F240C9C5	*	*.91.1221535C821TEST1.....*	***.UU..*			
00020160	4C05E404 C2C5D9C4 F1F2C3C5 F515C4C5		C4C5D9C4	E405C5C3	E240C7D9	*	*.91.1221535C821TEST1.....*	***.UU..*			
00020180	4CE2E3C5 C5D340E6 C1E2C2C5 D91506D9		E2E3D6C2	D240E2E3	C1E3E4E2	*	*.91.1221535C821TEST1.....*	***.UU..*			
000201A0	C7D9C9C3 C5405BF5 F5F5F15		E2E3D6C3	D240E2E3	C1E3E4E2	*	*.91.1221535C821TEST1.....*	***.UU..*			
000201C0	E6C1D9C5 C8D6E4E2 C540F2F0 F0154E40		40D3D6C3	C1E3C9D6	D540C4C9 C1D4C9E8	*	*.91.1221535C821TEST1.....*	***.UU..*			
000201E0	40C6D3C3 4B15A040 404040D6 D540C8C1		D5C440406	F668F1F6	F168F1F6	*	*.91.1221535C821TEST1.....*	***.UU..*			
0002020C	4C404040 C1E240D6 C64040F0 F361FCF5		E1F8F215	4C4C4C40	40D6D540	*	*.91.1221535C821TEST1.....*	***.UU..*			
0002022C	D940F468 F0F4F06B F6F1F740		40404C40	4C4CC1E2	4CD6C640	*	*.91.1221535C821TEST1.....*	***.UU..*			
00C20240	F23788888					*	*.91.1221535C821TEST1.....*	***.UU..*			
<b>-STORAGE</b>											
0001D8A0	CC5B0200 E4E40000 0DF9F102 F1F2F2F1		F5F3F9FC	F8F3F1E3	C5E2E3F1 0001000C	*	*.91.12215396831TEST1.....*	***.UU..*			
C001D8C0	C0000300 000001F2 CC5C5C5C		D55C5C4C	4C040F1D5	E340F1F2 F3F4F54C	*	*.91.12215396831TEST1.....*	***.UU..*			
0001D8E0	D5D6E340		C440C9D5	40E6C1D9	C5C8D6E4	*	*.91.12215396831TEST1.....*	***.UU..*			
<b>-STORAGE</b>											
0001D760	CAF9F101 F1F2F2F1 F5F3F9F0 F8F3F4E3		CFF9F101	F1F2F2F1	F5F3F9F0 F8F3F4E3	*	*.91.12215396831TEST1.....*	***.UU..*			
CCC1D780	C5E2E3F1 00010000 000001F2 CC5C5C5C		D55C5C4C	4C040F1D5	E340F1F2 F3F4F54C	*	*.91.12215396831TEST1.....*	***.UU..*			
0001D7A0	E240F1F2 F3F4F940 D5D6E340		C440C9D5	40E6C1D9	C0505C5C	*	*.91.12215396831TEST1.....*	***.UU..*			
<b>-STORAGE</b>											
0001D760	CAF9F101 F1F2F2F1 F5F3F9F0 F8F3F4E3		CFF9F101	F1F2F2F1	F5F3F9F0 F8F3F4E3	*	*.91.12215396831TEST1.....*	***.UU..*			
CCC1D780	C5E2E3F1 00010000 000001F2 CC5C5C5C		D55C5C4C	4C040F1D5	E340F1F2 F3F4F54C	*	*.91.12215396831TEST1.....*	***.UU..*			
0001D7A0	E240F1F2 F3F4F940 D5D6E340		C440C9D5	40E6C1D9	C0505C5C	*	*.91.12215396831TEST1.....*	***.UU..*			

Figure 62. Sample Test Mode Execution Snaps (Page 2 of 3)

JDB INTT0022	STEP CD	TIME	153908	DATE	S1122	ID	02C	CPLID	C69109515890	PAGE	00000001
PSW AT ENTRY TO SNAP	0780D2E00	000007AC6		ILC 2	INIT G033						
<b>-STORAGE</b>											
0001E4E0	1CF9F102	F1F2F2F1	F5F3F9F0	F8F3F8E3	C5E2E3F1	00010000	C0B902C0	D5E40000	* .91.1221539C838TEST1.	***NU***	**
0001E500	0C50F0F0	C5F40F0	F0D9F2F9	15D5D6D5	ECD5E4D4	C5D9C9C3	D9C1C3E3	000001F2	* .00E8 00025 NCH. NUMERIC CHARACT*	***NU***	**
0001E520	C5D9A0C7	C9E5C5D5	4006D54C	07A1D540	D7C1D5C1	D4C5E3C5	D940C6D6	D940C9E3	* ER GIVEN ON P.A. PARAMETER FOR RT	***NU***	**
0001E540	D9D7A0E5	C5D9C24B	40C1D3D3	40C3C8C1	D5C1C3E2	C5D9E240	E2C8D6E4	D3C440C2	* RP VERB. ALL CHARACTERS SHOULD BE	***NU***	**
0001E560	C540D5E4	D4C9D9C9	C3A81540	D4C5E2E2	C1C7C5C	C5D64840	F0F0F0F0	F0F0F0F6	* E. NUMERIC. MESSAGE NO. 00000606	***NU***	**
0001E58C	4CC6D9D6	D440E3D7	E440E3C5	37F161F8					* FROM TPU TEST1..1.8	***NU***	**
0001E5A0											
<b>-STORAGE</b>											
0C01E4E0	11F9F102	F1F2F2F1	F5F3F9F0	F8F3F8E3	C5E2E3F1	C0010CCC	00B860200	D5E4C0CC	* .91.1221539C848TEST1.	***NU***	**
0001E500	0C50F0F0	C5F40F0	F0D9F2F9	15D9C50B	E4C5D9C5	C44CD7C1	D9C1D4C5	000001F2	* .00E8 CCC2. REQUIRED PARAMETER *	***NU***	**
0001E520	CC50F0F0	F0D9F2F9	15D9C50B	D60940C7	C9E5C5D7	C40C9D540	C5D9D9D6	* P.N. WAS OMITTED OR GIVEN IN ERROR *	***NU***	**	
0001E540	D761D540	E6C1E240	D0D4C9E3	E365C44D	C5D9C248	A0E5C5D9	C240C6C1	E240C3C1	* R.ON THE RTRP VERB. VERB WAS CA	***NU***	**
0001E560	C950D6D5	A0E5C8C5	40D4D9E3	D9D7A4E5	40C5D648	40FCFCFC0	F0F0F0FC	F640C6G5	*NCELLED. MESSAGE NO. 00C00066 FR*	***NU***	**
0001E58C	D5C3C5D3	D3C5C415	40D4C5E2	E2C1C7C5	4B37F148				*0H TPU TEST1..1.	***NU***	**
0001E5A0	D6D440E3	D7E440E3	C5E2E3F1								
<b>-STORAGE</b>											
00020100	12F9F101	F1F2F2F1	F5F3F9F0	F8F4F8E3	C5E2E3F1	00010000	C13E02C0	E4E4C000	* .91.1221539C848TEST1.	***NU***	**
00020120	4C50E4D4	4040E2	D404D3C1	E3C2E4D4	E3E2E4D4	D7C1D9E3	D9C1D9E3	000001F2	* .00E8 STOCK STATUS REQUEST. PART *	***NU***	**
COC20140	CC50E4D4	C2C5E4D4	F1E2F3F4	F115C4C5	E2C3D9C5	D7E3C5C0	D540F161	F440D9C3	* NUMBER 12341. DESCRIPTION 1A IN *	***NU***	**
00020160	4CC3C8D9	F1E2F3F4	D6D4540	C3C5D9D9	C1E3C5C4	40D3D6C3	D24C05E4	E315D6D9	* CHROME CERRATE LOCK MNT. ORDER *	***NU***	**
00020180	4CC3C8D9	F1E2F3F4	E4D5C9E3	E240C4D6	E904040	D79C5C3	C54058F6	F1F644BF1	* UNITS D02 PRICE 616.1616-STUC*	***NU***	**
000201A0	E4D5C9E3	E240C4D6	C1E3C4E2	E6C1D9C5	C8D6E4E2	F0154040	4003DC6C3	E6C1D9C5	* K STATUS AT WAREHOUSE 100. LOC	***NU***	**
000201C0	D240E2E3	C1E3C4E2	40C1E340	E6C1D9C5	C9E3E8D8	40C548E8	4B154C4C	40404040	* ATION NEW YORK CITY. N.Y. 0	***NU***	**
000201E0	C1E3C9D6	D5A0D5C5	E6D9E8D6	D9D24CC3	F4404C4C	40404040	C1E240D6	C64040FC	* N HAND 5.05C5C4 AS CF 0*	***NU***	**
0002020C	D5A0C8C1	D5C4A040	F56BF0F5	F06BF0F5	D6D9C4C5	D540F5tB	FCF5F0B8	F5F0F440	*3..C5..82. ON ORDER 5.05C..5C4 * AS OF 1C.11.82..*	***NU***	**
COC2020	F361F0F5	61F8F215	4C404040	4006D540	F1F161F8	F237B8B8					
00020240	4C404040	4040C1E2	40D6C640	40F1F6C61							
<b>-STORAGE</b>											
0001DE20	CC690200	E4E4000	15F9F100	F1F2F2F1	F5F3F9F1	F3F0F4E3	F5F3F9F1	F2F5F3C3	D5E3F0F1	00000000	***NU***
00C1DE40	CC0000000	00000002	0C50155C	5C5C4CC7	D6D6C41C	C1C6E3C5	D9D5D6D6	D55C5C4C	000000F2	* .00E8 00025 NCH. NUMERIC CHARACT*	***NU***
0001DE60	40C9D5E3	C5D9C3D6	D4D440C9	E240C3D3	D6E2C5C4	7A404040	F0F560F0	F260F9F1	* INTERCOMM IS CLOSED. C5.C2.91*	***NU***	**
COC1DE80	4C40F1F5	4B37F148	26000000						* 15.39....	***NU***	**
<b>-STORAGE</b>											
0001DD80	16F9F100	F1F2F2F1	F5F3F9F0	F8F4F8E3	C5E2E3F1	00000CCC	006702C0	E4E4C000	* .91.1221539C848TEST1.	***NU***	**
0001DDA0	OG505C5C	5C40C7D6	D6C440C9	E2C5C4C40	D5D6D6D5	5C5C4C40	C9D5E3C5	D9C3D064	* .00E8 00025 NCH. NUMERIC CHARACT*	***NU***	**
0001DDC0	OG505C5C	5C40C7D6	D6C440C9	E2C5C4C40	D560F0F2	4CFF9F140	40F1F54B	F3F93700	* INTERCOMM IS CLOSED. C5.02.91 15.36..*	***NU***	**
0001DEC	D440C9E2	40C3D3D6	E2C5C47A	404040F0							

Figure 62. Sample Test Mode Execution Snaps (Page 3 of 3)

DATE 91.122 TIME 15.39.16 **** INTERCOMM LOG DISPLAY ***										PAGE	1		
MSGLEN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	T10	FLGS	USR	BPN	LOG BLK	VPI
78	0	02	••/0000	••/0CC0	1	91.122	15.35.2696	TEST1	CCCC	00	1 SF	00	CC
C00000	C9E3D9C5 D9C3D6D4 D440E2E3 C1D9E1E4	F0404040	F1F2F3F4	E3C5D9D5	E2E2C1C7	C54G6040	C905E3E3	•INTERCOMM STARTUP MESSAGE - INTT• •0022•					
65	0	02	RP/D9D7	••/0000	1	91.122	15.39.2696	TEST1	00CC	OC	•RTRP.P/N 12345.WHS 200.	1	01 00 CO
C00000	D9E3D9D7 15D761D5 4CF1F2F3 F4F515E6	C8E240F2	FCFC37										
65	0	02	RP/D9D7	••/0CC0	2	91.122	15.39.0701	TEST1	CCCC	00	•RTRP.P/N 55555.WHS 200.	2	C1 00 CO
000000	C9E3D9D7 15D761D5 4OF5F5 F5F515E6	C8E240F2	FCF037										
65	0	02	RP/D9D7	••/0CC0	3	91.122	15.39.0702	TEST1	0000	OC	•RTRP.P/N 12345.WHS 200.	3	01 00 CO
000000	C9E3D9D7 15D761D5 4OF1FF3 F4F515E6	C8E240F3	FCF037										
65	0	02	RP/D9D7	••/0CC0	4	91.122	15.39.0703	TEST1	0000	OC	•RTRP.P/N 12349.WHS 200.	4	01 00 CO
000000	C9E3D9D7 15D761D5 4OF1FF3 F4F915E6	C8E240F2	FCFC37										
65	0	C2	RP/D9D7	••/0CC0	5	91.122	15.39.0705	TEST1	00CC	00	•RTRP.P/N 12341.WHS 100.	5	01 00 CO
C00000	D9E3D9D7 15D761D5 4CF1F2F3 F4F115E6	C8E220F1	FCF037										
65	0	02	RP/D9D7	••/0CC0	6	91.122	15.39.0706	TEST1	CCCC	00	•GCCD AFTERNOON• INTT• •RCMM IS READY :	6	01 CC 00
000000	C9E3D9D7 15D761D5 4CC1F2F3 F4F515E6	C8E240F4	FCF037										
108	0	02	U/U0E4	••/0000	7	91.122	15.39.0748	TOALL	CC00	CC	•GCCD AFTERNOON• INTT• •RCMM IS READY :	0	C1 00 50
000000	FF020020 013C5C5 5C40C7D6 D6C44CC1	C6E35D5	D5066D5	5C5C4040	C9D5E3C5								
000032	D9C3D6D4 D440C9E2 4CD9C5C1 C4E84C7A	4C40CFC	F5600F0F2	ECF9F140	40F1F54B								
CC0064	F2F9												
42	1	02	•U/U0E4	••/0000	7	91.122	15.39.0753	TOALL	CC0C	OC	0 FA 00	5C	
42	1	02	•U/U0E4	••/0000	7	91.122	15.39.0753	TOALL	000C	OC	0 FA 00	5C	
42	1	02	RP/D9D7	••/CC00	1	91.122	15.39.0753	TEST1	CCCC	0C	1 20 CO CO		
108	0	02	U/U0E4	••/0000	8	91.122	15.39.0760	CNTC1	00CC	00	0 CI 00	5C	
C00000	FF020020 013C5C5 5C40C7D6 D6C44CC1	C6E35D5	C5D66D5	5C5C4040	C9D5E3C5								
000032	D9C3D6D4 D440C9E2 4CD9C5C1 C4E84C7A	4C40CFC	F5600F0F2	60F9F140	40F1F54B								
000064	F2F9												
42	2	02	•U/U0E4	••/0000	8	91.122	15.39.0766	CNTC1	000C	CC	0 FA 00	50	
105	2	C2	*U/U0E4	*U/U0E4	8	91.122	15.39.C769	CNTC1	CCCC	0C	0 FA 00	50	
000000	155C5C5C 40C7D6D6 C44CC1C6 E3C5D9D5	E6D66D5C	5C4C40C9	05E1C5D9	C3D0D4D4								
000032	4CC9E240 D9C5C1C4 E8407A40 4040CFCS	ECFC26C	F9F144C	F1F58F3	F91526								
000064	4C40C404 40404040 58F5FC5	4BF0F5FC	F74C40F2	FCEC40C9	C1D956B								
000096	40C6D3C1 4B404040 40404040	40F67BF1	F6F16BF5	F0F6F0F3	61F0F561								
MSGLEN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	T10	FLGS	USR	BPN	LOG BLK	VPI

Figure 63. Test Mode Execution Log Printout (Page 1 of 6)

***** INTERCOM LOG DISPLAY *****										PAGE	2		
MSGLEN	THREAD	CPR	RSC	SSC	MHN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VPI
000128	F8F2F468	F0F4F068	F6F1F7F1	FC61F1F1	61F8F2						*824,04C61710/11/82	*	
42	1	02	RP/D907	••/0000	1	91.122	15.39.081C	TEST1	CCOC	CC	1	FA	00
108	0	02	•U/0CE4	••/0000	10	91.122	15.36.081C	TEST1	CCOC	0C	0	01	00
000000	FF02002D	013C5C5C	5C40C7D6	D6C44CC1	C6E3C5D5	D5D606D5	5C5C4040	C9D5E3C5	••••• GOOD AFTERNOON**	INTE*			
000032	DSC3D6D4	D440C9E2	4CD5C5C1	C4EB4C7A	4C4040FC	F560F0F2	60F9F140	40F1F548	*RCCMM IS READY :	C5-02-91	15.*		
000064	F3F9								*39				
42	1	F2	•H/QCC8	RP/D907	9	91.122	15.39.0810	TEST1	0COC	00	1	30	00
42	2	02	RP/D907	••/0000	2	91.122	15.39.0814	TEST1	CCCC	CC	2	30	00
42	3	C2	•U/0CE4	••/00C0	1C	91.122	15.35.0814	TEST1	CCCC	00	0	30	00
103	3	02	•U/00E4	•U/00E4	10	91.122	15.39.0817	TEST1	CCOC	0C	0	40	00
000000	5C5C5C40	C7D6D6C4	40C1C63	C5D0D5D6	C6D55C5C	4C4C9D5	E3D509D5	D6D4D4C	••••• GOOD AFTERNOON**	INTERCOMM*			
000032	C9E24D9	C5C1C4E8	407A4040	40F0F560	FCF26CF9	F14C4CF1	F348F3F5	37	*15 READY :	C5-02-91	15.39.	*	
42	3	02	•U/0CE4	••/0CC0	10	91.122	15.39.0817	TEST1	0CCC	00	0	FA	00
104	2	F2	•U/0CE4	RP/D907	11	91.122	15.39.0818	TEST1	CCCC	0C	2	01	00
000000	FF0201F5	F932D7C1	D9E340F5	F5F5E5F5	4CD5D6E3	4CC6D6E4	D5C4040C	40D0404C	••••• PART 55555 NOT FOUND*				
000032	4C404040	40404040	40404040	40404040	4C404C4C	4C404040	0000C000	00000					
42	2	02	RP/D907	••/0CC0	2	91.122	15.39.0818	TEST1	CCCC	00	2	FA	00
42	2	F2	•U/00E4	RP/D907	11	91.122	15.39.0818	TEST1	CCOC	0C	2	30	00
74	2	C2	•U/0CE4	•U/0CE4	11	91.122	15.39.082C	TEST1	CCCC	0C	2	40	00
000000	5C5CC5D9	D9D6D95C	5C404007	C1D9E240	F5F5F5F5	F5GCD5D6	E340G6D6	E4D5C437	••••• ERROR**	PART 55555 NOT FOUND*			
42	2	F2	•U/0CE4	RP/D5U7	11	91.122	15.39.082C	TEST1	CCCC	0C	2	FA	00
42	2	02	RP/D907	••/0CC0	3	91.122	15.39.0821	TEST1	00CC	00	3	30	00
200	1	F2	•U/00E4	•H/00C8	12	91.122	15.39.0821	TEST1	CCOC	CC	1	C1	00
000000	CC05F1F2	F3F4F515	35F161F2	A0C9D540	E2E9C5C5	C34C6C1	E2C8C5D9	4040-04C	••••• 12345••••• IN STEEL WASHER*				
000032	4C404040	40404040	40404040	40404040	4C404C4C	40404C4C	4040404C	404041C2C5					
000064	C7D9E240	40130958	F5F0F0F7	F0F5F0F7	C8C3F9C	F0CA1D4	C9C1D4C9	6840603	GRS	••••• 0507••••• MIAMI, FL*			
000096	C148406	40404040	40404040	40404040	F660F1F6	F16BF0F0	F60E08FO	F361F0F5	A.	••••• 61615C6••••• 03/C5*			
000128	61F8F20F	09F468F0	F4F06BF6	F1F71C08	F1F6C1F1	F161-8F2	FF020064	0000		••••• 4, C40, 617••••• 1C11/82•••••			
42	1	F2	•H/00C8	RP/D907	9	91.122	15.39.0821	TEST1	0COC	0C	1	FA	00
42	1	F2	•U/0CE4	•H/0CC8	12	91.122	15.35.0821	TEST1	CCCC	0C	1	30	00
298	1	Q2	•U/0CE4	•U/0C4	12	91.122	15.35.0825	TEST1	CCCC	00	1	40	00
000000	4C404040	40E2E3D6	C3D240E2	E3C1E3E4	E240D5C5	D8E4C6E2	E315D7C1	D9E340D5	••••• STICK STATES REQUEST PART N*				
000032	E4D4C2C5	D940F1F2	F3F4F515	C4C5E2C3	C4C5D1E3	C9D60540	F161F240	C9D54E2	••••• 12345••••• DESCRIPTION 1/2 IN S*				
000064	E3C5C5D3	4U6C1E2	C8C5D915	D6D9C4C5	D9E4E0D5	C9E3E240	C7D9E240	4040D0D9	••••• TEEL WASHER ORDER UNITS GRS PR*				
MSGLEN	THREAD	CPR	RSC	SSC	MHN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VPI

Figure 63. Test Mode Execution Log Printout (Page 2 of 6)

DATE 91.122 TIME 15.39.16 **** INTER C CPP LOG DISPLAY ***										PAGE	3		
MSGLEN	THREAD	GPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LEG BLK	VPI
C00096	CSC3C540 5BF0F505 4BF0F50	F715E2E3	C63D24C E2E3C1E3	E4240C1	E340E6C1	*ICE	1505.05C7	STOCK STATUS AT MA*					
000128	D5C5CD06 E4E2C50	F20FC015	404040403	D63C1E3	C96B40C	D4C9C1D4	C96B40C	*REHCUSE 200.	LOCATION MIAMI, F*				
000160	D3C1-B15 40404040	40D6D50	CBC1D5C4	4040F668	F1F6F16B	F5F0F64C	4040404C	*LA.*	ON FANC 6.161.506				
C00192	4C40C1E2 40D6C640	40F0F61	F0F561F8	F2154C4C	404C40D6	D540D6D9	CAC5D940	* AS OF 03/05/82.	ON ORDER *				
000224	F46BF0F4 F06BF671	F7404040	40404040	C1E240D6	C64040F1	F061F1F1	61F8F237	*4,040,617	AS CF 10/11/82.*				
42	1 F2 *U/00E4 *H/00CB	12	91.122	15.39.0825	TEST1	CC00	OC		1 FA 00	50			
104	2 *U/00E4 RP/D907	13	91.122	15.39.CB31	TEST1	CC00	00		3 C1 00	50			
000000	FF0201F5 F932D7C1 D9E340F1	F2F3F4F5	4005D6E3	4CC6D6E4	D5C40C9	D540E6C1	*..59.PART	12345 NOT FOUND IN MA*					
000032	D5C5CB06 E4E2C540	F3F0FC40	40404040	4C04C4C	4C404040	000000C0	00000	*REHCUSE 300	*****.	*			
42	2 C2 RP/D907 **/00C0	3	91.122	15.39.CB31	TEST1	CC0C	OC		3 FA 00	00			
42	1 F2 *U/00E4 RP/D907	13	91.122	15.39.0831	TEST1	CC0C	OC		3 30 00	50			
91	1 02 *U/00E4 *U/00E4	13	91.122	15.39.0832	TEST1	00CC	00		3 40 00	5C			
CCC000	5C5CC5D9 D9D6D95C 5C4C40D7	C1D9E34C	F1EF3F4	F540D5D6	E340D6D6	E4D5C44C	***ERROR**	PART 12345 NOT FOUND *					
000032	C9D540E6 C1D9C5C8 D6E4E2C5	40F3FC0	27					*IN WAREHOUSE 3CC.					
42	1 F2 *U/00E4 RP/D907	13	91.122	15.39.0833	TEST1	CC0C	OC		3 FA 00	50			
42	1 Q2 RP/D907 **/CCCC	4	91.122	15.36.0833	TEST1	CCCC	OC		4 30 00	60			
104	1 F2 *U/00E4 RP/D907	14	91.122	15.39.0834	TEST1	0000	CC		4 C1 00	50			
000000	FF0201F5 F932D7C1 D9E340F1	F2F3F4F5	4CC5D6E3	4CC6D6E4	D5C4C4C	40404C4C	*..59.PART	12345 NOT FOUND	*				
000032	4040404C 4040404C 40404040	40404040	40404040	4C40C4C	4040404C	000000C0	00000	*****.	*				
42	1 C2 RP/D907 **/0000	4	91.122	15.39.0834	TEST1	CC00	OC		4 FA 00	60			
42	1 F2 *U/00E4 RP/D907	14	91.122	15.39.0834	TEST1	CCCC	OC		4 30 00	50			
74	1 C2 *U/00E4 *U/00E4	14	91.122	15.39.0835	TEST1	CC00	CC		4 40 00	50			
000000	5C5CC5D9 D9D6D95C 5C4C40D7	C1D9E340	F1F2F3F4	F940D6D6	E340D6D6	E4D5C437	***ERROR**	PART 12349 NOT FOUND *					
42	1 F2 *U/00E4 RP/D907	14	91.122	15.39.0835	TEST1	CC00	OC		4 FA 00	60			
42	1 C2 RP/D907 **/00C0	5	91.122	15.39.CB36	TEST1	CC0C	00		5 30 00	60			
189	1 F2 *H/00C8 RP/D907	15	91.122	15.39.CB37	TEST1	CC0C	OC		5 C1 00	72			
000000	E2E2D9D8 F0F0F0F1 FC404040	F1F2F3F4	F140F161	F44CC9D5	40C3C6D9	D6D4C54C	***SSRQ000010	12341 1/4 IN CHROME *					
000032	C3C5D9D9 C1E3C5C4	40D3D6C3	D24C05E4	E34C4C4C	404C4C4C	40404C4C	*CERTIFIED LOCK NLJ						
000064	4C40404C 40C4C404	D6E54040	58F6F1F0	48F1F6F1	F64C4CFC1	F0F0D5C5	E6408D6	DOZ	\$616.1616.1CONEN YO*				
000096	D9D240C3 C9E386B 40D548E8	48A04C40	4CF568F0	F5FC68F5	F0F4F0F3	61F0F561	*RM CITY, N.Y.	5,050,50403/05/					
000128	F8F2F56B F0F5F06B	F5FOF4F1	F061F1F1	61FBF2				*825,C5C,5041C/11/82					
42	1 Q2 RP/D907 **/00C0	5	91.122	15.39.0837	TEST1	CCCC	00		5 FA QC	60			
42	1 F2 *H/00C8 RP/D907	15	91.122	15.39.0837	TEST1	CC0C	OC		5 30 00	72			
42	2 Q2 RP/D907 **/00C0	6	91.122	15.39.0838	TEST1	CCCC	0C		6 30 CC	60			
MSGLEN	THREAD	GPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VPI

Figure 63. Test Mode Execution Log Printout (Page 3 of 6)

* * * * I N T E R C H M   L O G   D I S P L A Y * * * *										PAGE
DATE	TIME	15.39.16								
MSGLEN	THREAD	CPR	RSC	SSC	MHN	DATE	TIME	TID	FLGS	USR
81	2	02	.N/00D5	.Y/00E8	16	91.122	15.39.C838	TEST1	000C	00
000000	C5C8C1F2	F3F4F504	03D9D701	0304D9E3	C9D7C105	E3C5E2E2	F1FFC2C0	1D02C8FC	*..A2345..P/A..RTRP..TEST1.....C*	
000032	FCF0F0F0	F0F0F6							*000CC006	*
74	2	02	.N/00D5	.Y/00E8	17	91.122	15.39.C838	TEST1	0000	00
000000	0403D761	D5D304D9	E3D9D701	03E3C5E2	E3F1FFF2	0C16C2C8	F0F0F0F0	F0F0F0F0	*..P/A..RTRP..TEST1.....C00000006*	
42	2	C2	RP/D9D7	..//OCCO	6	91.122	15.39.0838	TEST1	CCCC	00
42	2	02	.N/00D5	.Y/00E8	16	91.122	15.39.0838	TEST1	CCCC	00
42	3	G2	.N/0CDS	.Y/00E8	17	91.122	15.39.C848	TEST1	GGCC	00
200	1	F2	.U/00E4	.H/00C8	18	91.122	15.35.0848	TEST1	CCCC	00
000000	C005E1F2	F3F4F115	35D616F4	40C9D540	C3C8D906	C4C540C3	C5D9D9C1	E3C5C440	*..12341..1/4 IN CMRCME CERRATED	*
000032	D3D6C3D2	4C03E43	4C404040	4C404040	4C404C4	4C4C4C4	4C6E404B	40401205	*LOCK NUT	
000064	C4D6E594	C4D6E594	40310958	F6F6F1F6	CBC3F1FG	FCCA1705	C5E64040B	D6U9C240	*002 ..\$61t..1616..1CC..AEH YORK	*
000096	C3C9E3E8	6B400548	E848E040	40400U09	F56BF0F5	F40E8F0	F361FCF5	*CITY, N.Y.	..5..C5C..504..03/C5*	
000128	611FB2F0	09F268F0	F5F068F5	F0F41C0B	F1FC61F1	F161FEF2	FF02C064	0000	*82..5..C5C..5CC..1C/11/82/....*	
42	1	F2	.H/0CC8	RP/C9D7	15	91.122	15.39.C848	TEST1	000C	00
42	1	F2	.U/00E4	.H/00C8	18	91.122	15.39.0848	TEST1	CCOC	CC
185	2	02	.N/0CDS	.U/0CE4	16	91.122	15.35.0853	TEST1	CCCC	00
000000	FCFOC5F8	40F0F0FO	F2F615U5	D6D56C05	E4D4C5C9	C9C34CC9	C3E3C5U9	*000E8 00029..NON-NUMERIC CHARACTER	6 40 00	50
000032	C540E6C1	E24C0bD4	C9E3E1C5	C440D6D9	D9C1D5C1	D6C5D94C	D540C509	D9D6D9D0	* GIVEN CM P/A PARAMETER FOR ERKRP	
000064	4C5C5C9	C24B40C1	D3D340C3	C0C1D9C1	C3E3C509	E240E2C8B	D6E4C3C4	40C2D9U7	* VERB. ALL CHARACTERS SHOULD BE	
000096	D5E4D4C5	D4C3E3A8	1540D4C5	E2E21C17	C54005C4	484C0F0	F0F0F0F0	F0F0F0F0	* NUMBER.. MESSAGE NO. 0000006 F*	
000128	C5D6D440	E3D7E440	E3C5E2E3	F14B37					*ROM TPU TEST1..*	
42	2	02	.N/0CDS	.Y/0CE8	16	91.122	15.35.0853	TEST1	CCOC	0C
182	3	02	.N/0CDS	.U/0CE4	17	91.122	15.39.C86C	TEST1	0000	CC
00C000	FCFOC5F8	40F0F0FO	F2F615U5	D6D56C05	D9C1D5C1	D7C1D5C1	D940C761	*00E8 0C022..REQUIRED PARAMETER P/A	6 40 00	50
000032	C540E6C1	E24C0bD4	C9E3E1C5	C440D6D9	D9C7C9E5	C5C54CC9	D540C509	D9D6D9D0	* ON WAS OMITTED/CR Given IN ERKRP	
000064	D6D540C3	C4C540C4	D9E3D9C1	D9E3D9C1	C24B4C6S	C5D9C24C	EBC1E240	C3C1D5C3	*ON THE RTKP WEB. VERB WAS CANC	
000096	C5D3C3C5	C41540D4	C5E2EFC1	C7C5C4D5	D64B40FC	F0FCFC0F0	F0F0F0F0	F0F0D604	*ELLED. MESSAGE NO. COCCC6 FROM *	
000128	4C3D7E4	40E3C5E2	F3F14B37						*TPU TEST1..*	
42	3	02	.N/0CDS	.Y/0CE8	17	91.122	15.35.086C	TEST1	CCOC	CC
318	1	C2	.U/0CE4	.U/00E4	18	91.122	15.35.C861	TEST1	CCOC	0C
000000	4C404040	40E2E2D6	C3D240E2	E3C1E3E4	E24D4C5	C8E4C5E2	E315D7C1	D9E34C05	* SICK STATUS REQUEST..PART N*	
000032	E4D4C2C5	D940F1F2	F3F4F115	C4C5E2C3	C9C5D7E3	C9U6D540	F161F440	C9D54CC3	* NUMBER 12341..DESCRIPTION 1/4 IN C*	
00CC64	C8D9D6D4	C540C3C5	D909C1E3	C5C44C03	C6C3D24C	D6D5C4C5	D940E4D5	*HRM CERRATED LUCK AUT..ORDEN UNO		
000U96	CSE3E240	C4D6E9A0	4C4CD7D9	C9C3C540	5BF6F1F8	4BF1F6F1	F15E2E3	D9C3C24C	*ITS U02 PRICE \$616..1616..STOCK	
000128	E2E3C1E3	E4E240C1	E340E6C1	D9C5C806	E4E2C540	F1FCFC15	404040D3	D6C3C1E3	*STAILS AT WAREHOUSE 100.. LOCAL*	
000160	C9D6D540	D9C5E6A0	E8D6D9C2	4CC3C5E3	EE6B4CC5	48F04815	4C4C4040	4006054C	*ICN NEW YORK CITY, N.Y.. CM	
000192	EC1D5C4	4040F568	F5F0F0F8	F5F0F0F4	4C404C4	4C4C1E2	40C6C64	40CF361	*HAND 5..C5C..504..AS OF G3/*	
000224	FCF561F8	F2134040	404C4006	D5400D09	C4C5D940	F568F0F5	F0F0F0F0	F4404040	*05/82.. ON ORDER 5..05C..504..	
MSGLEN	THREAD	CPR	RSC	SSC	MHN	DATE	TIME	TID	FLGS	USR

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MSGLEN	THREAD	CPR	RSC	SSC	MNN	DATE	TIME	LCC	DISPLAY	PAGE
00C256	4C404040 C1E24006	C64040F1	F061F1F1	61F8F237					* AS OF 1C/11/82.	5
42	1	F2	.U/00E4	H/00C8	18	91.122	15.39.C861	TEST1	000C 00	5 FA 00 50
47	0	02	.J/00D1	..../00C0	19	91.122	15.39.1253	CNT01	000C 00	0 01 00 FF *
000000	E5D9C3C4 37								*NRCD.	
42	1	02	.J/00D1	..../00C0	19	91.122	15.39.1253	CNT01	000C DO	0 30 00 FF
108	1	02	.U/00E4	.J/00D1	20	91.122	15.39.1253	TOALL	0000 QC	0 C1 00 50
00C000	FF02002D 013C5C5C	5C40C7D6	D6C44CC1	C6E3C5D9 D5D60603 5C5C4040 C9D5E3C5	*....*** GCGD AFTERNOON*					INTC*
00C032	D93D6D4 D440C9E2	40C3D3D6	E2C5C47A	40404CFC F56CFCF2 60F9F140 40F1F548	*RCOM IS CLCSED:	C5-02-91	15.*			
000064	F3F9								*39	
42	1	02	.J/00D1	..../00C0	19	91.122	15.39.1253	CNT01	000C 0C	0 FA 00 FF
42	1	02	.U/0CE4	.J/00D1	20	91.122	15.39.1253	TOALL	0000 CC	0 FA C0 50
42	1	02	.U/0CE4	.J/00D1	21	91.122	15.39.1253	CNT01	0000 CC	0 FA C0 50
108	0	02	.U/0CE4	.J/00D1	21	91.122	15.39.1253	CNT01	0000 CC	0 FA C0 50
000000	FF02002D 013C5C5C	5C40C7D6	D6C44CC1	C6E3C5D9 C5D60605 5C5C4040 C9D5E3C5	*....*** GCGD AFTERNOON*					INTC*
000032	D93D6D4 D440C9E2	40C3D3D6	E2C5C47A	4C4040F0 F560F0F2 60F9F140 40F1F548	*RCOM IS CLCSED:	C5-02-91	15.*			
000064	F3F9								*39	
42	1	02	.U/00E4	.J/0001	21	91.122	15.39.1253	CNT01	0000 CCC	0 30 00 50
105	1	02	.U/0CE4	.U/00E4	21	91.122	15.39.1255	CNT01	0000 CC	C 40 00 50
00C000	15505C5C 40C7D6D6	C440C1C6	E3CDD9D5	C6D6055C 5C4C40C9 D5E3C5D9 C3D60404	*....*** GCGD AFTERNOON*					INTERCOMM*
000032	40C8E240 C3D3D6E2	C5C47A4C	4040F0F5	E0F0F26C F9F14C4C F1F548F3 F91526	*IS CLOSED:	C5-G2-91	15.39.*			
42	1	02	.U/00E4	.J/0001	21	91.122	15.39.1255	CNT01	0000 CC	0 FA 00 SC
108	0	02	.U/0CE4	.J/00D1	22	91.122	15.39.1304	TEST1	000C 00	0 C1 00 50
000000	FF02002D 013C5C5C	5C40C7D6	D6C44CC1	C6E3C5D9 C5D60605 5C5C4040 C9D5E3C5	*....*** GCGD AFTERNOON*					INTC*
00C032	D93D6D4 D440C9E2	40C3D3D6	E2C5C47A	4C4040F0 F560F0F2 60F9F140 40F1F548	*RCOM IS CLCSED:	C5-02-91	15.*			
000064	F3F9								*39	
42	1	02	.U/0CE4	.J/0001	22	91.122	15.39.1304	TEST1	000C 0C	0 30 00 50
103	1	02	.U/00E4	.U/00E4	22	91.122	15.39.1306	TEST1	0000 OC	0 40 00 50
000000	5C5C5C0 07D606C4	40C1C6E3	C5D9D506	C6D55C5C 404C9D5 E3C5D9C3 D604C44C	*....*** GCGD AFTERNOON*					INTERCOMM*
000032	C9E240C3 D3D612C5	C47A4040	40FCF560	F2C6CF9 F14C4CF1 F548F3F9 37	*IS CLOSED:	05-02-91	15.39.*			
42	1	02	.U/0CE4	.J/00D1	22	91.122	15.39.1306	TEST1	0000 CC	0 FA 00 SC
47	0	02	.J/00D1	..../0000	23	91.122	15.39.1353	CNT01	0000 00	0 01 00 FC *
000000	E5D9C3C4 37								*NRCD.	
42	1	C2	.J/00D1	..../00C0	23	91.122	15.39.1353	CNT01	0000 0C	0 30 00 FC
MSGLEN	THREAD	CPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR
									BPN	LOG BLK VPI

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***** INTERCOMM LOG DISPLAY *****										PAGE			
MSGLEN	THREAD	CPR	KSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	SPN	LOG BLK	VPL
78	0	00	*/0000	*/0000	0	91.122	15.39.1355	0	COCC	QC	0	AA 00 CC	
000000	C9D5E3C5	D9C3D604	D440C303	D6E2C5C4	DCE6D0340	D4C5E2E2	C1C7C540	C9D5E3E3	*****	*INTERCOMM CLOSEDOWN	MESSAGE	INIT*	
000032	FCFOF2E9												*0022

Figure 63. Test Mode Execution Log Printout (Page 6 of 6)

## Appendix A

### PL/I JCL PROCEDURES

The following JCL procedures are supplied on the Intercomm release library, SYMREL. Check with your System Manager before using them to ensure they reside on your installation's system procedure library (SYS1.PROCLIB) and to verify parameters to code. For compile steps, SYSLIB references the SYMPLL data set containing the members to be copied into PL/I programs via %INCLUDE statements. Optional compile parameters may be added by coding PARM2='options' on the EXEC statement, for example:

```
// EXEC PLIX...,Q=...,NAME=...,PARM2='MAP,LIST,STORAGE'
```

PLIXPC: PL/I compile

Example: // EXEC PLIXPC,Q=TEST,NAME=PLIPROG

PLIXPCL: PL/I compile and linkedit for a resident program or dynamically loaded program which will be dynamically linkedited at Intercomm startup. NCAL is a required linkedit parameter. (The linkedit step, PARM override AMODE=31, RMODE=ANY causes the program to be loaded above the 16M line).

Example: // EXEC PLIXPCL,Q=TEST,NAME=PLIPROG,LMOD=PLIPROG  
// PARM.LKED='LIST,XREF,LET,NCAL,REUS,AMODE=31,RMODE=ANY'

For dynamically loaded PL/I subsystems add the following:

```
//LKED.SYSIN DD *  
    INCLUDE USRLIB(PLIV)  
    INCLUDE USRLIB(INTLOAD)  
    INCLUDE USRLIB(PLISHRE)      (PL/I V2 + Shared Library)  
    ENTRY PLIV  
    NAME program-name(R)
```

For linkediting all PL/I subroutines add the following:

```
//LKED.SYSIN DD *  
    ENTRY subroutine-name  
    INCLUDE USRLIB(INTLOAD)      (if dynamically loaded)  
    INCLUDE USRLIB(PLISHRE)      (PL/I V2 - see below)  
    NAME subroutine-name(R)
```

Note that the INCLUDE statement for INTLOAD may be omitted if the only external call is to PMIPLL.

Figure A-1. Intercomm-supplied PL/I JCL Procedures

Refer to the Intercomm Operating Reference Manual for further details on JCL parameter requirements, and Intercomm linkedit with PL/1 subsystems. Note that if PL/1 subsystems and subroutines are both included in the Intercomm load module, at least one PL/1 subsystem must be included before any PL/1 subroutines. IBMB... subroutines which may need to be included in the Intercomm load module can be determined from the program linkedit (unresolved external references; ignore WX (weak) references), or by using the ESD compile option.

If using PL/1 Version 2 with a Shared Library, add an INCLUDE SYSLIB(PLISHRE) to the Intercomm linkedit instead of including IBMB.... subroutines if resident PL/1 programs are used. Ensure the system library containing the PLISHRE module is concatenated after the Intercomm libraries for the SYSLIB DD statement. For dynamically loaded PL/1 programs, add an INCLUDE USRLIB(PLISHRE) just before the ENTRY PLIV and ensure the system library containing PLISHRE is concatenated after the Intercomm libraries for the USRLIB DD statement in PLIXPCL, or copy the module to MODLIB, or add a SYSLIB DD statement for the appropriate system library and include PLISHRE from SYSLIB instead of USRLIB.

Appendix B  
SOURCE STATEMENT LIBRARY COPY MEMBERS

The following members in the Intercomm SYMREL source library contain source statement code which can be inserted in a PL/1 program simply by coding %INCLUDE member-name at the desired source line. SYMREL must be named in the DD statement concatenation for the SYSLIB data set for compilations (if Version 2 of the PL/1 compiler is used), or the members must be copied to a source library (SYMPL1) of the appropriate block size for the compiler. That source library must be defined for the SYSLIB data set in the compile JCL (SYMPL1 is the default in Intercomm supplied procedures JCL).

NOTE: The block size of SYMREL is 6160 as released.

PLIENTRY

The PLIENTRY member contains a DECLARE statement specifying Intercomm service routine names as ENTRY with OPTIONS (ASM INTER).

```
DECLARE  ( SELECT,
           RELEASE,
           READ,
           WRITE,
           GET,
           PUT,
           GETV,
           PUTV,
           RELEX,
           FEOF,
           COBPUT,
           ALLOCATE,
           ACCESS,
           MSGCOL,
           FESEND,
           FESENDC,
           COBSTORE,
           CONVERSE,
           LOGPUT,
           DBINT,
           PAGE,
           QBUILD,
           QOPEN,
           QREAD,
           QREADX,
           QWRITE,
           QWRITEX,
           QCLOSE,
           FECMDDQ,
           FECMFDBK,
           FECMRLSE,
           MAPIN,
           MAPOUT,
           MAPFREE,
           MAPEND,
           MAPURGE,
           MAPCLR,
           DWSSNAP,                      (Rel 10 only)
           INTSORTC,                      (Rel 10 only)
           INTSTORE,
           INTFETCH,
           INTUNSTO) ENTRY OPTIONS (ASM INTER);
```

PLMSGHD

The PLMSGHD member contains level 5 declaration clauses naming and listing the attributes for all of the Intercomm message header fields. This member may be used in conjunction with a level 1 DECLARE statement to define a message structure. See Figure 17.

```
5 MSGHLEN FIXED BIN(15) UNALIGNED,  
5 MSGHQPR CHAR (1),  
5 MSGHRSCH BIT (8) ALIGNED,  
5 MSGHRSC BIT (8) ALIGNED,  
5 MSGHSSC BIT (8) ALIGNED,  
5 MSGHMMN BIT (24) ALIGNED,  
5 MSGHDATA CHAR (6),  
5 MSGHTIM CHAR (8),  
5 MSGHTID CHAR (5),  
5 MSGHCON BIT (16) ALIGNED,  
5 MSGHFLOGS CHAR (2),  
5 MSGHBMN BIT (24) ALIGNED, (MSGHADDR - Rel 9)  
5 MSGHSSCH BIT (8) ALIGNED,  
5 MSGHUSR CHAR (1),  
5 MSGHADDR BIT (16) ALIGNED, (MSGHBMN - Rel 9)  
5 MSGHLOG CHAR (1),  
5 MSGHBLK BIT (8) ALIGNED,  
5 MSGHVMI BIT (8) ALIGNED,
```

PL1HDR

The PL1HDR member contains a BASED structure detailing the fields in the Intercomm message header, and can be used together with the address of the input message to reference individual header fields directly in the input message area. ADDRESS\_OF\_INPUT\_MESSAGE must be declared as a pointer variable and initialized if necessary (see Chapter 3).

```
DCL 1 MESSAGE_IN BASED (ADDRESS_OF_INPUT_MESSAGE),
 2 MSGHLEN FIXED BIN(15) UNALIGNED,
 2 MSGHQPR CHAR (1),
 2 MSGHRSCH_MSGHRSC BIT (16) ALIGNED,
 2 MSGHSSC BIT (8) ALIGNED,
 2 MSGHMMN BIT (24) ALIGNED,
 2 MSGHDAT CHAR (6),
 2 MSGHTIM CHAR (8),
 2 MSGHTID CHAR (5),
 2 MSGHCON BIT (16) ALIGNED,
 2 MSGHFLOGS CHAR (2),
 2 MSGHBMN BIT (24) ALIGNED,                               (MSGHADDR - Rel 9)
 2 MSGHSSCH BIT (8) ALIGNED,
 2 MSGHUSR CHAR (1),
 2 MSGHADDR CHAR (2) ALIGNED,                             (MSGHBMN - Rel 9)
 2 MSGHLOG CHAR (1),
 2 MSGHBLK BIT (8) ALIGNED,
 2 MSGHVMI BIT (8) ALIGNED,
 2 MSGHEND /* USER FIELDS START HERE */,
```

PENTRY

The PENTRY member declares and initializes static variables used in CALLs through PMIPL1 to the named Intercomm system service routines. See sample program using PMIPL1 CALLs in Appendix D.

```
DCL 1 PENTRY STATIC,
2 ( /*IF OFFSET ODD,TRUE OFFSET--(OFFSET+1)*/
    INTSORTC           INIT(99),          (Rel 10 only)
    DWSSNAP            INIT(95),          (Rel 10 only)
    MAPFREE             INIT(91),
    FECMRLSE            INIT(87),
    FESEND              INIT(83),
    FESENDC             INIT(79),
    ALLOCATE             INIT(75),
    ACCESS              INIT(71),
    MAPURGE             INIT(67),
    MAPCLR              INIT(63),
    MAPEND              INIT(59),
    MAPOUT              INIT(55),
    MAPIN               INIT(51),
    INTUNSTO             INIT(47),
    INTSTORE             INIT(43),
    INTFETCH             INIT(39),
    FECMFDBK             INIT(35),
    FECMDDQ              INIT(31),
    QWRITEX             INIT(27),
    QREADX              INIT(23),
    QWRITE              INIT(19),
    QREAD               INIT(15),
    QCLOSE              INIT(11),
    QOPEN               INIT( 7),
    QBUILD              INIT( 3),
    SELECT              INIT( 4),
    RELEASE              INIT( 8),
    READ                INIT(12),
    WRITE               INIT(16),
    GET                 INIT(20),
    PUT                 INIT(24),
    RELEX               INIT(28),
    FEOFV               INIT(32),
    COBPUT              INIT(68),
    MSGCOL              INIT(72),
    COBSTORF             INIT(76),
    CONVERSE             INIT(80),
    DBINT               INIT(84),
    LOGPUT              INIT(88),
    PAGE                INIT(92),
    GETV                INIT(96),
    PUTV                INIT(100) )
    FIXED BIN(15);
```



4



Appendix C  
INTERCOMM TABLE SUMMARY

Basic tables are included in the Intercomm release library (SYMREL) and must be modified (added to) for each installation. An asterisk (\*) indicates optional tables which may be generated individually at each installation according to application program requirements.

TABLE or CSECT Name	Description	Created by	SYMREL and MODREL Member Name
BROADCAST	*Output Broadcast Table	BCGROUP macro	PMIBROAD
BTAMSCTS	Front End Queue Table (BTAM/TCAM/GFE only)	SYCTTBL macro	BTAMSCTS
BTVRBTB	Front End Verb Table	BTVERB macro	BTVRBTB
(User-name)	Front End Network Configuration Table	LINEGRP, BLINE BTERM macros, etc. VCT, LUNIT, LCOMP macros, etc.	FENETWRK (BTSAMP) (VTSAMP)
CHNGTB	*Change Table for Change/Display Utilities	DC's	None
File Description Records (DESnnnnn)	*File Descriptions Data Set (DES000); generated by file load utility PMIEXLD (for Change/ Display Utility)	FDHDR, FDETL macros	None
IXFDSCTn	File Handler Data Set Control Table	IXFDSCTA macro	IXFDSCT1 (50 DDs) IXFDSCT2 (100 DDs) IXFDSCT3 (200 DDs)

Figure C-1. Table Names and Associated Macro Instructions (Page 1 of 2)

TABLE or CSECT Name	Description	Created by	SYMREL and MODREL Member Name
KEYTABLE	*Display Utility Key Transformation Routing Table	DC's	None
PADDTBLE	*Edit Utility Pad Table	PADD macro	PADDTBLE
PAGETBL	*Page Facility Table	PAGETBL macro	PAGETBLE
PMIALTRP	*Output Utility Alternate Format Table	PMIALTRN macro	None
PMIDEVTB	Back End Device Table	DEVICE macro	PMIDEVTB
PMIFILET	*Change/Display File Table	GENFTBLE macro	PMIFILET
PMIRCNTB	*Output Utility Format Table	CSECT	PMIRCNTB
		REPORT, LINE ITEM macros	RPTnnnnn
		PMISTOP macro	PMIRCEND
PMIRPTAB	*Output Utility Company/Report/Terminal Table	DC's	None
PMISTATB	Back End Station Table	STATION macro	PMISTATB
PTRNTBLE	*Display Utility Symbol Edit Pattern Table	PATRN macro	None
REENTSBS	Subroutine Entries List	SUBMODS macro	REENTSBS
REPTAPE	*Output Utility Batch Report Table	DC's	None
SPA/SPAEXT	System Parameter Table (SPA)	SPALIST macro	INTSPA
SCT	Subsystem Control Table (SCT)	SYCTTBL macro	INTSCT
VERBTBL	*Edit Control Table	VERBGEN, VERB, PARM, PMIELIN macros	PMIVERBS

Figure C-1. Table Names and Associated Macro Instructions (Page 2 of 2)

Component Name	Tables Used
Change/Display Utility	CHNGTB File Description Records KEYTABLE PMIFILET PTRNTBLE
Edit Utility	PADDTBLB PMIFILET PMIVERBS PMIDEVTB PMISTATB
File Handler	IXFDSCFn FAR statements
Front/End TP Interface	BTVRBTB Front End Network Table BTAMSCTS
Message Mapping Utilities	MMUVTBL LOGCHARS PMIDEVTB PMISTATB User-coded Maps
Monitor	REENTSBS INTSPA INTSCT BROADCAST
Output Utility	PMIALTRP PMIDEVTB PMIFILET PMIRCNTB PMIRPTAB PMISTATB REPTAPE RPTnnnnnn (user-coded OFTs)
Page Facility	PAGETBL

Figure C-2. Components and Associated Table Names



## Appendix D

### USING PMIPLL

#### D.1 INTRODUCTION

PMIPLL was originally developed as an Intercomm service routine interface for PL/1 F compiled programs. Intercomm (and user) subroutines could not be defined as Assembler routines, and therefore the function of PMIPLL was to convert the PL/1 F parameter list for a call to an Assembler routine to a standard Assembler parameter list. The PL/1 parameter list contained Dope Vectors for all non-arithmetic parameters (for character and bit strings). Under the Optimizer compiler, the Dope Vectors became Locator/Descriptors, but the basic structure (function) is the same. For calls to Assembler routines (Intercomm or user), PMIPLL creates a new parameter list with the data field addresses from the Dope Vectors (Locator/Descriptors). For calls to user PL/1 subroutines, the original parameter list is copied and passed. All calls to Intercomm and user routines are made via PMIPLL which must be declared as follows:

```
DCL PMIPLL EXTERNAL ENTRY;
```

All called subroutines (Intercomm and user) must be defined by SUBMODS macros in the REENTSBS table as discussed in Chapter 9. The subroutine to be called is given to PMIPLL via the label of an index code into the REENTSBS table, declared as FIXED BIN(15) and passed as the first parameter on the call to PMIPLL, as follows:

```
CALL PMIPLL(routine-code-name,parml,...parmn);
```

The SUBMODS definitions for commonly used Intercomm service routines are provided in the system release version of REENTSBS. Those for other routines and user subroutines have to be added at the end of the table. In addition, a copy member PENTRY (see Appendix B) is provided which gives the routine code names and index values for the Intercomm routines defined in the released REENTSBS. This member is to be copied into each program that uses the PMIPLL interface via the following statement:

```
%INCLUDE PENTRY;
```

Labeled index codes for other subroutines may be added to PENTRY or declared separately, as described in Chapter 9. Note that the codes are absolute displacements (in increments of 4) to SUBMODS base definitions in the REENTSBS table. Once entries are added, they should never be deleted, new entries are always added at the end. This will ease maintenance of program code.

Under the Optimizing compiler, since Intercomm and user routines can be declared as ENTRY OPTIONS(ASM INTER) and thus will receive a standard Assembler parameter list for both arithmetic and character data fields, the use of the PMIPLL interface is no longer necessary; direct calls can be made (see Chapter 3). Note, however, that when a pointer variable is passed as a parameter, the address of the pointer address is always passed no matter how the called routine is defined. Thus Optimizer PL/1 subroutines which receive only pointer variables and/or arithmetic fields as parameters can be declared as Assembler subroutines; the parameter list is the same. If character or bit strings are passed, Locators are generated and the Locator address is passed if the routine is declared as ENTRY EXTERNAL. For structures or arrays, set a pointer variable to the beginning of the area and pass that for easy definition of the area in the called routine.

A sample program which combines the logic of the sample programs in Chapter 10, but uses PMIPLL calls instead of direct calls, is given at the end of this Appendix. Note that this program is eligible for loading above the 16M line under Release 10 (all passed parameters in program's DSA except the routine-code-names). Note also that fullword-aligned areas passed as character string variables to Intercomm routines require use of a DEFINED statement to reference subfields in the string (see FHCW and MCW).

#### D.2 PMIPLL PARAMETER LISTS

For programs using PMIPLL under the Optimizing compiler, all parameters passed on calls to PMIPLL (except the routine-code-name) must be non-arithmetic or pointer variables if the called routine is Assembler, that is, Locator addresses for the parameters are passed to PMIPLL. When executing under XA or ESA and Release 10, PMIPLL checks that each parm passed to the called subroutine is a 24-Amode address. PL/1 subroutines are defined on the SUBMODS macro in the REENTSBS table with the TYPE=PL1 parameter. COBOL subroutines should not be called by PL/1 programs, but if used, they are passed Assembler parameter lists by PMIPLL. COBOL subroutines that may be called by Assembler or PL/1 programs must be defined on the SUBMODS macro with USAGE=REUSE or NONREUSE and may not call COBREENT.

Exceptions to the non-arithmetic parameters for PMIPLL calls for Intercomm service routines are as follows:

MSGCOL - three parameters may be passed (instead of one parameter as described in Chapter 9) as follows:

```
CALL PMIPLL(MSGCOL,message,SPA,return-code);
```

where message is the same as in Chapter 9  
SPA is the SPA entry parameter  
return-code is declared as FIXED BIN(31) and may be the same field as the return-code entry parameter.

CONVERSE - the first parameter must be a fullword-aligned CHAR(4) field, and the second parameter must be a FIXED BIN(31) field as described in Chapter 8.

PAGE - the second parameter (page-return-code) must be declared as FIXED BIN(31), see Page Facility.

MAPIN - the six-parameter form of the call must be used, with the label of the input message area (structure), not the pointer, passed as the fourth parameter (see Message Mapping Utilities - MAPIN call formats).

When using MMU, because the input message is mapped into the non-based symbolic map area in the program's DSA, a call to MAPFREE to free the area is not used. See Chapter 4 and compare sample programs in Chapter 10 and this Appendix.

Routines called via PMIPLL (even if also via DYNLOAD for dynamically loaded or PL1 subroutines) receive the caller's registers 2 through 13, thus preserving the PL1 environment for called PL1 subroutines. At entry to the called routine, register 14 points to a return address in PMIPLL (or to return code in DYNLOAD's save area if entry is made via DYNLOAD), register 15 contains the entry point address and register 1 points to the new parameter list set up by PMIPLL in an Intercomm storage area acquired by PMIPLL. The routine-code parameter is not passed to the called routine.

To set up the new parameter list, PMIPLL acquires a 56-byte storage area for a 12-byte processing area followed by an 11-word parameter list area (a larger area is acquired if more than 11 parameters are to be passed). At entry to the called routine, register 1 points to the 13th byte (4th word) in this area. The first 12 bytes are used as follows:

bytes 1-2	- halfword length (in binary) of area
3-4	- halfword routine-code value passed to PMIPLL
5-8	- fullword containing caller's original register 1 value (parameter list address)
9-12	- fullword containing caller's original return address (register 14 at entry to PMIPLL with hi-order byte (bit if 31-Amode address) cleared to binary zeros).

On return to PMIPLL, the caller's original registers 1 and 14 are restored to the caller's save area before PMIPLL's parameter list storage area is freed. Register 15 in the caller's save area will contain a return code from the called Assembler routine if stored there by the called routine (or provided via RC parameter on RTNLINK macro), see Assembler Language Programmers Guide. On return from PMIPLL, the caller's registers 1 through 14 are restored and branch exit to its caller is effected via register 14 from PMIPLL.

```

STMT LBN NT

        /* INQUIRE ON STOCK/PART FILES FOR MSG RESPONSE USING PMIPL1 */

1      0  SQPL1:  PROC (IN_MSG_PTR,SPA_PTR,SCT_PTR,RC)
          OPTIONS(MAIN,REENTRANT);
2      1  0  DCL(IN_MSG_PTR,
                  SPA_PTR,
                  SCT_PTR)  POINTER;
3      1  0  CCL RC           FIXED BIN(31);           /* INPUT PARM 1 */
                                         /* INPUT PARM 2 */
                                         /* INPUT PARM 3 */
                                         /* INPUT PARM 4 */
4      1  0  DCL PMIPL1  EXTERNAL ENTRY;           /* DEFINE PMIPL1 ENTRY */
                                                 /* DECLARE STATIC STORAGE AREAS */
5      1  0  DCL 1 MAP_NAMES STATIC,             /* FOR CALLS TO MMU */
          3 IO_MAPGRCUP CHAR(8) INIT('STKSTAT'),
          3 IO_MAP     CHAR(8) INIT('MAP1'),
          3 ERROR_MAP  CHAR(8) INIT('ERRMAP');

6      1  0  DCL 1 FILE_NAMES STATIC,           /* FOR CALLS TO THE FILE HANDLER */
          3 DD_STOCK CHAR(8) INIT('STCKFILE'),
          3 DD_PART  CHAR(8) INIT('PARTFILE');

XINCLUDE PENTRY;*****          /* UPDATE */
7      1  0  DCL 1 PENTRY STATIC,
          2 ( /*IF OFFSET ODC,TRUE OFFSET=-(OFFSET+1)*/
              INTSORTC      INIT(99),           /* REL 10 */
              DWSSNAP       INIT(95),           /* REL 10 */
              MAPFREE       INIT(91),
              FECMRLSE      INIT(87),
              FESEND        INIT(83),
              FESENDC       INIT(79),
              ALLOCATE      INIT(75),
              ACCESS        INIT(71),
              MAPURGE       INIT(67),
              MAPCLR        INIT(63),
              MAPEND        INIT(59),
              MAPOUT        INIT(55),
              MAPIN         INIT(51),
              INTUNSTO      INIT(47),
              INTSTORE      INIT(43),
              INTFETCH      INIT(39),
              FECMFDBK      INIT(35),
              FECMDDQ       INIT(31),
              QWRITEX      INIT(27),
              QREADX        INIT(23),
              QWRITE        INIT(15),

```

Figure D-1. Sample PL/I Program Calling PMIPL1 (Page 1 of 15)

```
STMT LEV NT
```

```
QREAD           INIT(15),  
QCLOSE          INIT(11),  
QOPEN           INIT( 7),  
QBUILD          INIT( 3),  
SELECT          INIT( 4),  
RELEASE         INIT( 8),  
READ            INIT(12),  
WRITE            INIT(16),  
GET              INIT(20),  
PUT              INIT(24),  
RELEX            INIT(28),  
FEOL            INIT(32),  
COBPLT          INIT(68),  
MSGCOLL         INIT(72),  
COBSTOREF       INIT(76),  
CONVERSE        INIT(80),  
DBINT            INIT(84),  
LOGPUT          INIT(88),  
PAGE             INIT(92),  
GETV             INIT(96),  
PUTV             INIT(100) )  
FIXED BIN(15);  
***** /* FOR PMIPLL CALLS TO ICCM AND USER Routines */
```

Figure D-1. Sample PL/I Program Calling PMIPLL (Page 2 of 15)

STMT LEV NT

```
%INCLUDE PLILOGCH;*****  
8 1 0 DECLARE LAN CHAR(1) STATIC INIT(' ');  
9 1 0 DECLARE UANMCT CHAR(1) STATIC INIT(' ');  
10 1 0 DECLARE UANSEL CHAR(1) STATIC INIT(' ');  
11 1 0 DECLARE UANMDSEL CHAR(1) STATIC INIT(' ');  
12 1 0 DECLARE UAHSEL CHAR(1) STATIC INIT(' ');  
13 1 0 DECLARE UAHMDSEL CHAR(1) STATIC INIT(' ');  
14 1 0 DECLARE UAX CHAR(1) STATIC INIT(' ');  
15 1 0 DECLARE UAXMDT CHAR(1) STATIC INIT(' ');  
16 1 0 DECLARE UNN CHAR(1) STATIC INIT(' ');  
17 1 0 DECLARE UNNMCT CHAR(1) STATIC INIT(' ');  
18 1 0 DECLARE UNNSEL CHAR(1) STATIC INIT(' ');  
19 1 0 DECLARE UNNMDSEL CHAR(1) STATIC INIT(' ');  
20 1 0 DECLARE UNHSEL CHAR(1) STATIC INIT(' ');  
21 1 0 DECLARE UNHMDSEL CHAR(1) STATIC INIT(' ');  
22 1 0 DECLARE UNX CHAR(1) STATIC INIT(' ');  
23 1 0 DECLARE UNXMDT CHAR(1) STATIC INIT(' ');  
24 1 0 DECLARE PAN CHAR(1) STATIC INIT(' ');  
25 1 0 DECLARE PANMCT CHAR(1) STATIC INIT(' ');  
26 1 0 DECLARE PANSEL CHAR(1) STATIC INIT(' ');  
27 1 0 DECLARE PANMDSEL CHAR(1) STATIC INIT(' ');  
28 1 0 DECLARE PAHSEL CHAR(1) STATIC INIT(' ');  
29 1 0 DECLARE PAHMDSEL CHAR(1) STATIC INIT(' ');  
30 1 0 DECLARE PAX CHAR(1) STATIC INIT(' ');  
31 1 0 DECLARE PAXMCT CHAR(1) STATIC INIT(' ');  
32 1 0 DECLARE PSN CHAR(1) STATIC INIT(' ');  
33 1 0 DECLARE PSNMDT CHAR(1) STATIC INIT(' ');  
34 1 0 DECLARE PSNSEL CHAR(1) STATIC INIT(' ');  
35 1 0 DECLARE PSNMDSEL CHAR(1) STATIC INIT(' ');  
36 1 0 DECLARE PSHSEL CHAR(1) STATIC INIT(' ');  
37 1 0 DECLARE PSHMDSEL CHAR(1) STATIC INIT(' ');  
38 1 0 DECLARE PSX CHAR(1) STATIC INIT(' ');  
39 1 0 DECLARE PSXMCT CHAR(1) STATIC INIT(' ');  
40 1 0 DECLARE SUPR CHAR(1) STATIC INIT(' ');  
41 1 0 DECLARE WRITE1 CHAR(1) STATIC INIT(' ');  
42 1 0 DECLARE ERASWRIT CHAR(1) STATIC INIT(' ');  
43 1 0 DECLARE ERASWRAL CHAR(1) STATIC INIT(' ');  
44 1 0 DECLARE RMDT CHAR(1) STATIC INIT(' ');  
45 1 0 DECLARE RKEYBD CHAR(1) STATIC INIT(' ');  
46 1 0 DECLARE RMDTKEYB CHAR(1) STATIC INIT(' ');  
47 1 0 DECLARE ALARM CHAR(1) STATIC INIT(' ');  
48 1 0 DECLARE ALRMRMDT CHAR(1) STATIC INIT(' ');  
49 1 0 DECLARE ALRMRKEY CHAR(1) STATIC INIT(' ');  
50 1 0 DECLARE ALRMRMKY CHAR(1) STATIC INIT(' ');  
51 1 0 DECLARE PRNTNL CHAR(1) STATIC INIT(' ');  
52 1 0 DECLARE PRNT40 CHAR(1) STATIC INIT(' ');  
53 1 0 DECLARE PRNT64 CHAR(1) STATIC INIT(' ');  
54 1 0 DECLARE PRNT80 CHAR(1) STATIC INIT(' ');  
55 1 0 DECLARE PRNLRMDT CHAR(1) STATIC INIT(' ');
```

Figure D-1. Sample PL/1 Program Calling PMIPL1 (Page 3 of 15)

STMT LEV NT

```
56   1  0  DECLARE PR40RMDT CHAR(1) STATIC INIT(' ');
57   1  0  DECLARE PR64RMDT CHAR(1) STATIC INIT(' ');
58   1  0  DECLARE PR80RMDT CHAR(1) STATIC INIT(' ');
59   1  0  DECLARE PRNLRKEY CHAR(1) STATIC INIT(' ');
60   1  0  DECLARE PR4CRKEY CHAR(1) STATIC INIT(' ');
61   1  0  DECLARE PR64RKEY CHAR(1) STATIC INIT(' ');
62   1  0  DECLARE PR80RKEY CHAR(1) STATIC INIT(' ');
63   1  0  DECLARE PRNLRMKY CHAR(1) STATIC INIT(' ');
64   1  0  DECLARE PR4CRMKY CHAR(1) STATIC INIT(' ');
65   1  0  DECLARE PR64RMKY CHAR(1) STATIC INIT(' ');
66   1  0  CECLARE PR80RMKY CHAR(1) STATIC INIT(' ');
67   1  0  DECLARE PRNLALRM CHAR(1) STATIC INIT(' ');
68   1  0  DECLARE PR4CALRM CHAR(1) STATIC INIT(' ');
69   1  0  DECLARE PR64ALRM CHAR(1) STATIC INIT(' ');
70   1  0  DECLARE PR80ALRM CHAR(1) STATIC INIT(' ');
71   1  0  DECLARE PRNLARMD CHAR(1) STATIC INIT(' ');
72   1  0  DECLARE PR4CARMED CHAR(1) STATIC INIT(' ');
73   1  0  DECLARE PR64ARMD CHAR(1) STATIC INIT(' ');
74   1  0  DECLARE PR80ARMD CHAR(1) STATIC INIT(' ');
75   1  0  DECLARE PRNLARKY CHAR(1) STATIC INIT(' ');
76   1  0  DECLARE PR4OARKY CHAR(1) STATIC INIT(' ');
77   1  0  DECLARE PR64ARKY CHAR(1) STATIC INIT(' ');
78   1  0  DECLARE PR80ARKY CHAR(1) STATIC INIT(' ');
79   1  0  DECLARE PRNLAMKY CHAR(1) STATIC INIT(' ');
80   1  0  DECLARE PR4CAMKY CHAR(1) STATIC INIT(' ');
81   1  0  DECLARE PR64AMKY CHAR(1) STATIC INIT(' ');
82   1  0  DECLARE PR80AMKY CHAR(1) STATIC INIT(' ');
83   1  0  DECLARE NULL CHAR(1) STATIC INIT(' ');
84   1  0  DECLARE NL CHAR(1) STATIC INIT(' ');
85   1  0  DECLARE FF CHAR(1) STATIC INIT(' ');
86   1  0  DECLARE CR CHAR(1) STATIC INIT(' ');
87   1  0  DECLARE SI CHAR(1) STATIC INIT(' ');
***** */ /* SYMBOLIC DEVICE DEPENDANT CHARS */
```

Figure D-1. Sample PL/1 Program Calling PMIPLL (Page 4 of 15)

```
STMT LEV NT

/* DECLARE EXTERNAL STORAGE AREA */

88 1 0 DCL 1 IN_MSG BASED(IN_MSG_PTR),
      3 IN_HCR,
      XINCLUDE PLMSGHD;*****+
      5 MSGHLEN FIXED BIN(15) UNALIGNED,
      5 MSGFCPR CHAR (1),
      5 MSGFRSCH BIT (8) ALIGNED,
      5 MSGFRSC BIT (8) ALIGNED,
      5 MSGFSSC BIT (8) ALIGNED,
      5 MSGFMMN BIT (24) ALIGNED,
      5 MSGFDAT CHAR (6),
      5 MSGFTIM CHAR (8),
      5 MSGFTID CHAR (5),
      5 MSGFCUN BIT (16) ALIGNED,
      5 MSGFFLGS CHAR (2),
      5 MSGFBMN BIT (24) ALIGNED,
      5 MSGHSSCH BIT (8) ALIGNED,
      5 MSGHUSR CHAR (1),
      5 MSGFADDR BIT (16) ALIGNED,
      5 MSGFLUG CHAR (1),
      5 MSGHBLK BIT (8) ALIGNED,
      5 MSGHVMI BIT (8) ALIGNED,
*****+
      3 IN_TEXT;           /* NOT REFERENCED */

/* INPUT WILL BE REFERENCED BY THE FIELD NAMES OF THE SYMBOLIC MAP */
```

Figure D-1. Sample PL/I Program Calling PMIPL1 (Page 5 of 15)

STMT LEV NT

```
/* DECLARE AUTOMATIC STORAGE AREAS */
XINCLUDE STKSTATE;*****+
89 1 0  DCL 1 MAPI UNALIGNED,
      3 VERBF,
      4 VERBL  FIXED BIN(15), /* LENGTH */
      4 VERBT  CHAR(1), /* TAG */
      4 VERB   CHAR(4),
2 PARTNOF, /* START STRUCTURED SEGMENT */
3 PARTNOL  FIXED BIN(15), /* LENGTH */
3 PARTNOT CHAR(1), /* TAG */
3 PARTNO,
      4 FILLER  PIC '(4)9',
      4 RBNBYTE PIC '9',
2 USEG1,
3 WHSNOF,
      4 WHSNOL  FIXED BIN(15), /* LENGTH */
      4 WHSNCT  CHAR(1), /* TAG */
      4 WHSNO  PIC '999',
3 PRTDATAF,
      4 PRTDATAL FIXED BIN(15), /* LENGTH */
      4 PRTDATAT CHAR(1), /* TAG */
      4 PRTDATA  CHAR(54),
3 ORDUNTF,
      4 ORDUNTL FIXED BIN(15), /* LENGTH */
      4 ORDUNTT CHAR(1), /* TAG */
      4 ORDUNT  CHAR(5),
3 PRTPRCF,
      4 PRTPRCL  FIXED BIN(15), /* LENGTH */
      4 PRTPRCT  CHAR(1), /* TAG */
      4 PRTPRC  FIXED DEC(7,4),
3 WHSLDCF,
      4 WHSLOCL  FIXED BIN(15), /* LENGTH */
      4 WHSLCCT  CHAR(1), /* TAG */
      4 WHSLDC  CHAR(23),
3 STKLEVF,
      4 STKLEVL  FIXED BIN(15), /* LENGTH */
      4 STKLEVT  CHAR(1), /* TAG */
      4 STKLEV  FIXED DEC(7),
3 LEVDATEF,
      4 LEVDATEL FIXED BIN(15), /* LENGTH */
      4 LEVDATET CHAR(1), /* TAG */
      4 LEVDATE  CHAR(8),
3 STKORDF,
      4 STKORDL  FIXED BIN(15), /* LENGTH */
      4 STKORDT CHAR(1), /* TAG */
      4 STKORD  FIXED DEC(7),
3 ORDDATEF,
      4 ORDDATEL FIXED BIN(15), /* LENGTH */
      4 ORDDATET CHAR(1), /* TAG */
```

Figure D-1. Sample PL/1 Program Calling PMIPLL (Page 6 of 15)

```
--  
STMT LEV NT  
  
        4 CRDDATE CHAR(8),  
        2 FILLER  CHAR(1);      /* END OF MAP */  
90    1 0  DCL 1 ERRMAP UNALIGNED,  
          3 ERMSGF,  
          4 ERMSGL FIXED BIN(15), /* LENGTH */  
          4 ERMSGT CHAR(1), /* TAG */  
          4 ERMSG  CHAR(50),  
          2 FILLER  CHAR(1);      /* END OF MAP */  
*****/* NCA-BASED SYMBOLIC MAP AREAS */  
  
91    1 0  DCL 1 MMU_AREAS ALIGNED,                      /* MMU CONTROL AREAS */  
          3 MMU_DUMMY FIXED BIN(31),  
          3 MCB             CHAR(4E),  
          3 MCW             UNALIGNED CHAR(4),  
          1 MCW_REDEF DEF MMU_AREAS.MCh,  
          5 MCW1            CHAR(1),  
          5 MCW2            CHAR(1),  
          5 MCW3            CHAR(1),  
          5 MCW4            CHAR(1);  
  
92    1 0  DCL 1 FH_AREAS ALIGNED,                      /* FILE HANDLER CONTROL AREAS */  
          3 FH_DUMMY FIXED BIN(31),  
          3 EXTDSCF           CHAR(4E),  
          3 FHCW             UNALIGNED CHAR(4),  
          1 FHCW_REDEF DEF FH_AREAS.FHCh,  
          5 FHCW1            CHAR(1),  
          5 FHCW2            CHAR(1),  
          5 FHCW3            CHAR(1),  
          5 FHCW4            CHAR(1);
```

Figure D-1. Sample PL/I Program Calling PMIPLL (Page 7 of 15)

STMT LEV NT

```
93   1 0 DCL 1 PART_RECORD,          /* 100 BYTE BDAM RECORD WITHOUT KEYS */
      3 P_REC_PAKT_DATA,
      5 P_REC_PIN PIC'(5)9',
      5 P_REC_DES CHAR(54),
      5 P_REC_UNT CHAR(5),
      3 P_REC_PRC FIXED DECIMAL(7,4),
      3 P_REC_MFR_NUM CHAR(15),
      3 P_REC_FILLER CHAR(17);

94   1 0 DCL 1 STOCK_RECORD,        /* 80 BYTE VSAM RECORD */
      3 DELETE_CHAR  CHAR(1),
      3 S_REC_KEY_FIELD,
      5 S_REC_WHS PIC'(3)9',
      5 S_REC_PNO PIC'(5)9',
      3 S_REC_FILLER CHAR(28),
      3 S_REC_STOCK_DATA,
      5 S_REC_WLC  CHAR(23),
      5 S_REC_LEV  FIXED DECIMAL(7),
      5 S_REC_LDT  CHAR(6),
      5 S_REC_ORD  FIXED DECIMAL(7),
      5 S_REC_GDT  CHAR(6);

95   1 0 DCL 1 DATE,              /* DATE EDITING */
      3 MONTH   CHAR(2),
      3 SLASH1  CHAR(1),
      3 DAY     CHAR(2),
      3 SLASH2  CHAR(1),
      3 YEAR    CHAR(2);

96   1 0 DCL CURRENT_FILE CHAR(8); /* CONTAINS FILE NAME TO BE ACCESSED */
97   1 0 DCL ERROR_FLAG FIXED DECIMAL(1) INIT(0); /* ERROR FLAG */
98   1 0 DCL RBN  CHAR(3);        /* 3 BYTE RBN FOR BDAM READ */
99   1 0 DCL RBNWORD FIXED BIN(31); /* FIELD FOR RBN CONVERSION */
100  1 0 DCL KEY_FIELD CHAR(8);  /* WILL CONTAIN VSAM KEY */
101  1 0 DCL MAP_GROLP_A CHAR(8); /* WILL CONTAIN MAFGROUP NAME */
102  1 0 DCL MAP_A CHAR(8);     /* WILL CONTAIN MAF NAME */
103  1 0 DCL ERROR_MAP_A CHAR(8); /* WILL CONTAIN ERROR MAP NAME */
104  1 0 DCL TID CHAR(5);       /* TERMINAL ID FOR CALLS TO MMU */
```

Figure D-1. Sample PL/1 Program Calling PMIPL1 (Page 8 of 15)

STMT LEV NT

```

105   1  0  MAINLINE: DG;
106   1  1      RC = 0;                      /* INIT THE INTERCOMM RETURN CODE */
107   1  1      TID = MSGHTID;           /* SAVE TERMINAL-ID FOR MMU CALLS */
108   1  1      STRING(MCW) = '     ';    /* INIT MAP CONTROL WORD */
109   1  1      MAP_GROUP_A = IO_MAPGROUP; /* INIT MAP GROUP NAME */
110   1  1      MAP_A      = IO_MAP;       /* INIT MAP NAME */
111   1  1      ERROR_MAP_A = ERROR_MAP; /* INIT ERRCR MAP NAME */

112   1  1      CALL PMIPL1(MAPIN,MCB,MAP_GRCUP_A,MAP_A,IN_MSG,MCW,MAP1);
113   1  1      UNSPEC(VERB) = "'B";        /* NO VERB IN THE CLTPUT MESSAGE */
114   1  1      IF UNSPEC(PARTNCT) ^= "'B' | UNSPEC(MSNCT) ^= "'B"
115   1  2          THEN                  /* INVALID INPUT */
116   1  2          DO;
117   1  2              ERROR_FLAG = 1;
118   1  2              LEAVE MAINLINE;
119   1  2          END;
120   1  2      ELSE
121   1  2          IF MCW1 ^= '0'
122   1  1              THEN                  /* MAPIN ERRCR */
123   1  2              DO;
124   1  2                  ERROR_FLAG = 2;
125   1  2                  LEAVE MAINLINE;
126   1  2          END;
127   1  1      STRING(MCW) = 'A';        /* CLEAR FLAG/ATTRIBUTE BYTES */
128   1  1      CALL PMIPL1(MAPCLR,MCW,MAP_GRCUP_A,MAP_A,MAP1,TIC);

129   1  1      CALL BDA_M_READ;

130   1  1      IF ERROR_FLAG ^= 3        /* IF FILE SELECTED, RELEASE IT */
131   1  2          THEN
132   1  2          DO;
133   1  2              STRING(FHCW) = '  '; /* INIT FHCW FOR CALL TO RELEASE */
134   1  2              CALL PMIPL1(RELEASE,EXTDSCT,FHCW); /* ALWAYS RLSE THE FILE */

135   1  2          END;
136   1  1      IF ERROR_FLAG ^= 0        /* BDA READ RUTINE FAIL ? */
137   1  1          THEN LEAVE MAINLINE; /* YES, LEAVE THE MAIN LINE */

```

Figure D-1. Sample PL/1 Program Calling PMIPL1 (Page 9 of 15)

STMT	LEV	NT	
130	1	1	CALL VSAM_READ;
131	1	1	IF ERROR_FLAG ^= 3 /* IF FILE SELECTED, RELEASE IT */ THEN DO;
132	1	2	STRING(FHGW) = ' ' /* INIT FHGW FOR CALL TO RELEASE */
133	1	2	CALL PMIPL1(RELEASE,EXTDSCT,FHGW); /* ALWAYS RLSE THE FILE */
134	1	2	END;
135	1	1	IF ERRCR_FLAG ^= 0 /* VSAM READ RCUTINE FAIL ? */ THEN LEAVE MAINLINE; /* YES, LEAVE THE MAIN LINE */
136	1	1	/* ALL FILE I/O IS COMPLETE, SEND AN CLTPUT MESSAGE */ STRING(MCW) = ' ' /* INIT MAP CONTROL WORD */
137	1	1	CALL PMIPL1(MAPOUT,MCB,MAP_GRCUP_A,MAP_A,MAP1,MCW,TIC);
138	1	1	IF MCW1 ^= '0' /* MAPCUT FAIL ? */ THEN /* YES */ DO;
139	1	2	ERRCR_FLAG = 2; LEAVE MAINLINE;
140	1	2	END;
141	1	2	STRING(MCW) = ' Q ' /* MAPEND WILL Q THE OUTPUT MESSAGE */
142	1	1	CALL PMIPL1(MAPEND,MCB,MAP1,MCW); /* DUMMY SECOND PARAMETER */
143	1	1	IF MCW1 ^= '8' /* MAPEND FAIL ? */ THEN /* YES */ DO;
144	1	2	ERROR_FLAG = 2;
145	1	2	CALL PMIPL1(MAPURGE,MCB);
146	1	2	LEAVE MAINLINE;
147	1	2	END;
148	1	2	END MAINLINE;
149	1	1	

Figure D-1. Sample PL/1 Program Calling PMIPL1 (Page 10 of 15)

STMT LEV NT

```
--  
150 1 0      SELECT (ERRCR_FLAG);  
151 1 1          WHEN (0);           /* OK, NO ACTION */  
152 1 1          WHEN (1);           /* INVALID INPUT */  
153 1 2          DO;  
154 1 2              ERMSG = 'INVALID DATA: PARTNC & WHSNC MUST BE NUMERIC';  
155 1 2              CALL SEND_ERR_MSG; /* SEND THE ERROR MESSAGE */  
156 1 1          END;  
157 1 2          WHEN (2);           /* MMU FAILURE */  
158 1 2              DO;  
159 1 1              RC = 12;           /* INTERCCPM SENDS AN ERROR MESSAGE */  
160 1 2              END;  
161 1 2          WHEN (3);           /* NO CC */  
162 1 2              DO;  
163 1 1              ERMSG = 'NO DDCARD FCR FILE SELECTED';  
164 1 2              CALL SEND_ERR_MSG; /* SEND THE ERROR MESSAGE */  
165 1 2          END;  
166 1 2          WHEN (4);           /* IO ERRCR */  
167 1 1              DO;  
168 1 2              ERMSG = 'I/O ERRCR DURING FILE ACCESS, TRY AGAIN';  
169 1 2              CALL SEND_ERR_MSG; /* SEND THE ERROR MESSAGE */  
170 1 2          END;  
171 1 1          END;  
172 1 0      RETURN;
```

Figure D-1. Sample PL/1 Program Calling PMIPL1 (Page 11 of 15)

STMT LEV NT

```

173 1 0 BDAM_READ: PROC;           /* READ BDAM FILE BY RBN */
174 2 0 RBNWORD = RBNBYTE;        /* CONVERT DIGIT TO BINARY */
175 2 0 UNSPEC(RBN) = SUBSTR(UNSPEC(FBNWORD),9,24); /* MUST BE 3 BYTES */
176 2 0 CURRENT_FILE = DD_PART; /* FILE TO BE ACCESSED */
177 2 0 STRING(FHCW) = '      '; /* INIT FILE HANDLER CONTROL WORD */
178 2 0 UNSPEC(EXTDSCT) = 'B';   /* INIT FILE HANDLER CONTROL BLOCK */

179 2 0 CALL PMIPL1(SELECT,EXTDSCT,FHCW,CLRRENT_FILE); /* SELECT FILE */

180 2 0 IF FHCW1 = '9'          /* SELECT ERROR ?, NO DD */
     THEN
       DO;
         ERROR_FLAG = 3;
         RETURN;
       END;
184 2 0 STRING(FHCW) = '      '; /* SELECT OK, INIT FHCW FOR READ */

185 2 0 CALL PMIPL1(READ,EXTDSCT,FHCW,PART_RECORD,RBN); /* BDAM RD BY RBN */

186 2 0 SELECT(FHCW1);          /* CHECK READ RETURN CODE */
187 2 1 WHEN('0');             /* OK, DO NOTHING */
188 2 1 WHEN('1')              /* I/O ERRCR */
     DO;
       ERROR_FLAG = 4;
       RETURN;
     END;
192 2 1 WHEN('2')              /* RECORD NOT FOUND */
     DO;
       ERROR_FLAG = 5;
       RETURN;
     END;
196 2 1 WHEN('9')              /* SELECT FAILED */
     DO;
       ERROR_FLAG = 3;
       RETURN;
     END;
200 2 1 OTHERWISE;
201 2 1 END;
202 2 0 IF STRING(P_REC_PIN) ~= STRING(PARTNC) /* RECORD PART=GIVEN PART? */
     THEN
       /* NC, PART NOT FOUND */
     DO;
       ERROR_FLAG = 5;
       RETURN;
     END;
206 2 0 PRTDATA = P_REC_DES;    /* PART DESCRIPTION TO I/O MAP */
207 2 0 ORDUNT = P_REC_UNT;    /* UNITS TO I/O MAP */
208 2 0 PRTPRC = P_REC_PRC;   /* PART PRICE TO I/C MAP */
209 2 0 END BDAM_READ;

```

Figure D-1. Sample PL/I Program Calling PMIPL1 (Page 12 of 15)

STMT LEV NT

```
210 1 0 VSAM_READ: PRCC;           /* READ VSAM FILE BY KEY */
211 2 0 UNSPEC(EXTDSCT) = 'B';    /* INIT EXTCST */
212 2 0 STRING(FHCH) = ' ' ;      /* INIT FHCH */
213 2 0 CURRENT_FILE = DD_STOCK; /* FILE TO BE SELECTED */
214 2 0 S_REC_WHS = WHSNQ;       /* WHSNQ IS PART OF THE KEY */
215 2 0 STRING(S_REC_PNO) = STRING(PARTAC); /* PARTAC IS PART OF THE KEY */
216 2 0 KEY_FIELD = STRING(S_REC_KEY_FIELD); /* THE VSAM KEY */

217 2 0 CALL PMIPL1(SELECT,EXTDSCT,FHCH,CLRRNT_FILE); /* SELECT VSAM FILE */

218 2 0 IF FHCH1 = '9'           /* SELECT FAIL ? */
      THEN                      /* YES */
      DO;
         ERROR_FLAG = 3;
         RETURN;
      END;
221 2 1 STRING(FHCH) = ' ' ;    /* INIT FHCH FOR READ */
222 2 0 CALL PMIPL1(GETV,EXTDSCT,FHCH,STOCK_RECORD,KEY_FIELD); /* RD BY KEY */

224 2 0 SELECT(FHCH1);        /* CHECK GETV RETRN CODE */
225 2 1 WHEN('1')             /* I/O ERROR */
      DO;
         ERRCR_FLAG = 4;
         RETURN;
      END;
228 2 2 WHEN('2')              /* RECORD NOT FOUND */
      DO;
         ERROR_FLAG = 5;
         RETURN;
      END;
231 2 2 WHEN('9')              /* INVALID REQUEST */
      DO;
         ERRCR_FLAG = 3;
         RETURN;
      END;
```

Figure D-1. Sample PL/1 Program Calling PMIPL1 (Page 13 of 15)

STMT LLEV NT

```
237 2 1      WHEN('0')           /* SUCCESSFUL ACCESS */
              DO;                   /* RECORD FIELDS TO I/O MAP */
238 2 2      WHSLOC = S_REC_WLC;
239 2 2      STKLEY = S_REC_LEV;
240 2 2      MONTH = SUBSTR((S_REC_LCT),1,2);
241 2 2      DAY = SUBSTR((S_REC_LCT),3,2);
242 2 2      YEAR = SUBSTR((S_REC_LCT),5,2);
243 2 2      SLASH1, SLASH2 = '/';
244 2 2      LEVDATE = STRING(DATE);
245 2 2      STKORD = S_REC_CRD;
246 2 2      MONTH = SUBSTR((S_REC_CCT),1,2);
247 2 2      DAY = SUBSTR((S_REC_CCT),3,2);
248 2 2      YEAR = SUBSTR((S_REC_CCT),5,2);
249 2 2      ORDDATE = STRING(DATE);
250 2 2      END;
251 2 1      END;                 /* END OF GETV PROCESSING */
252 2 0      END VSAM_READ;
```

Figure D-1. Sample PL/I Program Calling PMIPL1 (Page 14 of 15)

```
--  
SYMT LEV NT  
  
253 1 0 SEND_ERR_MSG: PROC;  
254 2 0     STRING(MCW) = '      ';          /* INIT MAP CONTROL WORD */  
255 2 0     UNSPEC(MCB) = ''8;           /* CLEAR MAP CONTROL BLOCK */  
             /*     MAP THE ERROR MESSAGE */  
256 2 0     CALL PMIPL1(MAPOUT,MCB,MAP_GREL_P_A,ERRCR_MAP_A,ERRMAP,MCW,TIC);  
257 2 0     IF MCW1 = '0'                  /* SUCCESSFUL MAPOUT ? */  
             THEN  
                 /* YES */  
                 DO;  
258 2 1     STRING(MCW) = ' Q ';        /* Q OPTION FOR MAPEND */  
259 2 1     MCW3 = WRITE1;            /* NOT ERASE-WRITE */  
260 2 1     CALL PMIPL1(MAPEND,MCB,MAP1,MCW); /* SEND THE MAPPED MESSAGE */  
261 2 1     IF MCW1 ~= '8'              /* MESSAGE CLEARED OK ? */  
             THEN  
                 /* NC */  
                 DO;  
262 2 2         CALL PMIPL1(MAPLRGE,MCB); /* PLRGE MMU WORK AREA */  
263 2 2         RC = 12;                /* INTERCOMM SENDS AN ERROR MESSAGE */  
264 2 2         END;  
265 2 1         END;  
266 2 0     ELSE  
                 RC = 12;                /* MAPOUT FAILED, IC SENDS A MESSAGE */  
267 2 0     END SEND_ERR_MSG;  
  
268 1 0     END SQPL1;
```

Figure D-1. Sample PL/1 Program Calling PMIPL1 (Page 15 of 15)

## APPENDIX E

### SAMPLE PL/1 SUBROUTINE INTERFACE PROGRAM

#### E.1 INTRODUCTION

The routine listed below can be used to interface a PL/1 program to a user subroutine when either is dynamically loadable. Declare it in the calling PL/1 program as ENTRY EXTERNAL for calling PL/1 subroutines. The called subroutine must be defined to the REENTSBS table via a SUBMODS macro coded with the LNAME parameter in USRSUBS. On the PL/1 program call to BINTFAC, the first parameter must be the label of the 8-character (low-order blank padding, if needed) name (same as for LNAME parameter) of the desired subroutine (name in DSA if caller is loaded), the other parms (if any) are passed on to the subroutine. To use this routine, include it in the Intercomm linkedit for resident callers, link it with caller when calling program is loaded. Note that this routine preserves the PL/1 environment for the called subroutine by passing the caller's registers (except 0, 1 and 15). Return from the subroutine is directly to the PL/1 caller (via the 31-Amode interface when needed).

```
BINTFAC TITLE 'BINTFAC - PL/1 SUBROUTINE INTERFACE'
BINTFAC2 CSECT
        ENTRY BINTFAC
        DC    C'BINTFAC',ALL(7)      ID FOR PL/1
BINTFAC DS   OH
        REGS
        SAVE  (14,12),,*          SAVE CALLER'S REGISTERS
        LR    R2,R15              ESTABLISH BASE REGISTER
        USING BINTFAC,R2
        SLR   R15,R15             CLEAR
        ICM   R15,7,1(R1)         LOAD NAME ADDRESS
        TM    0(R15),X'C0'       POINTING TO ALPHA CHARACTER?
        BNZ   NAMEADOK           YES - BINTFAC DCL OPTIONS(ASM)
        L     R15,0(,R15)         LOAD NAME ADDRESS FROM LOCATOR
NAMEADOK DS   OH
        LR    R0,R15              PUT NAME ADDR IN R0 FOR MODCNTRL
        TM    0(R1),X'80'         ONLY ONE PARM PASSED?
        BZ    MOREPARM            NO
        SLR   R1,R1                CLEAR - NO OTHER PARMS
        B     PARMSOK
MOREPARM DS   OH
        LA    R1,4(,R1)           BUMP PARM LIST POINTER
PARMSOK DS   OH
        MODCNTRL ACTION=LINK,MODNAME=(0) SET UP FOR CALL
        ORG   *-2                 OVERLAY BALR INSTRUCTION
        L     R14,12(,R13)        RELOAD CALLER'S RETURN ADDRESS
        LM   R2,R12,28(R13)      RELOAD REST OF CALLER'S REGS
        BR   R15                  NOW GO TO DYNLOAD
        LTORG
        END
```

Figure E-1. Sample PL/1 Subroutine Interface

2

2

2

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